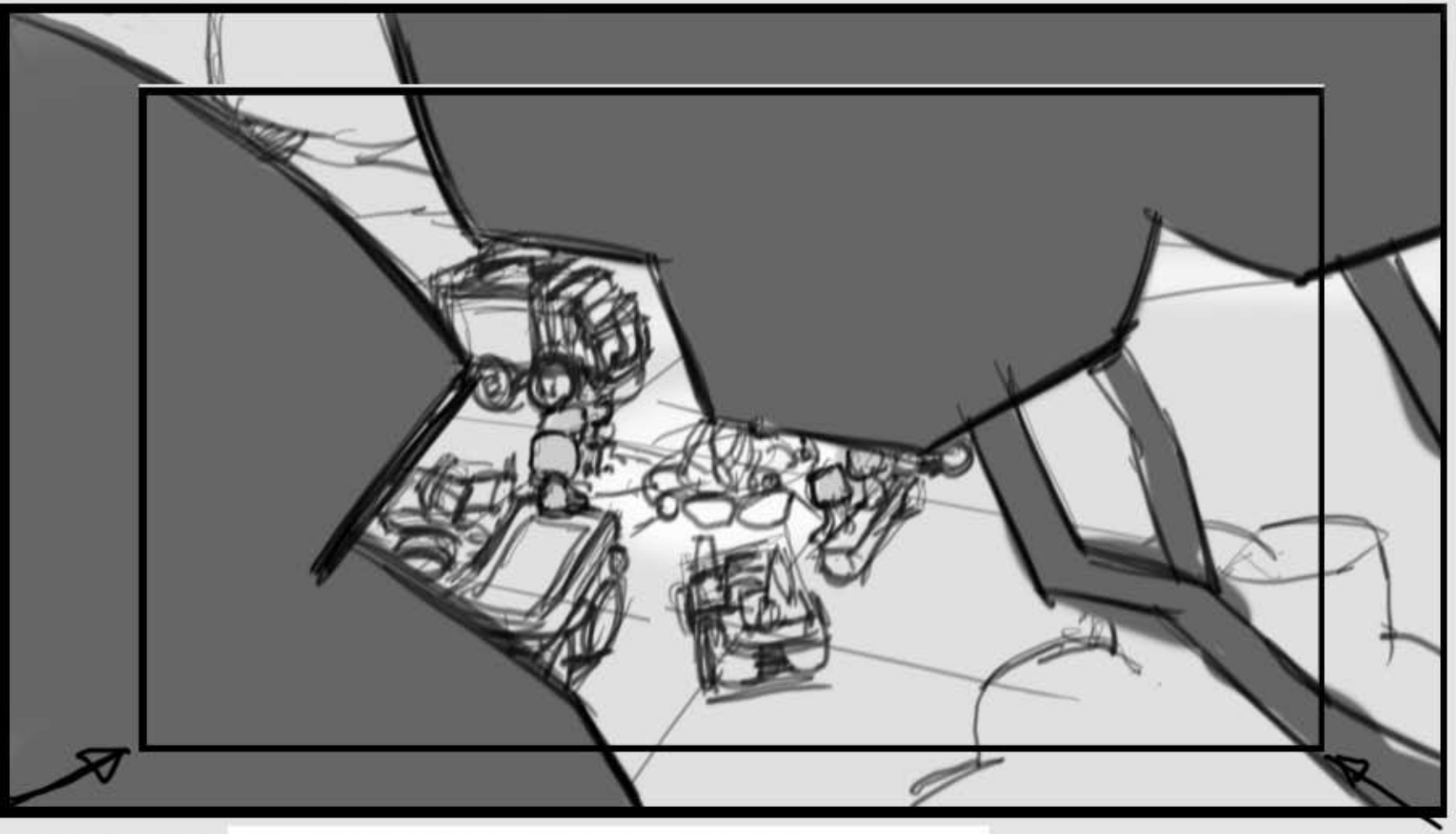
2 MOLLY
...they say that the Fender Bend Beast is very big and very real,

DIAL:

EP: 102B

SC: 1 PNL:



ACTION: 1. EXT. CLEARING BESIDE FOREST - LATE AFTERNOON

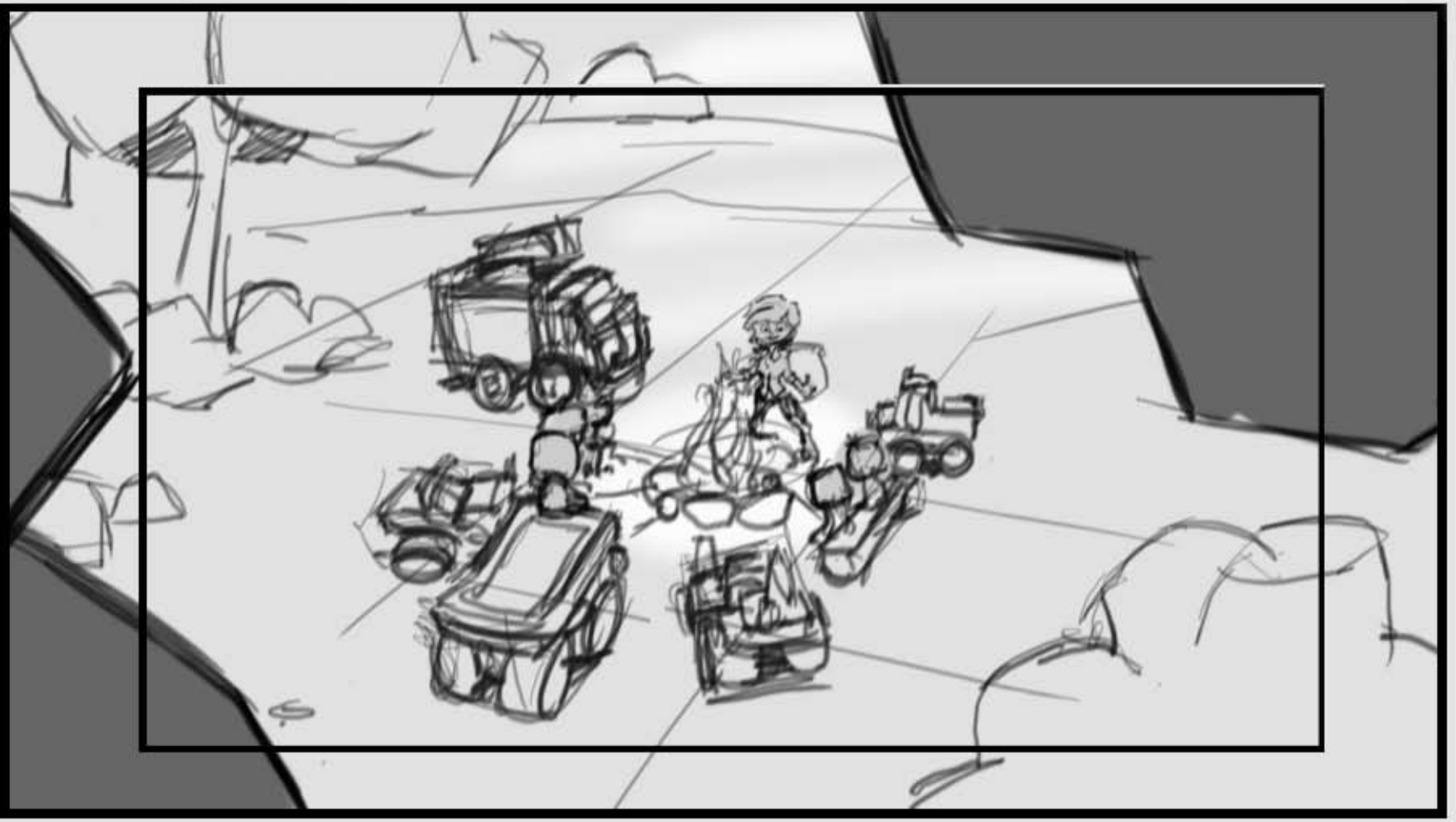
DRIFT IN PAN OUT OVERLAYS DURING CAMERA MOVE..

2 MOLLY

DIAL: and that each year on this VERY day

EP: 102B

SC: 1 PNL:



ACTION:

- it lumbers out of

DIAL:

EP: 102B

JAX & TRACKER

SC: 2 PNL: 1/6

ACTION:

DIAL: the forest in

EP: 102B

SC: 2 PNL: 2/6

ACTION:

DIAL: - it lumbers out of the forest in search of victims.

EP: 102B

SC: 2 PNL: 3/6

ACTION:

DIAL:

EP: 102B

SC: 2 PNL: 4/6

ACTION: STOP CAMERA ON RUMBLE WRESTLING W/BAG OF MARSHMALLOWS --

DIAL:

EP: 102B

SC: 2 PNL: 5/6

ACTION:

DIAL:

EP: 102B

SC: 2 PNL: 6/6

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 3 PNL: 1/3

ACTION:

3 MOLLY (CONT'D)
The very forest

DIAL:

EP: 102B

SC: 3 PNL: 2/3

ACTION:

3 MOLLY (CONT'D)
behind us!!

DIAL:

EP: 102B

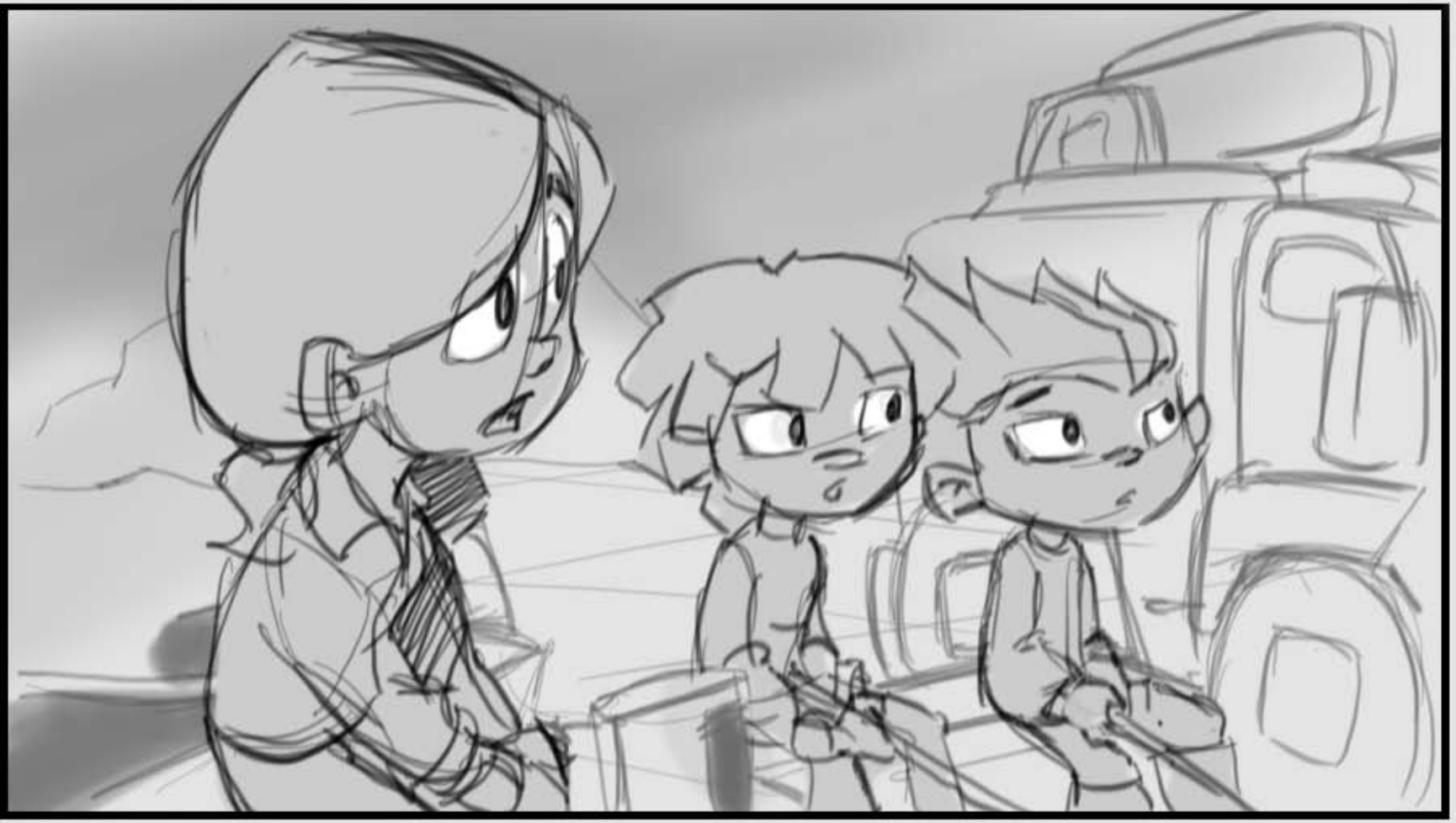
SC: 3 PNL: 3/3

ACTION:

DIAL:

EP: 102B

SC: 4 PNL: 1/2



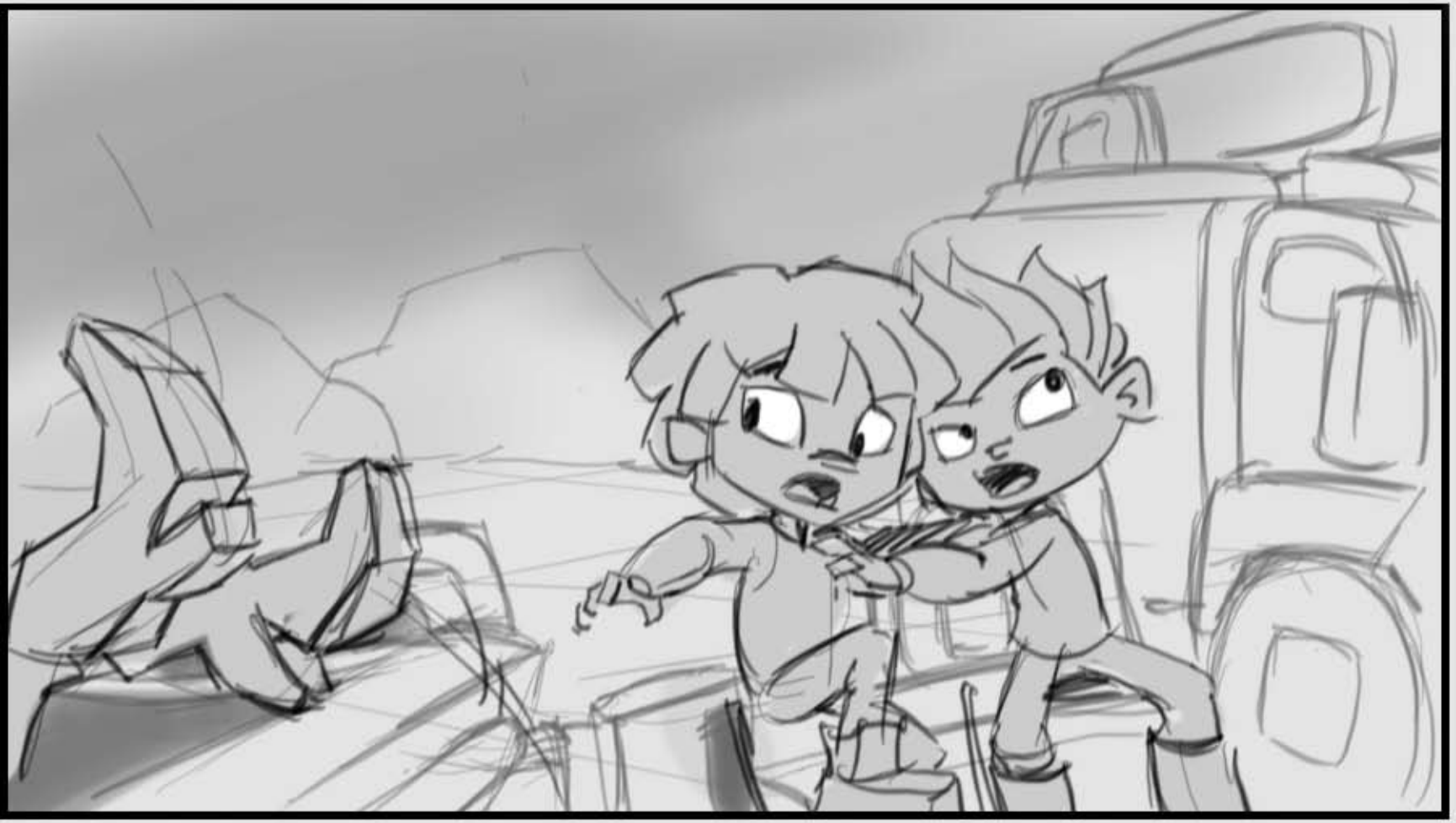
ACTION:

DIAL:

4 BO / OWEN / LORI
Agghhhhhhhhh!!!

EP: 102B

SC: 4 PNL: 2/2



ACTION: Bo, Owen and Lori jump! Hugging each other for dear life.

DIAL: MOLLY: "WAIT HERE..."

EP: 102B

SC: 4A PNL: 1/3

ACTION:

DIAL: <GIGGLES>

EP: 102B

JAX & TRACKER

SC: 4A PNL: 2/3

ACTION:

DIAL: MOLLY (CONT): - "I'LL BE BACK.."

EP: 102B

SC: 4A PNL: 3/3

ACTION:

5 MOLLY

(ominously)
And whatever you do...

DIAL:

EP: 102B

SC: 5 PNL: 1/2

ACTION:

5 MOLLY

DIAL: don't go near the forest.

EP: 102B

SC: 5 PNL: 2/2

ACTION:

6 AVERY
Fender Bend Beast.

DIAL:

EP: 102B

SC: 6 PNL: 1/6

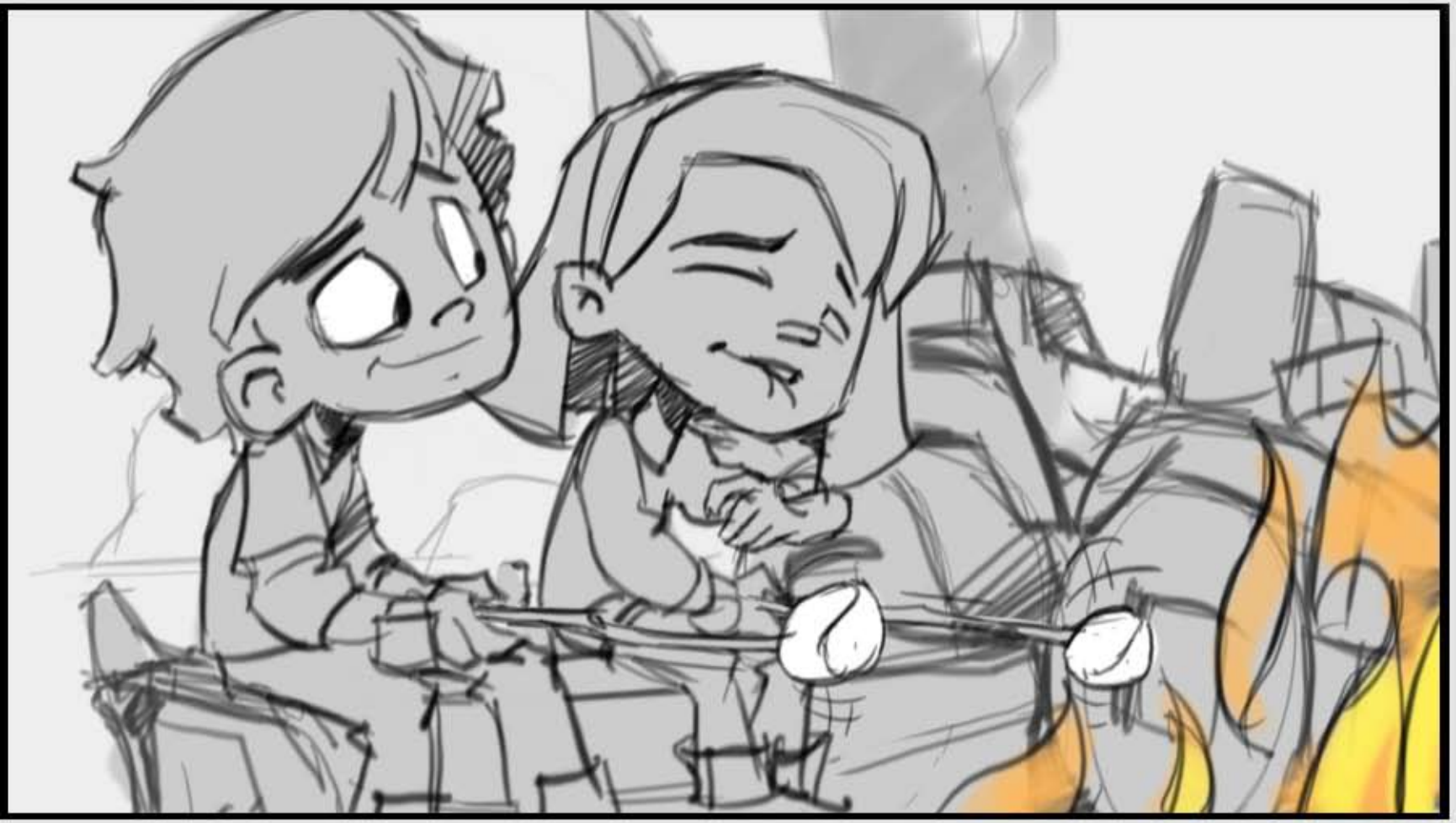
ACTION:

6 AVERY
Pft. As if.

DIAL:

EP: 102B

SC: 6 PNL: 2/6



ACTION:

DIAL: 7 REV
Yeah, I'm not

EP: 102B

JAX & TRACKER

SC: 6 PNL: 3/6

ACTION:

DIAL: 7 REV scared at all..

EP: 102B

JAX & TRACKER

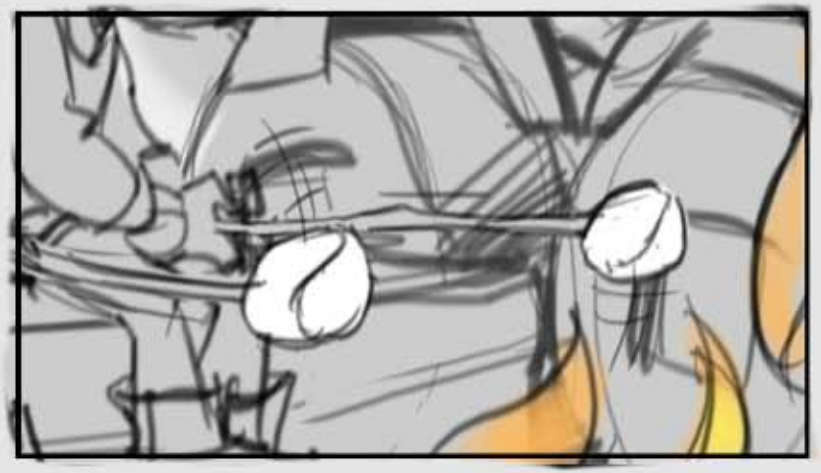
SC: 6 PNL: 4/6

ACTION: TRUCK-IN ON MARSHMALLOWS ON STICKS...

DIAL:

EP: 102B

SC: 6 PNL: 5/6



ACTION:

DIAL:

EP: 102B

SC: 6 PNL: 6/6

ACTION:

DIAL: SLOW DRIFT

EP: 102B

SC: 6A PNL: 1/2

ACTION: Everyone's on the edge of their seat. F/G TREES DIFT . . .

DIAL: SLOW DRIFT

EP: 102B

SC: 6A PNL: 2/2

ACTION: Everyone's on the edge of their seat. F/G TREES DIFT . . .

DIAL:

EP: 102B

SC: 6B PNL: 1/3

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

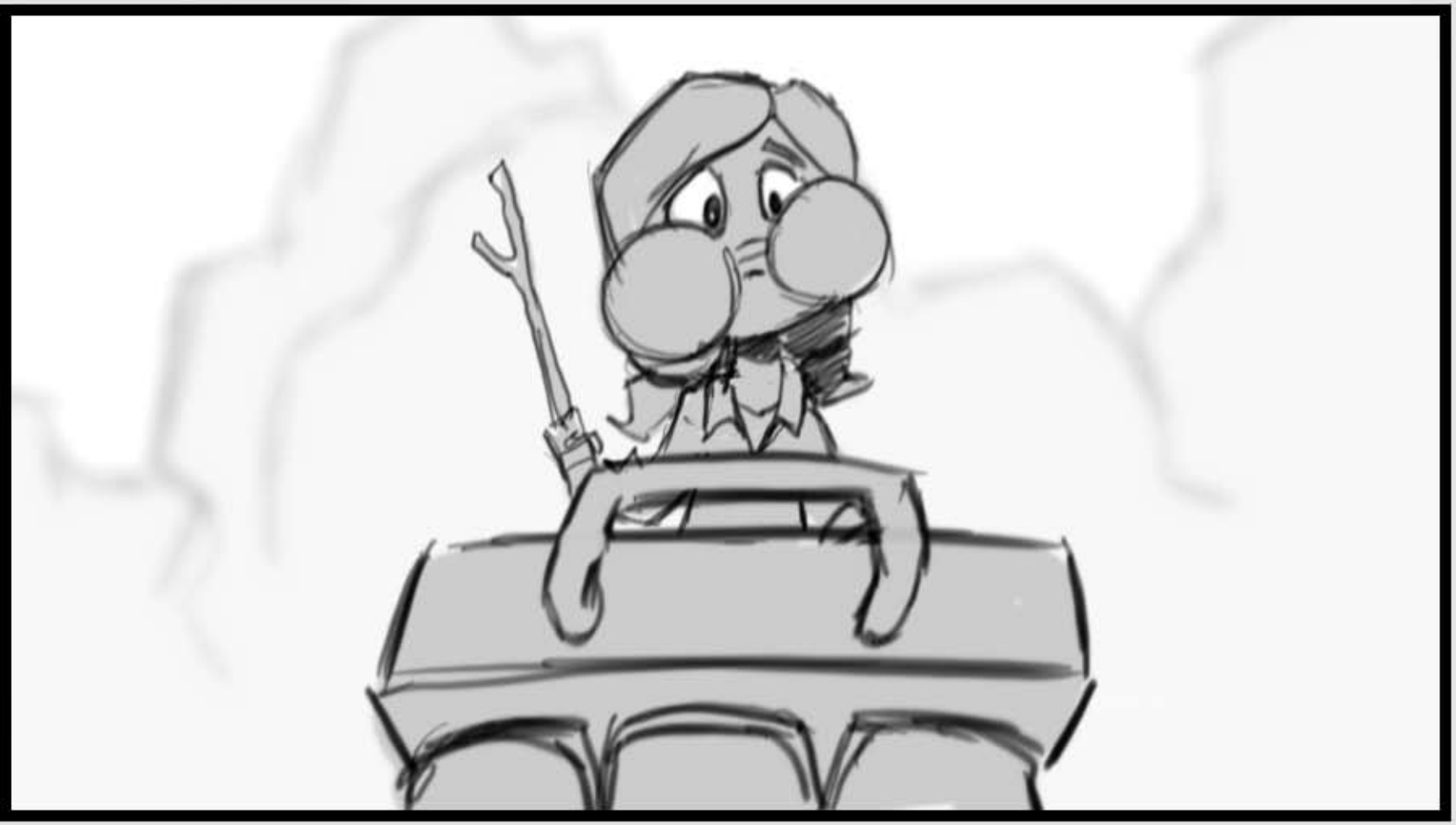
SC: 6B PNL: 2/3

ACTION:

DIAL:

EP: 102B

SC: 6B PNL: 3/3



ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 7 PNL: 1/2

ACTION:

DIAL:

EP: 102B

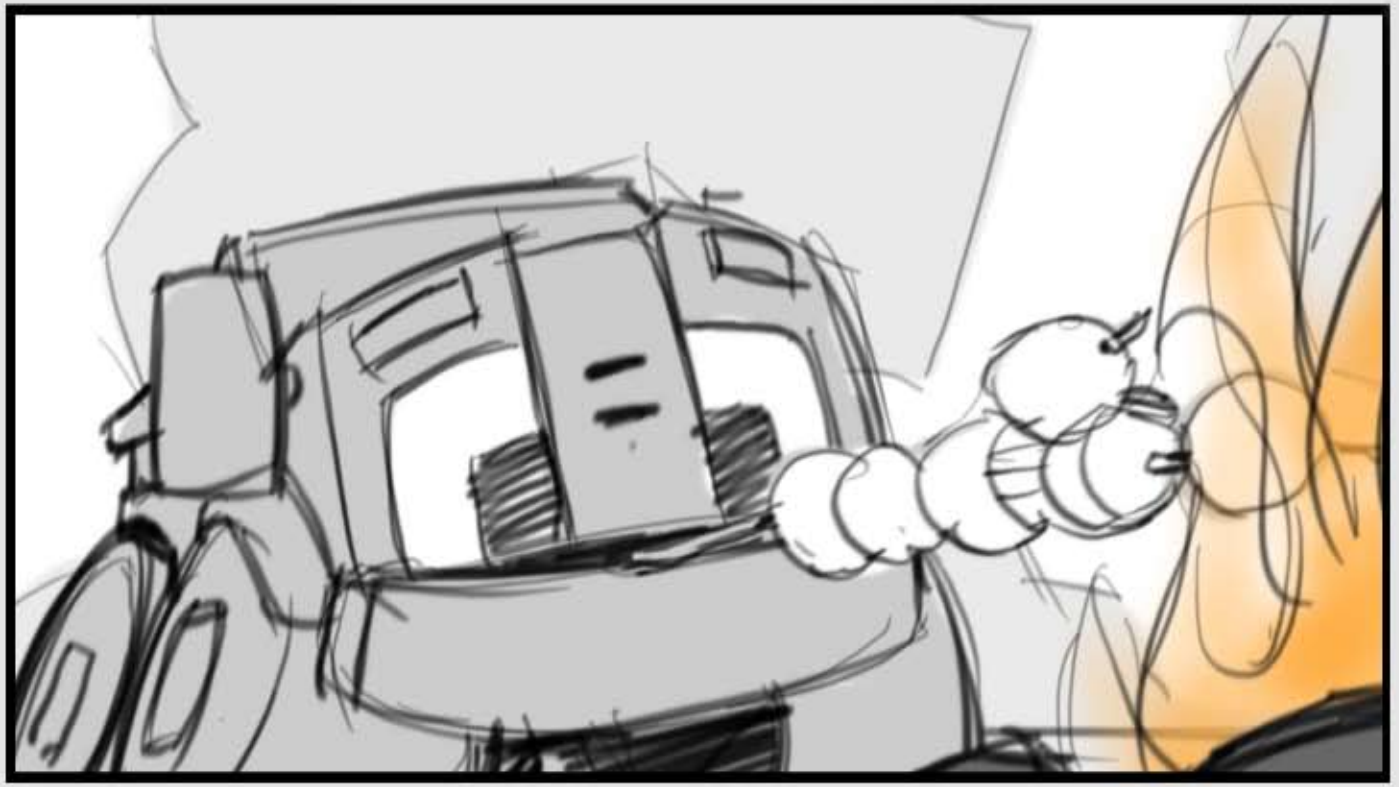
SC: 7 PNL: 2/2

ACTION: Everyone's on the edge of their seat.

DIAL:

EP: 102B

SC: 7A PNL: 1/7



ACTION:

DIAL:

EP: 102B

SC: 7A PNL: 2/7

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 7A PNL: 3/7

ACTION:

DIAL:

EP: 102B

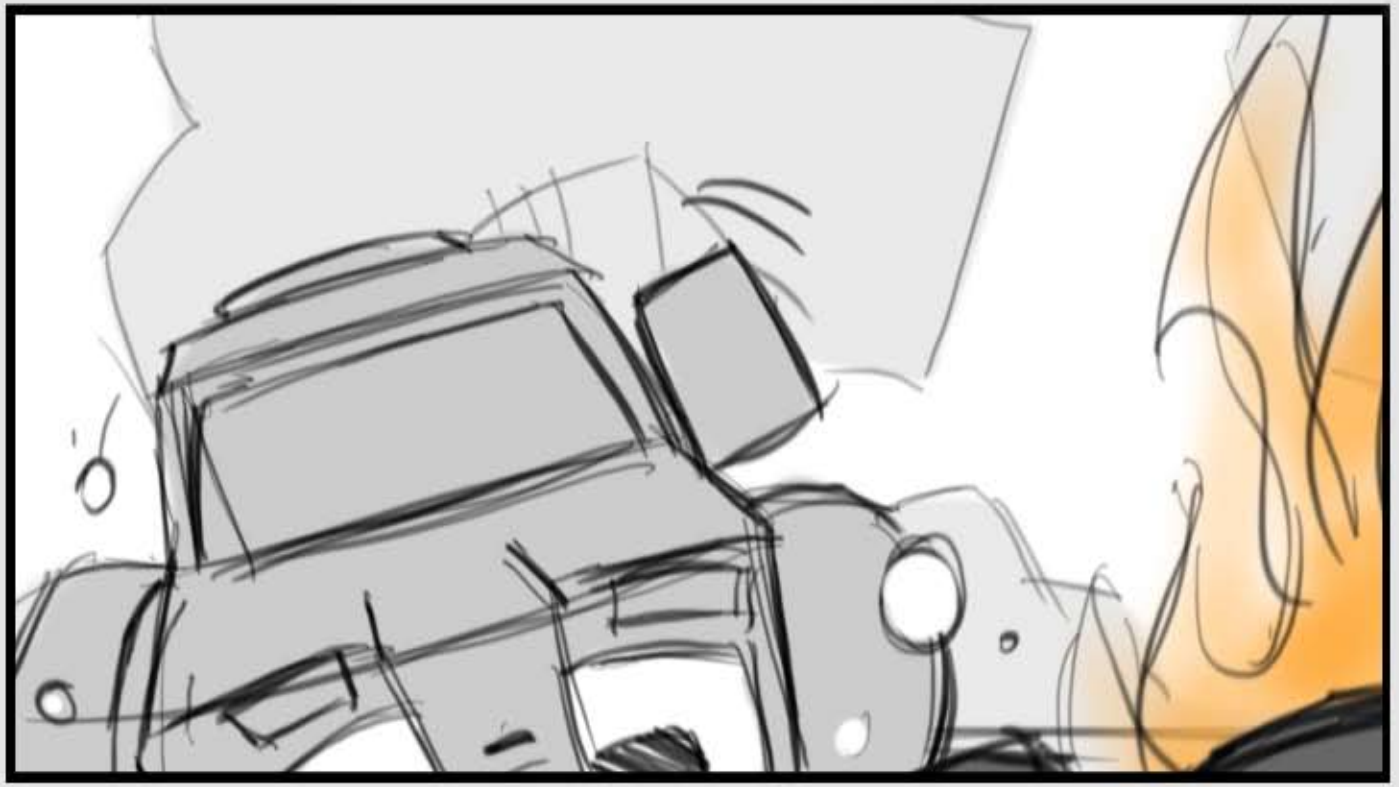
SC: 7A PNL: 4/7

ACTION:

DIAL:

EP: 102B

SC: 7A PNL: 5/7



ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 7A PNL: 6/7

ACTION:

DIAL:

EP: 102B

SC: 7A PNL: 7/7

ACTION:

DIAL:

EP: 102B

SC: 8 PNL:

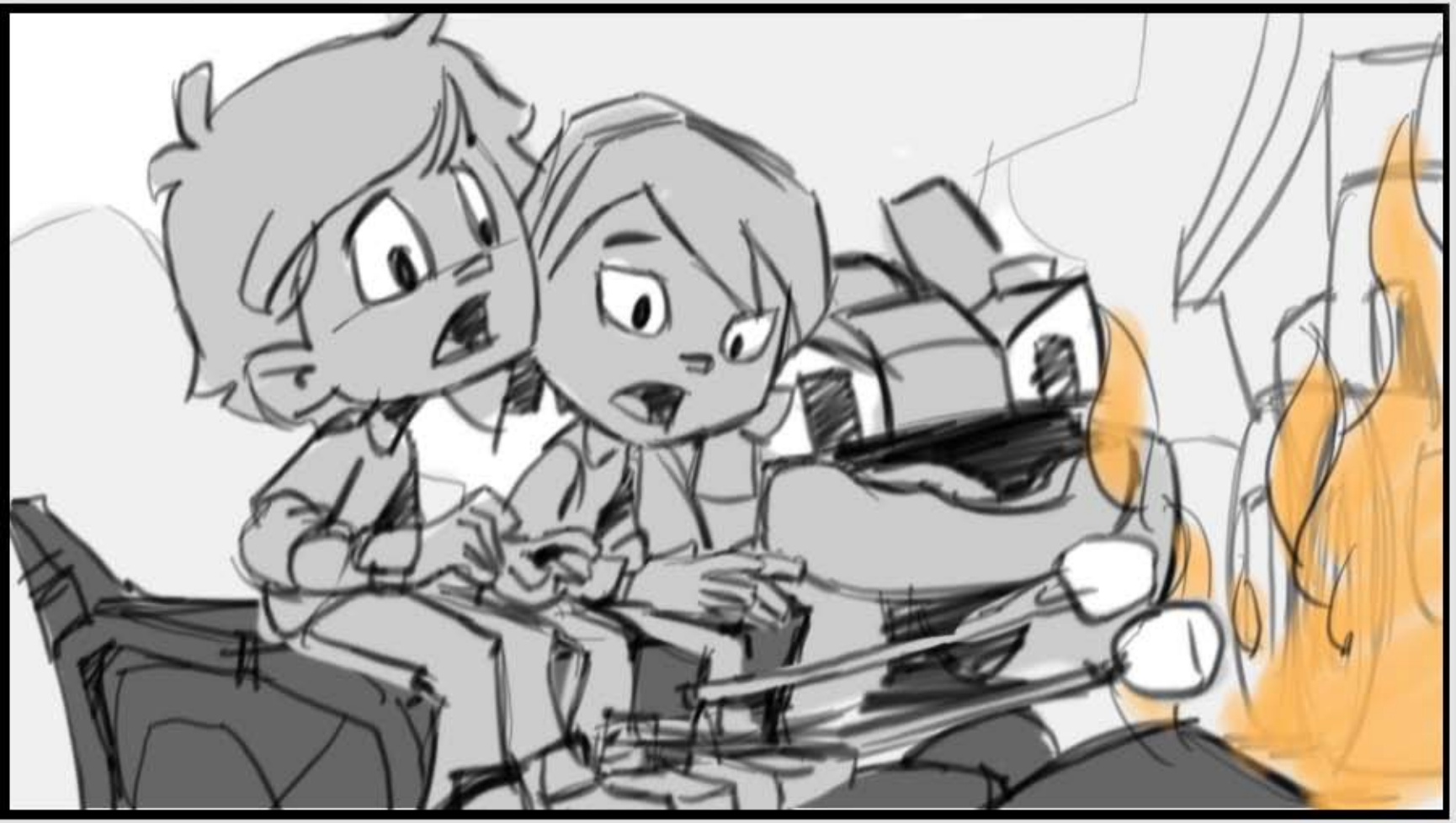
ACTION:

8 KIDS / VEHICLES
(SHRIEKS!) / (SFX: HORN BLASTS!)

DIAL:

EP: 102B

SC: 8 PNL: 2/2



ACTION:

A beat... then OS: BEEP-BEEP-BEEEEEP! Startled, the kids and their vehicles JUMP three feet in the air! Alley jumps twelve!

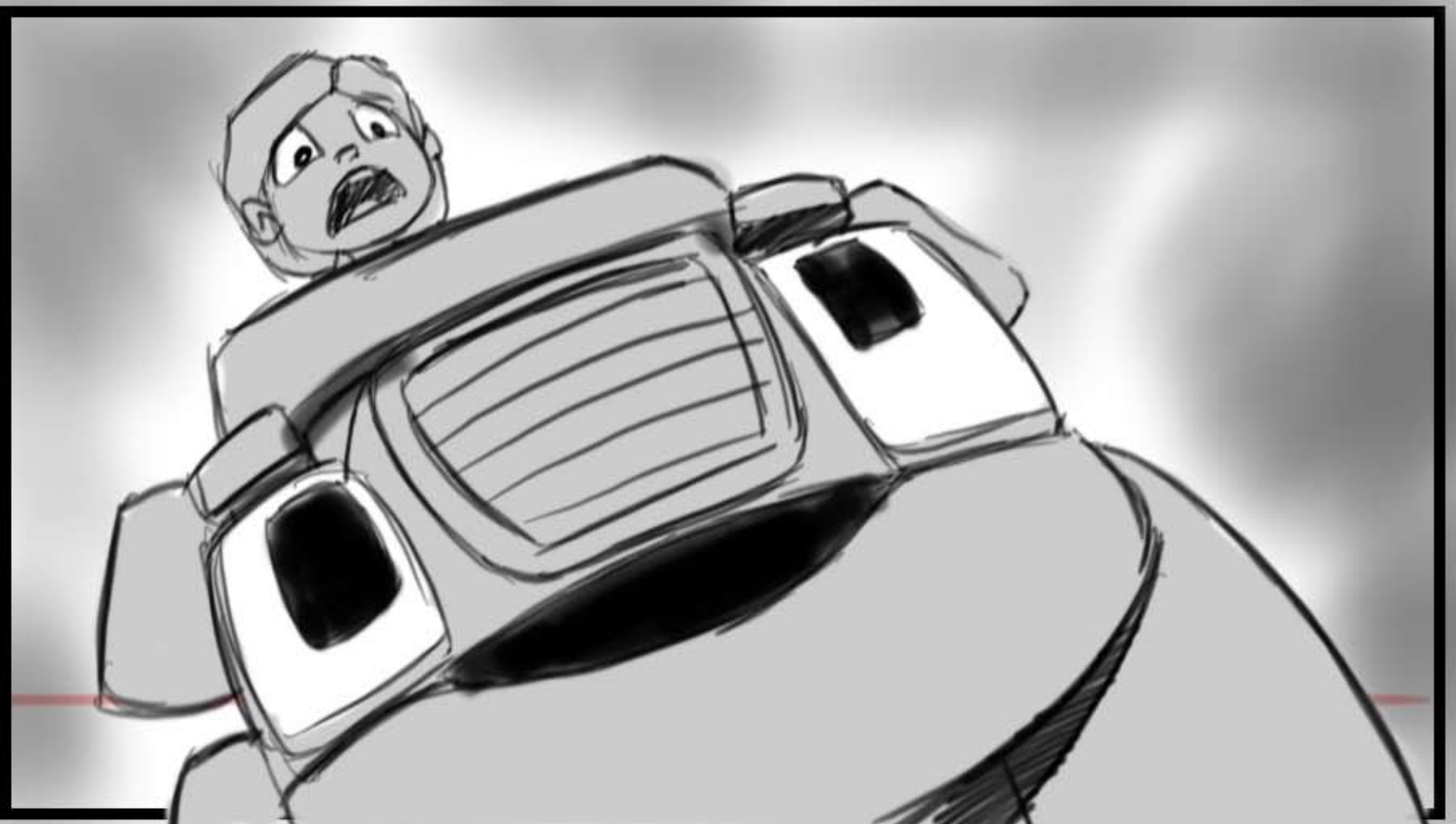
8 KIDS / VEHICLES
(SHRIEKS!) / (SFX: HORN BLASTS!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 8A PNL:



ACTION:

DIAL:

9 BO
Is that

EP: 102B

SC: 9 PNL: 1/2

ACTION:

DIAL: 9 BO the BEAST?!

EP: 102B

SC: 9 PNL: 2/2

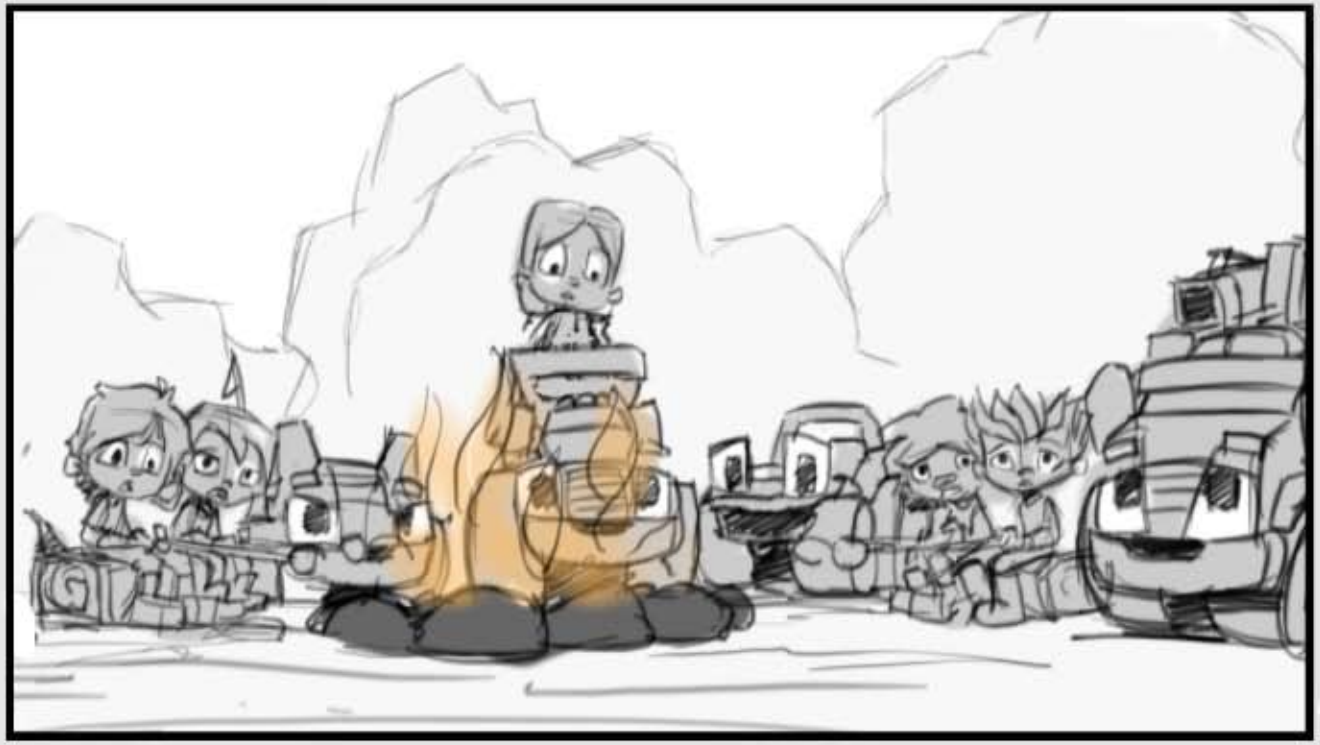
ACTION:

DIAL:

9 BO
Is that the BEAST?!

EP: 102B

SC: 9A PNL: 1/2

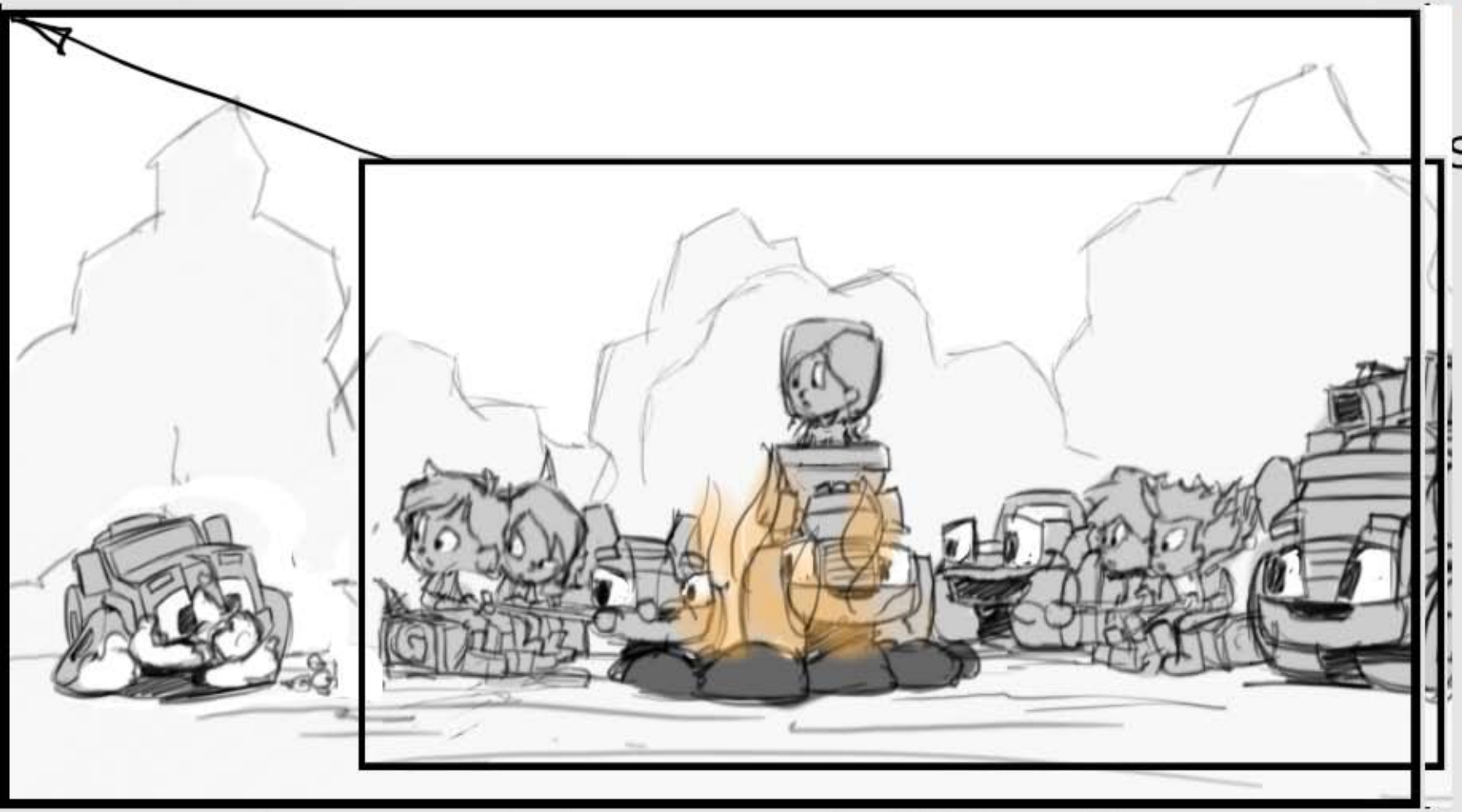


ACTION:

DIAL:

EP: 102B

SC: 9A PNL: 2/2



ACTION: ALL TURN TRUCK-OUT TO REVEAL RUMBLE...

DIAL:

EP: 102B

JAX & TRACKER

SC: 9A PNL: 1/4

ACTION:

DIAL:

EP: 102B

SC: 9A PNL: 2/4

ACTION:

DIAL:

EP: 102B

SC: 9A PNL: 3/4

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 9A PNL: 4/4

ACTION:

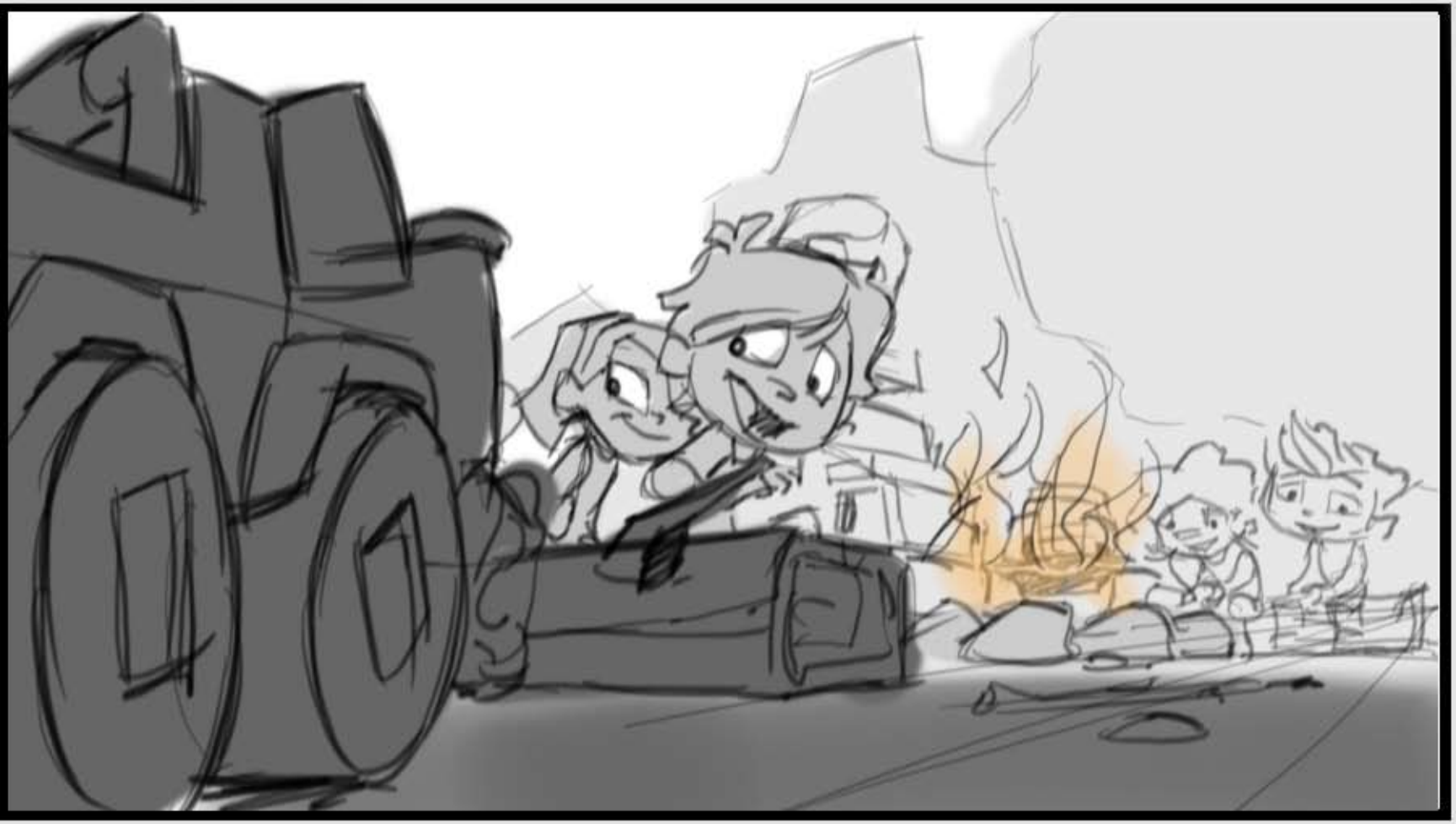
DIAL:

10 REV
(covering)
I totally knew it was Rumble.

EP: 102B

JAX & TRACKER

SC: 9C PNL: 1/2



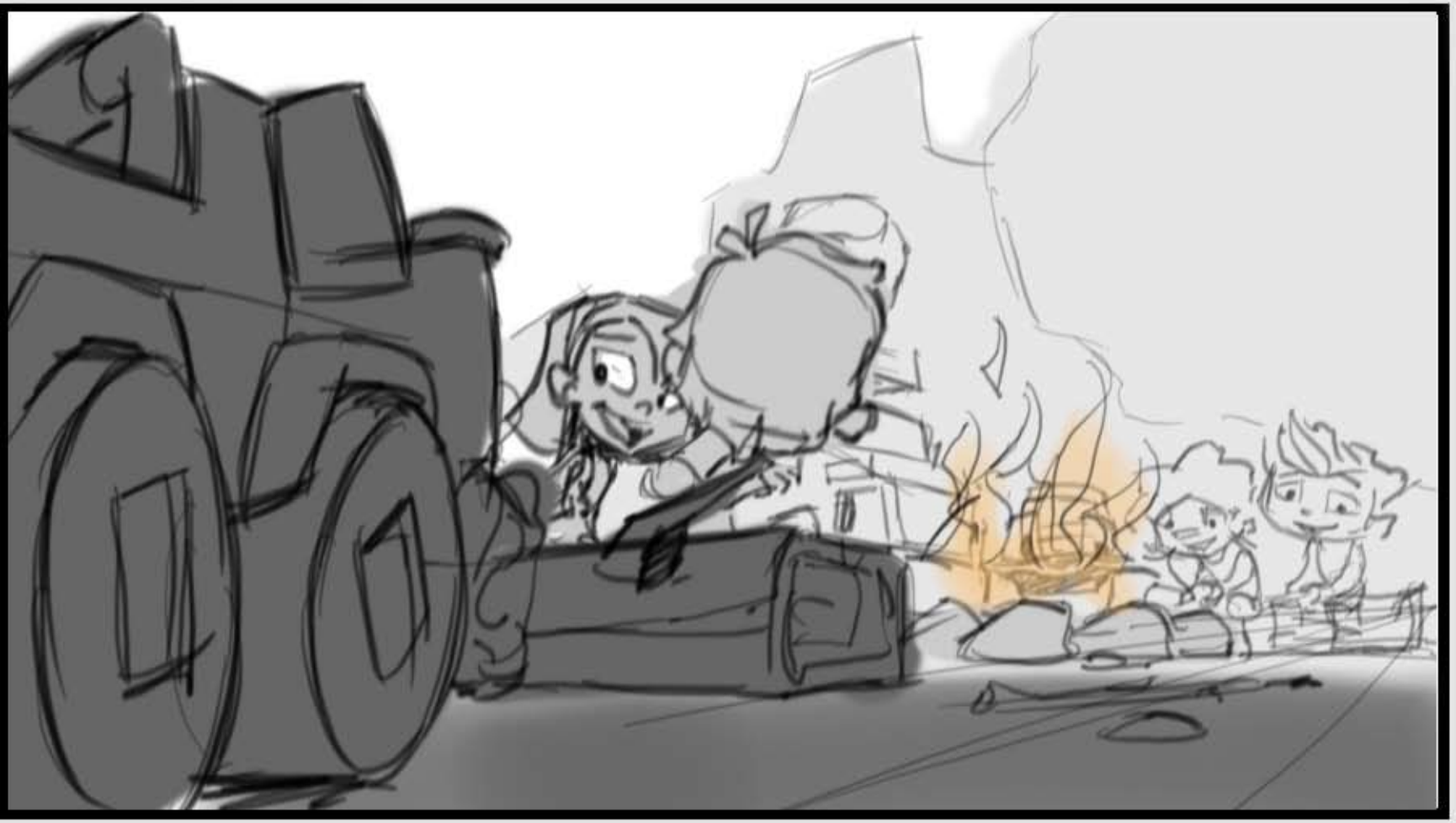
ACTION:

DIAL: ARCY: "ME TOO."

EP: 102B

JAX & TRACKER

SC: 9C PNL: 2/2



ACTION:

DIAL:

EP: 102B

SC: 10 PNL: 1/2

ACTION:

DIAL:

11 AVERY
(covering)
So not a monster.

EP: 102B

SC: 10 PNL: 2/2

ACTION:

12 BO
(covering; nervous)
Ya.

DIAL:

EP: 102B

SC: 11 PNL: 1/2

ACTION:

12 BO
(covering; nervous)
I believe in facts,

DIAL:

EP: 102B

SC: 11 PNL: 2/2

ACTION:

12 BO
(covering; nervous)
Ya. I believe in facts,

DIAL:

EP: 102B

JAX & TRACKER

SC: 11A PNL: 1/2

ACTION:

DIAL:

12 BO
(covering; nervous)
not made up
m-monsters. (chuckle)

EP: 102B

JAX & TRACKER

SC: 11A PNL: 2/2

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 11B PNL: 1/7

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

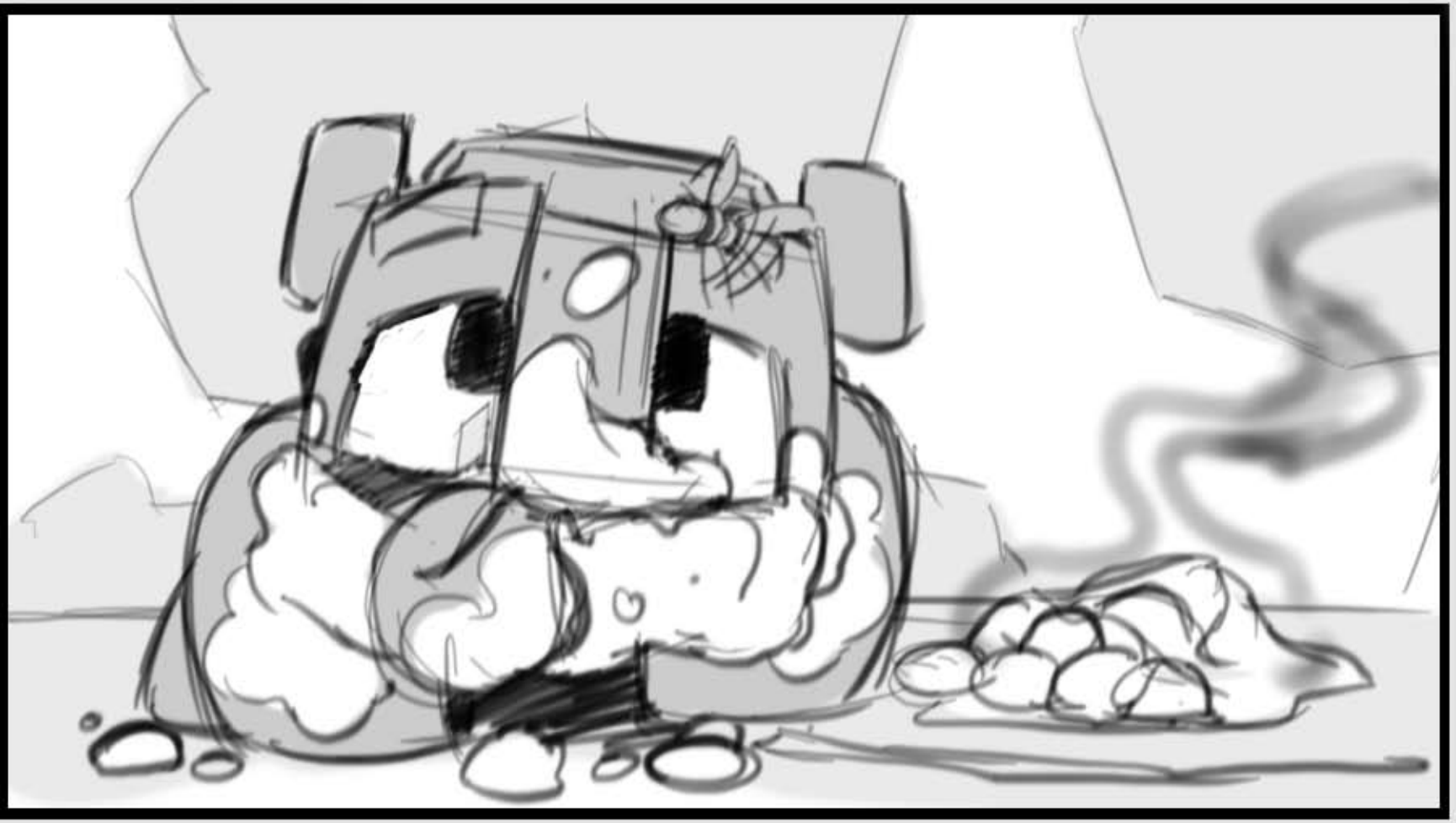
SC: 1B PNL: 2/7

ACTION:

DIAL:

EP: 102B

SC: 1/13 PNL: 3/7



ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 11B PNL: 4/7

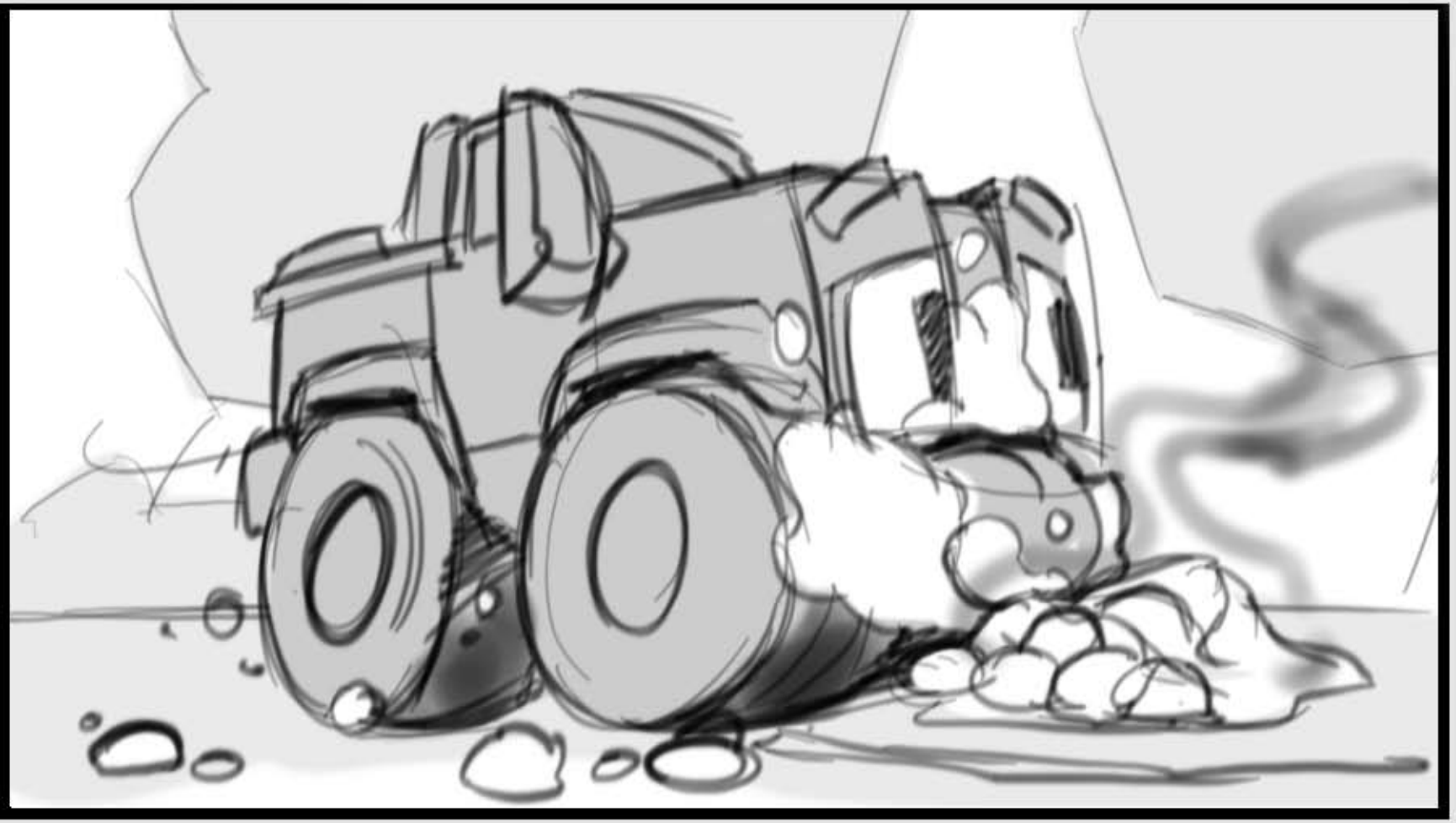
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 11 PNL: 5/7



ACTION:

DIAL:

EP: 102B

SC: 11B PNL: 6/7

ACTION:

DIAL:

EP: 102B

SC: 11B PNL: 7/7

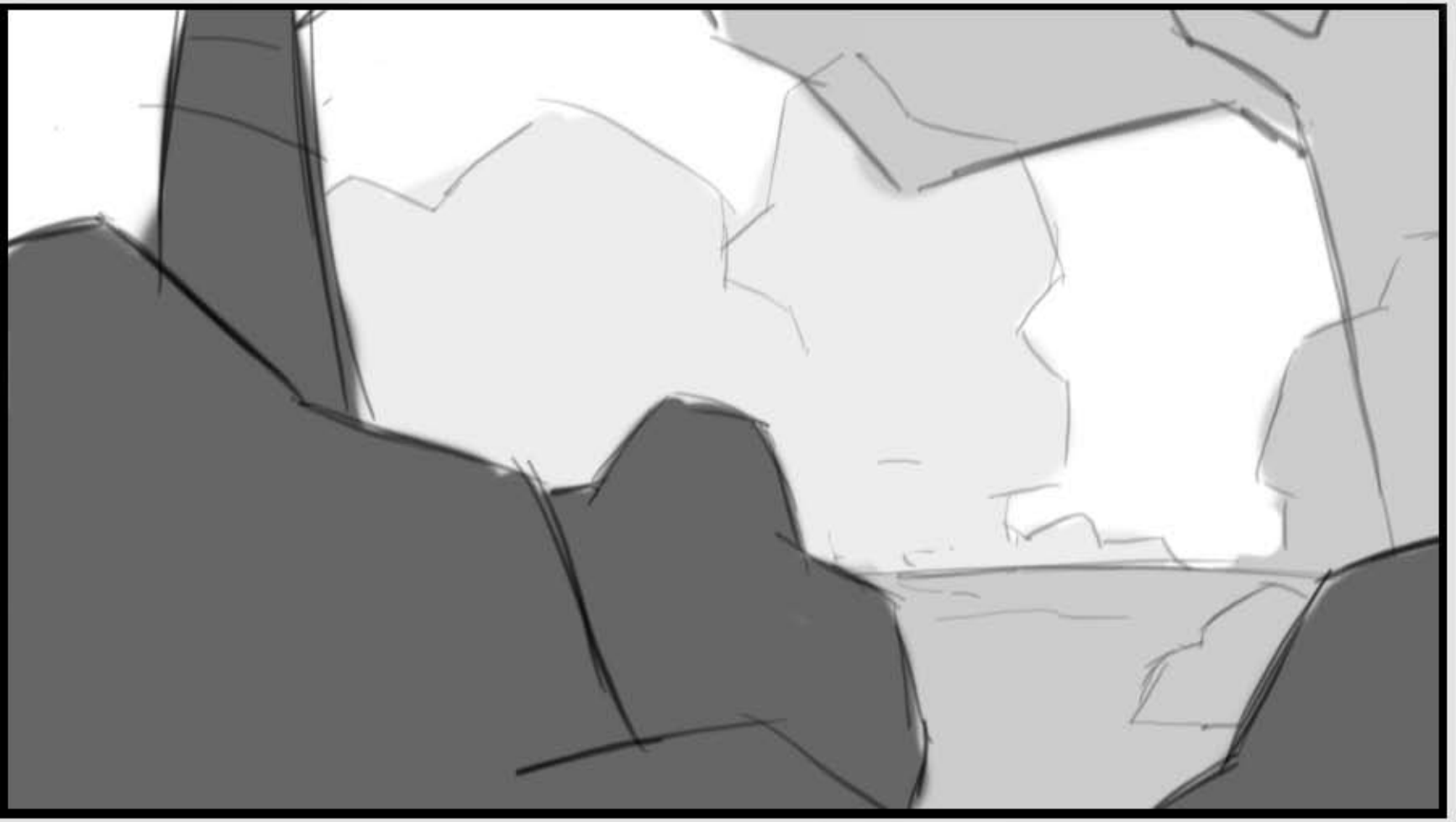
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 12 PNL: 1/6



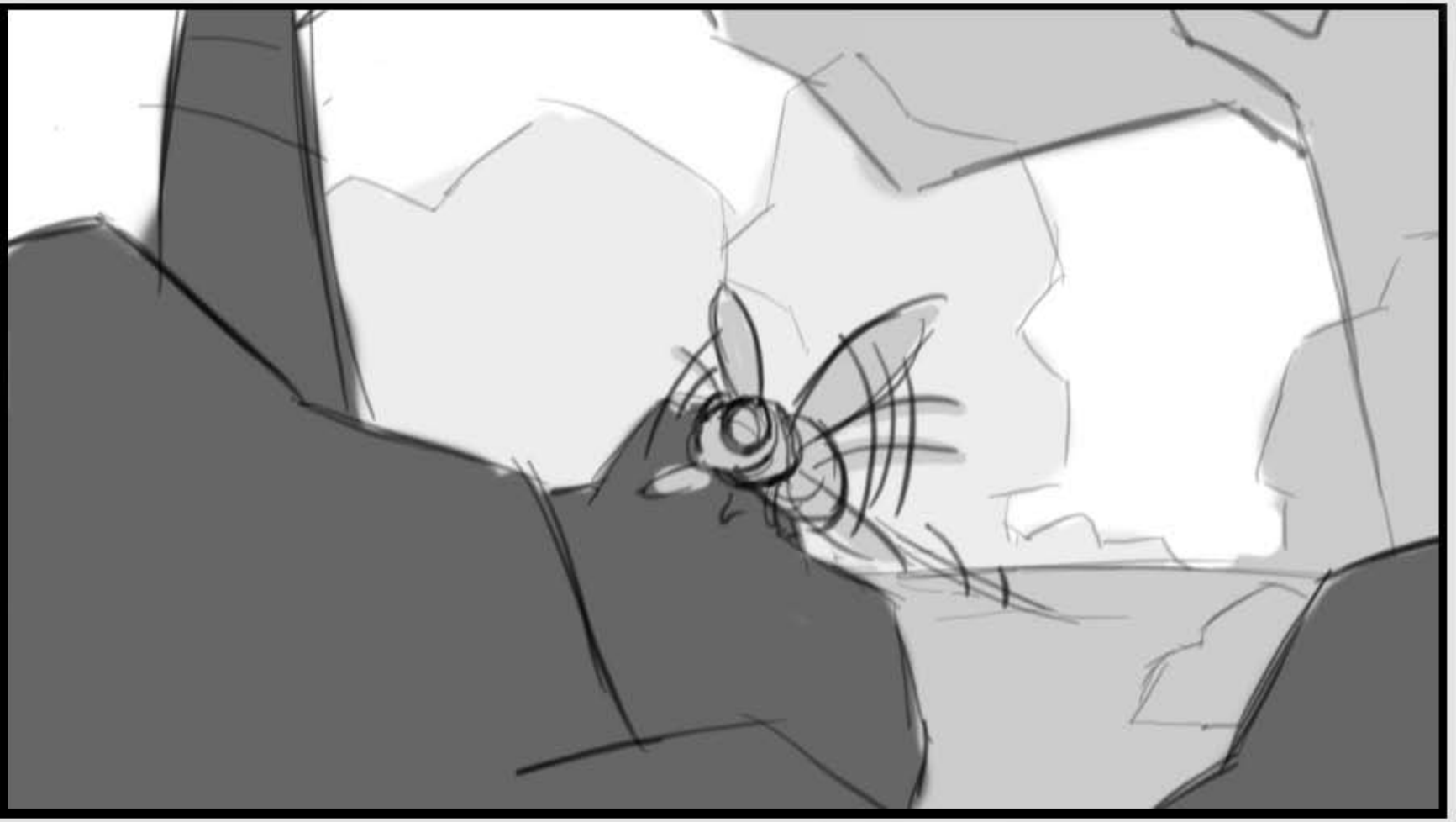
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 12 PNL: 2/6



ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 12 PNL: 3/6

ACTION:

DIAL:

EP: 102B

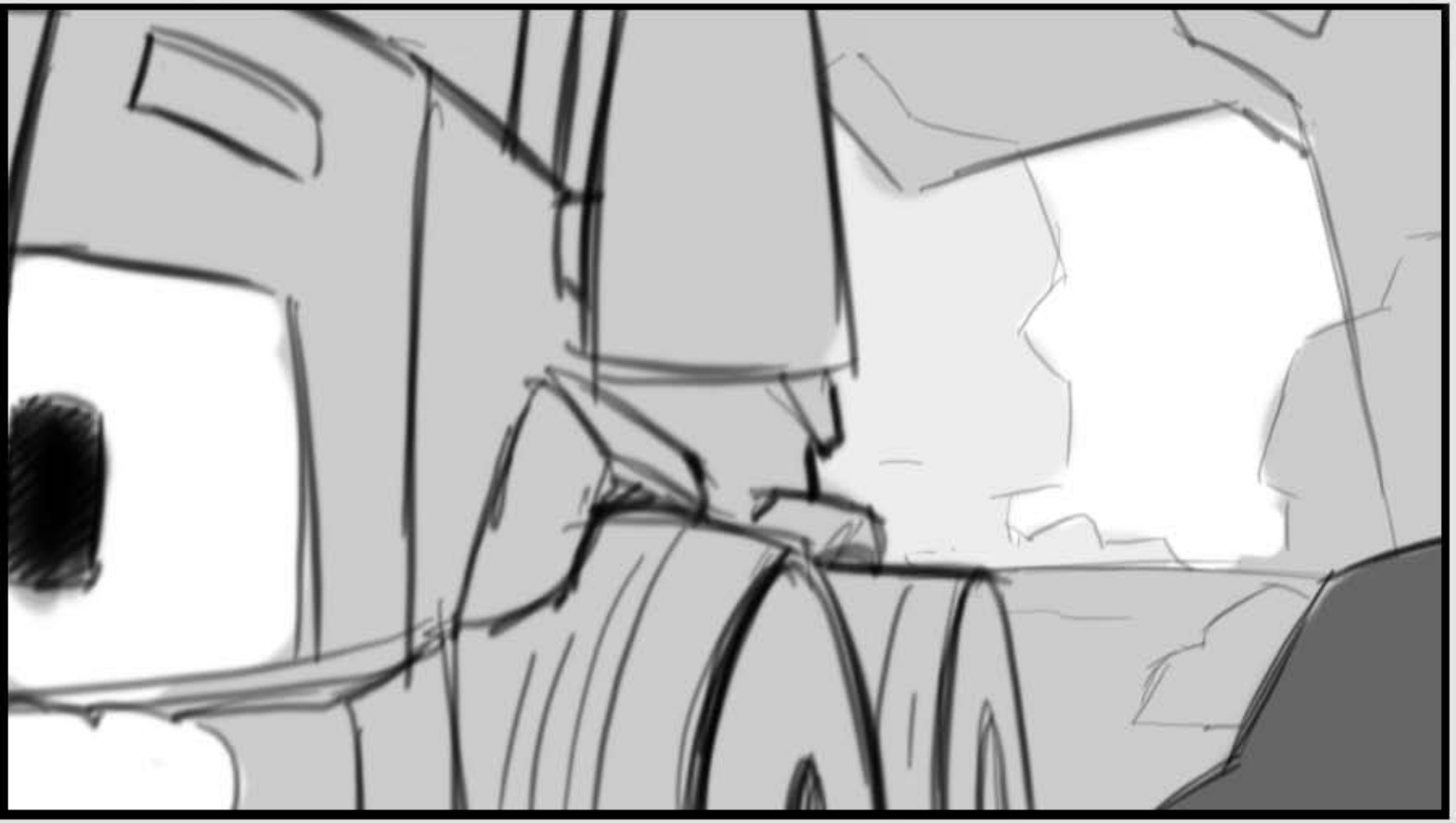
SC: 12 PNL: 4/6

ACTION:

DIAL:

EP: 102B

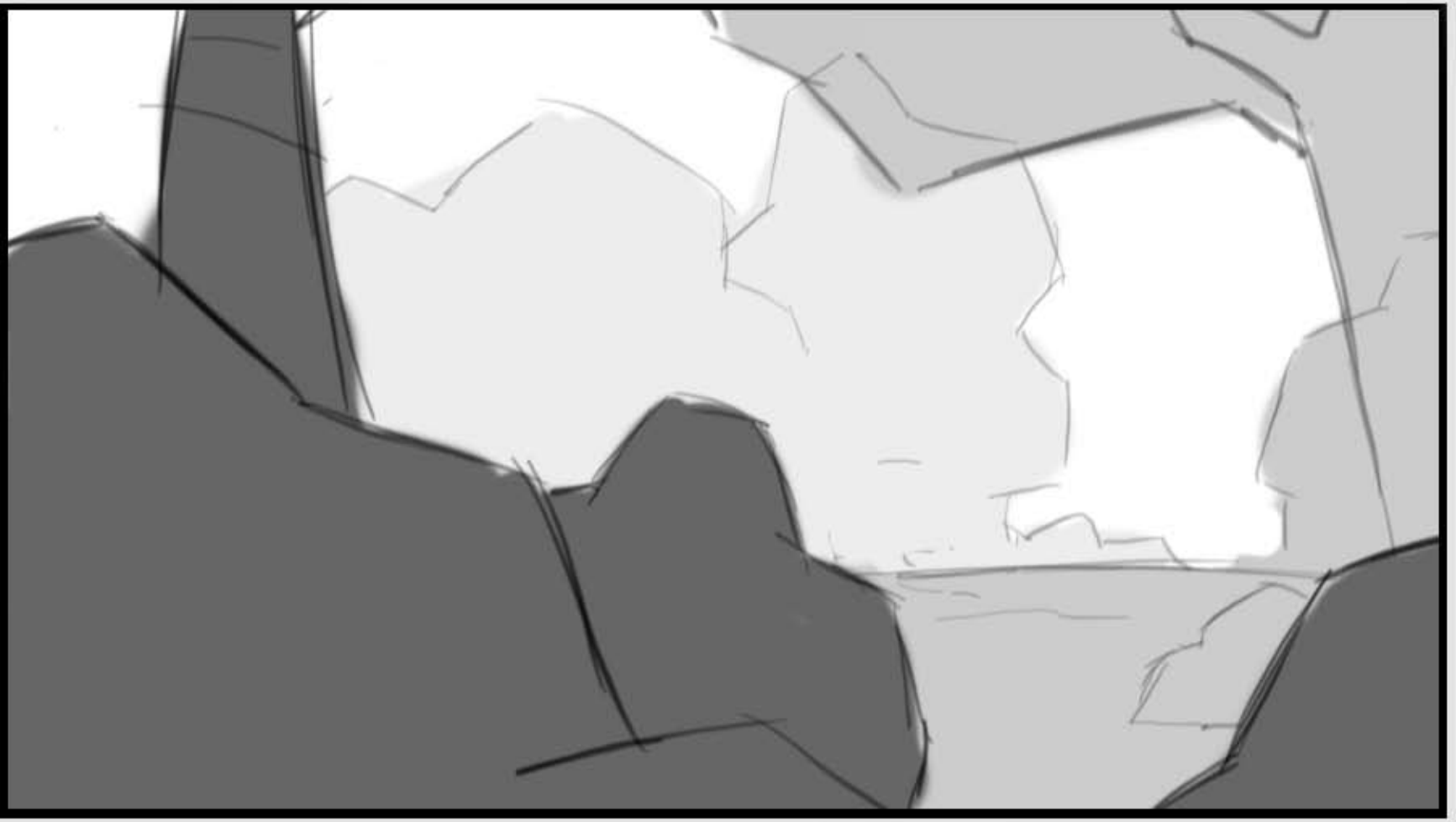
SC: 12 PNL: 5/6



ACTION:

DIAL:

EP: 102B



SC: 12 PNL: 6/6

ACTION:

DIAL: 14 MOLLY where

EP: 102B

SC: 13 PNL: 1/2

ACTION:

DIAL: 14 MOLLY were we?

EP: 102B

SC: 13 PNL: 2/2

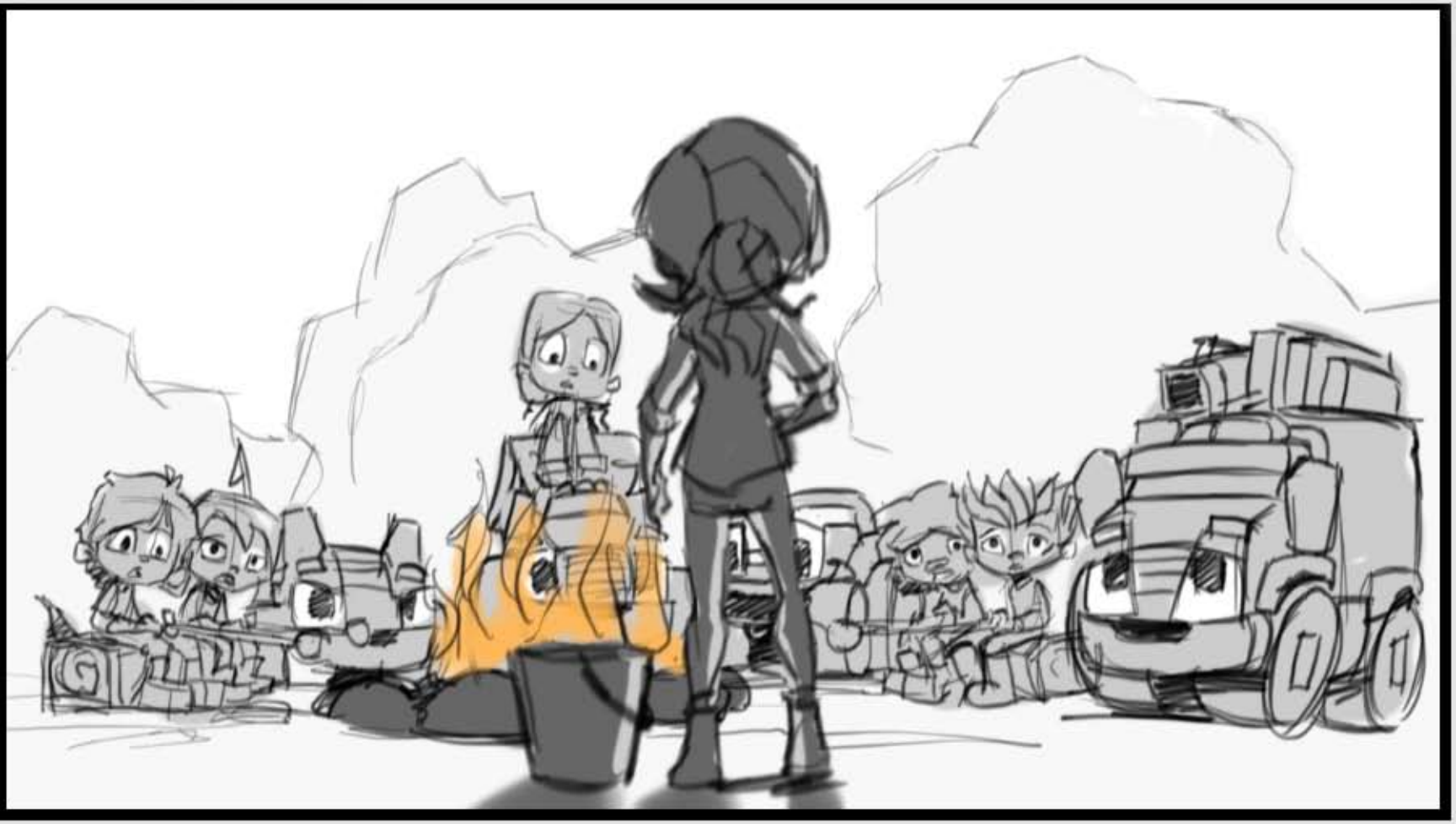
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 14 PNL: 1/2



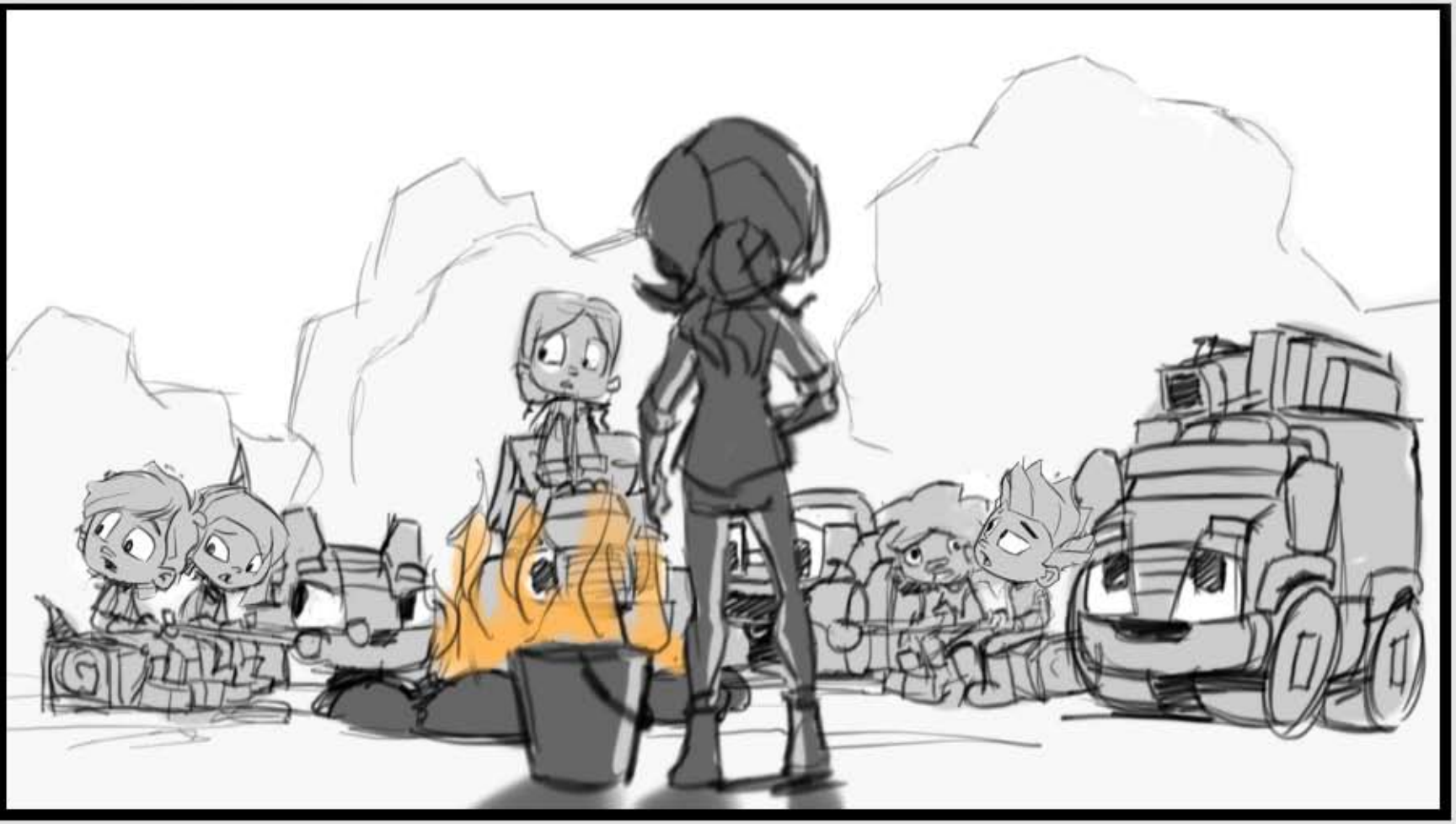
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 14 PNL: 2/2



ACTION:

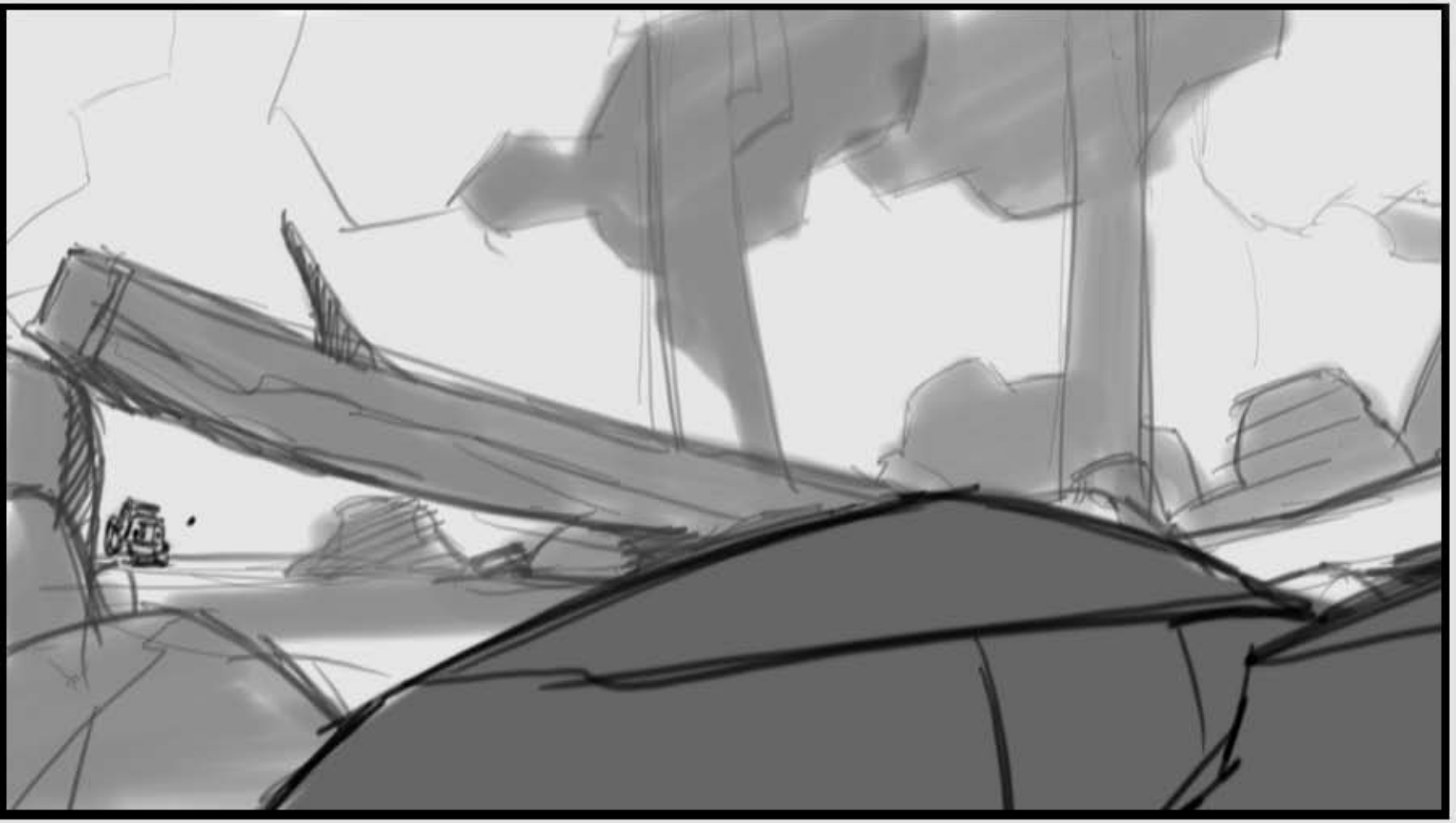
DIAL:

15 RUMBLE
(SFX: happy panting)

EP: 102B

JAX & TRACKER

SC: 15 PNL: 1/6



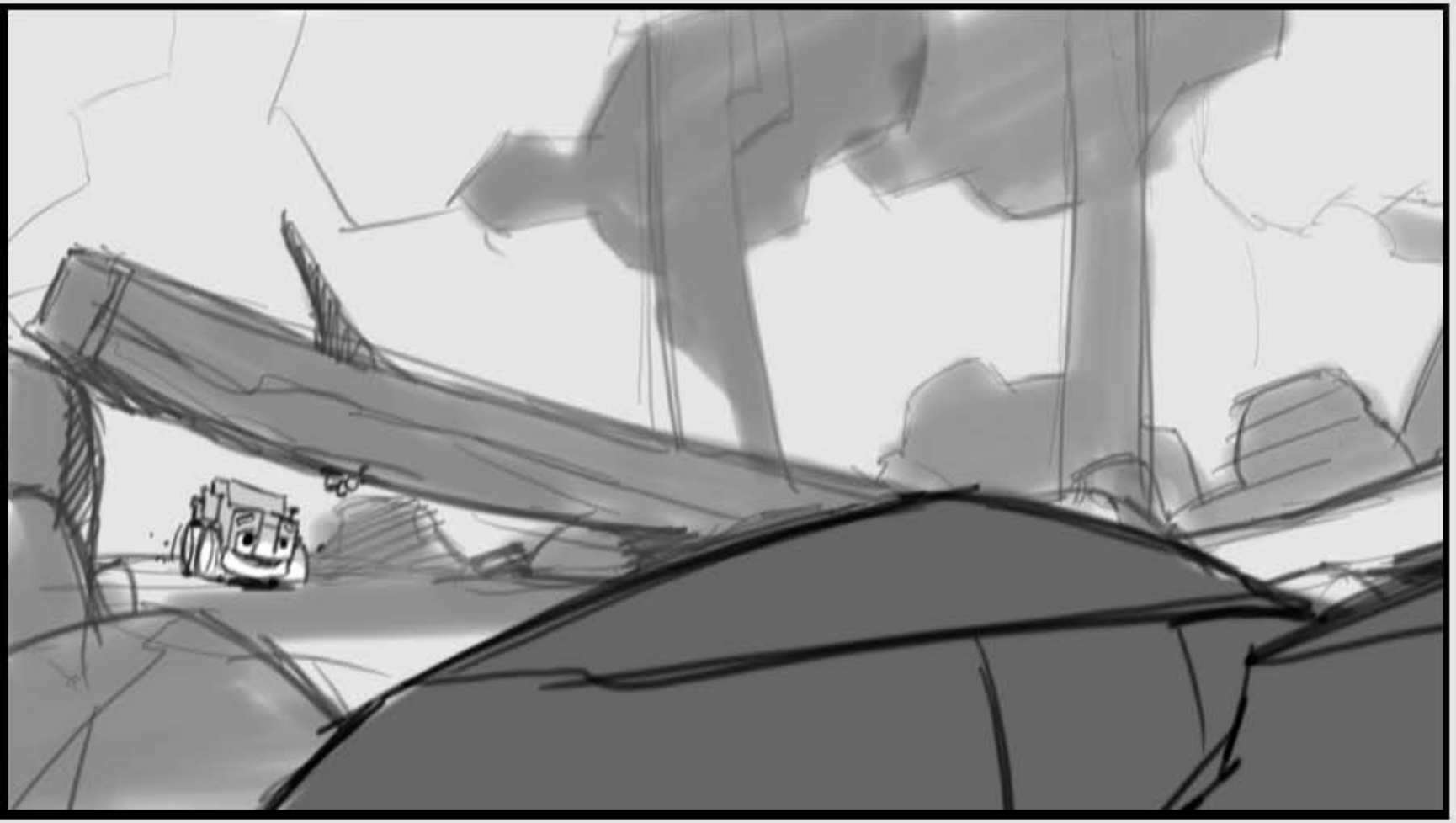
ACTION:

2. EXT. FOREST - CONTINUOUS

15 RUMBLE
(SFX: happy panting)

DIAL:

EP: 102B



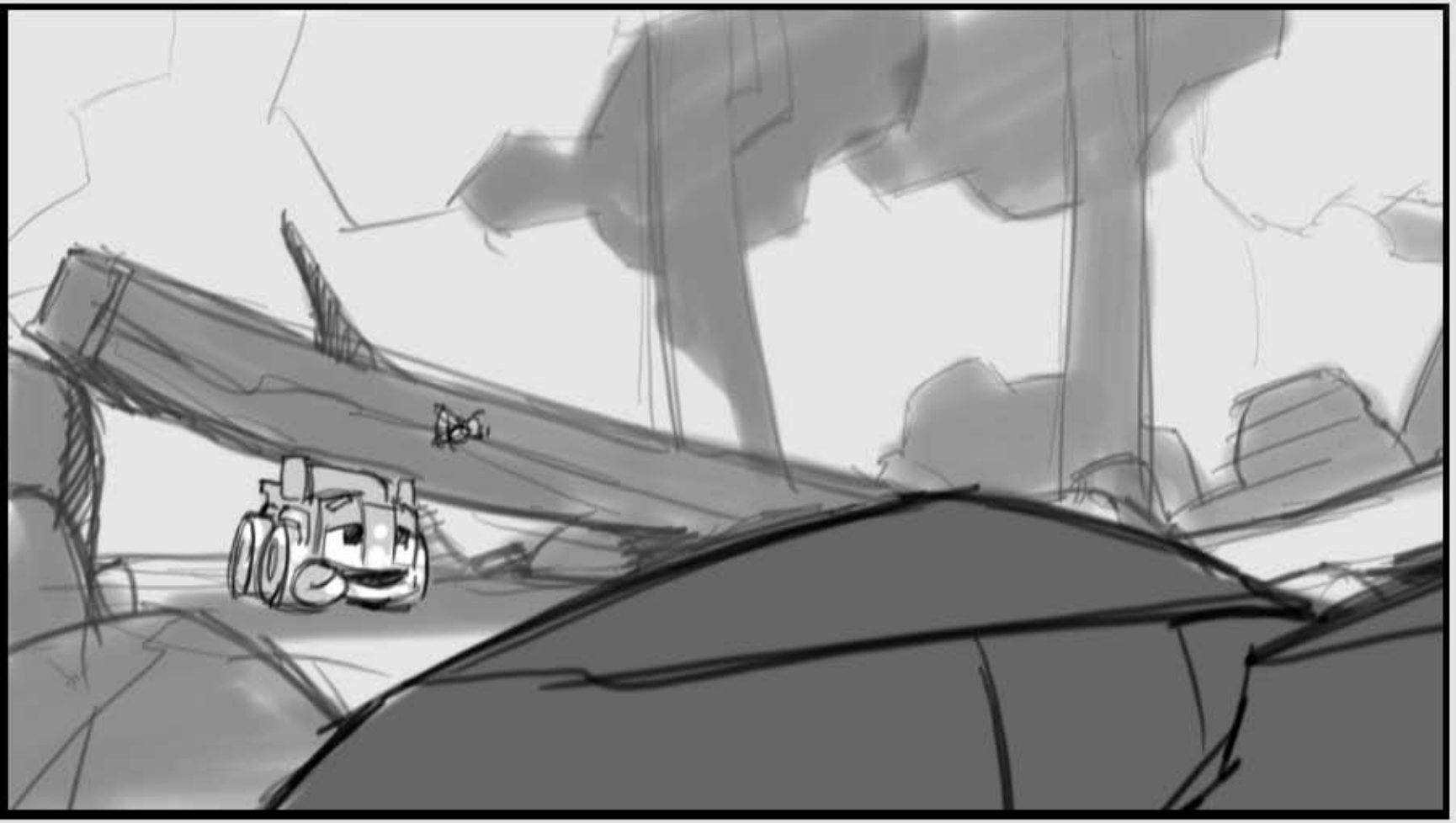
SC: 15 PNL: 2/6

ACTION:

15 RUMBLE
(SFX: happy panting)

DIAL:

EP: 102B



SC: 15 PNL: 3/6

ACTION:

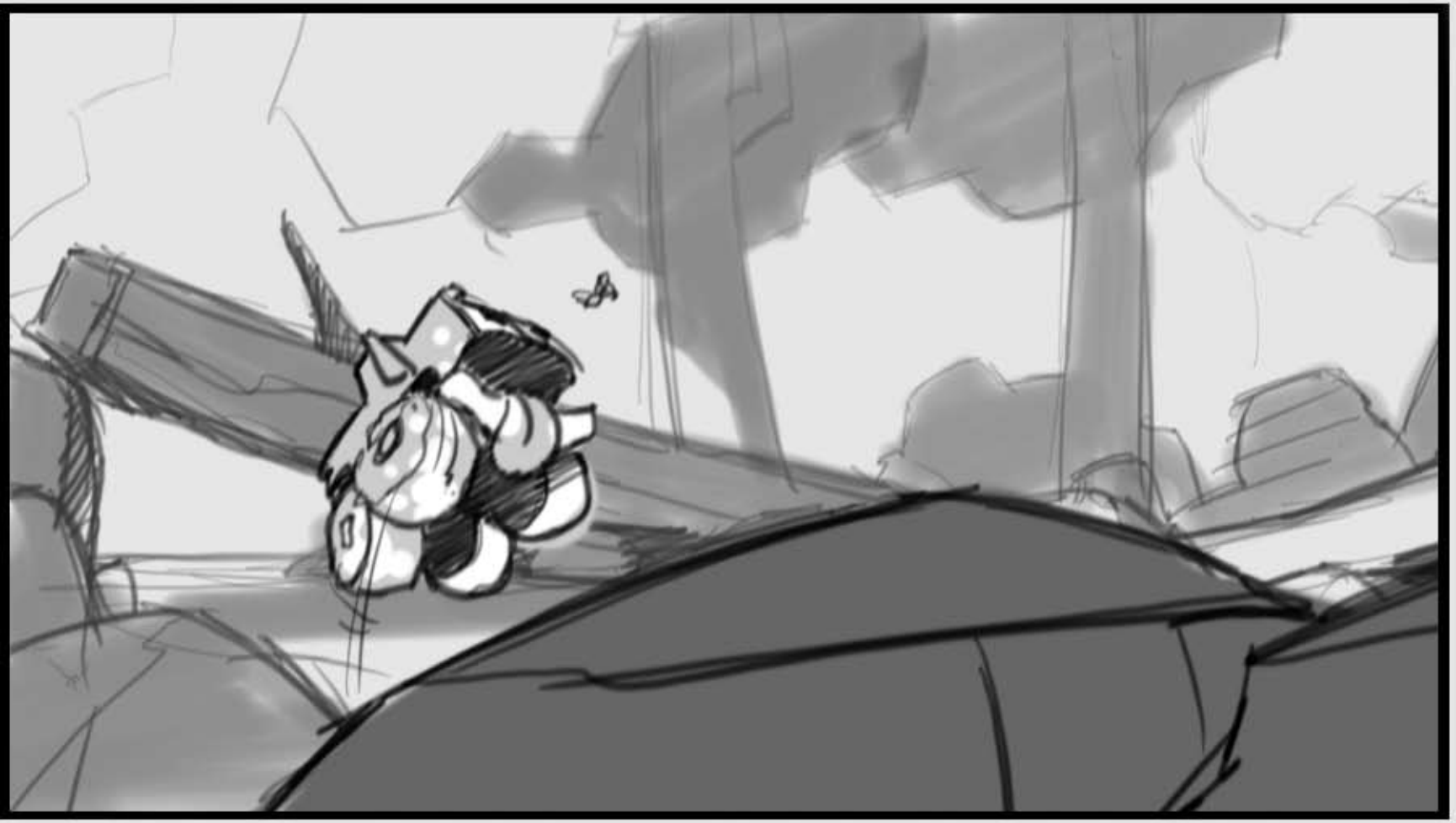
15 RUMBLE
(SFX: happy panting)

DIAL:

EP: 102B

JAX & TRACKER

SC: 15 PNL: 4/6



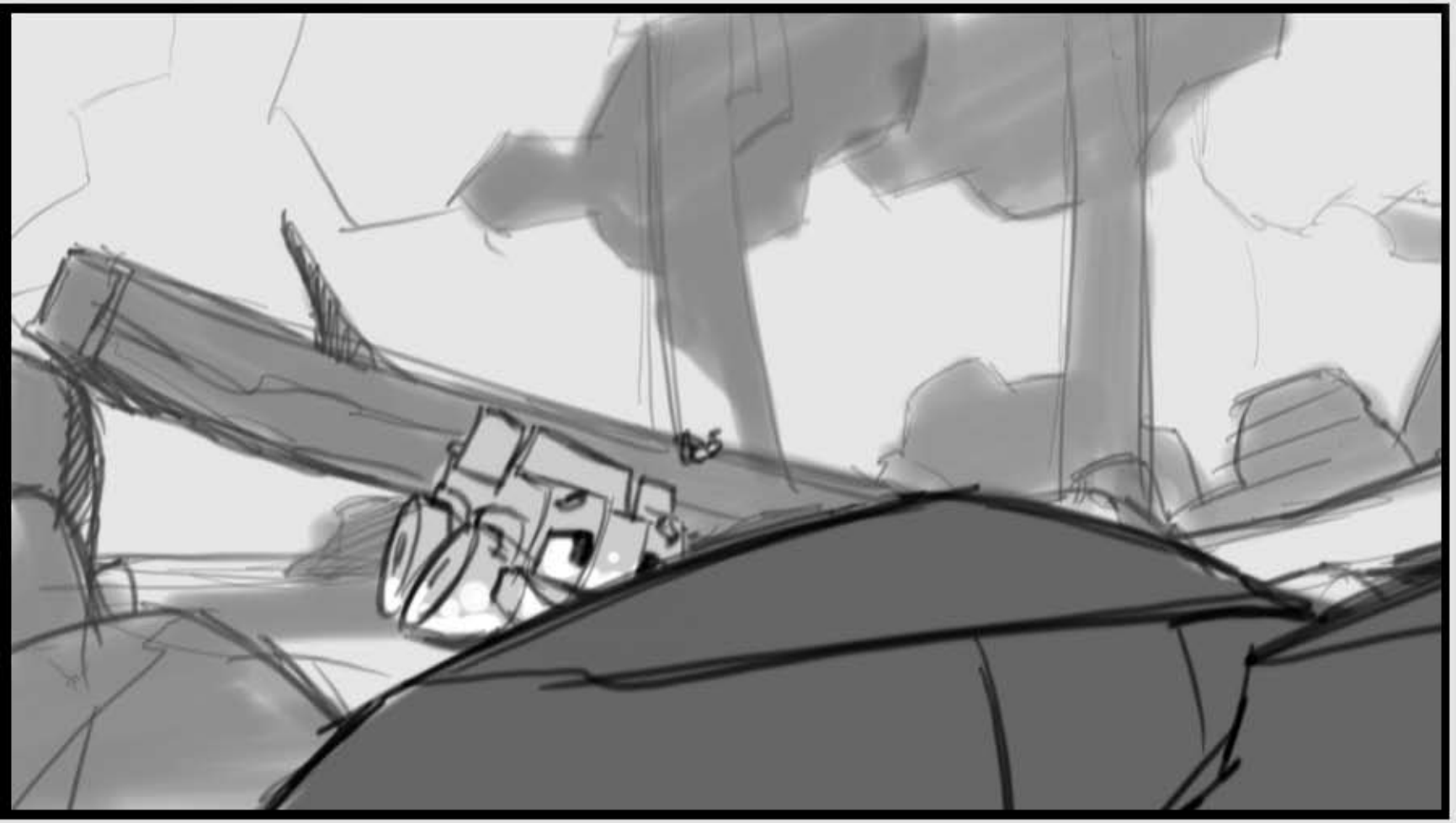
ACTION:

15 RUMBLE
(SFX: happy panting)

DIAL:

EP: 102B

SC: 15 PNL: 5/6



ACTION:

15 RUMBLE
(SFX: happy panting)

DIAL:

EP: 102B

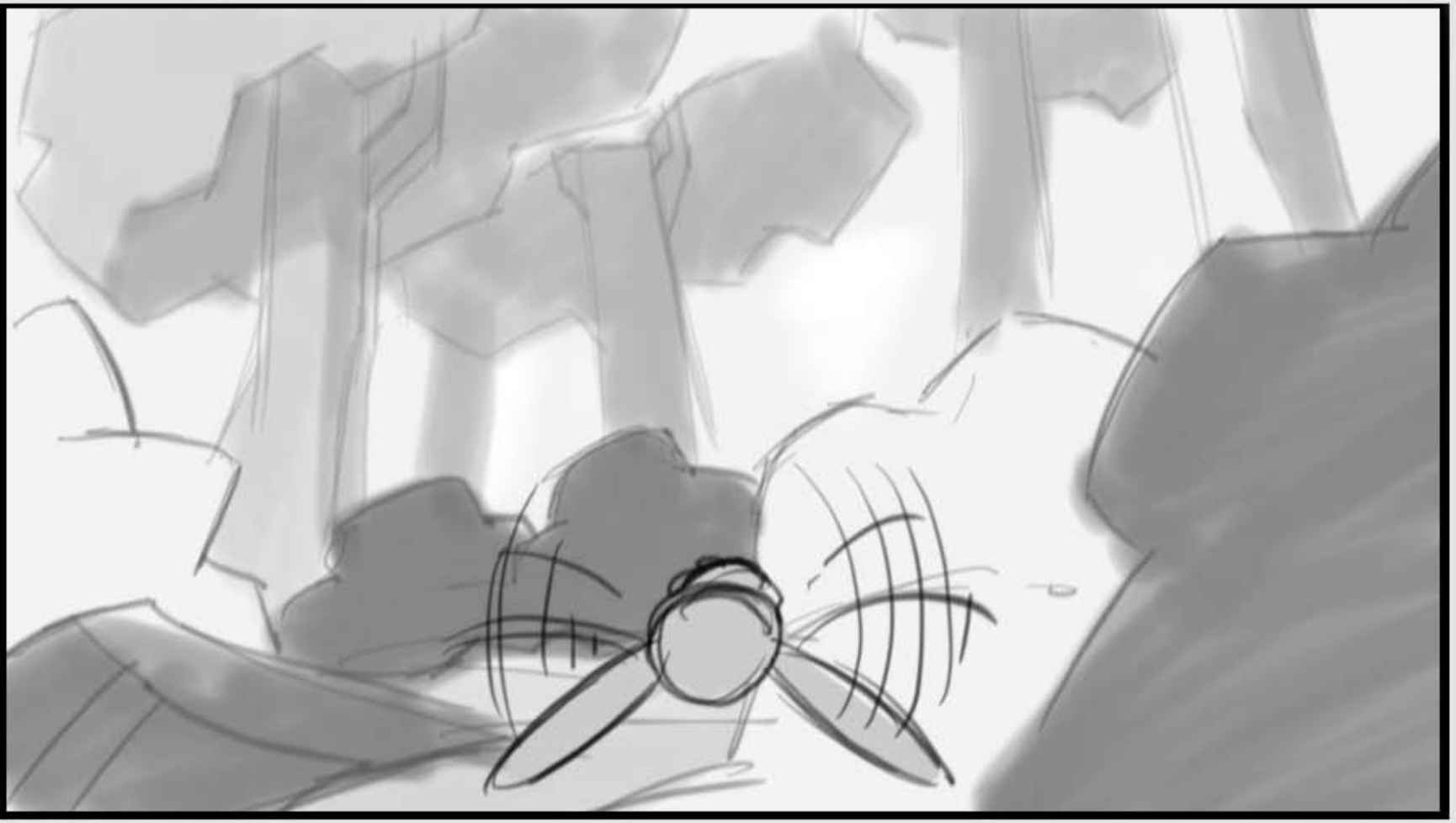
JAX & TRACKER

SC: 15 PNL: 6/6

ACTION:

DIAL:

EP: 102B



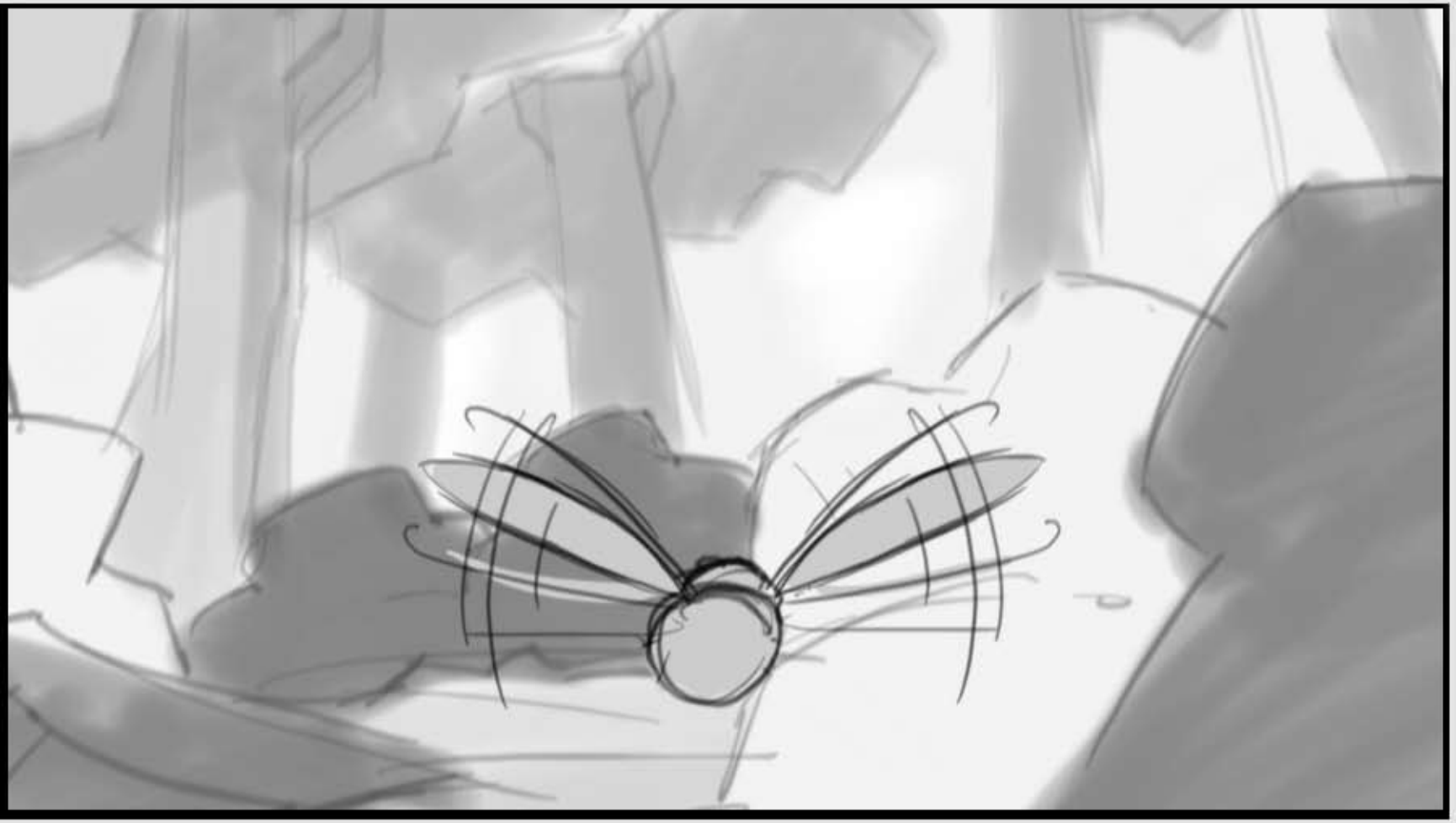
SC: 15A PNL: 1/3

ACTION:

DIAL:

EP: 102B

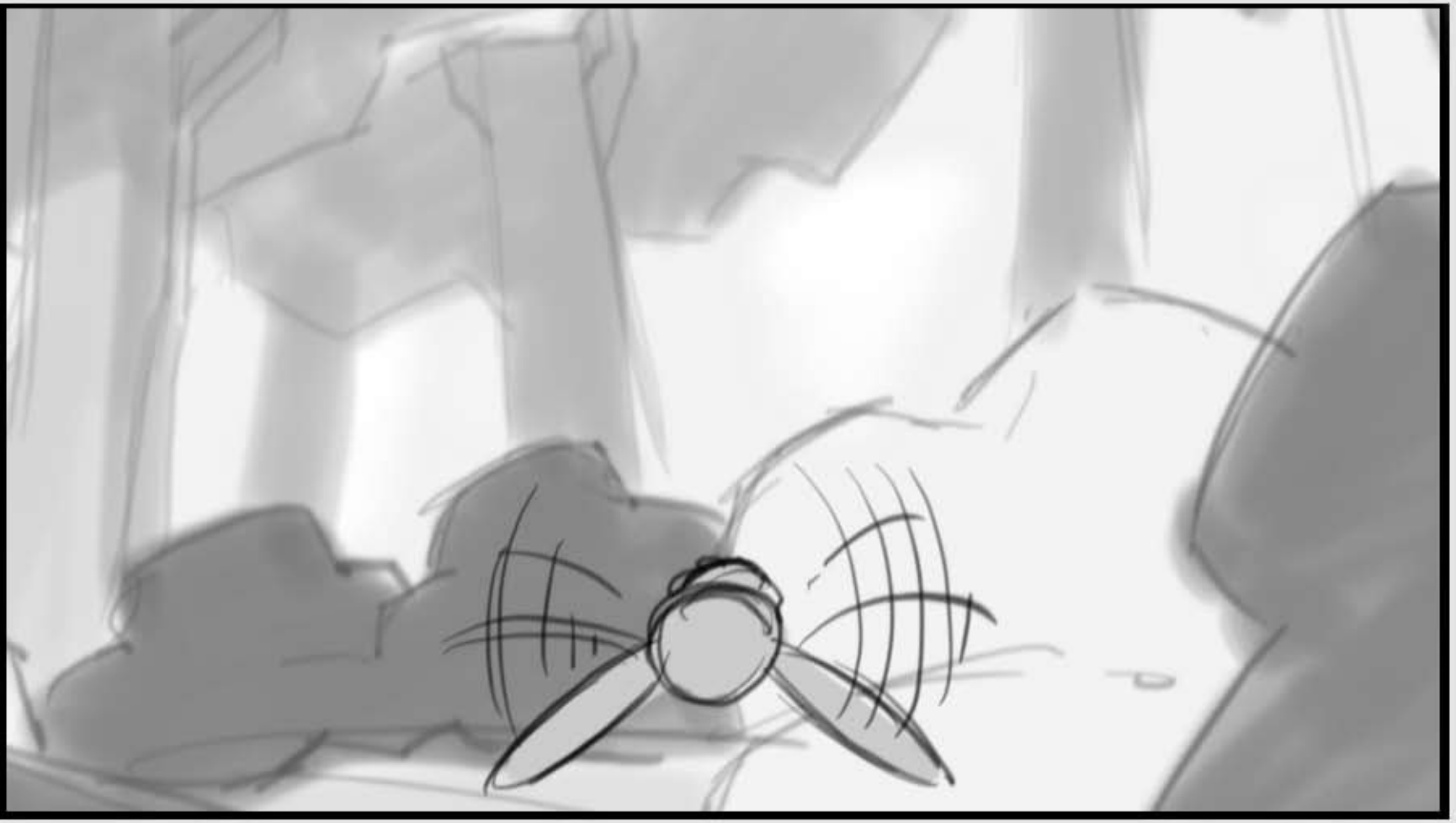
SC: 15A PNL: 2/3



ACTION:

DIAL:

EP: 102B



SC: 15A PNL: 3/3

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

BG

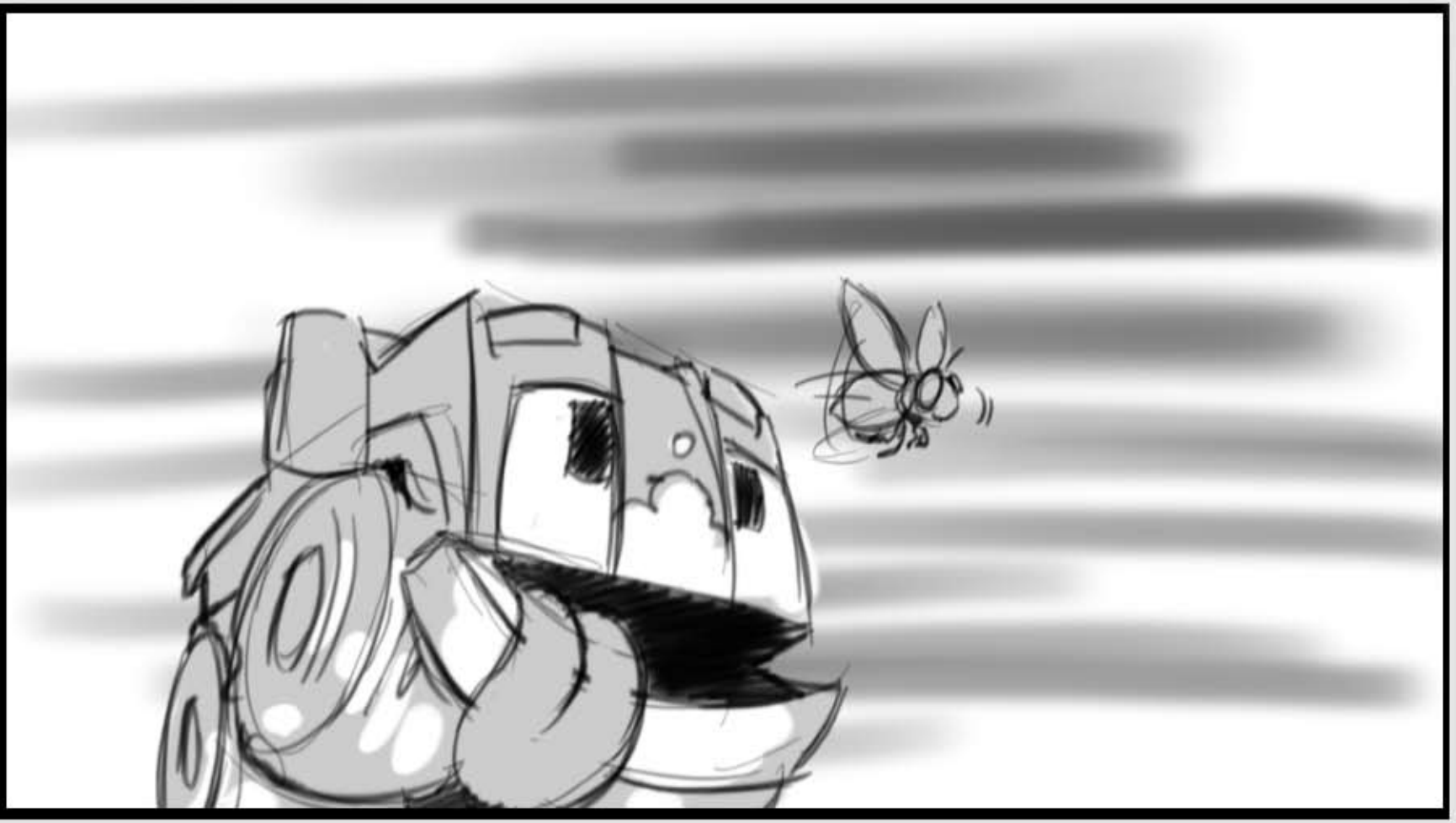
SC: 15B PNL: 1/8

ACTION:

DIAL:

EP: 102B

SC: 15B PNL: 2/8

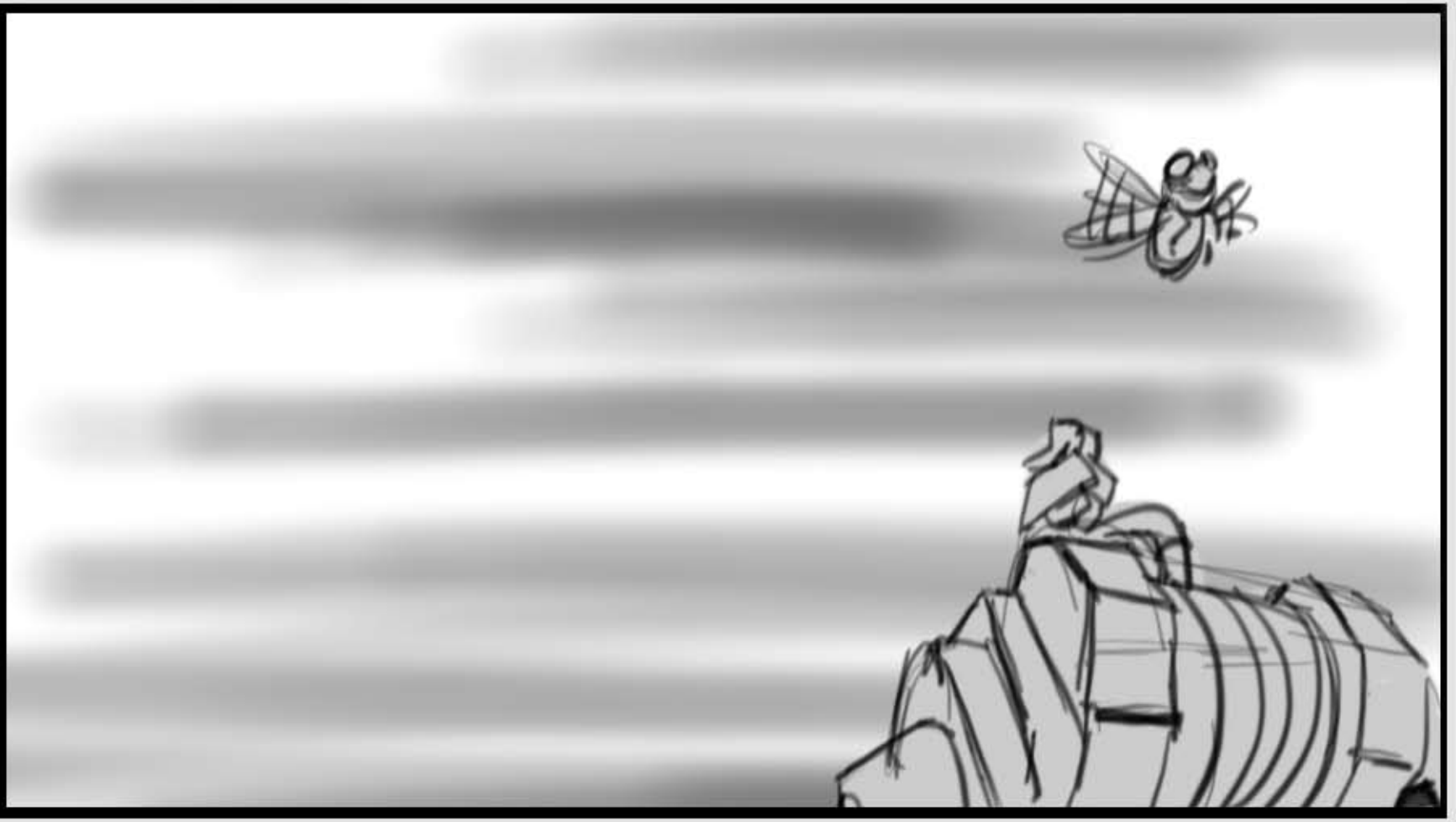


ACTION:

DIAL:

EP: 102B

SC: 15B PNL: 2/8



ACTION:

DIAL:

EP: 102B

SC: 15B PNL: 4/8

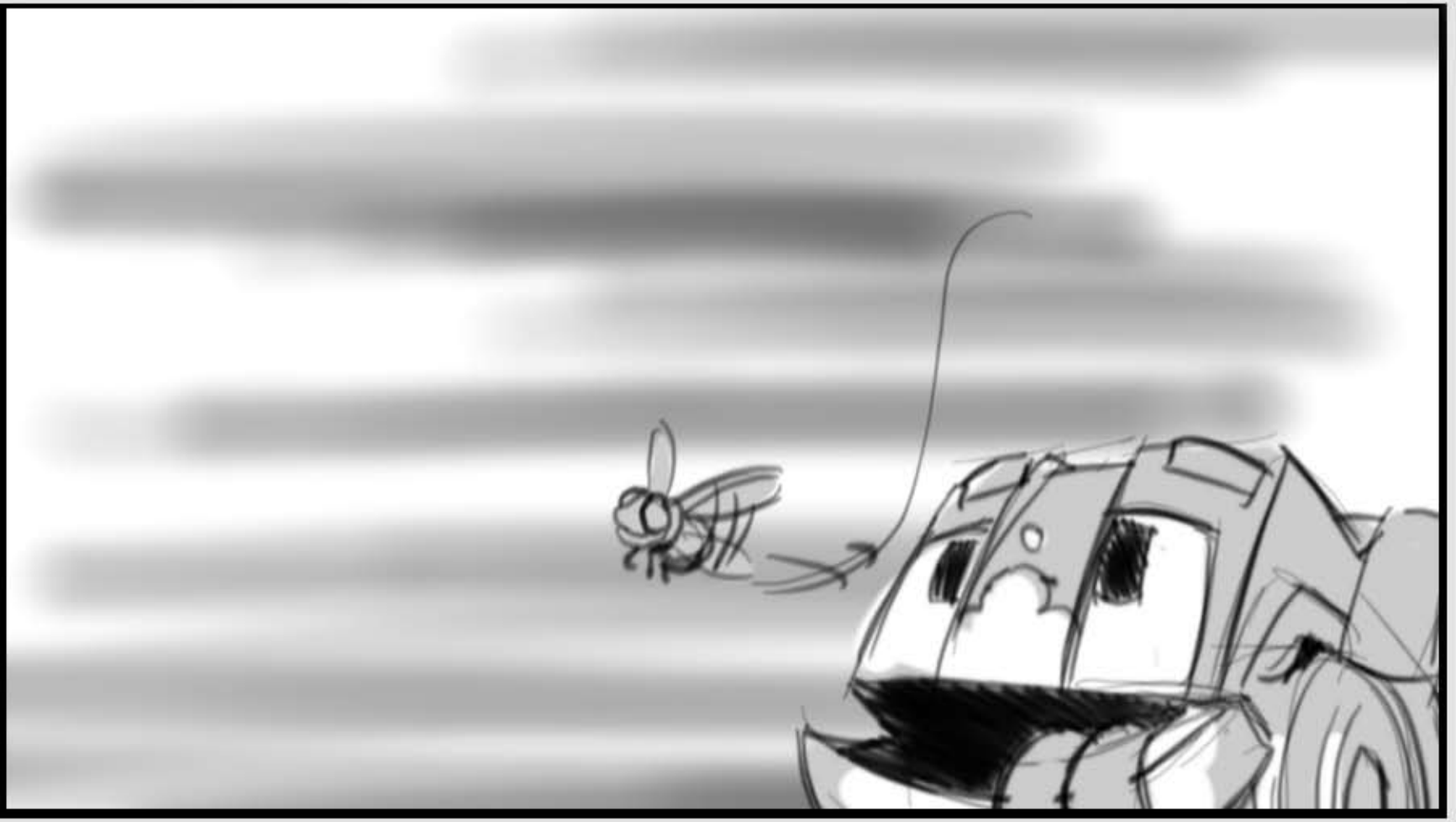
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 15B PNL: 5/8

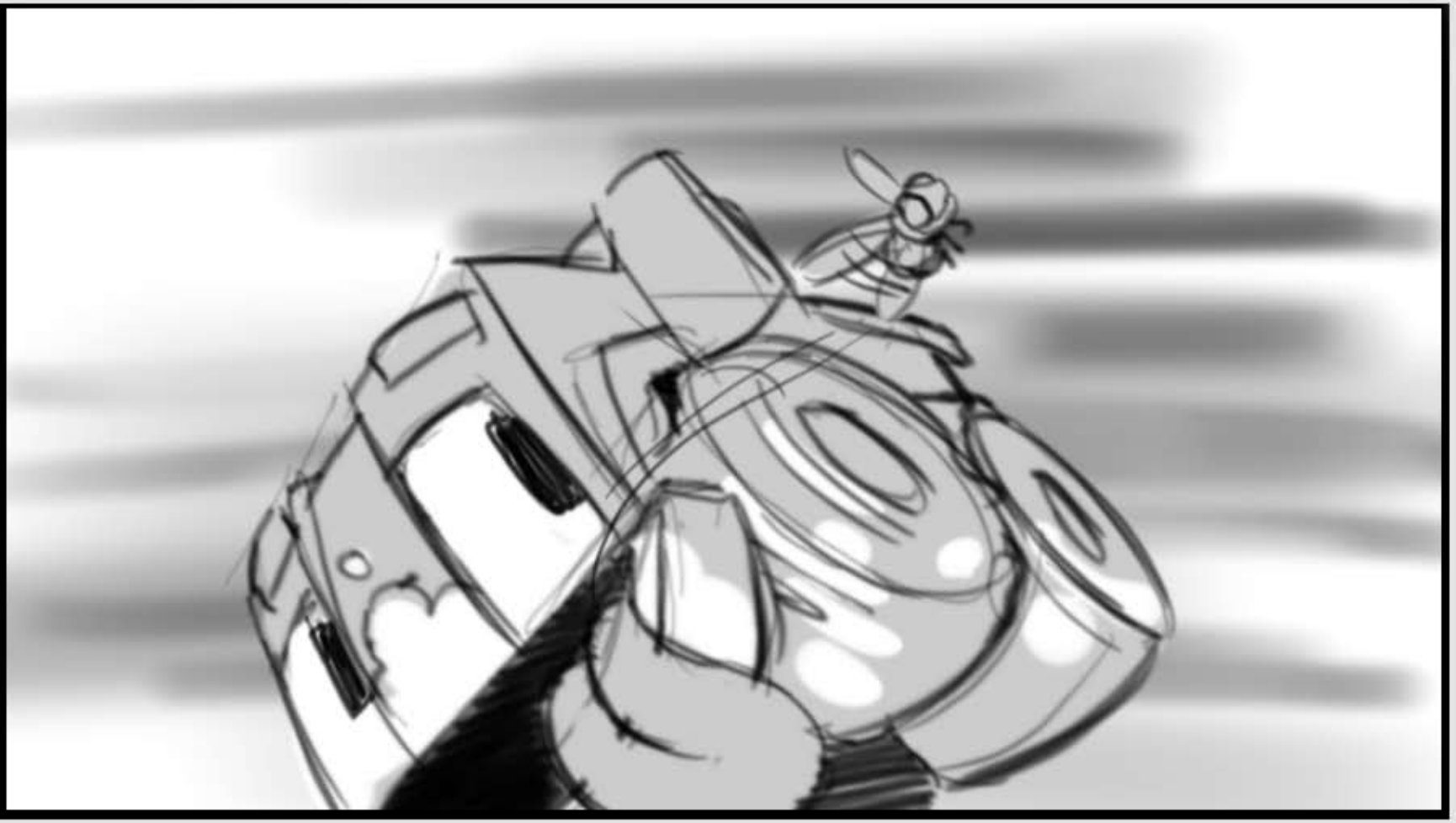


ACTION:

DIAL:

EP: 102B

SC: 15B PNL: 6/8

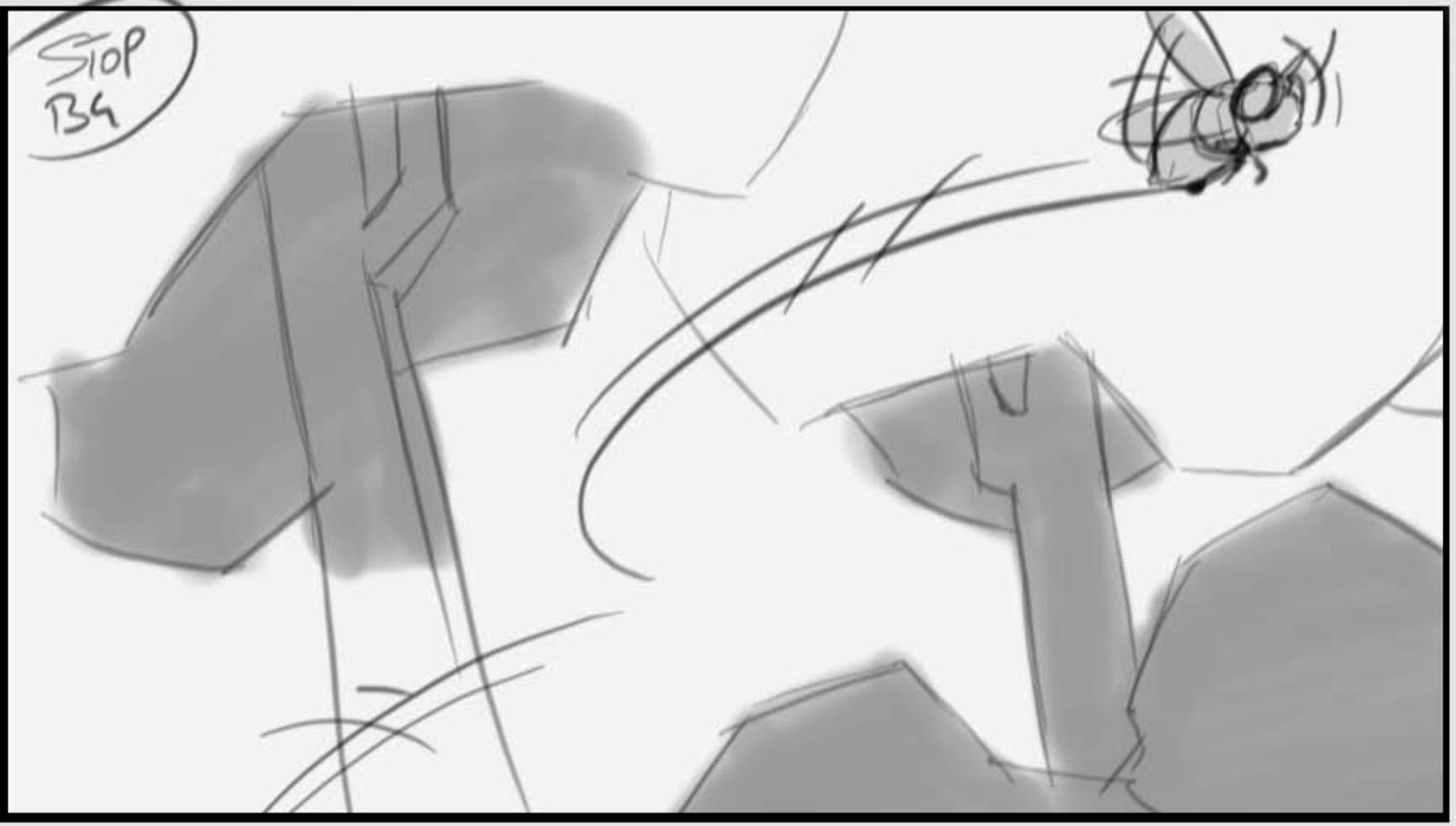


ACTION:

DIAL:

EP: 102B

SC: 15B PNL: 7/8



ACTION:

DIAL:

EP: 102B

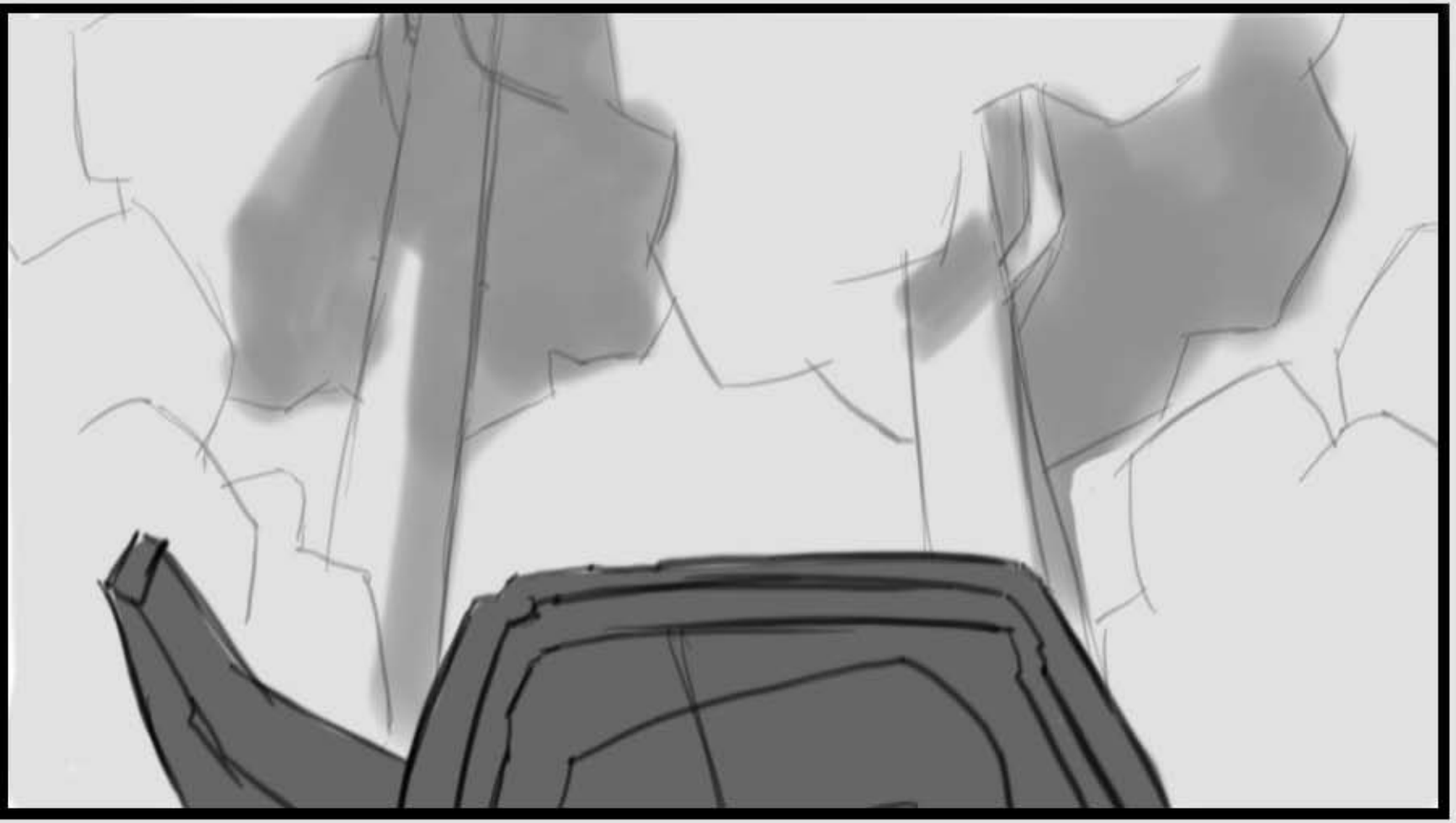
SC: 15B PNL: 8/8

ACTION:

DIAL:

EP: 102B

SC: 16 PNL: 1/11



ACTION:

DIAL:

EP: 102B

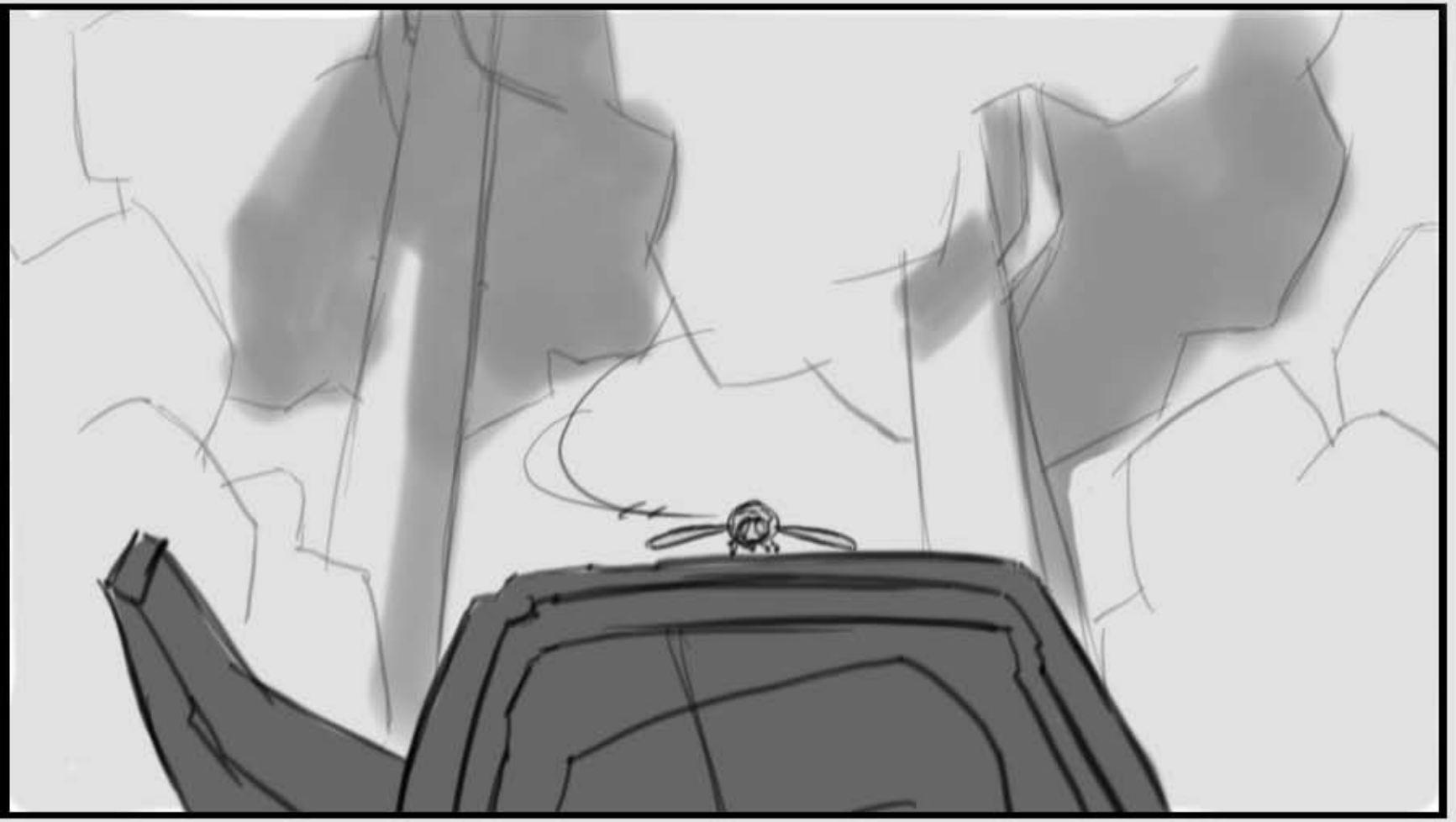
SC: 16 PNL: 2/11

ACTION:

DIAL:

EP: 102B

SC: 16 PNL: 3/11



ACTION:

DIAL:

EP: 102B

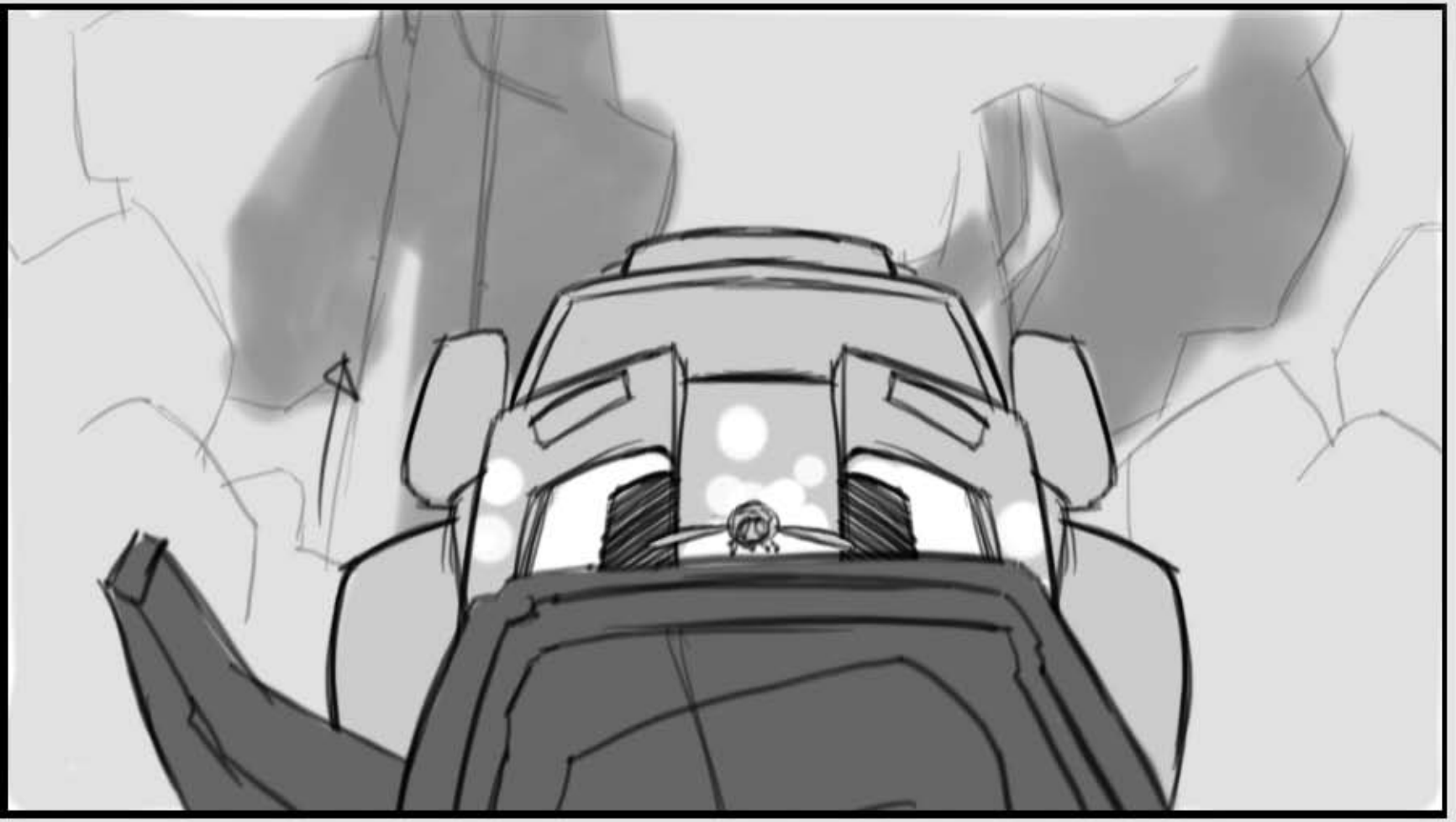
SC: 16 PNL: 9/11

ACTION:

DIAL:

EP: 102B

SC: 16 PNL: 5/11



ACTION:

DIAL:

EP: 102B

SC: 16 PNL: 6/11

ACTION:

DIAL:

EP: 102B

SC: 16 PNL: 7/11

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 16 PNL: 8/11

ACTION:

DIAL:

EP: 102B

SC: 16 PNL: 9/11

ACTION:

DIAL:

EP: 102B

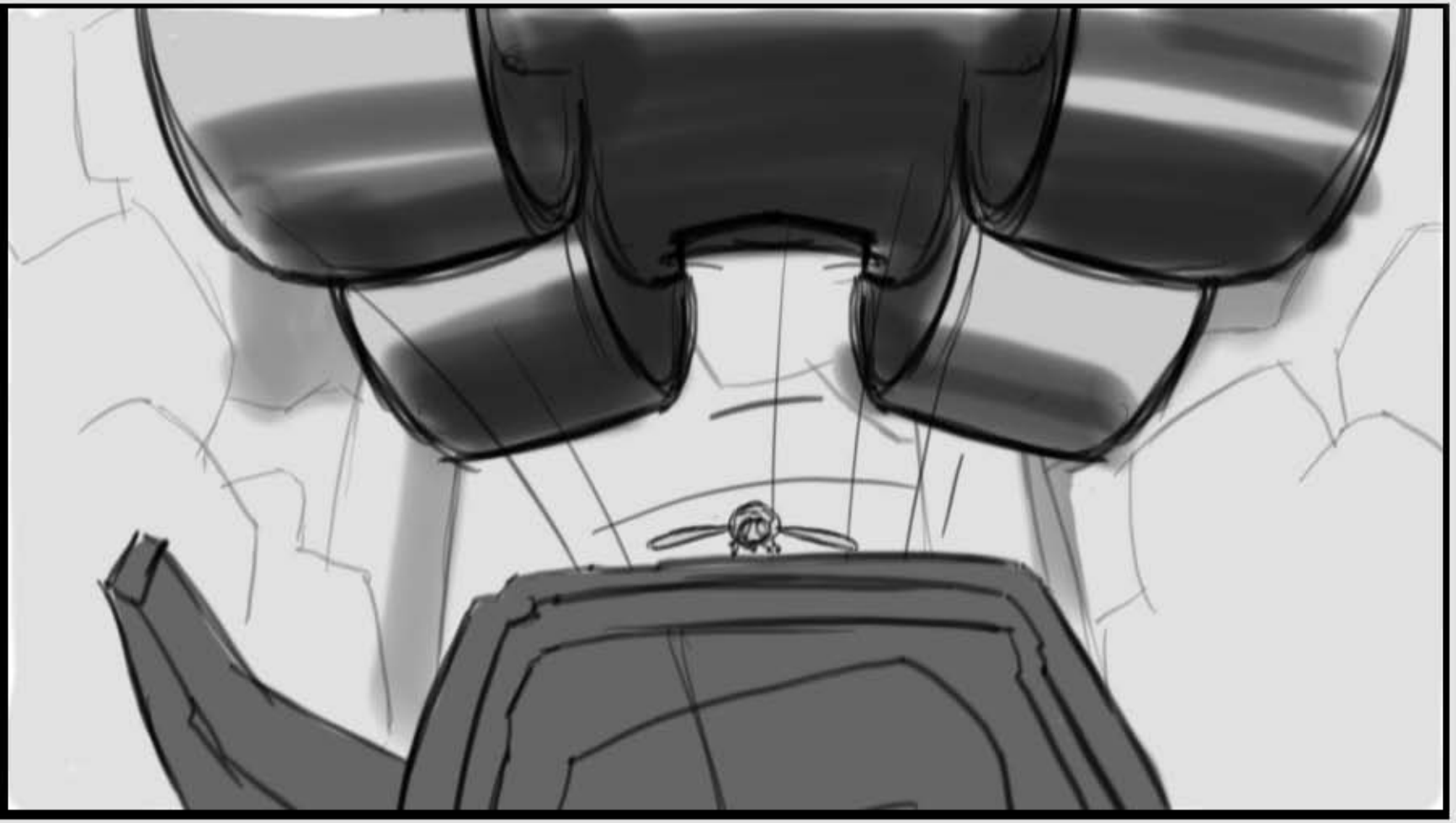
SC: 16 PNL: 10/11

ACTION:

DIAL:

EP: 102B

SC: 16 PNL: 11/11

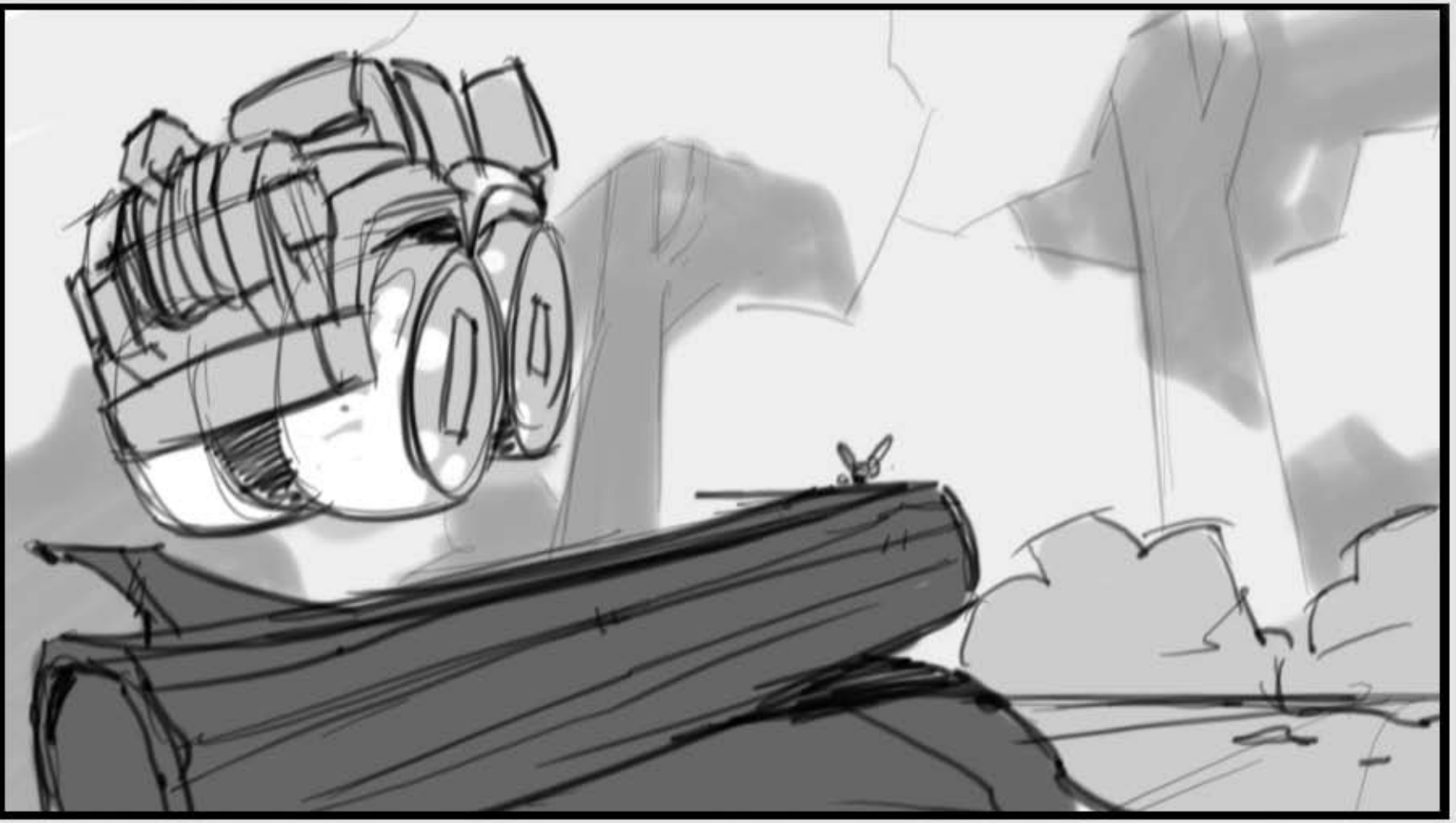


ACTION:

DIAL:

EP: 102B

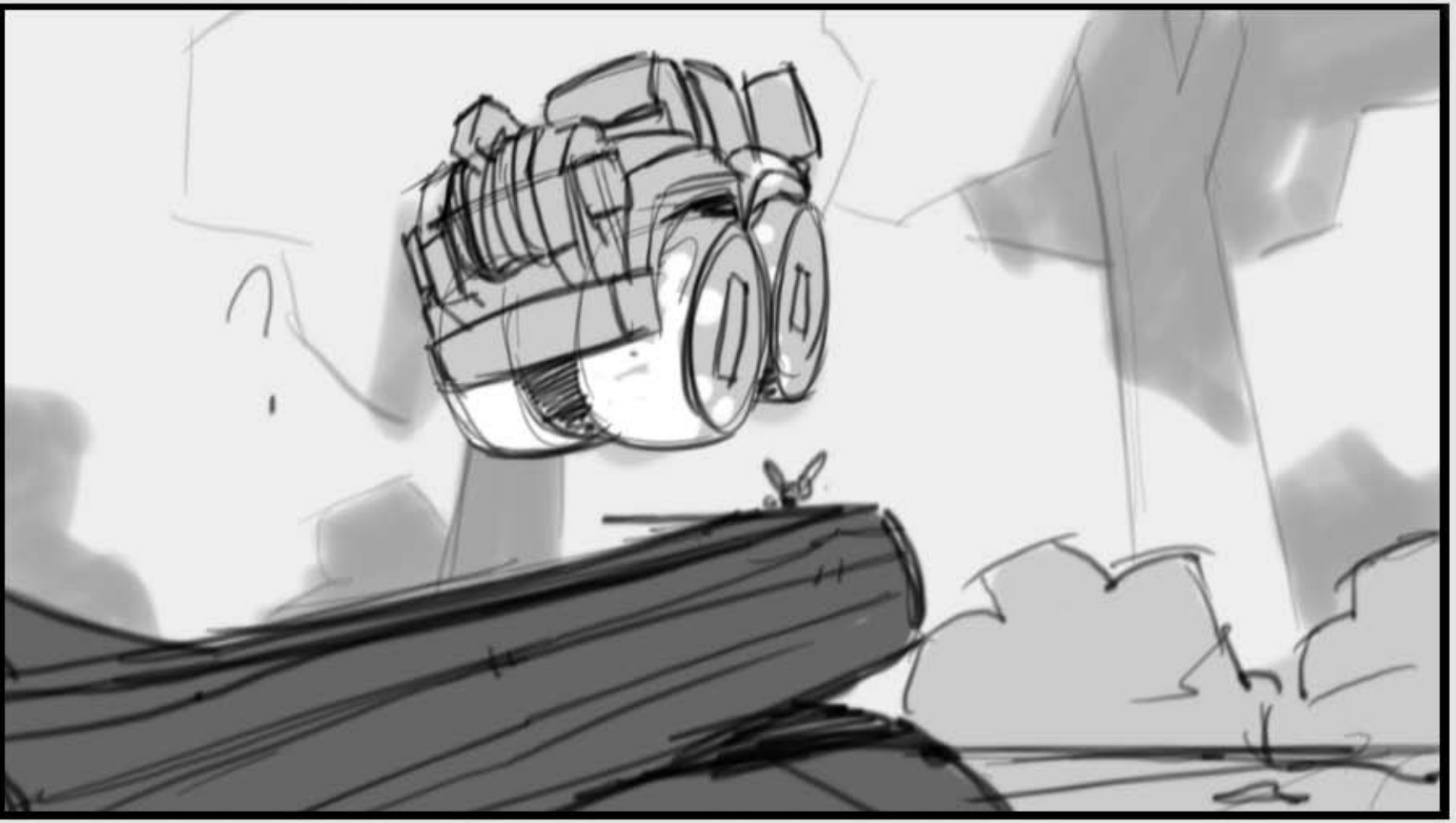
SC: 17 PNL: 1/30



ACTION:

DIAL:

EP: 102B



SC: 17 PNL: 2/30

ACTION:

DIAL:

EP: 102B

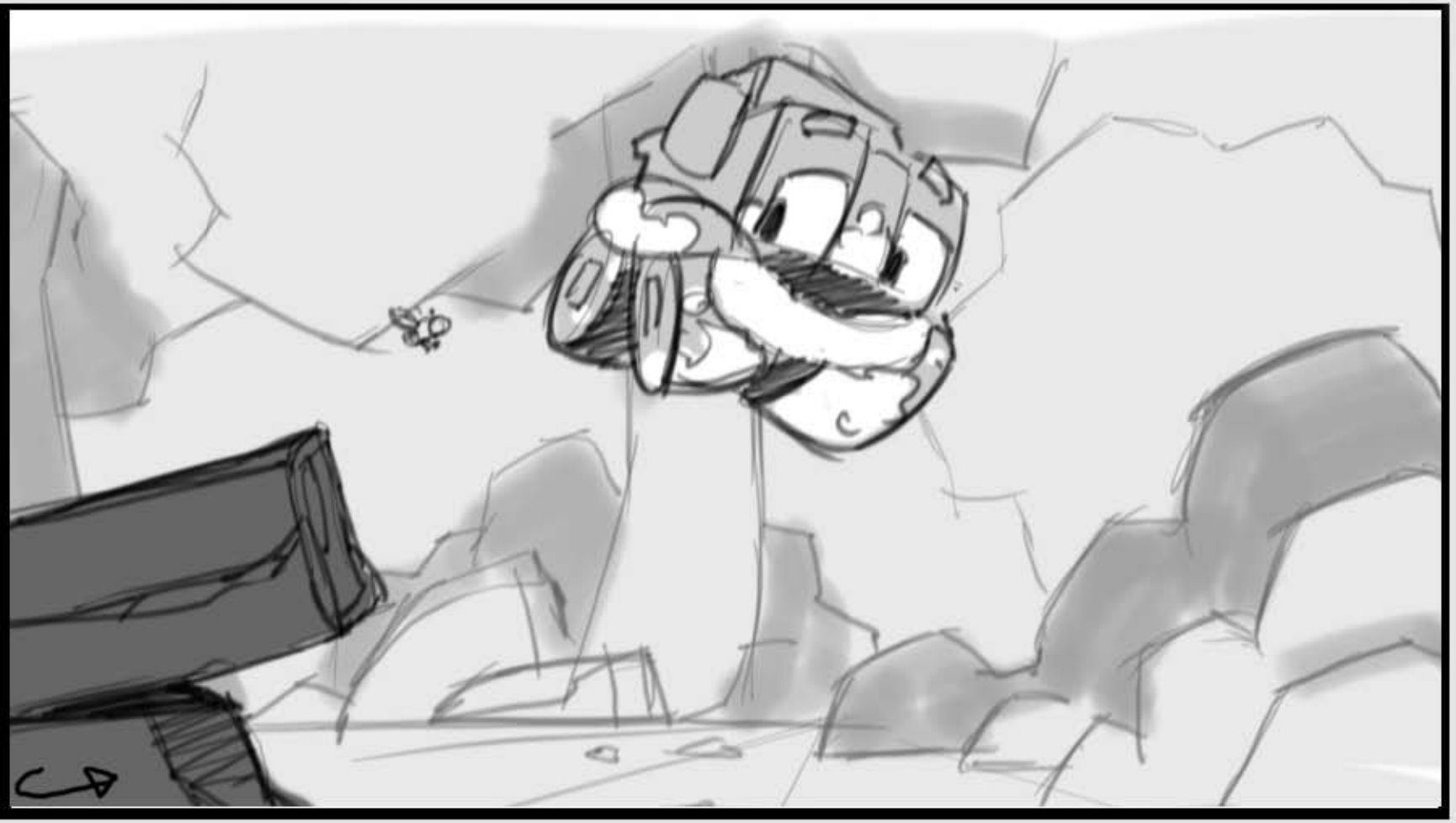
SC: 17 PNL: 3/30

ACTION:

DIAL:

EP: 102B

SC: 17 PNL: 4/30



ACTION:

DIAL:

EP: 102B

SC: 17 PNL: 5/30

ACTION:

DIAL:

EP: 102B

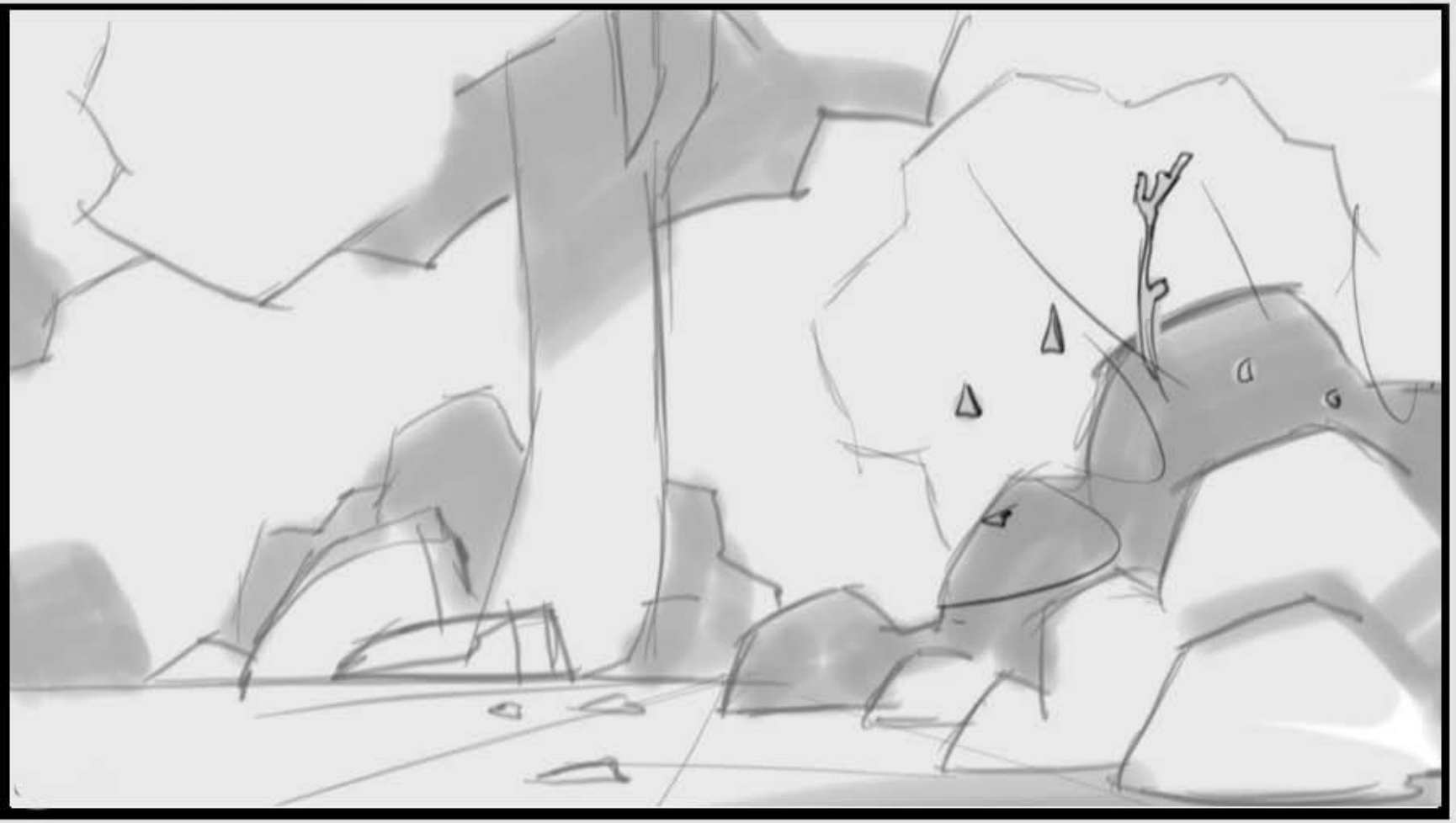
SC: 17 PNL: 6/30

ACTION:

DIAL:

EP: 102B

SC: 17 PNL: 7/30

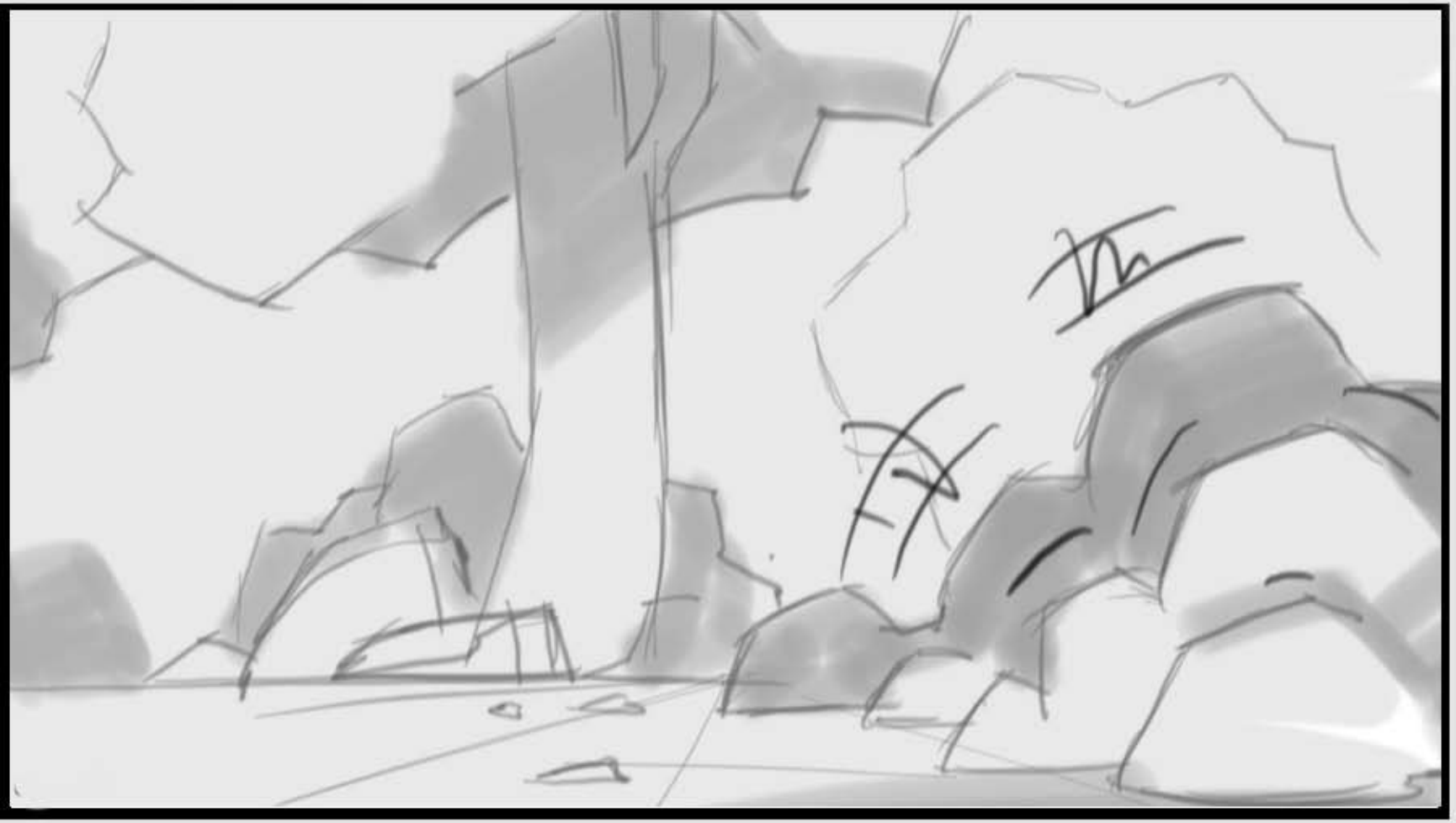


ACTION:

DIAL:

EP: 102B

SC: 17 PNL: 8/30

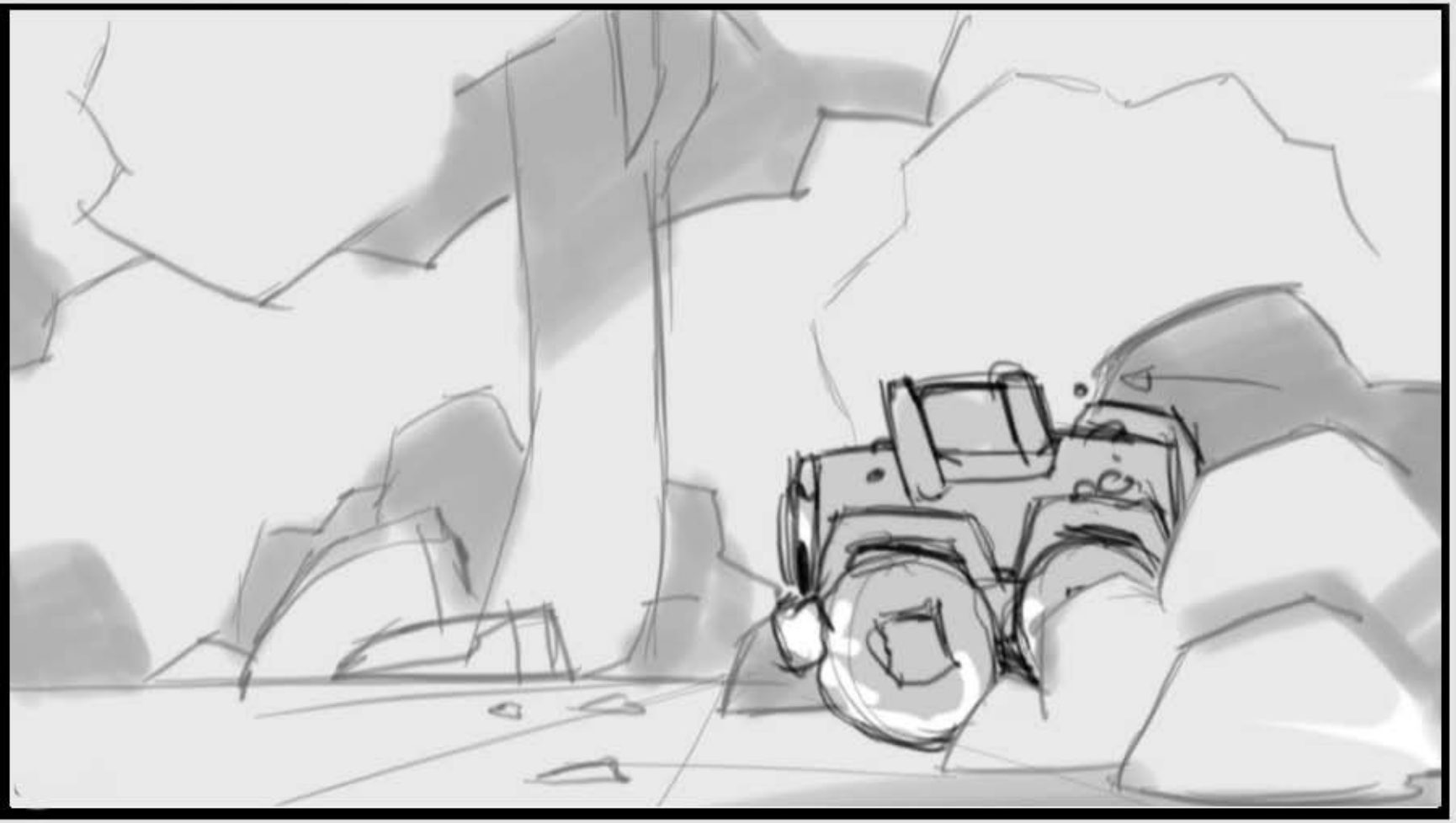


ACTION:

DIAL:

EP: 102B

SC: 17 PNL: 9/30



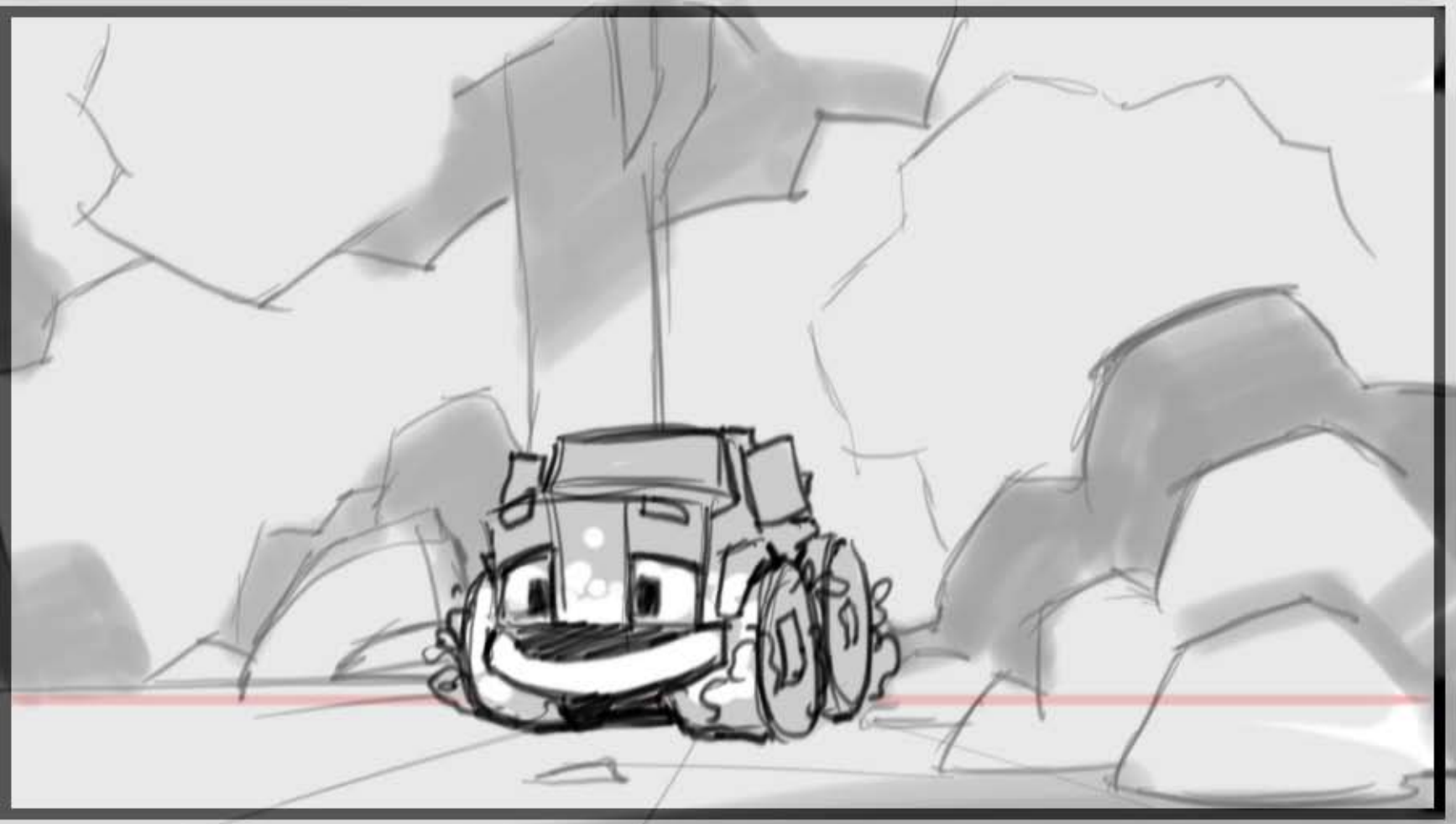
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 10/30



ACTION:

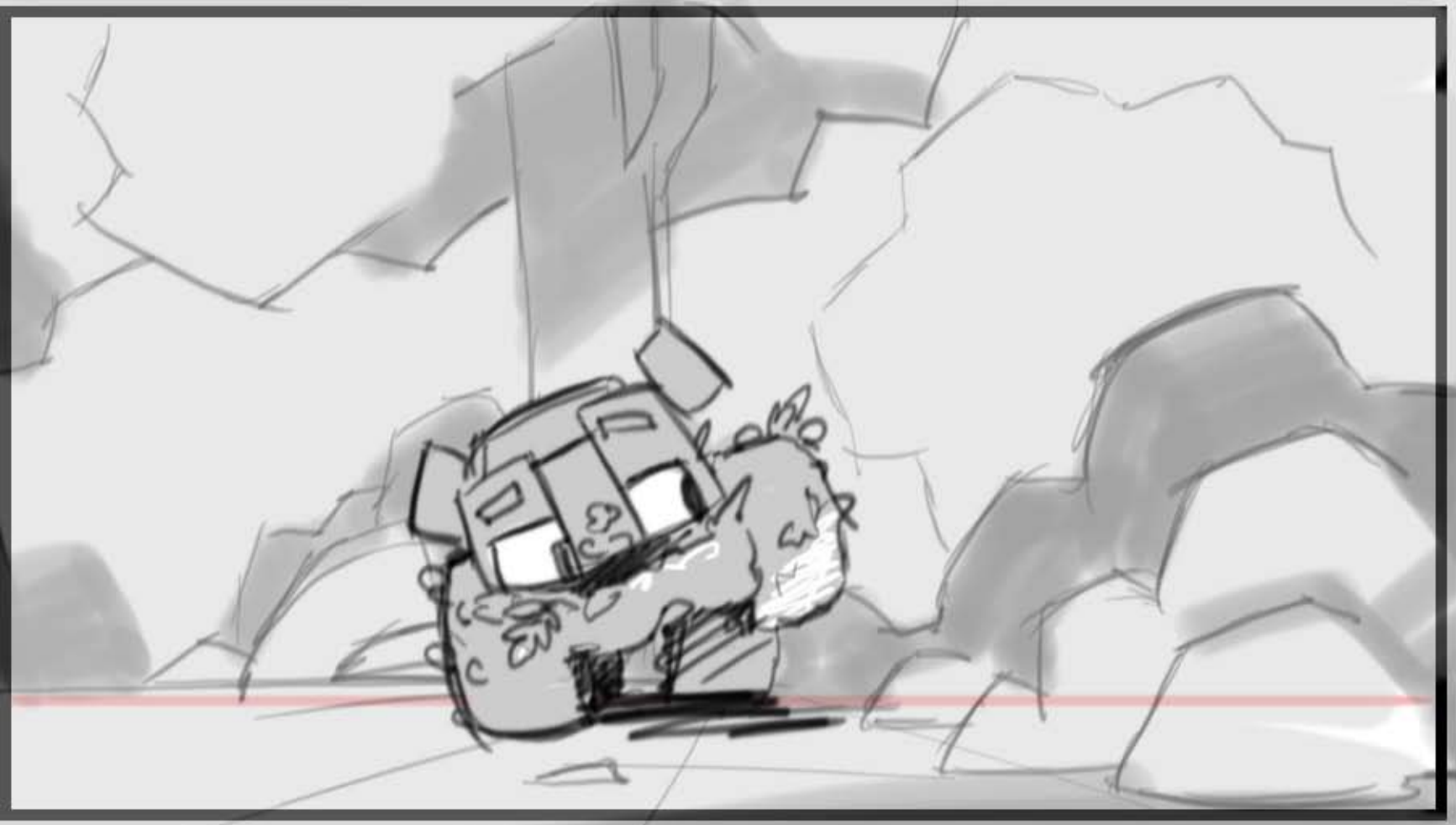
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 11/30



ACTION:

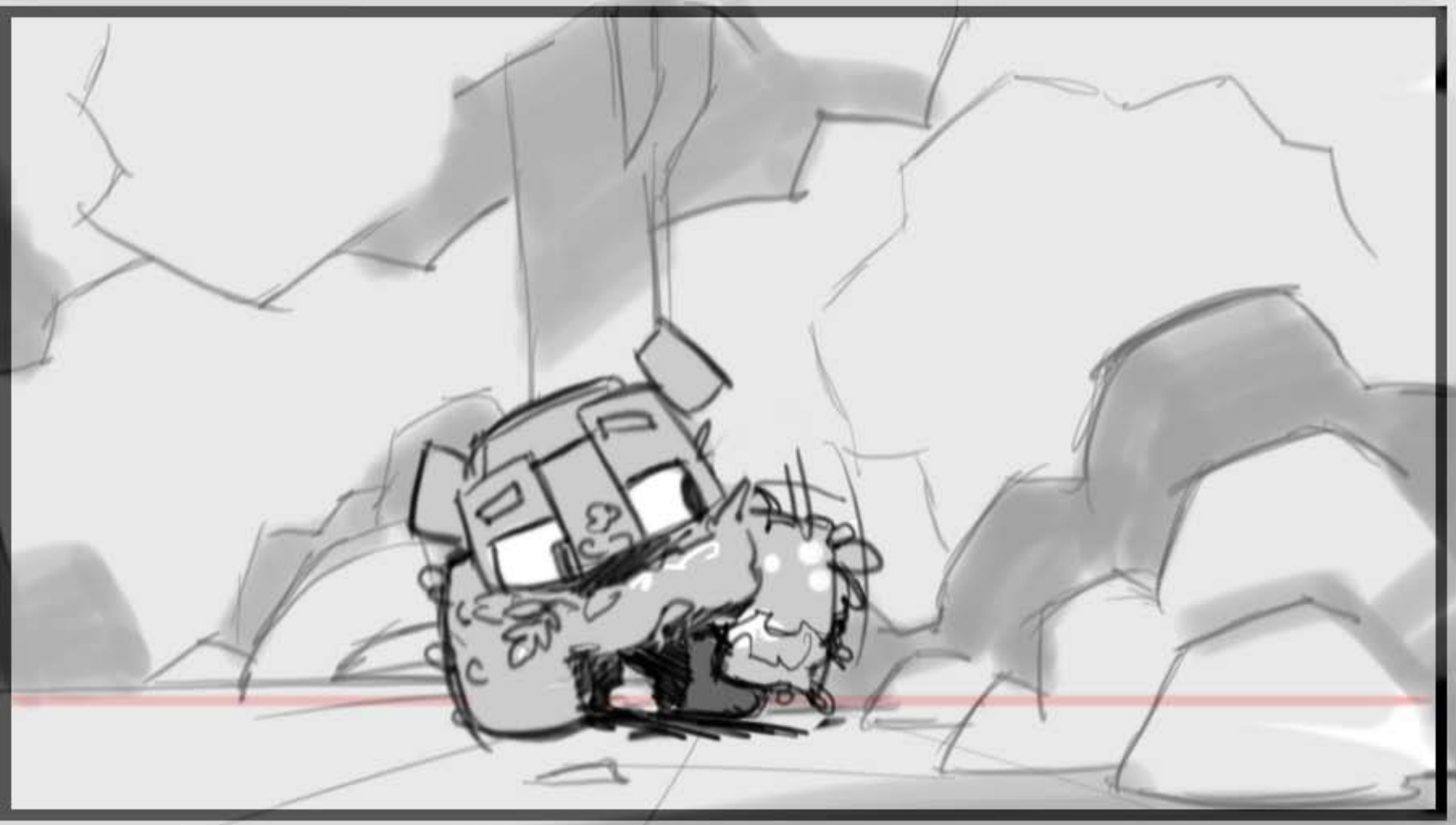
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 12/30



ACTION:

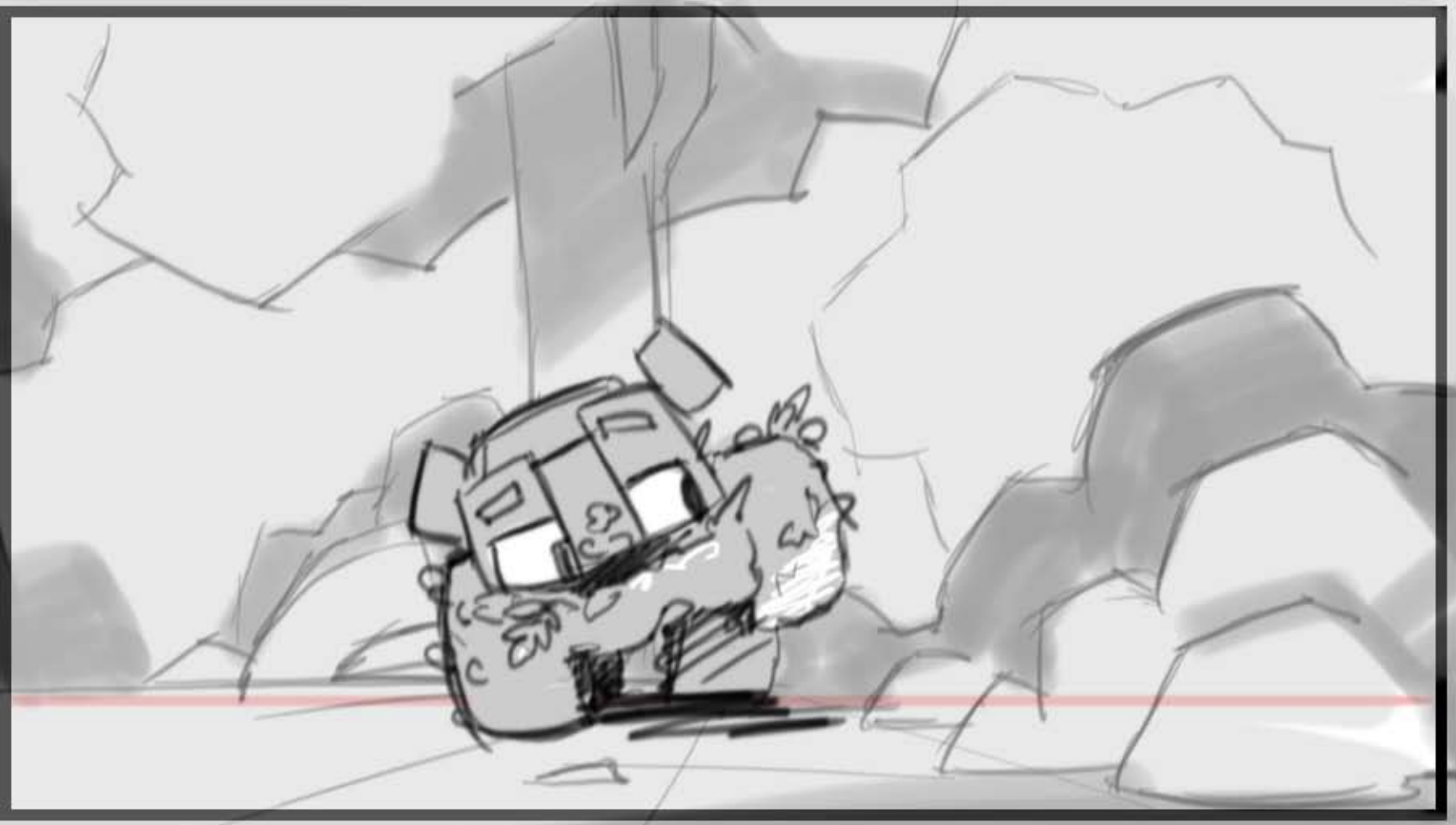
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 13/30



ACTION:

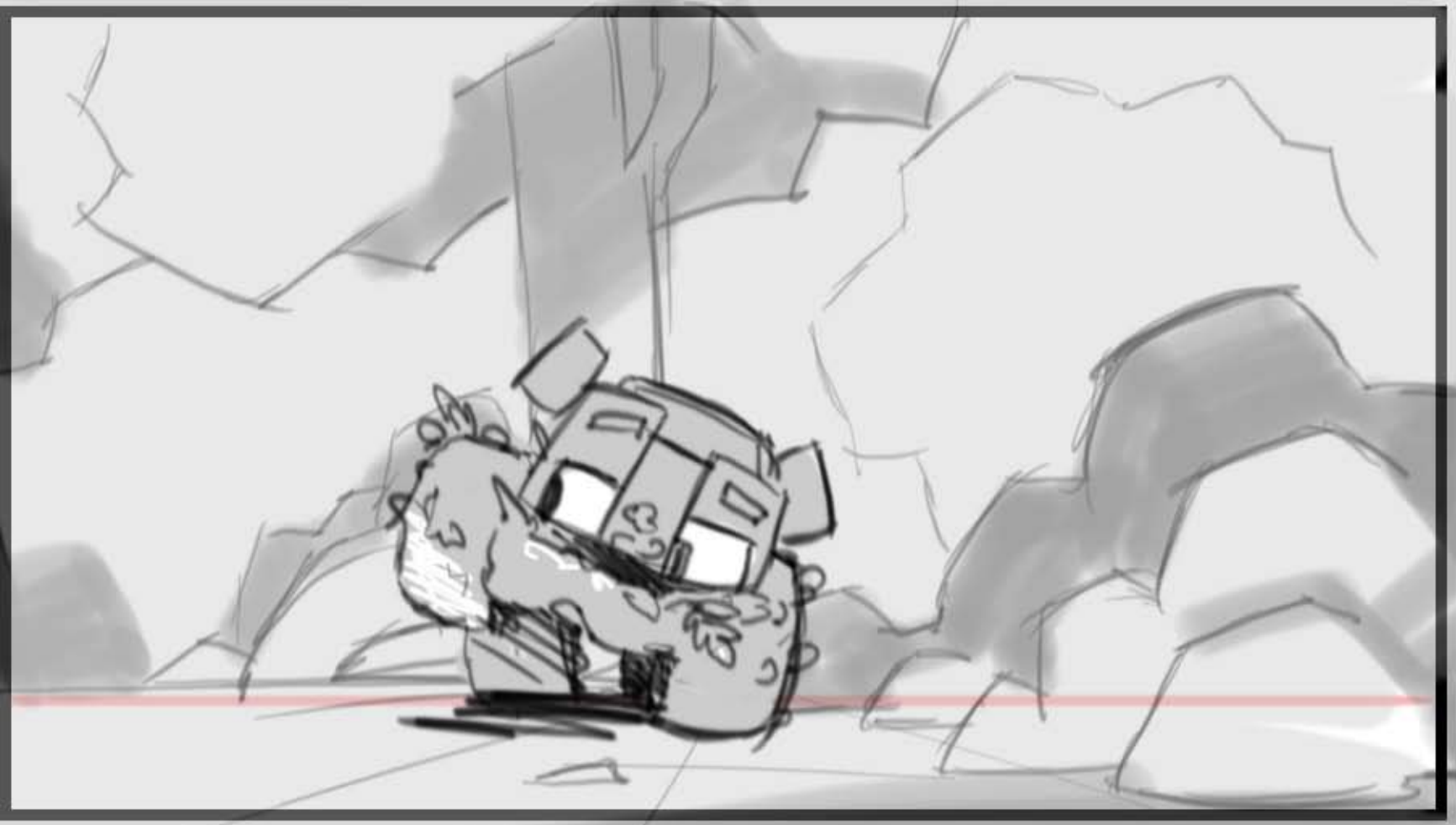
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 14/30



ACTION:

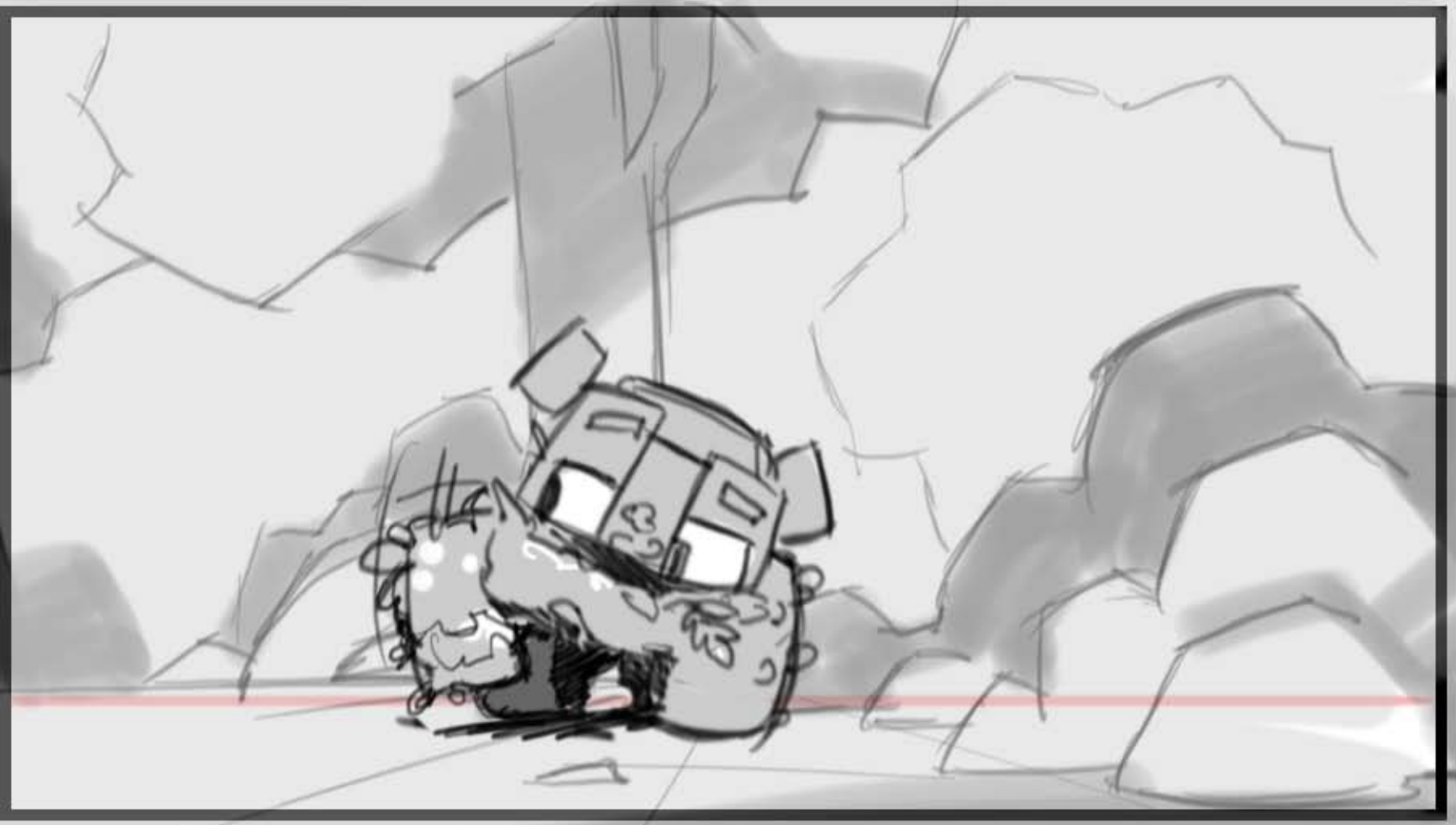
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 15/30



ACTION:

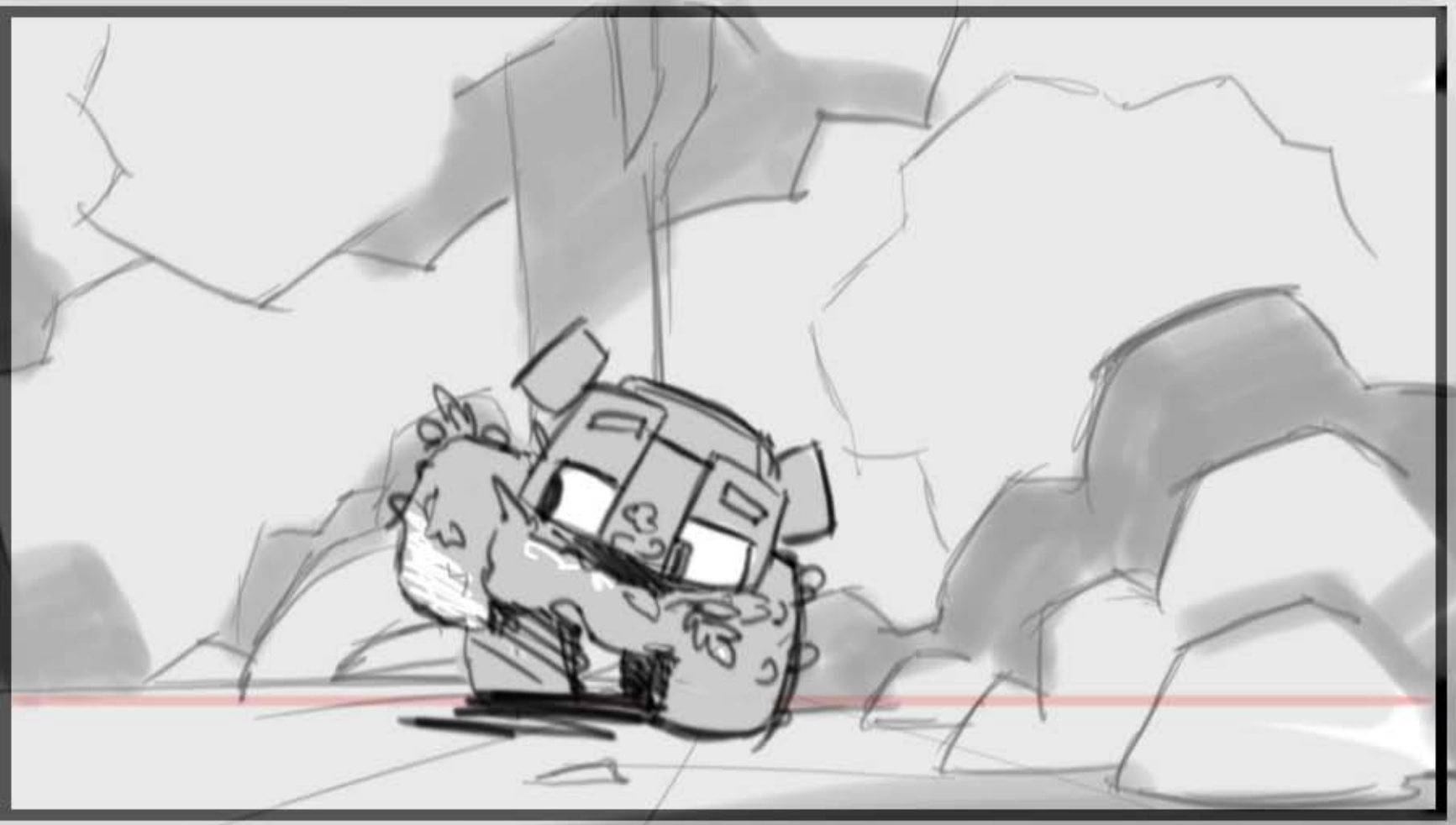
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 16/30



ACTION:

16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 17/30

ACTION:

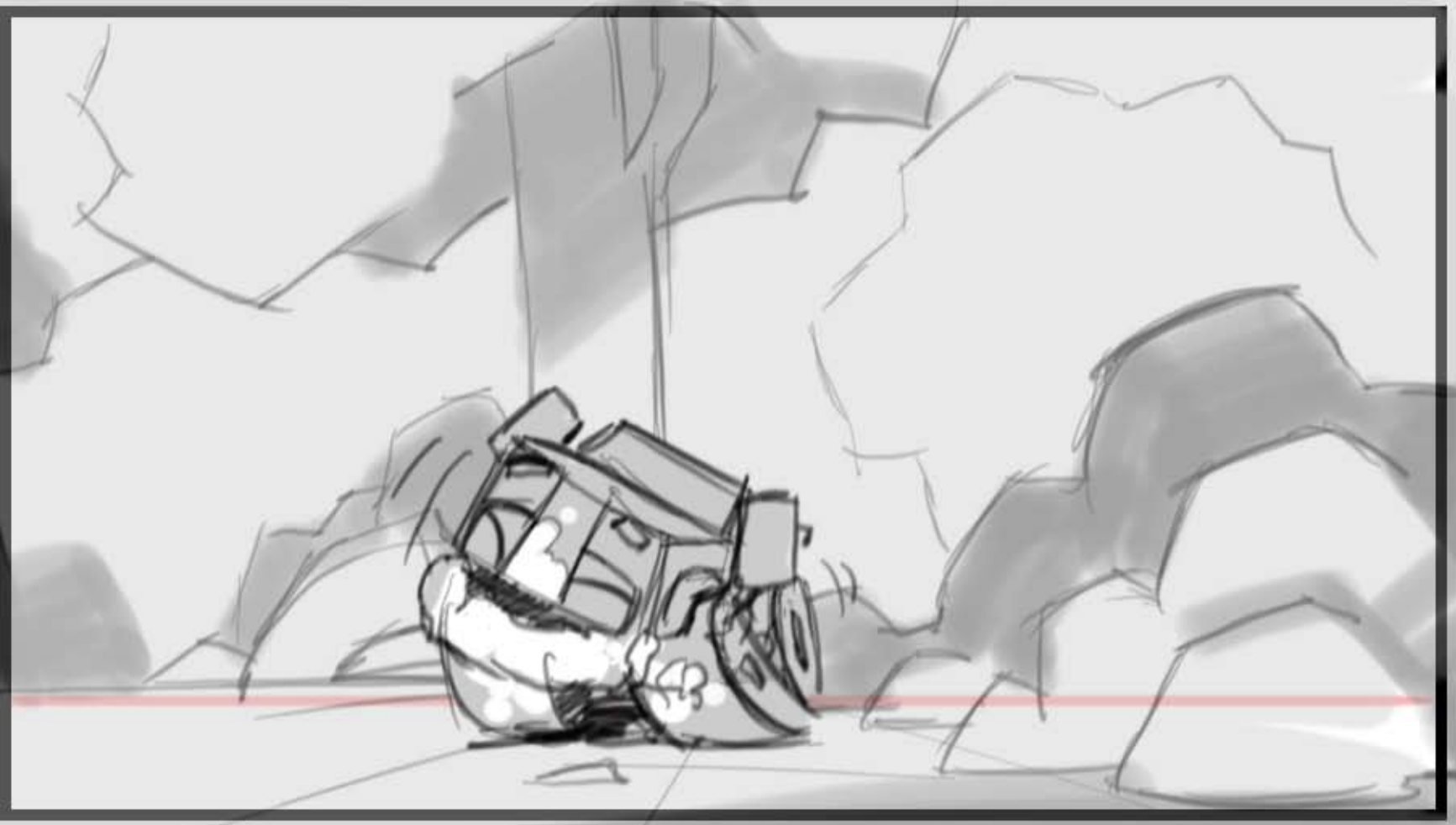
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 18/30



ACTION:

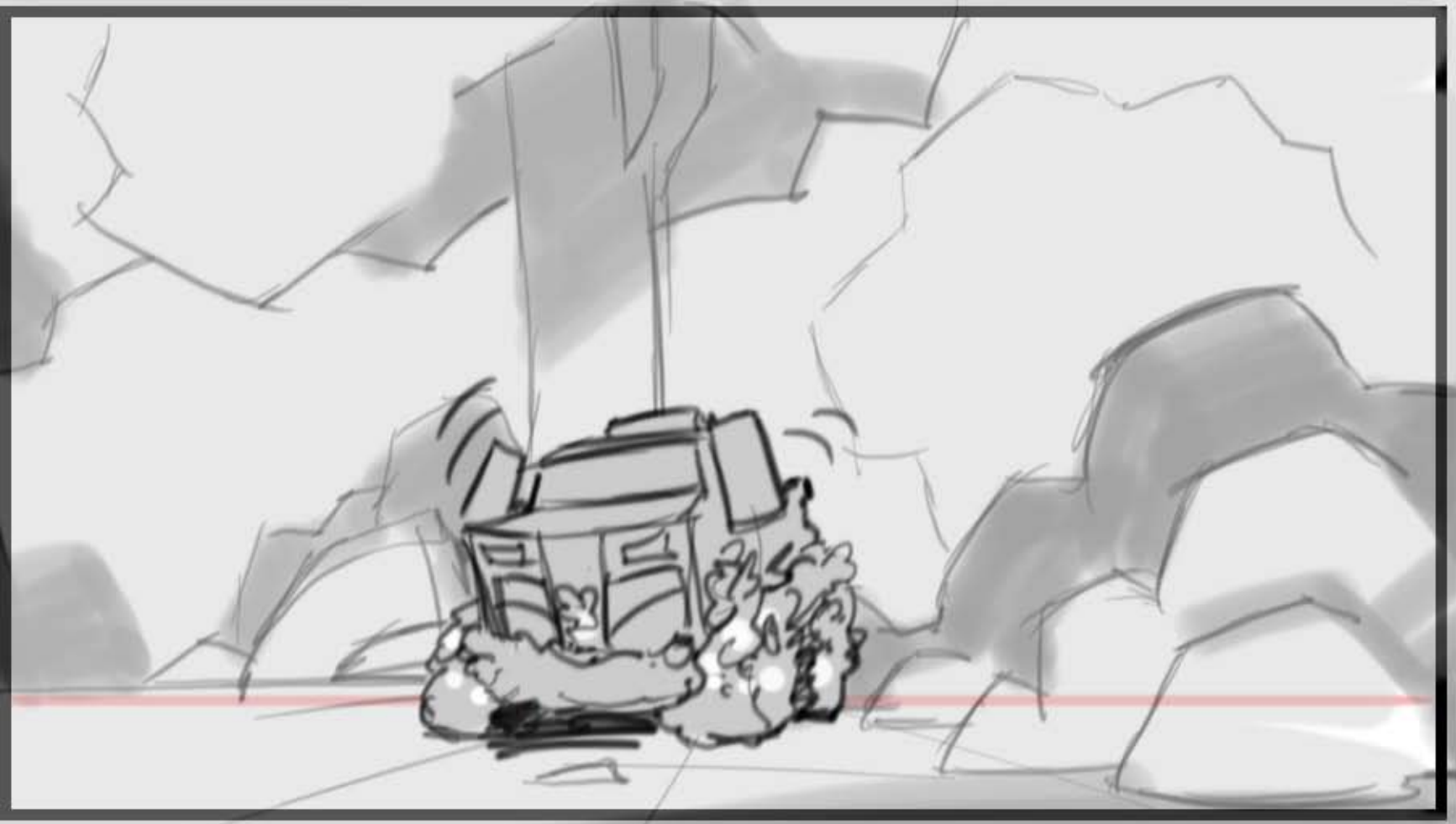
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 19/30



ACTION:

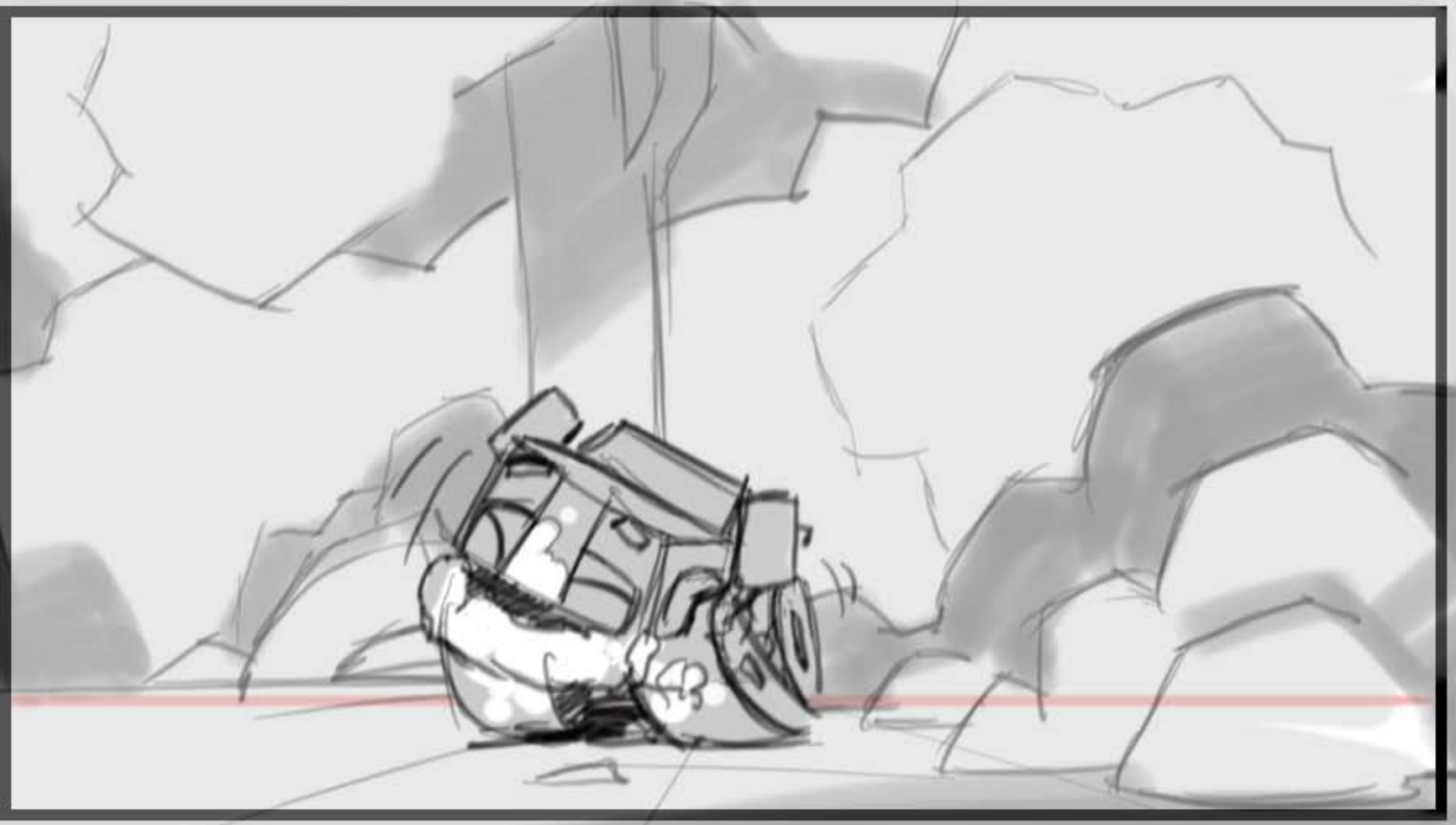
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 20/30



ACTION:

16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 21/30

ACTION:

16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 22/30

ACTION:

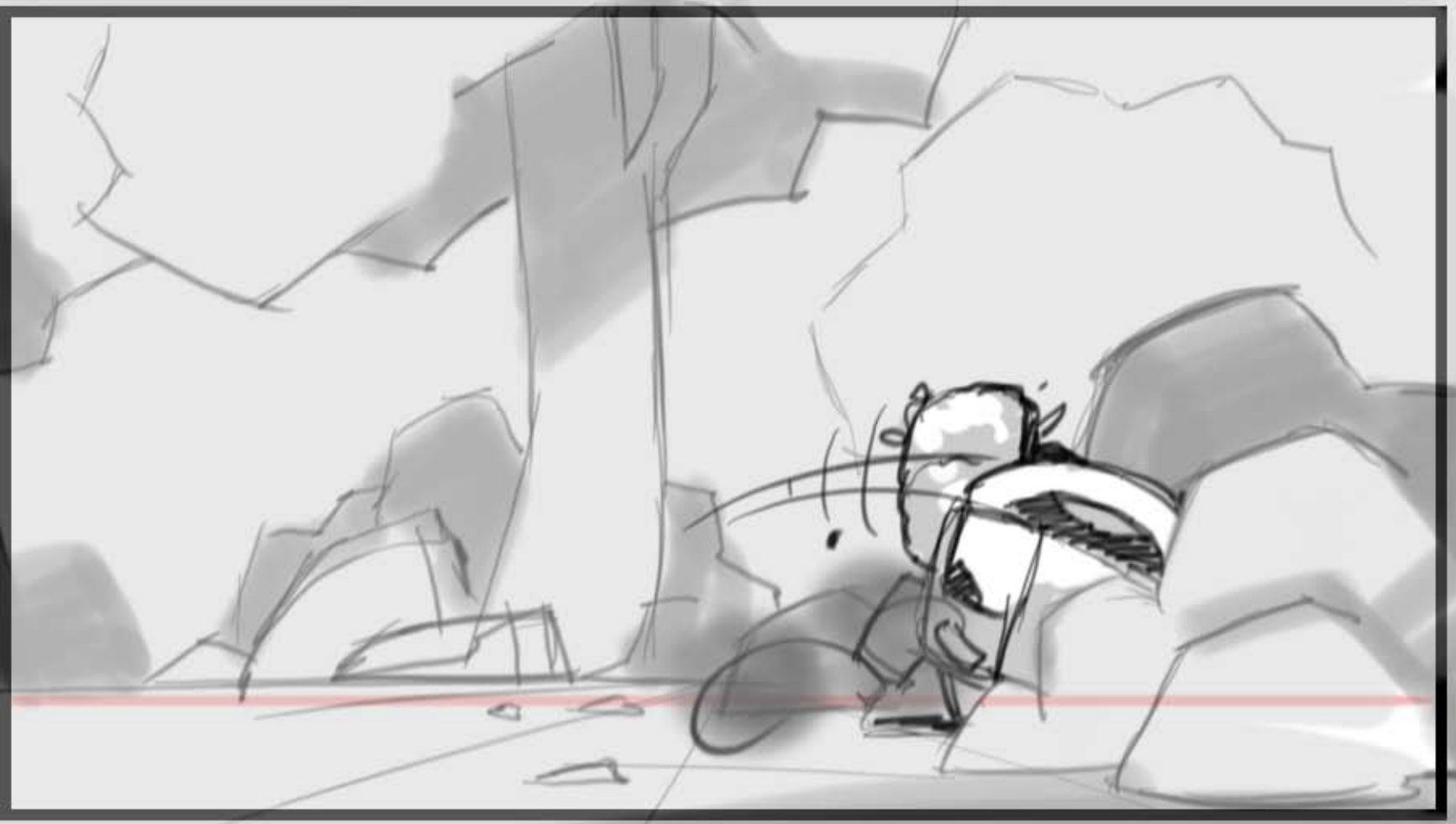
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 23/30



ACTION:

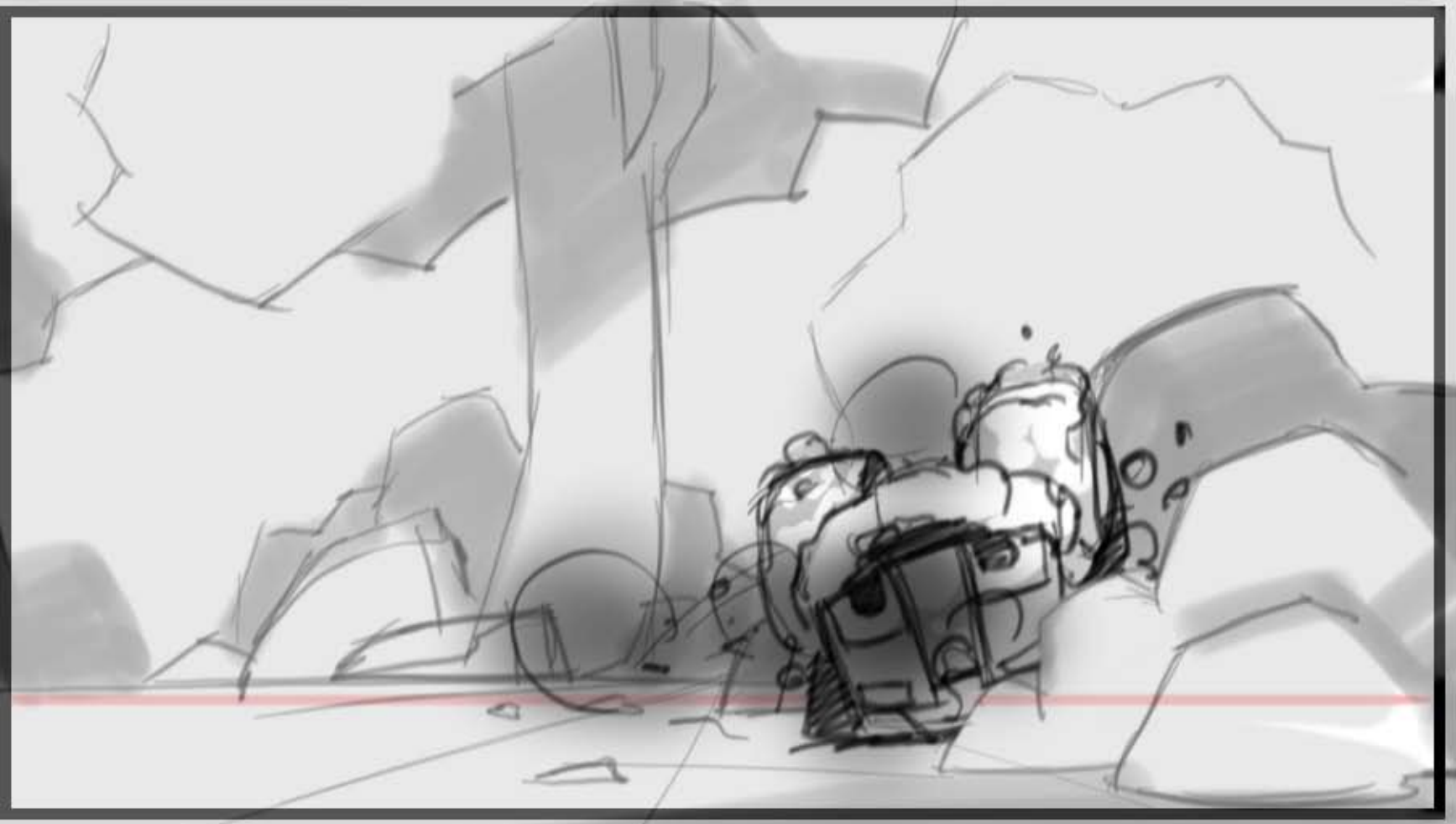
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 24/30



ACTION:

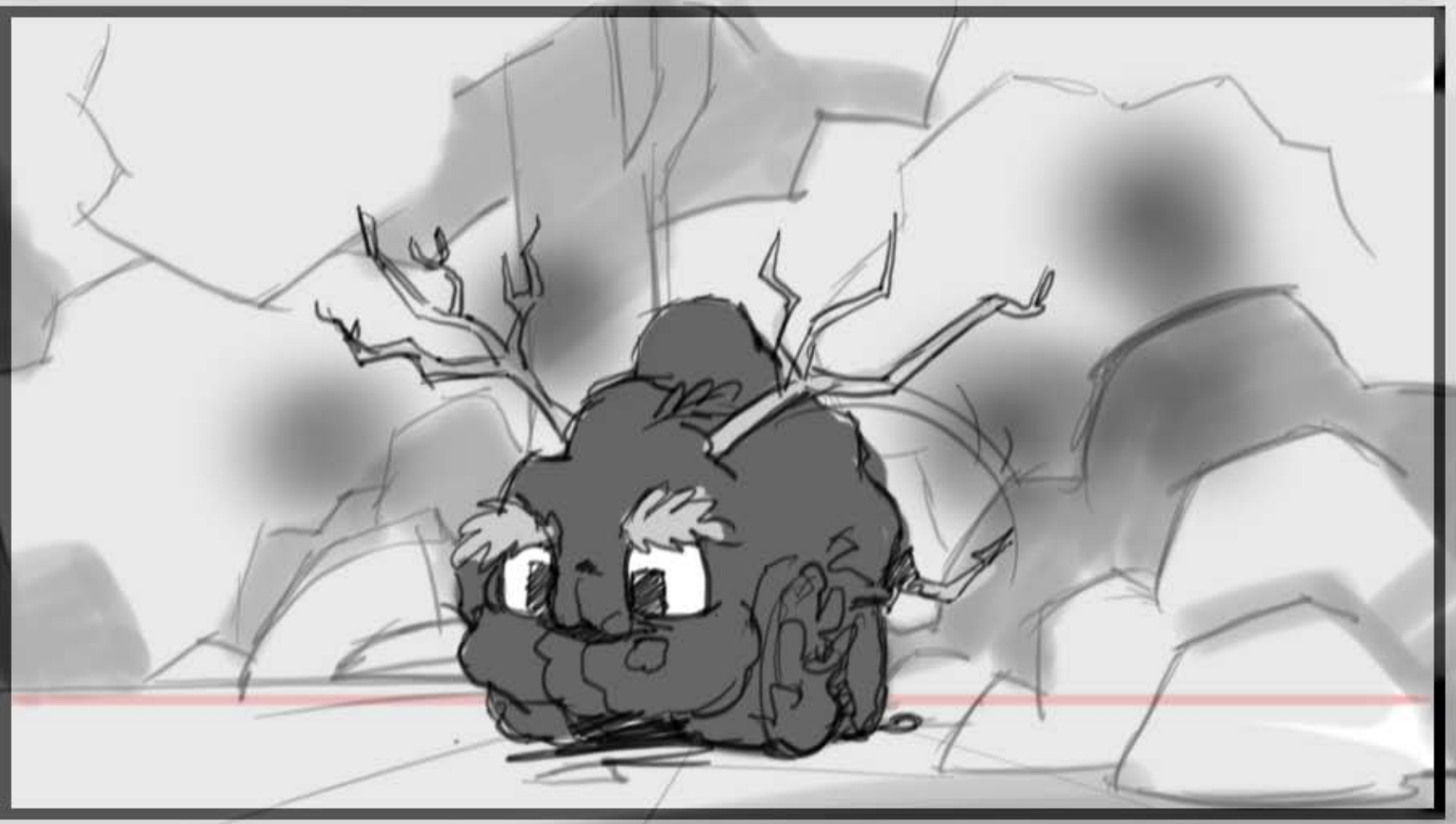
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 25/30



ACTION:

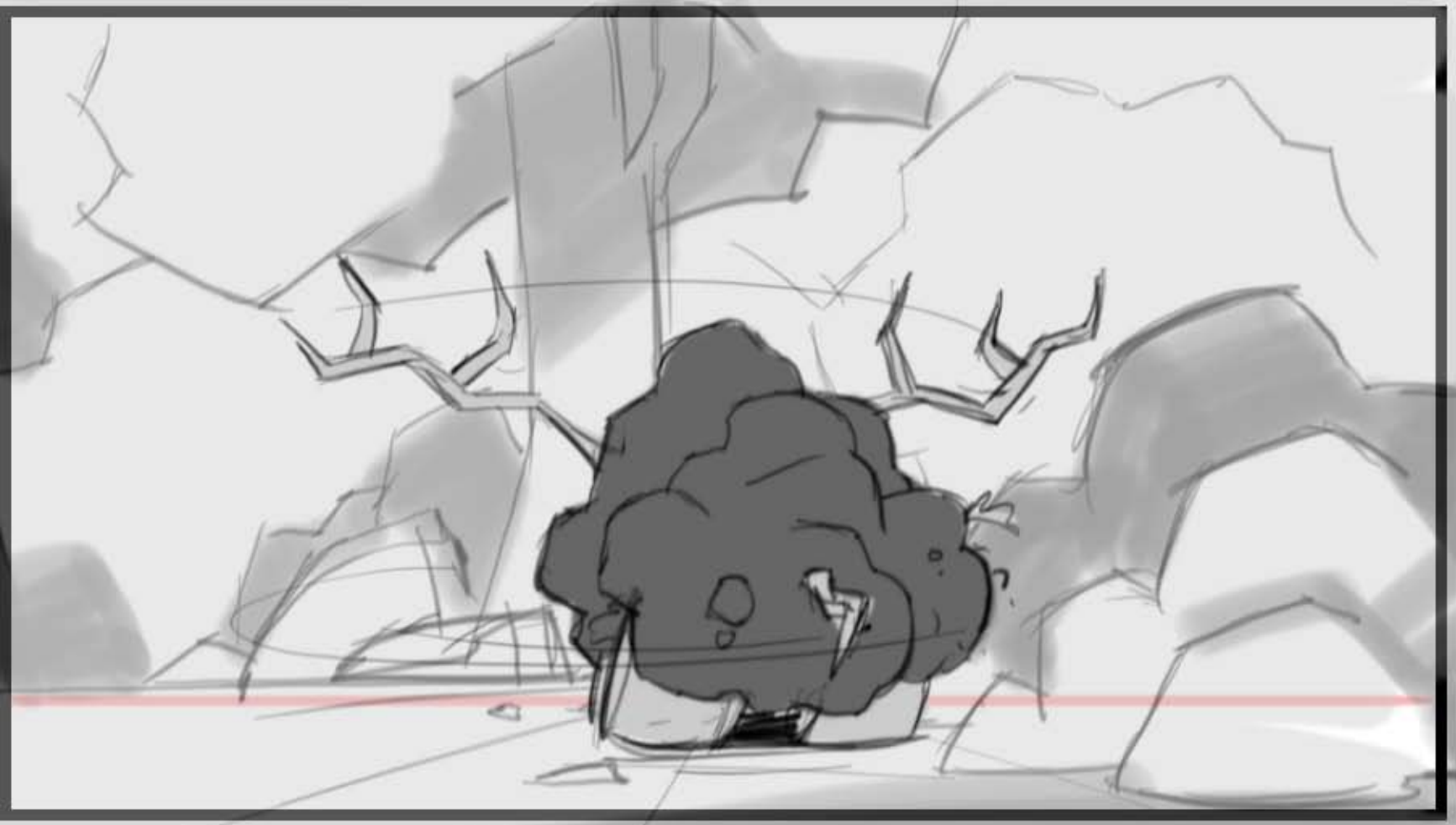
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 26/30



ACTION:

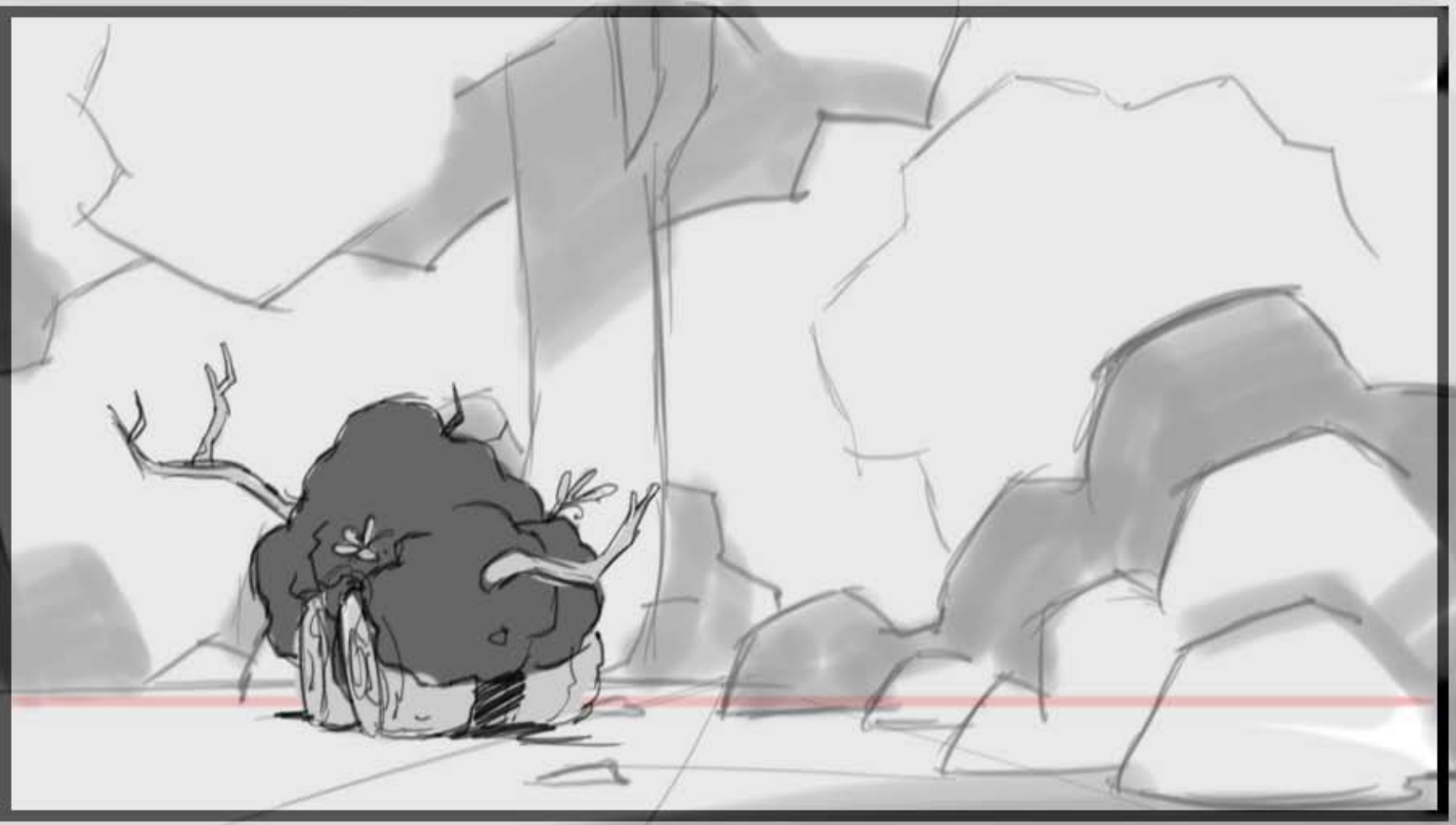
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 27/30



ACTION:

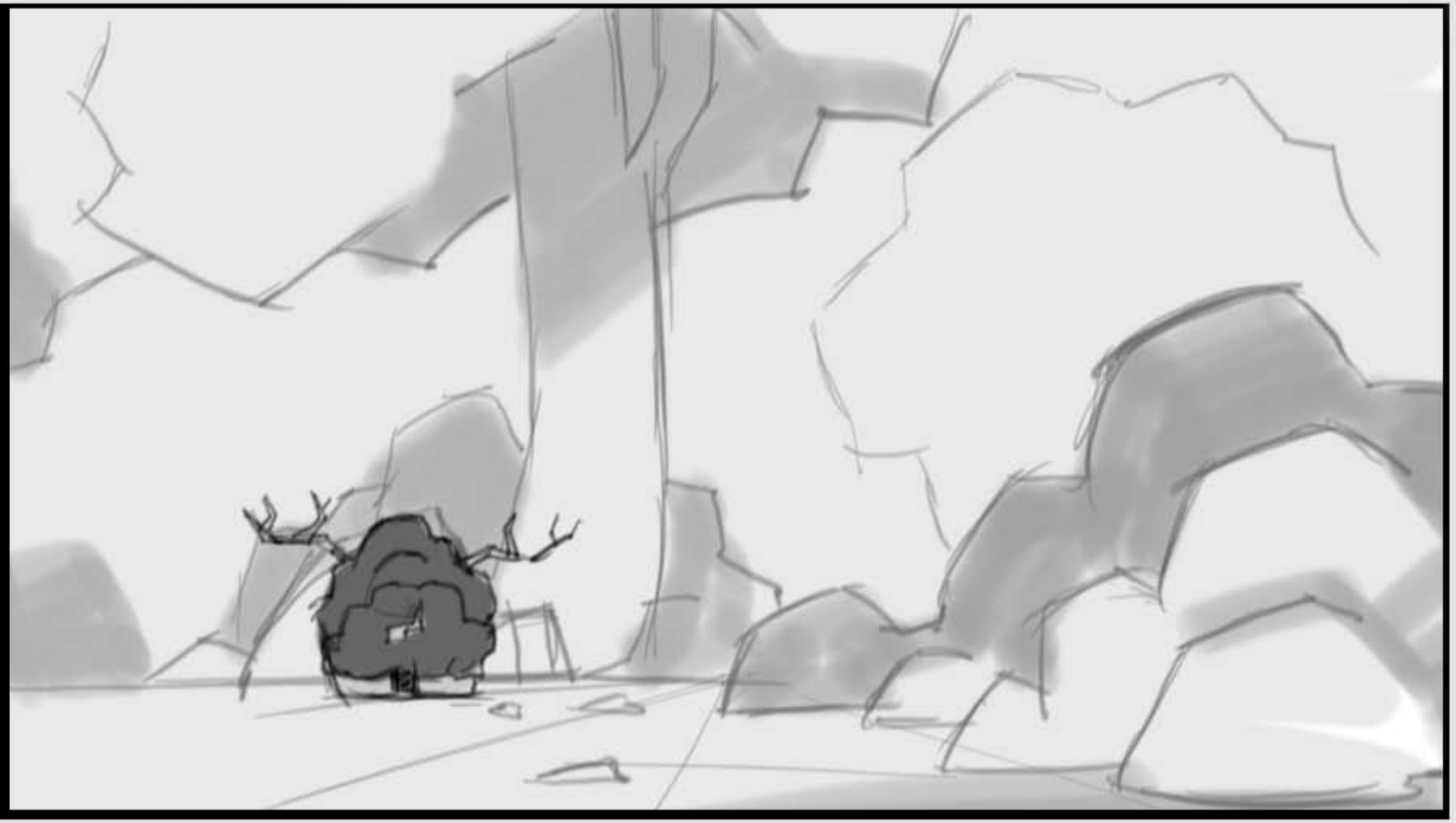
16 RUMBLE (CONT'D)
(SFX: engine snarls; loud revving!)

DIAL:

EP: 102B

JAX & TRACKER

SC: 17 PNL: 28/30

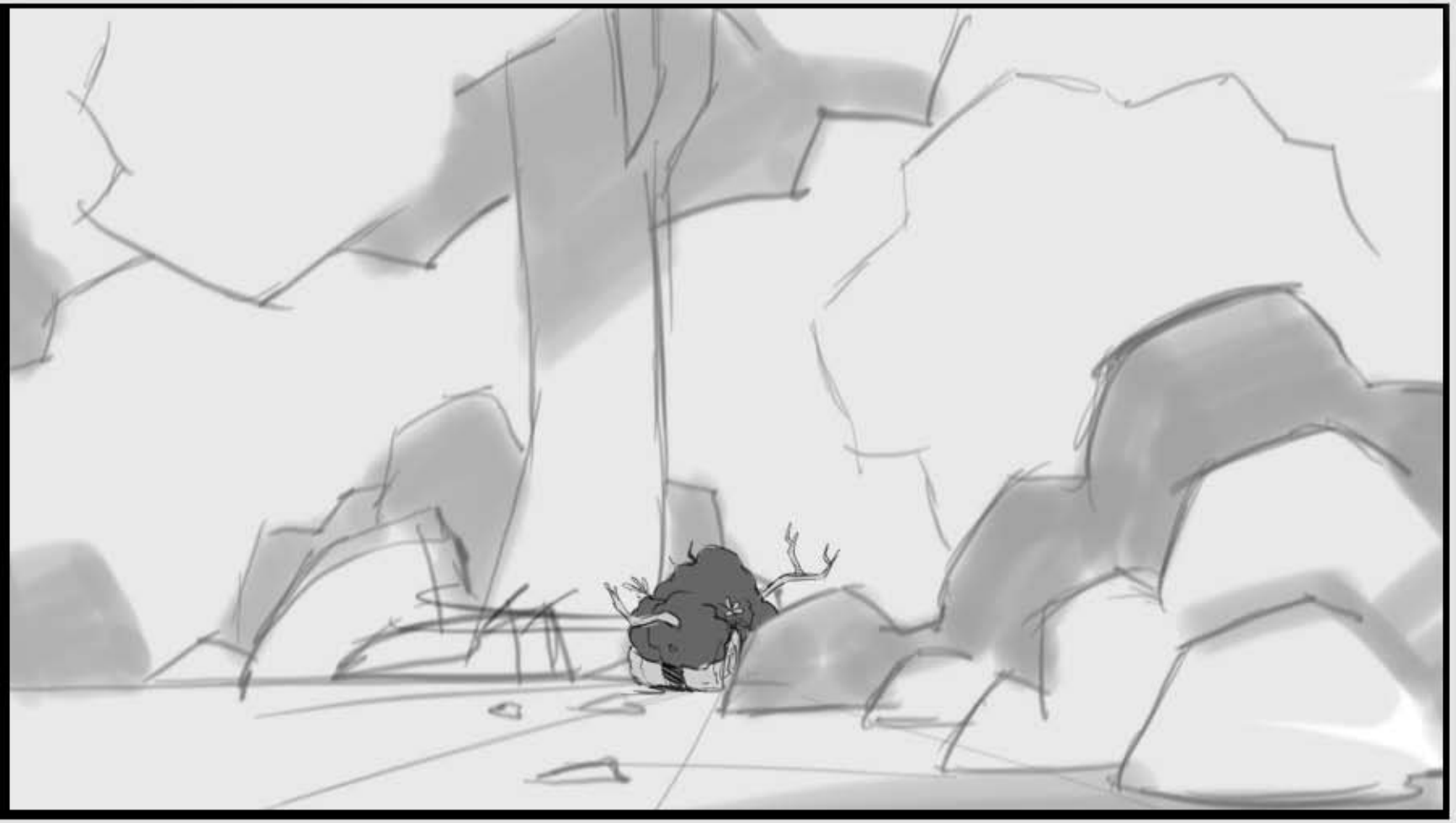


ACTION:

DIAL:

EP: 102B

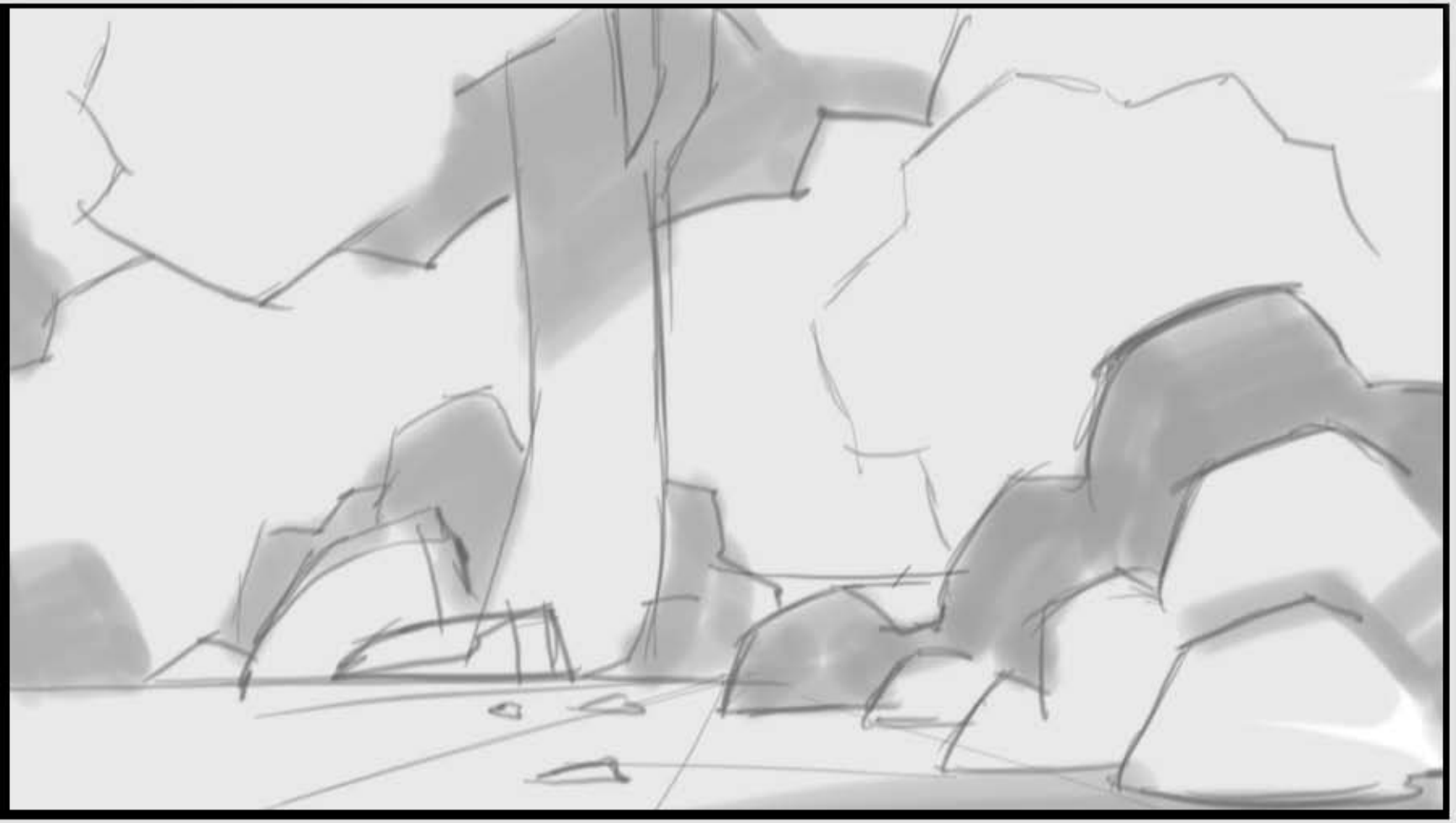
SC: 17 PNL: 29/30



ACTION:

DIAL:

EP: 102B



SC: 17 PNL: 30/30

ACTION:

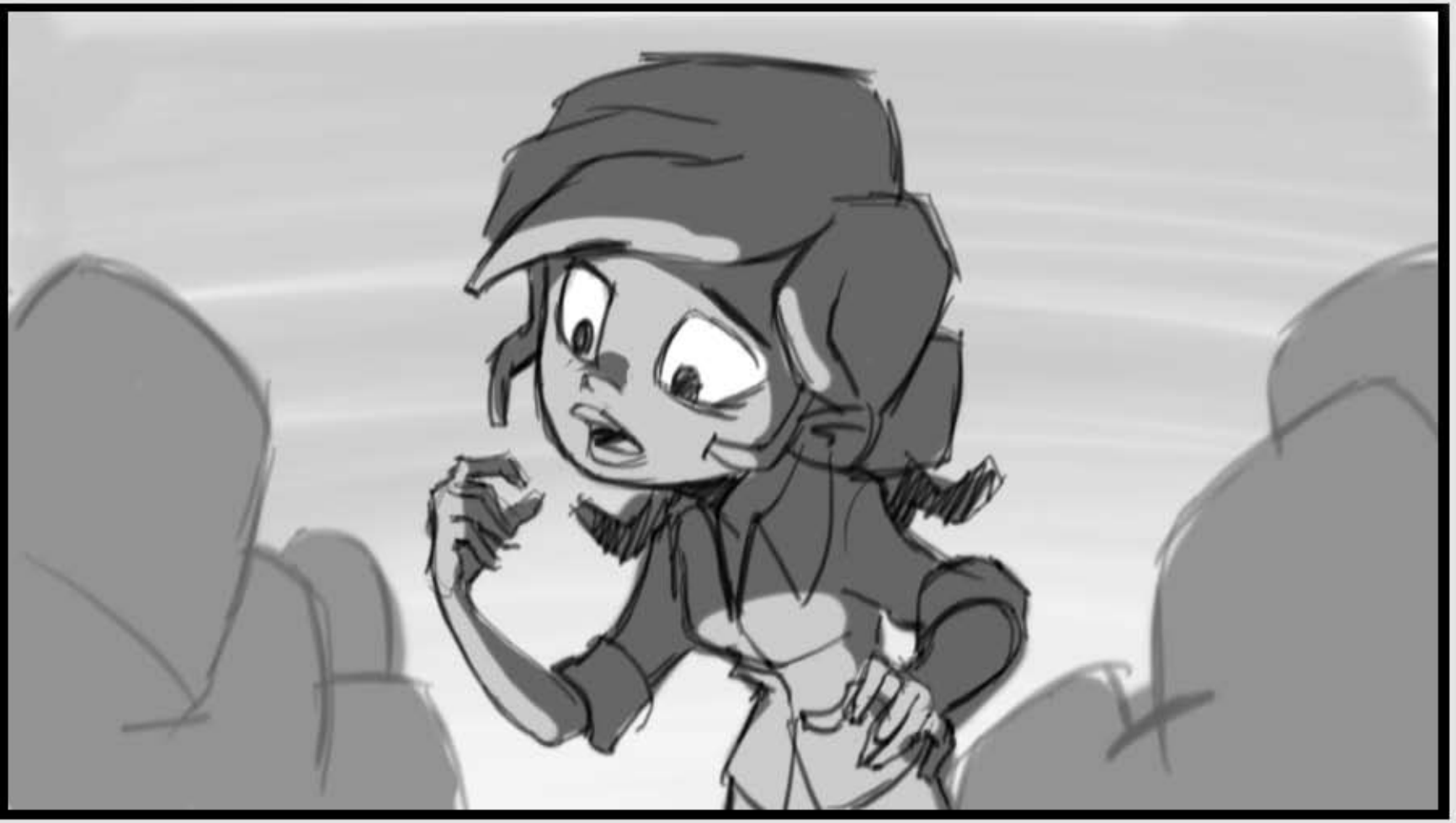
18 MOLLY
And if you listen

DIAL:

EP: 102B

JAX & TRACKER

SC: 18 PNL: 1/2



ACTION:

3. EXT. CLEARING BESIDE FOREST - CONTINUOUS

...the kids listen intently to Molly, milking the story.

18 MOLLY
VERY closely -

DIAL:

EP: 102B

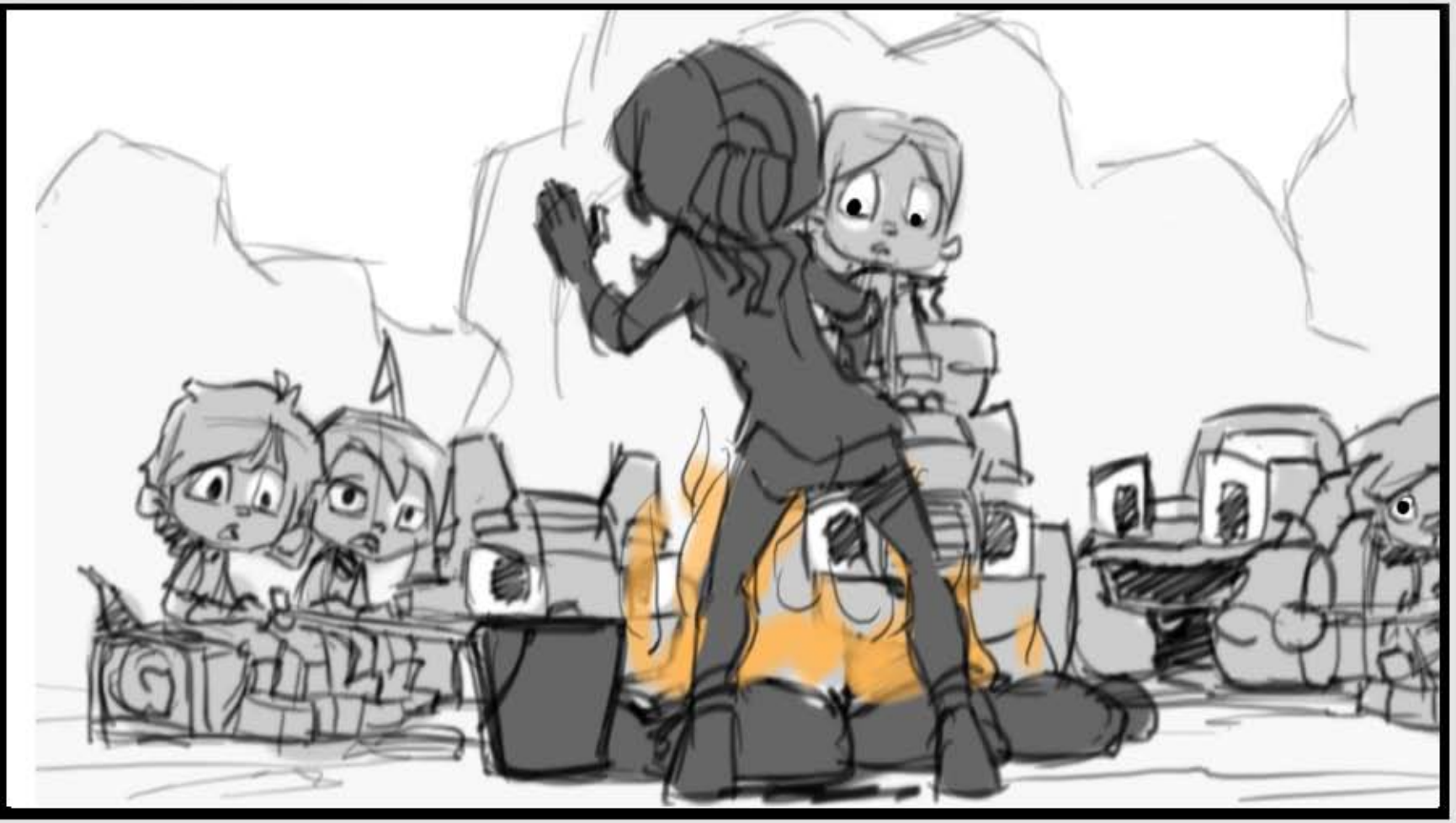
SC: 18 PNL: 2/2

ACTION:

MOLLY (CONT). - you can hear

DIAL:

EP: 102B



SC: 19 PNL: 1/2

ACTION:

MOLLY (CONT). -

the sound of...

DIAL:

EP: 102B

SC: 19 PNL: 2/2

ACTION:

DIAL: MOLLY: "THE FOLDER BOND BEAST!!!!"

EP: 102B

SC: 20 PNL: 1/2

ACTION: START TIGHT ON MOLLY--

DIAL:

19 MOLLY (CONT'D)
RAAAAAAARRRRRRRRRRRRRRRRRRR!!!

EP: 102B

JAX & TRACKER

SC: 20 PNL: 2/2

ACTION: TRUCK-OUT W/ACTION ---

DIAL: 20 KIDS / VEHICLES (SHRIEKS!) / (SFX: HORN BLASTS!)

EP: 102B

JAX & TRACKER

SC: 21 PNL: 1/8

ACTION:

DIAL: 20 KIDS / VEHICLES (SHRIEKS!) / (SFX: HORN BLASTS!)

EP: 102B

JAX & TRACKER

SC: 21 PNL: 2/8

ACTION:

DIAL:

EP: 102B

SC: 21 PNL: 3/8

ACTION: PAN TO REU & AVERY...

DIAL:

EP: 102B

JAX & TRACKER

SC: 21 PNL: 4/8

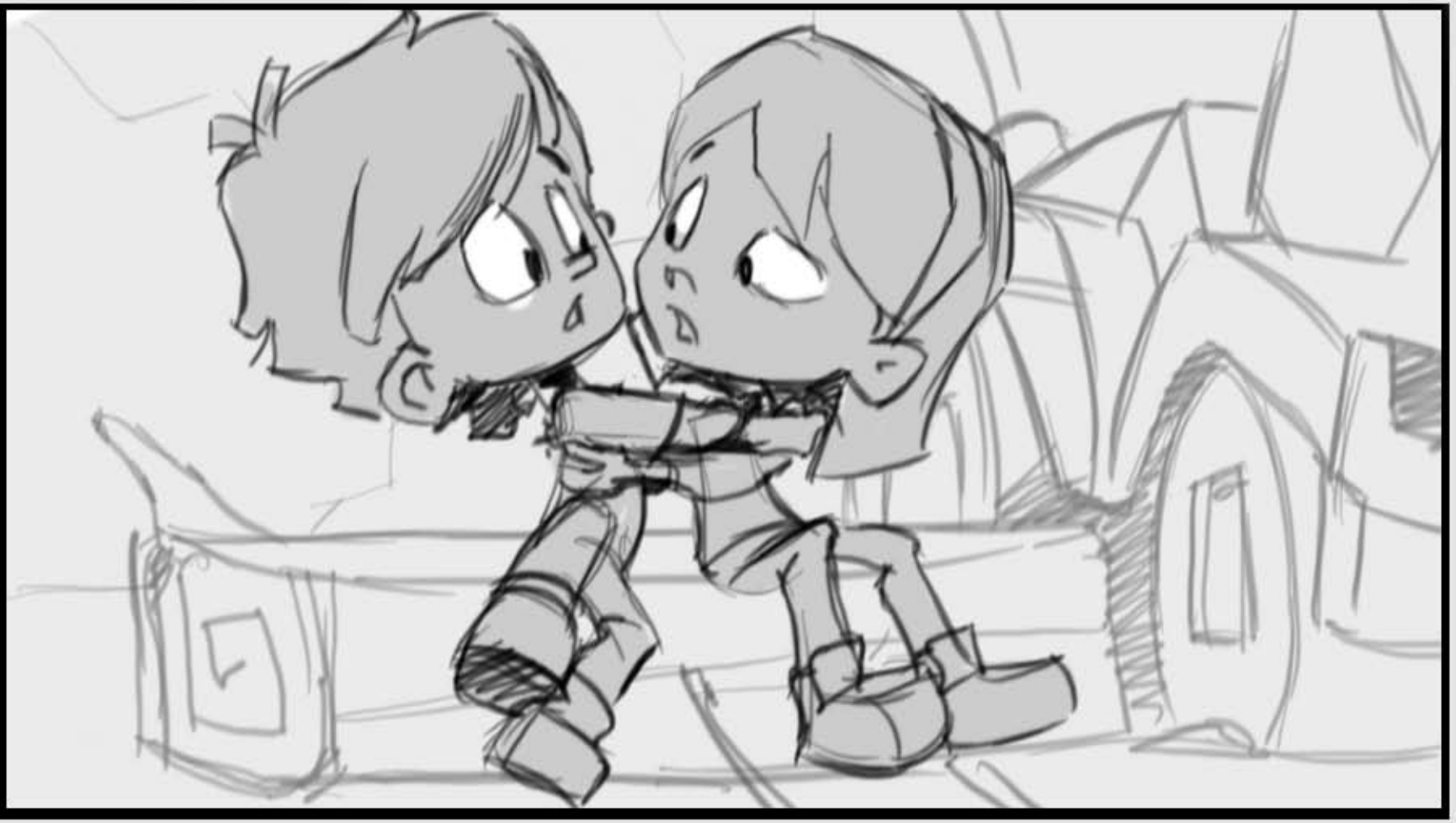
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 21 PNL: 5/8



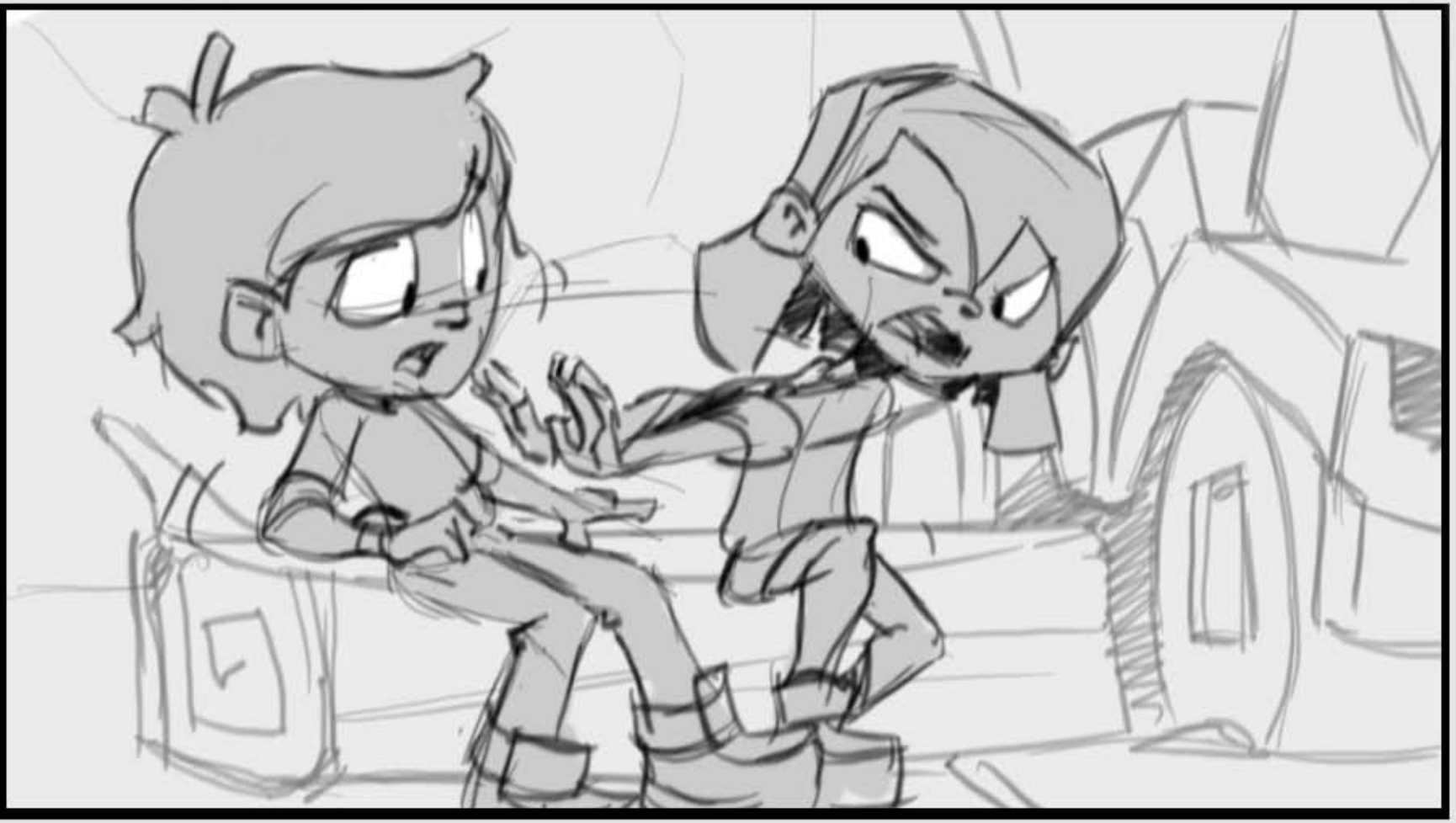
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 21 PNL: 6/8



ACTION:

DIAL:

21 REV
(laughs) Whoa!

EP: 102B

SC: 21 PNL: 7/8

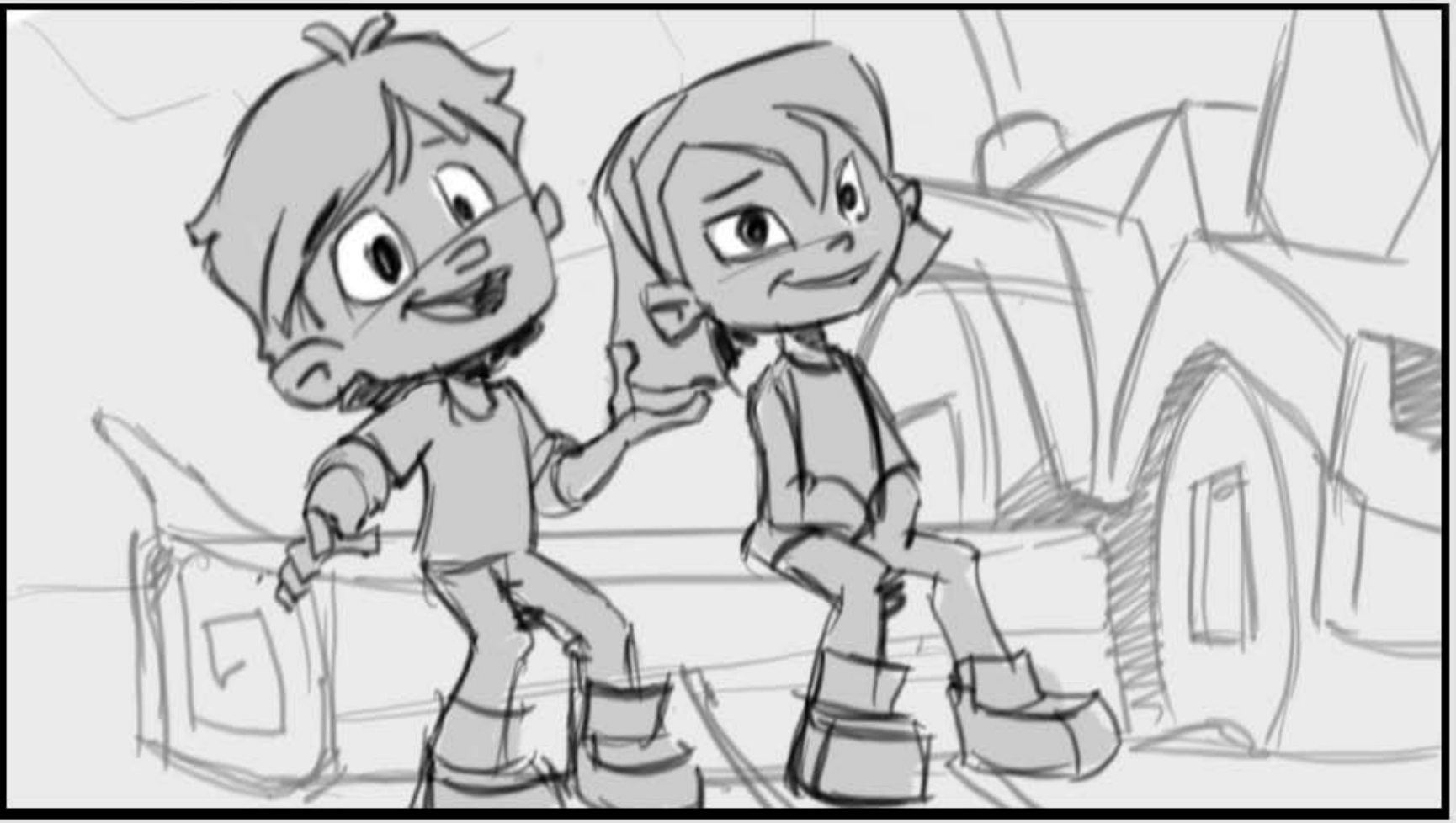
ACTION:

21 REV

DIAL: GREAT story, Mom!

EP: 102B

SC: 21 PNL: 8/8



ACTION:

22 MOLLY
Thanks. I'm heading back now,

DIAL:

EP: 102B

SC: 29

PNL: 1/6

ACTION:

DIAL:

22 MOLLY

but first we need to

EP: 102B

SC: 29

PNL: 2/6

ACTION:

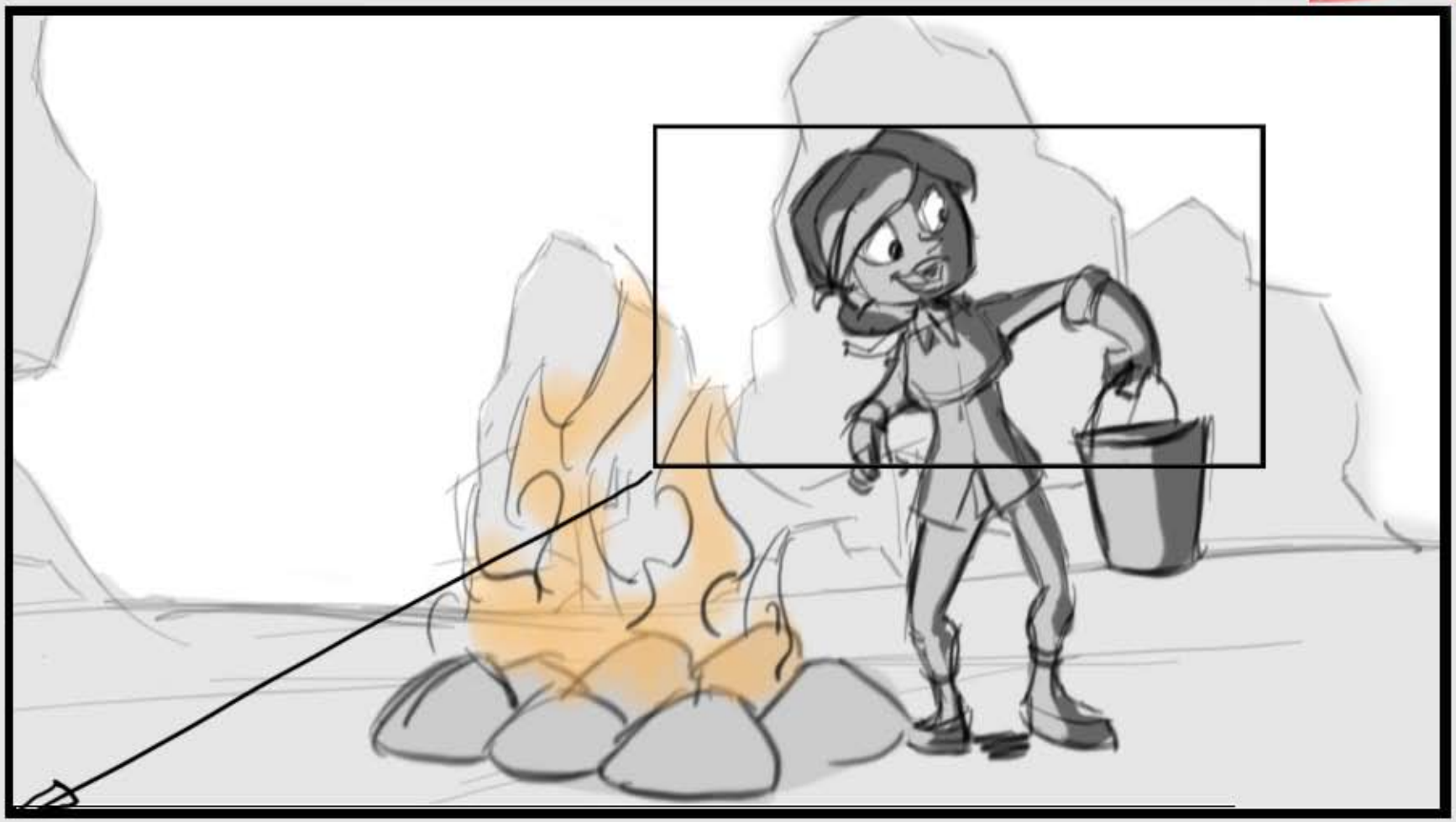
22 MOLLY

DIAL: put out this camp -

EP: 102B

SC: 24

PNL: 3/6



ACTION:

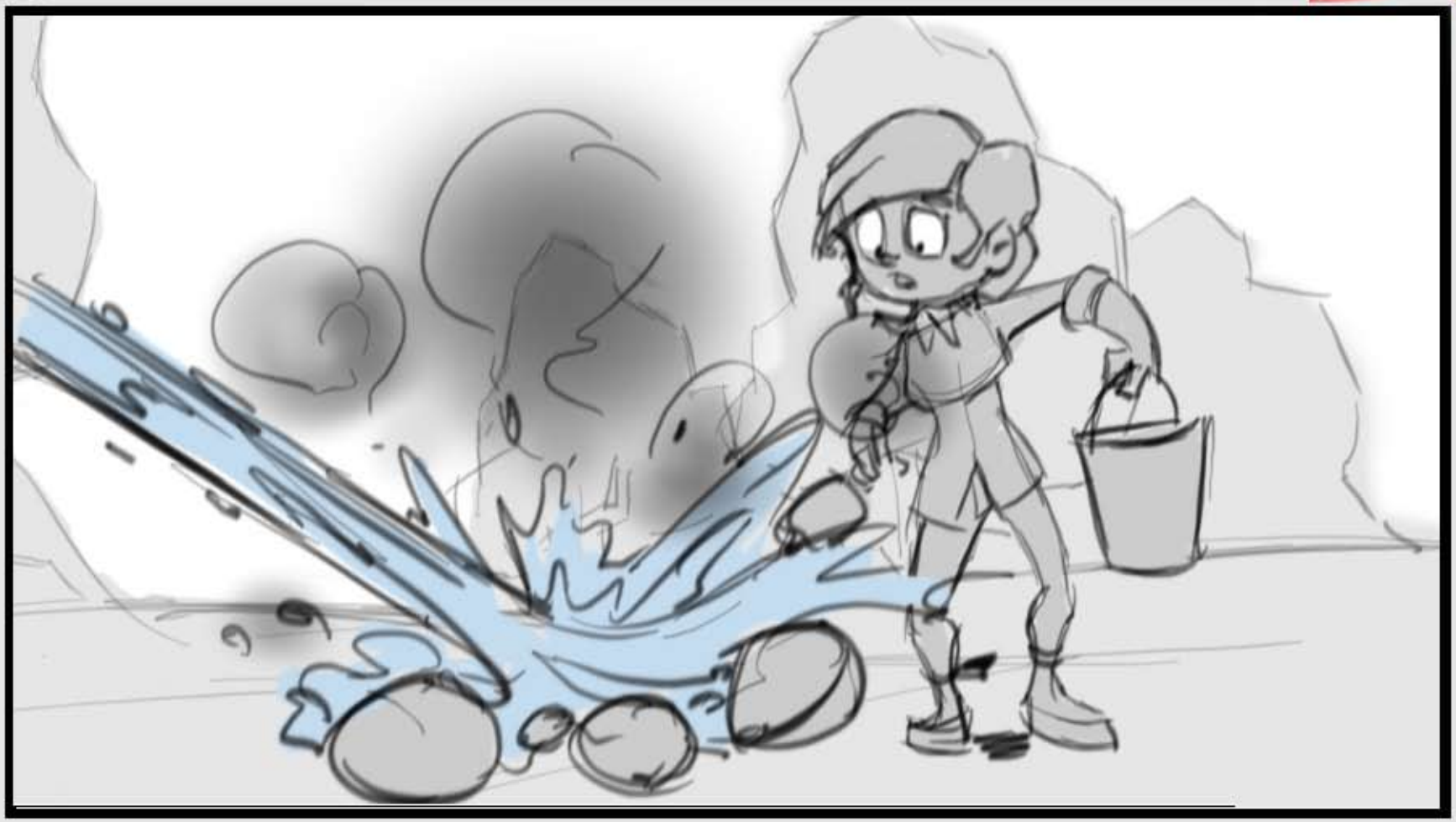
DIAL: (O/S) WHOOP! WHOOP!!

EP: 102B

JAX & CKER

SC: 24

PNL: 4/6



ACTION:

DIAL:

EP: 102B

SC: 29

PNL: 5 6

ACTION:

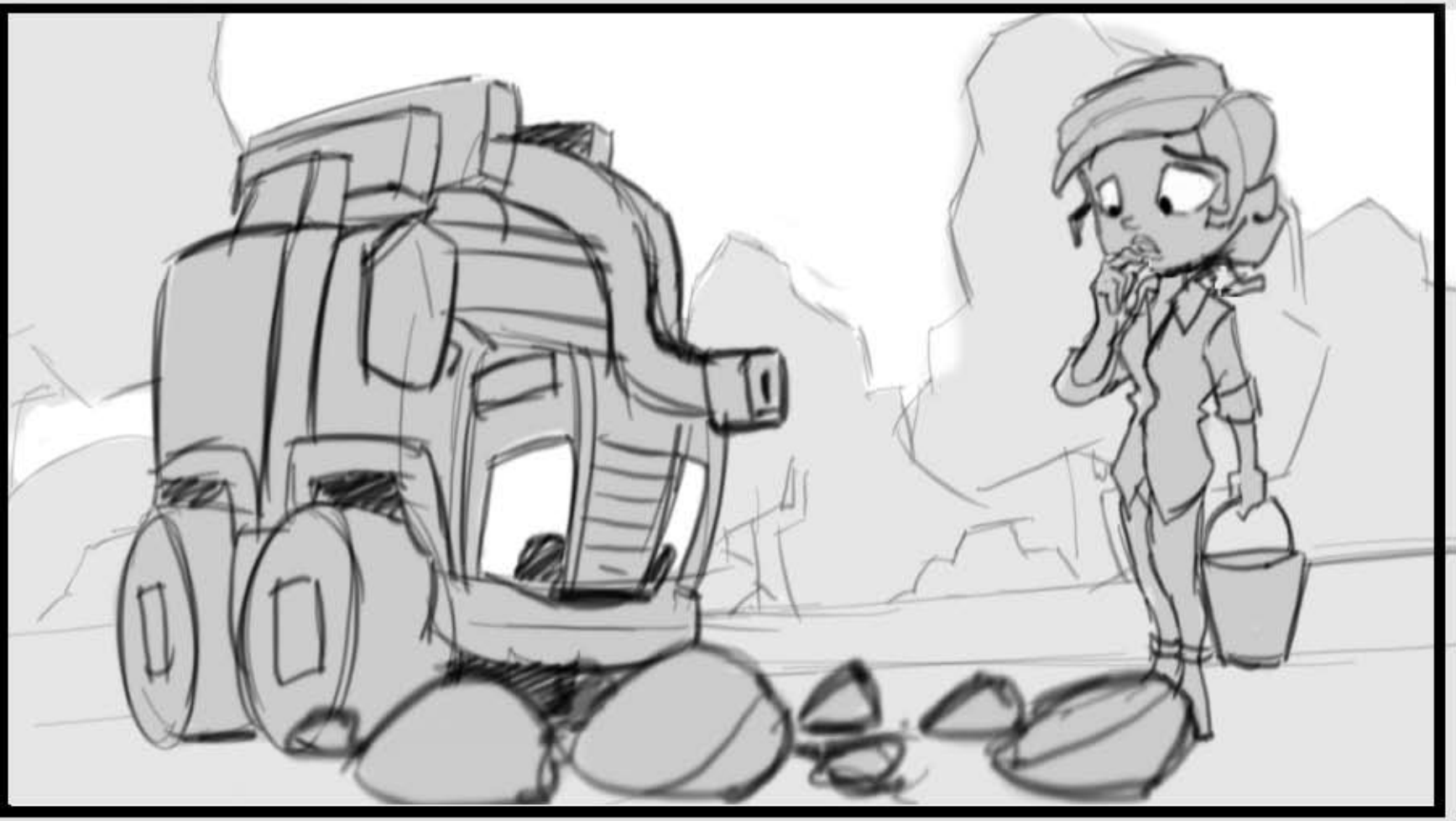
PAN AS SPRITZER ENTER...

DIAL: " ...FIRE..."

EP: 102B

SC: 24

PNL: 6/6

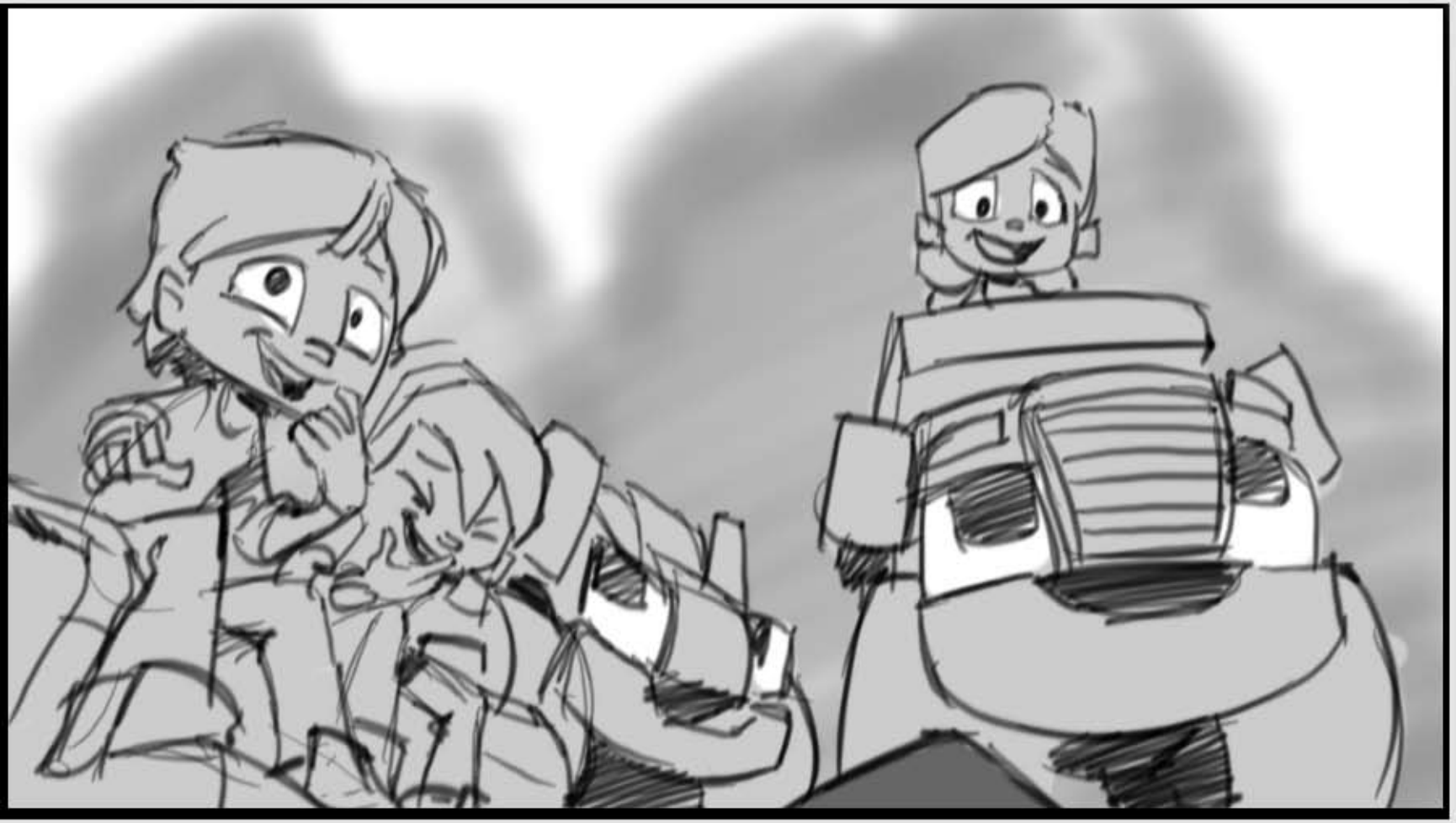


ACTION:

DIAL:

EP: 102B

SC: 25 PNL:



ACTION: Rev and the others snicker.

23 MOLLY (CONT'D)
Thank you, Spritzer.

DIAL:

EP: 102B

JAX & TRACKER

SC: 26 PNL: 1/6

ACTION:

DIAL:

EP: 102B

SC: 26 PNL: 2/6

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 26 PNL: 3/6

ACTION: DOLLY W/ MOLLY A SHE TURNS...

23 MOLLY (CONT'D)

DIAL: Bye kids.

EP: 102B

SC: 26 PNL: 4/6

ACTION:

23 MOLLY (CONT'D)

DIAL: See you at home, Rev!

EP: 102B

SC: 26 PNL: 5/6

ACTION: REV WAVES —

DIAL:

24 REV
That was an awesome story.

EP: 102B

SC: 26 PNL: 6/6

ACTION:

24 REV

. I can

almost

DIAL:

EP: 102B

JAX & TRACKER

SC: 27 PNL: 1/4

ACTION:

24 REV

DIAL: hear the Fender Bend Beast

EP: 102B

JAX & TRACKER

SC: 27 PNL: 2/4

ACTION:

24 REV

DIAL: *crashing* through the forest.

EP: 102B

SC: 27 PNL: 3/4

ACTION:

DIAL: SFX: <o/s SFX>

EP: 102B

JAX & TRACKER

SC: 27 PNL: 4/4

ACTION:

DIAL:

25 OWEN
(nervous chuckle)
Okay. Nice.

SLOW DRIFT →

EP: 102B

JAX & TRACKER

SC: 27A PNL: 1/2

ACTION: Everyone's on the edge of their seat.

← F/G TREES DIFT . . .

DIAL:

25 OWEN
(nervous chuckle)
Good one, guys.

SLOW DRIFT →

EP: 102B

SC: 27A PNL: 2/2

ACTION: Everyone's on the edge of their seat.

← F/G TREES DIFT . . .

DIAL:

26 LORI
Yeah.

EP: 102B

SC: 28 PNL: 1/2

ACTION:

DIAL:

26 LORI
You totally got us!

EP: 102B

JAX & TRACKER

SC: 28 PNL: 2/2

ACTION:

DIAL: 27 REV
Who totally

EP: 102B

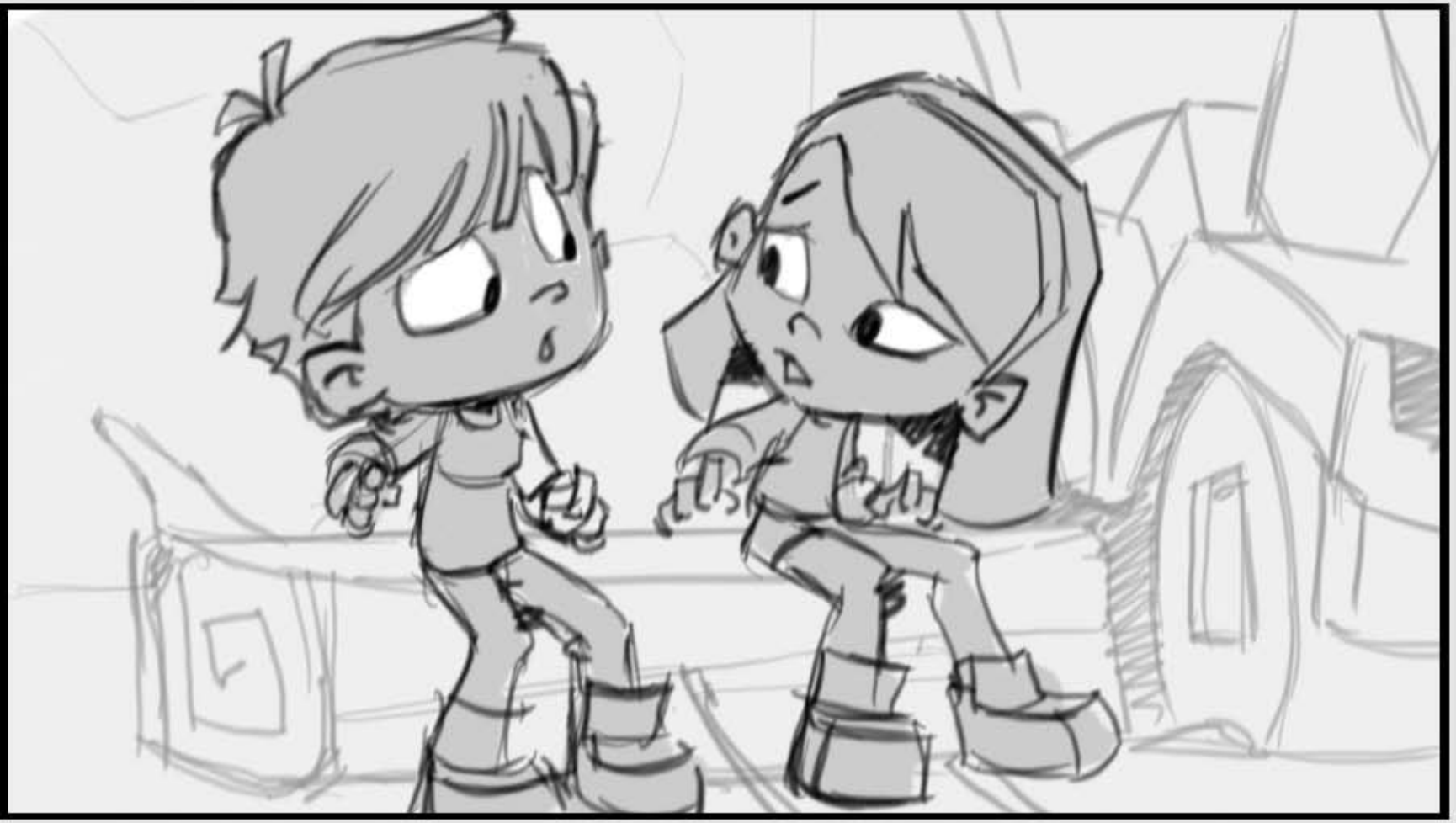
SC: 29 PNL: 1/3

ACTION: Rev and Avery look at each other, puzzled.

DIAL: 27 REV got us?

EP: 102B

SC: 29 PNL: 2/3



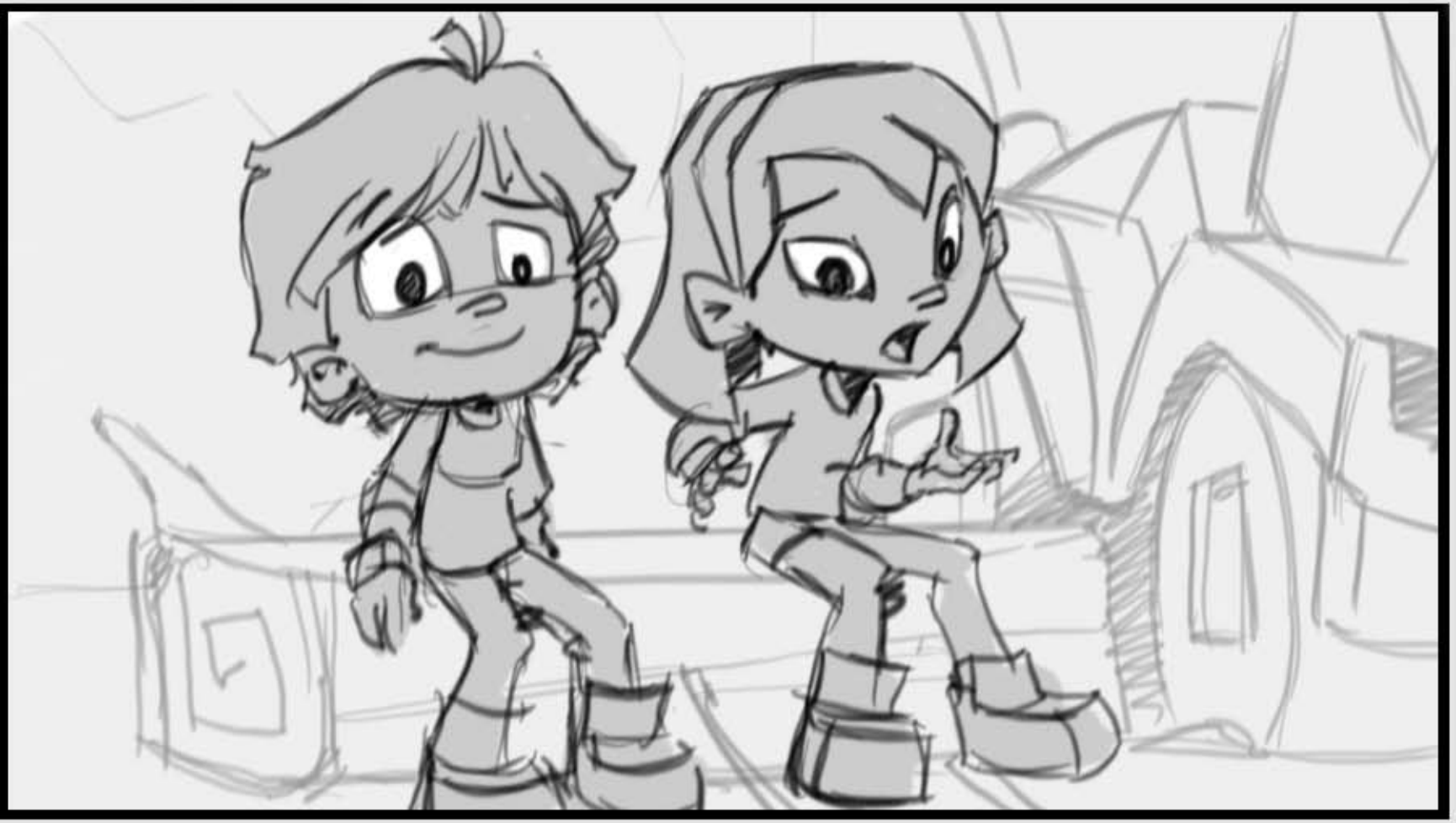
ACTION: Rev and Avery look at each other, puzzled.

28 AVERY
That wasn't me. Or him.

DIAL:

EP: 102B

SC: 29 PNL: 3/3



ACTION:

DIAL:

29 BO
Then if it wasn't you (nervous gulp)

EP: 102B

JAX & TRACKER

SC: 30 PNL: 1/3

ACTION:

29 BO

then it has to be...

DIAL:

EP: 102B

SC: 30 PNL: 2/3

ACTION:

DIAL:

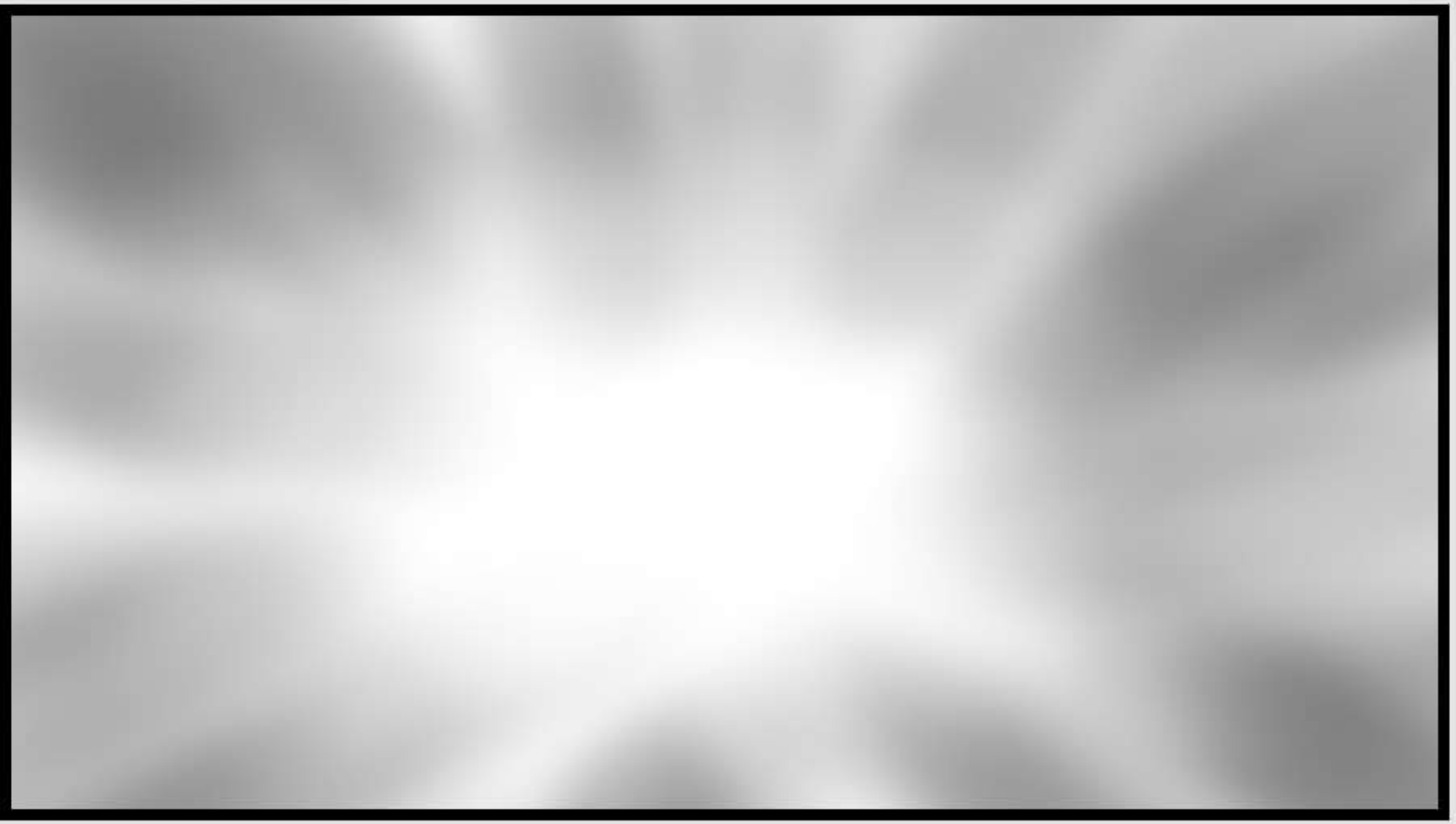
EP: 102B

SC: 30 PNL: 3/3

ACTION:

DIAL:

EP: 102B



SC: 31 PNL: 1/2

ACTION: More OS RUMBLE ENGINE GROWLS!

DIAL: 30 KIDS
THE FENDER BEND BEEEEEAST!!!

EP: 102B

SC: 31 PNL:

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 32 PNL: 1/7

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 32 PNL: 2/7

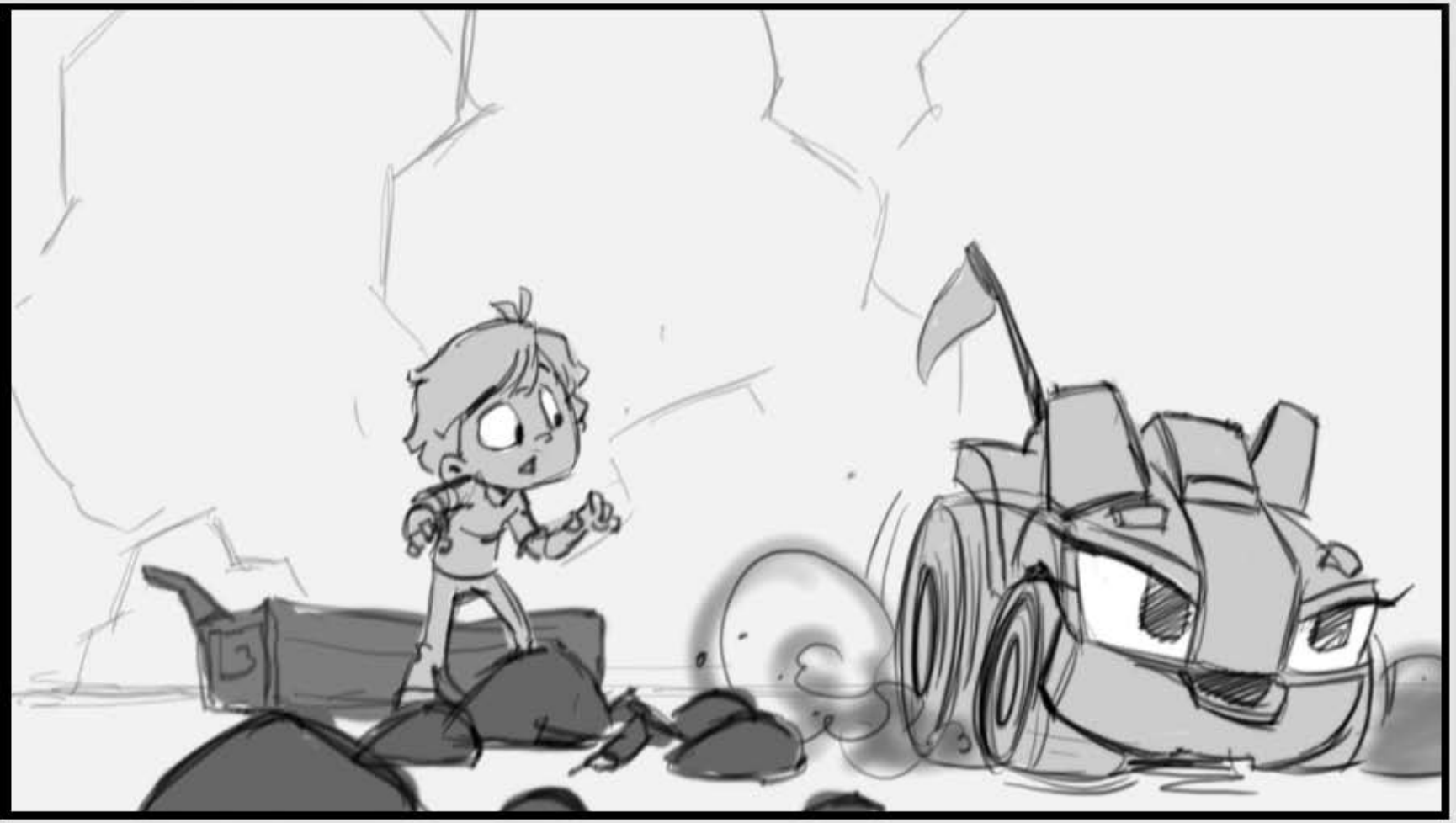
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 32 PNL: 3/7



ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 32 PNL: 4/7

ACTION:

DIAL: 31 REV
Wait.

EP: 102B

SC: 32 PNL: 5/7

ACTION: SMASH-TRUCK IN...

DIAL:

31 REV
Where's

EP: 102B

JAX & TRACKER

SC: 32 PNL: 6/7

ACTION:

DIAL: 31 REV Rumble?

EP: 102B

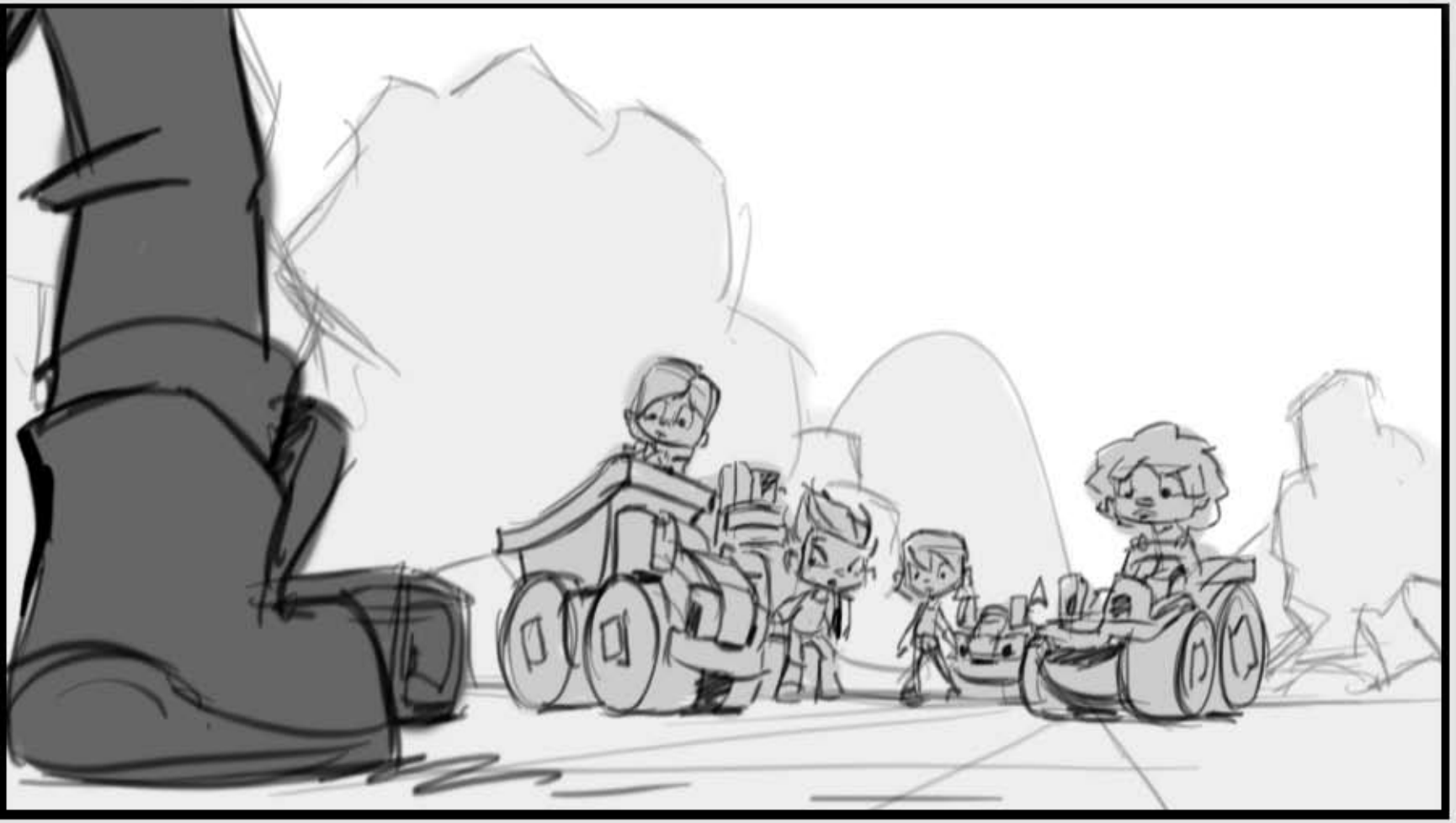
SC: 32 PNL: 7/7

ACTION:

DIAL:

EP: 102B

SC: 33 PNL:



ACTION:

31 REV

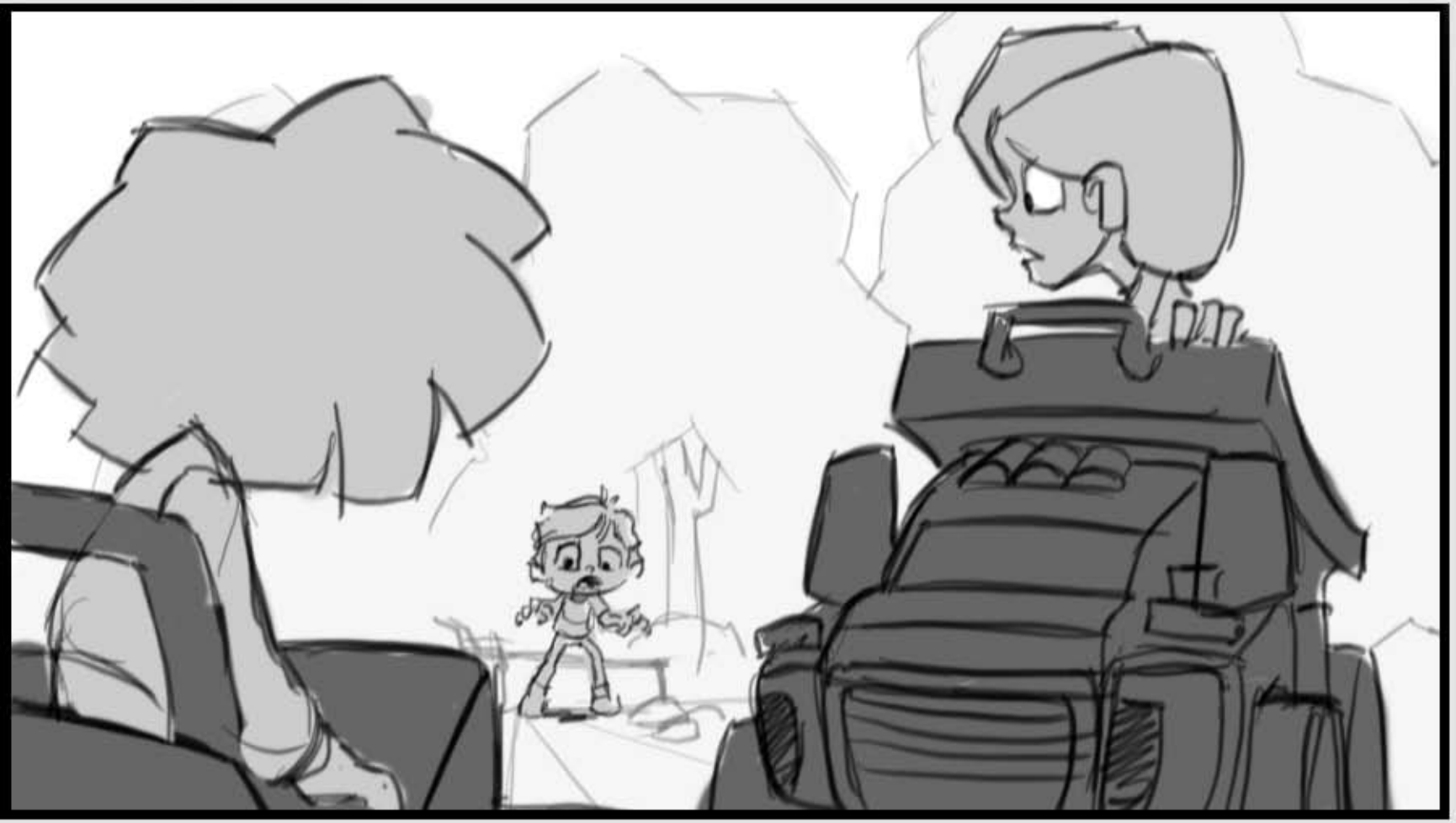
He's gone!

DIAL:

EP: 102B

JAX & TRACKER

SC: 34 PNL: 1/7



ACTION:

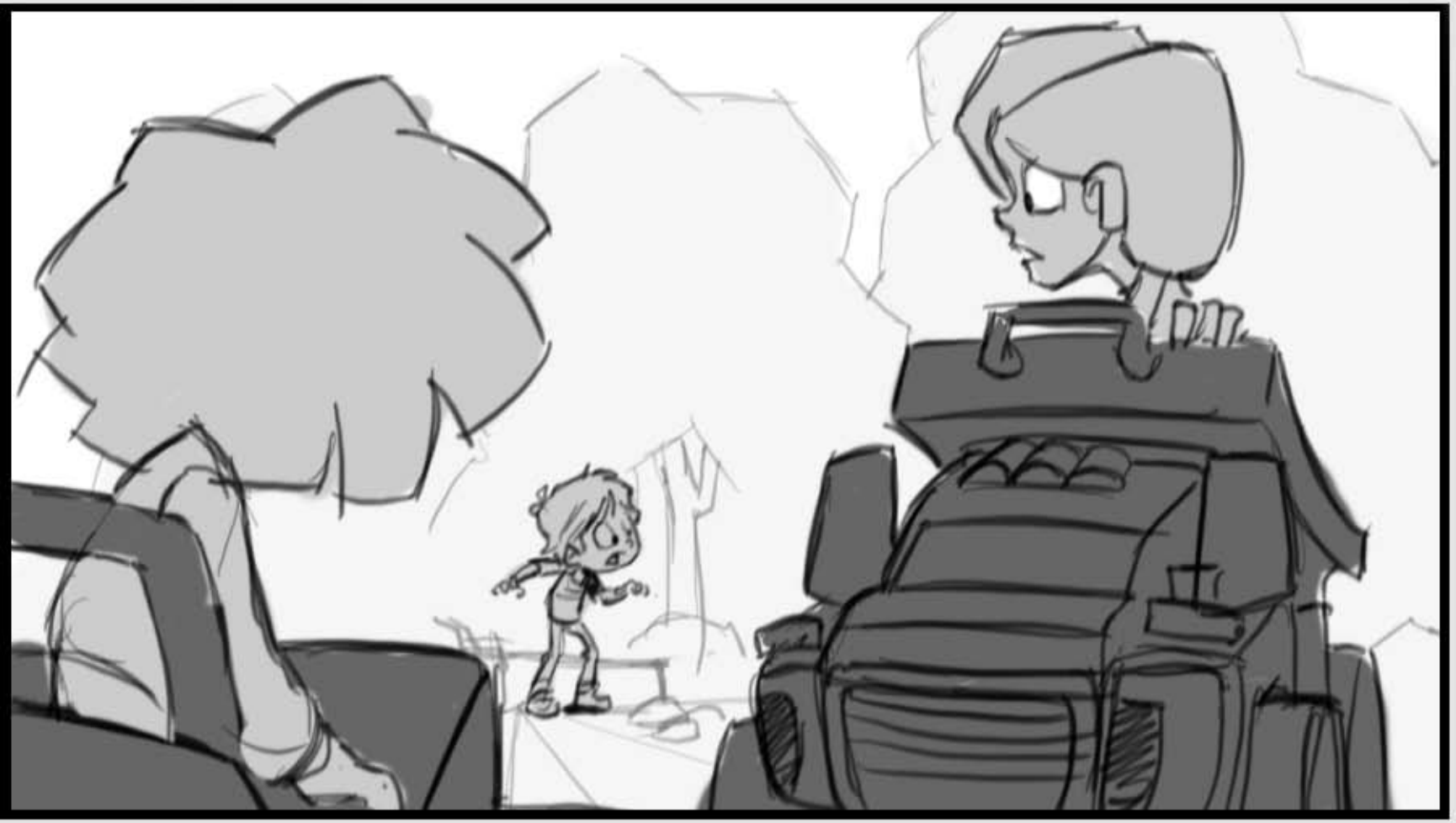
31 REV

There could be a MONSTER out there!

DIAL:

EP: 102B

SC: 34 PNL: 2/7



ACTION:

31 REV

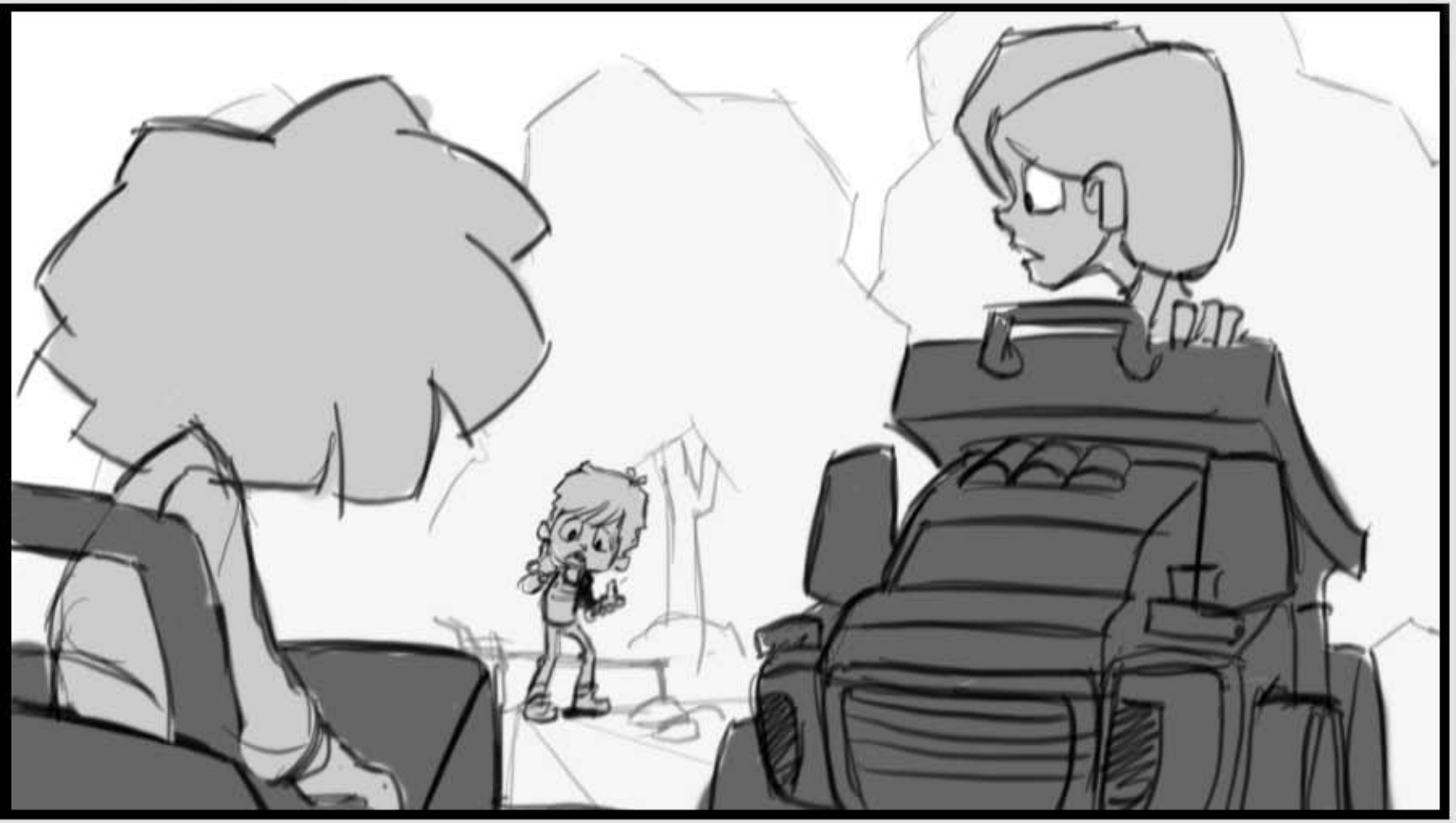
I have to find him! Hang on buddy!

DIAL:

EP: 102B

JAX & TRACKER

SC: 34 PNL: 3/7



ACTION:

31 REV

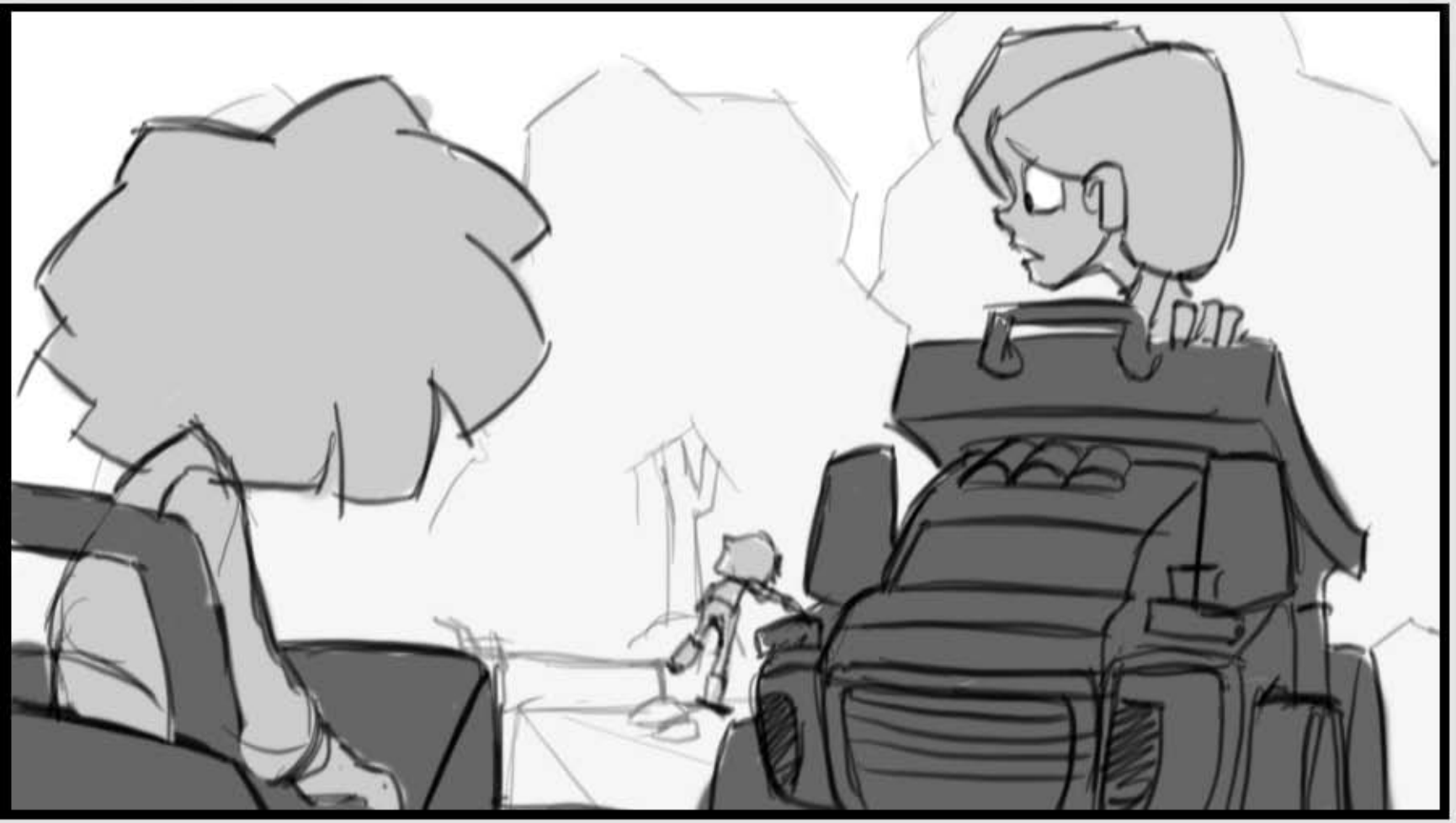
I'm coming for you Rumblllleee!!!

DIAL:

EP: 102B

JAX & TRACKER

SC: 34 PNL: 4/7



ACTION:

32 OWEN
Oh boy. If that big beast really IS out there,

DIAL:

EP: 102B

SC: 34 PNL: 5/7

ACTION:

32 OWEN

we have to DO something!

DIAL:

EP: 102B

SC: 34 PNL: 6/7

ACTION:

33 LORI
Rumble could be in trouble.

DIAL:

EP: 102B

SC: 34 PNL: 7/7

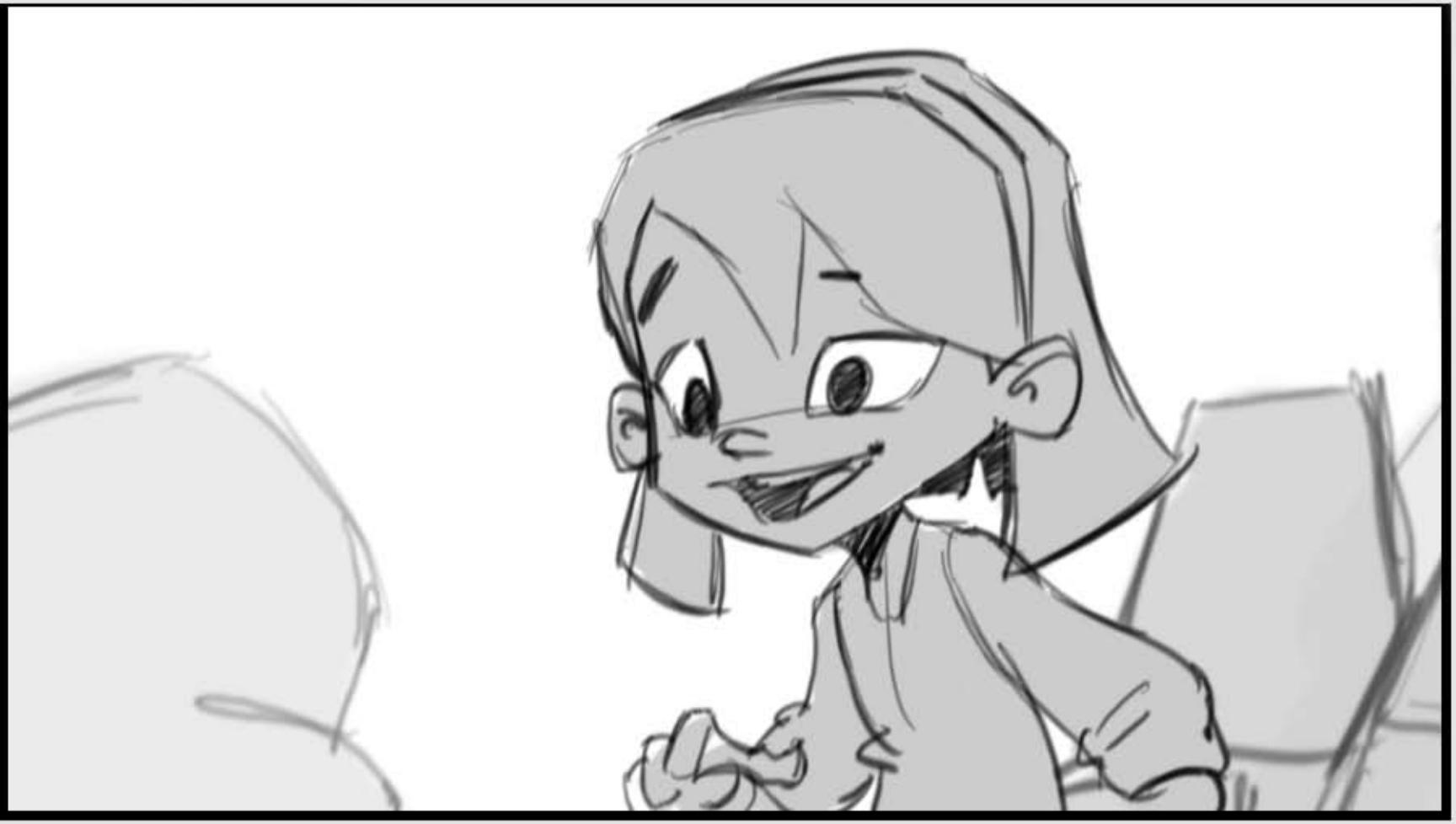
ACTION:

34 AVERY
I'll tell you what we have to do.

DIAL:

EP: 102B

SC: 35 PNL: 1/5



ACTION:

34 AVERY

DIAL: We have to put our heads together and CATCH that thing!

EP: 102B

JAX & TRACKER

SC: 35 PNL: 2/5

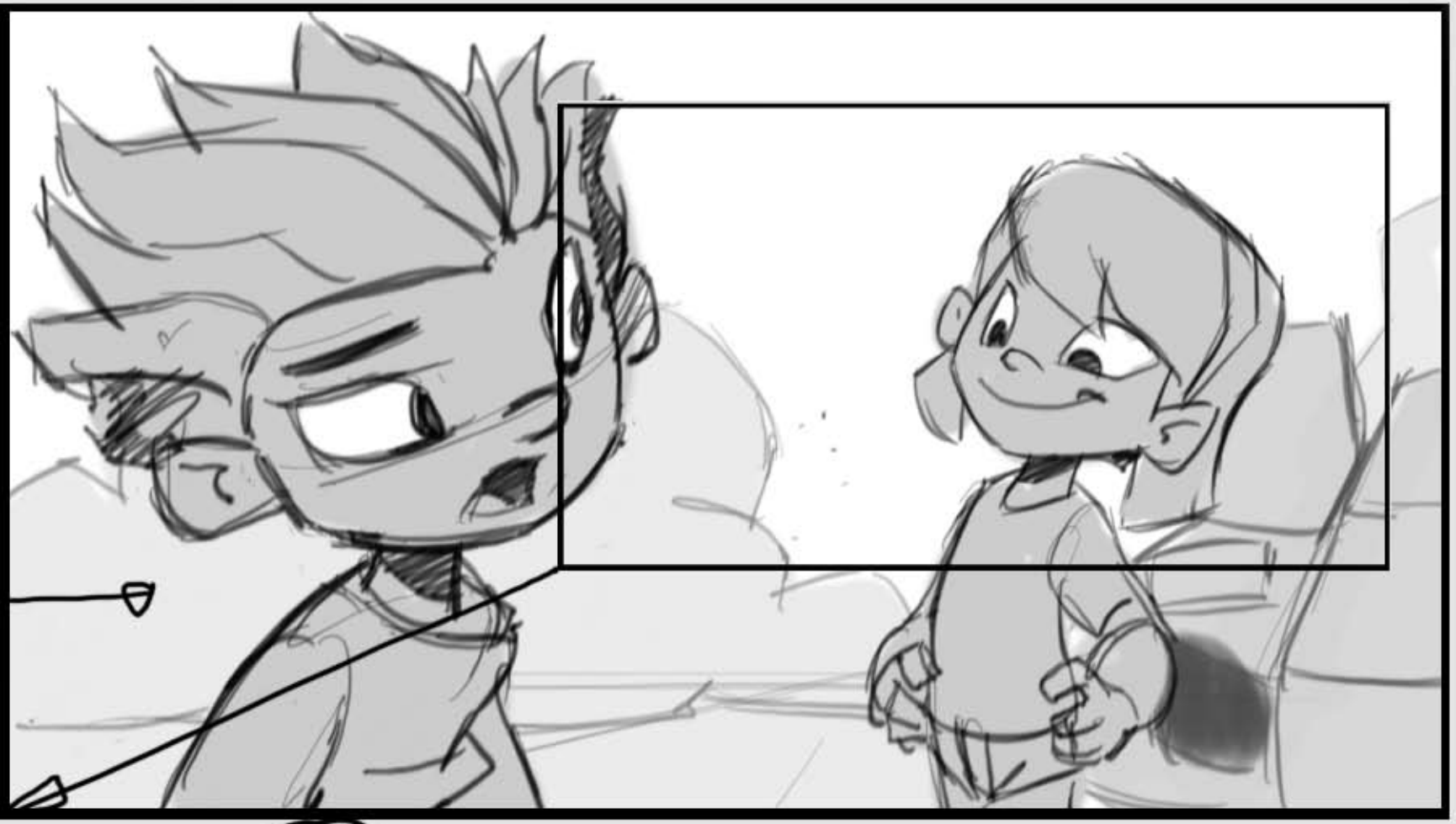
ACTION:

35 BO
Capture the beast?

DIAL:

EP: 102B

SC: 35 PNL: 3/5



ACTION: PAN BO IN ON TRUCK-OUT...

35 BO
Gee. I was thinking maybe we could just...

DIAL:

EP: 102B

SC: 35 PNL: 4/5

ACTION:

35 BO

DIAL: not do that?

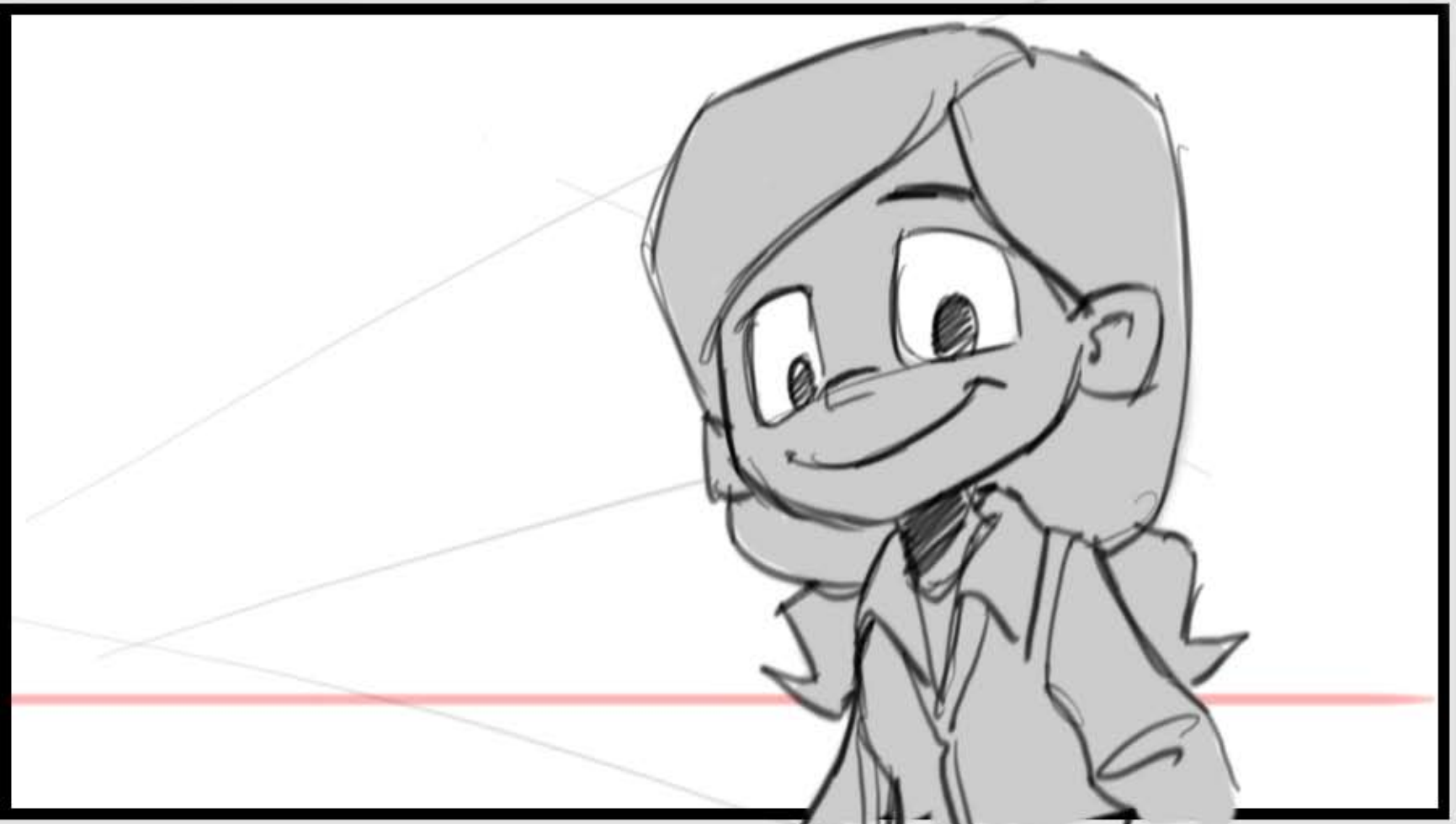
EP: 102B

SC: 35 PNL: 5/5

ACTION:

DIAL:

EP: 102B



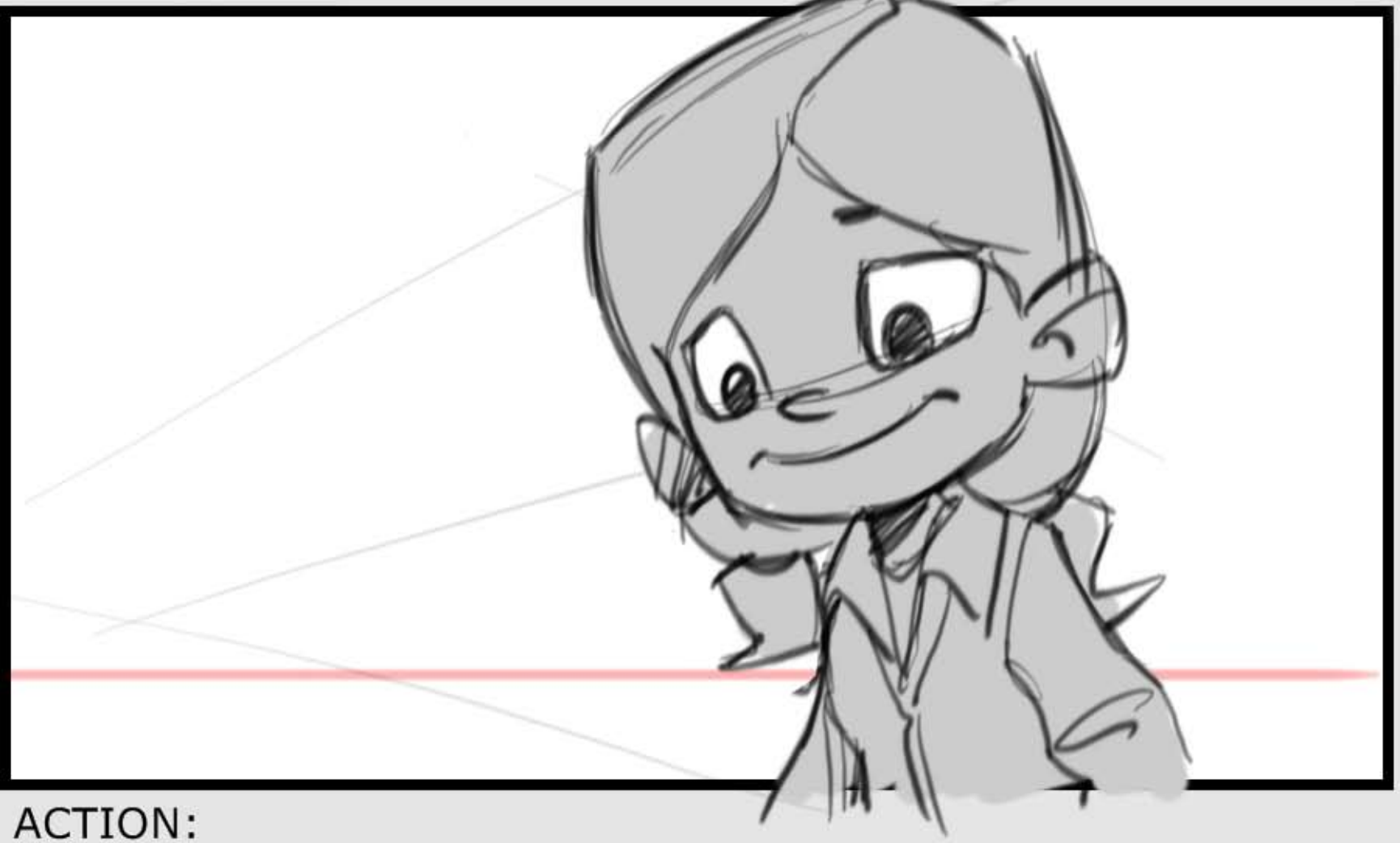
SC: 36 PNL: 1/3

ACTION:

DIAL:

EP: 102B

SC: 36 PNL: 2/3

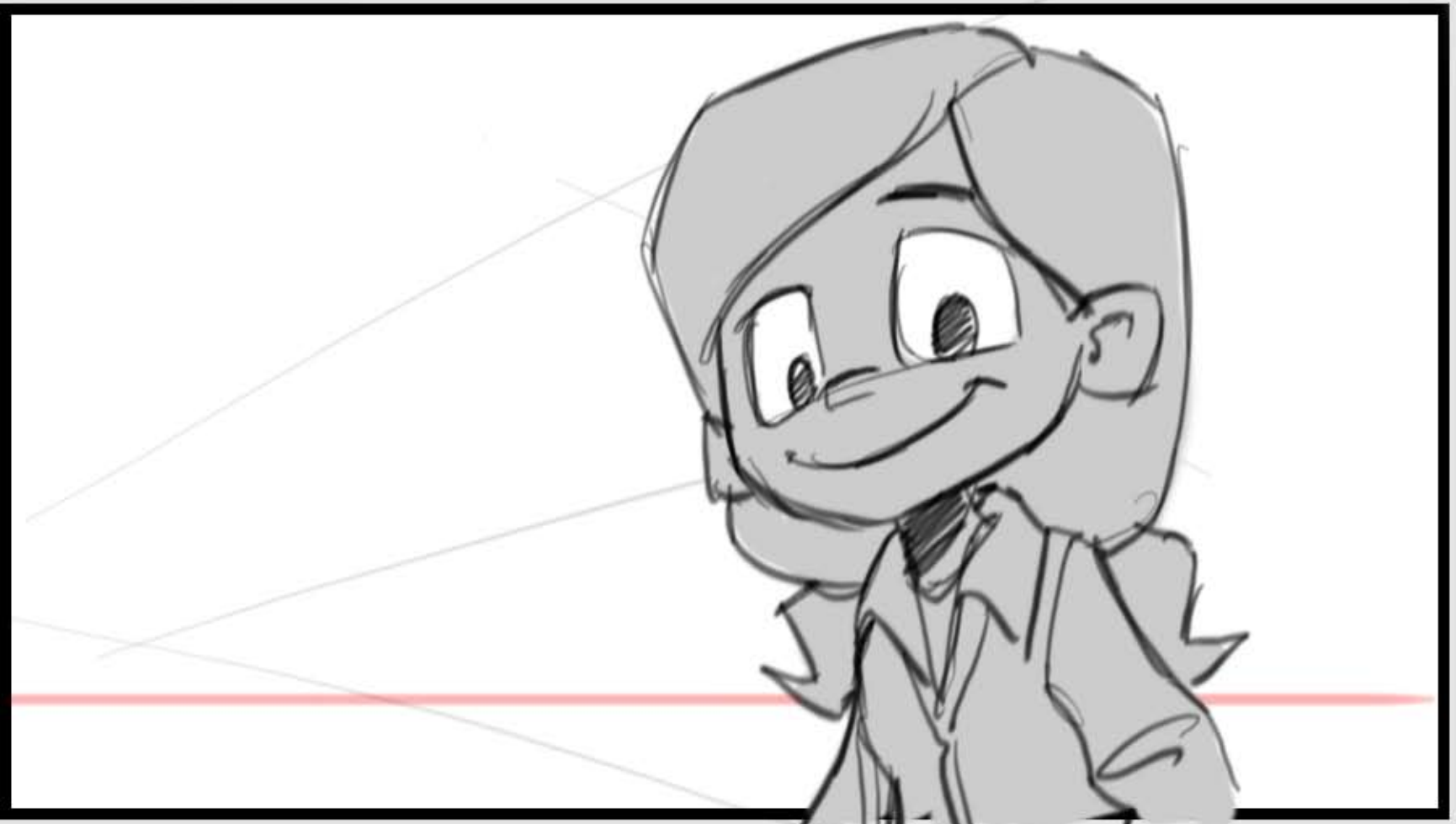


ACTION:

DIAL:

EP: 102B

SC: 36 PNL: 3/3



ACTION:

36 OWEN
If we caught it,

DIAL:

EP: 102B

JAX & TRACKER

SC: 37 PNL: 1/2

ACTION:

36 OWEN
we'd be heroes.

DIAL:

EP: 102B

SC: 37 PNL: 2/2

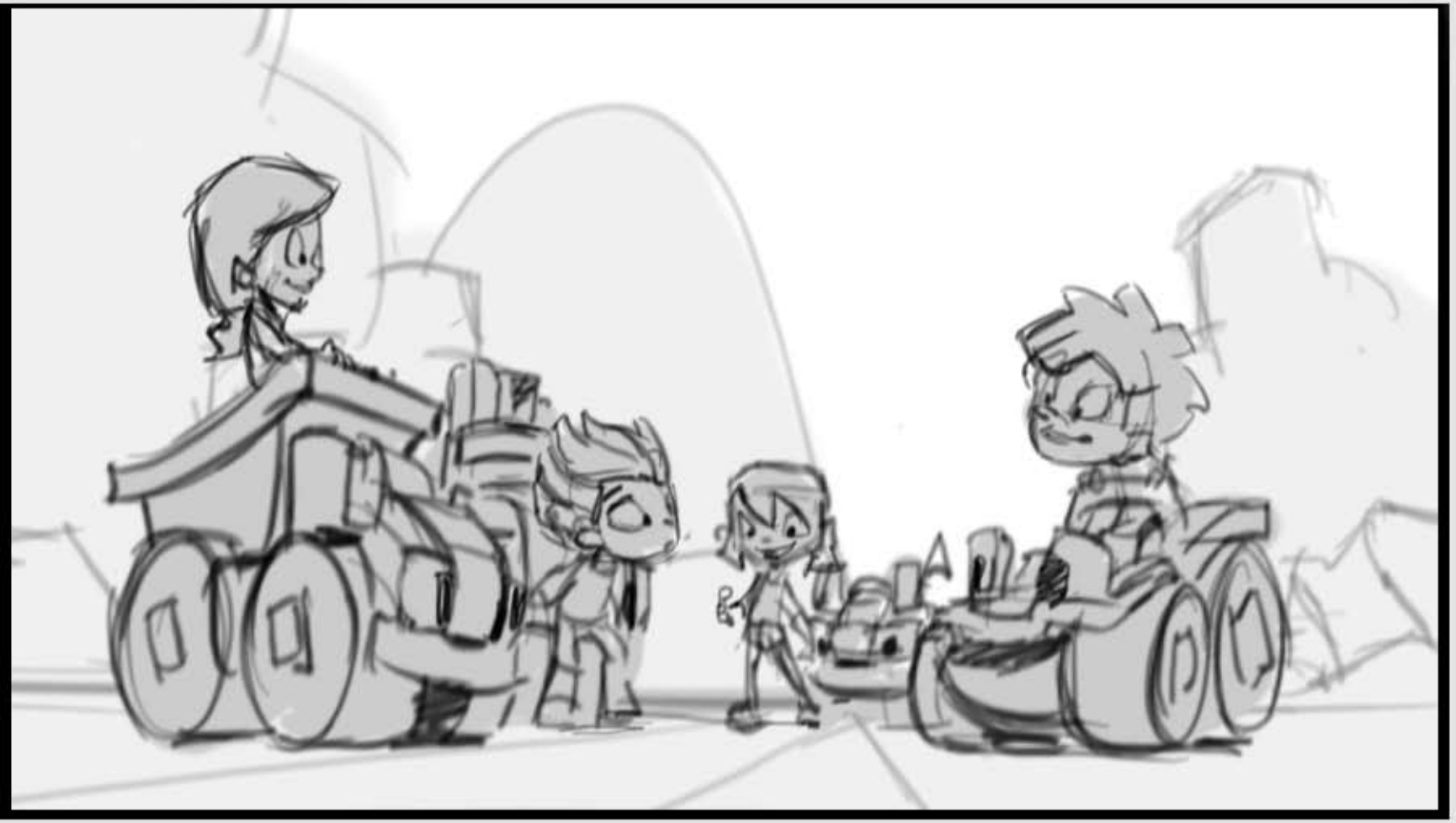
ACTION:

37 AVERY
Are you with me?

DIAL:

EP: 102B

SC: 38 PNL: 1/6



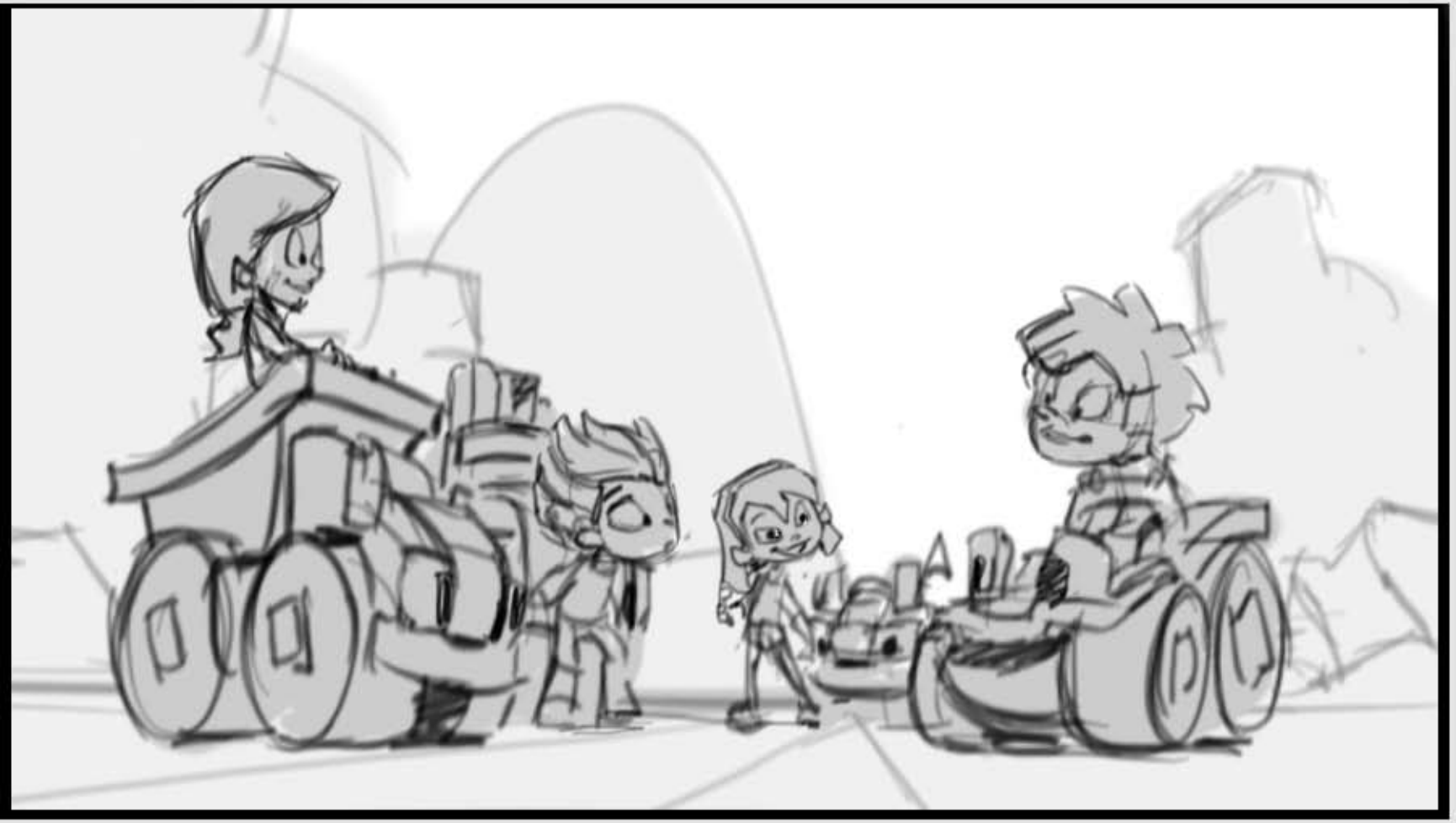
ACTION:

37 AVERY
Let's DO this!

DIAL:

EP: 102B

SC: 38 PNL: 2/6



ACTION:

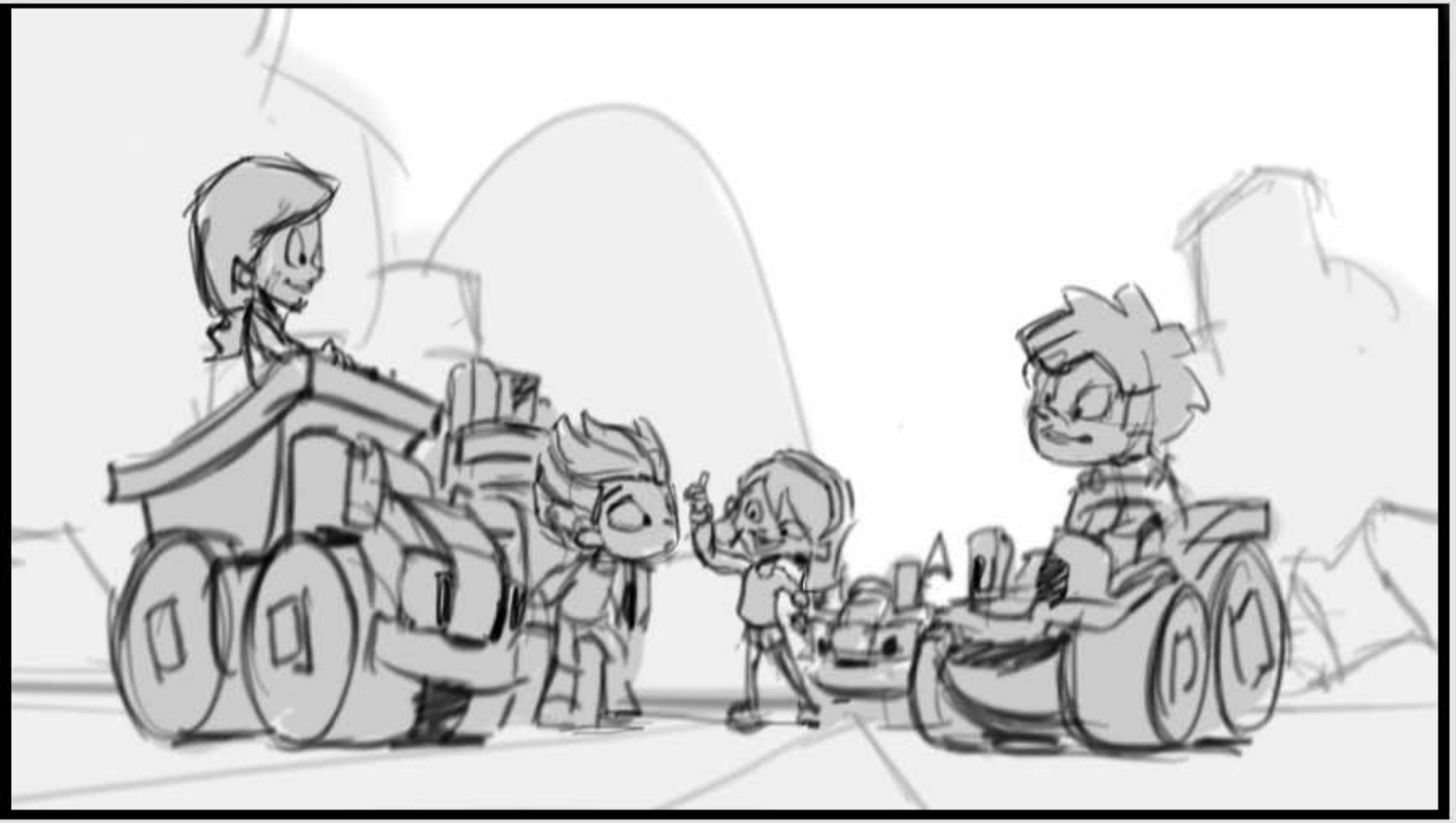
37 AVERY

To the Gear Up Garage!

DIAL:

EP: 102B

SC: 38 PNL: 3/6



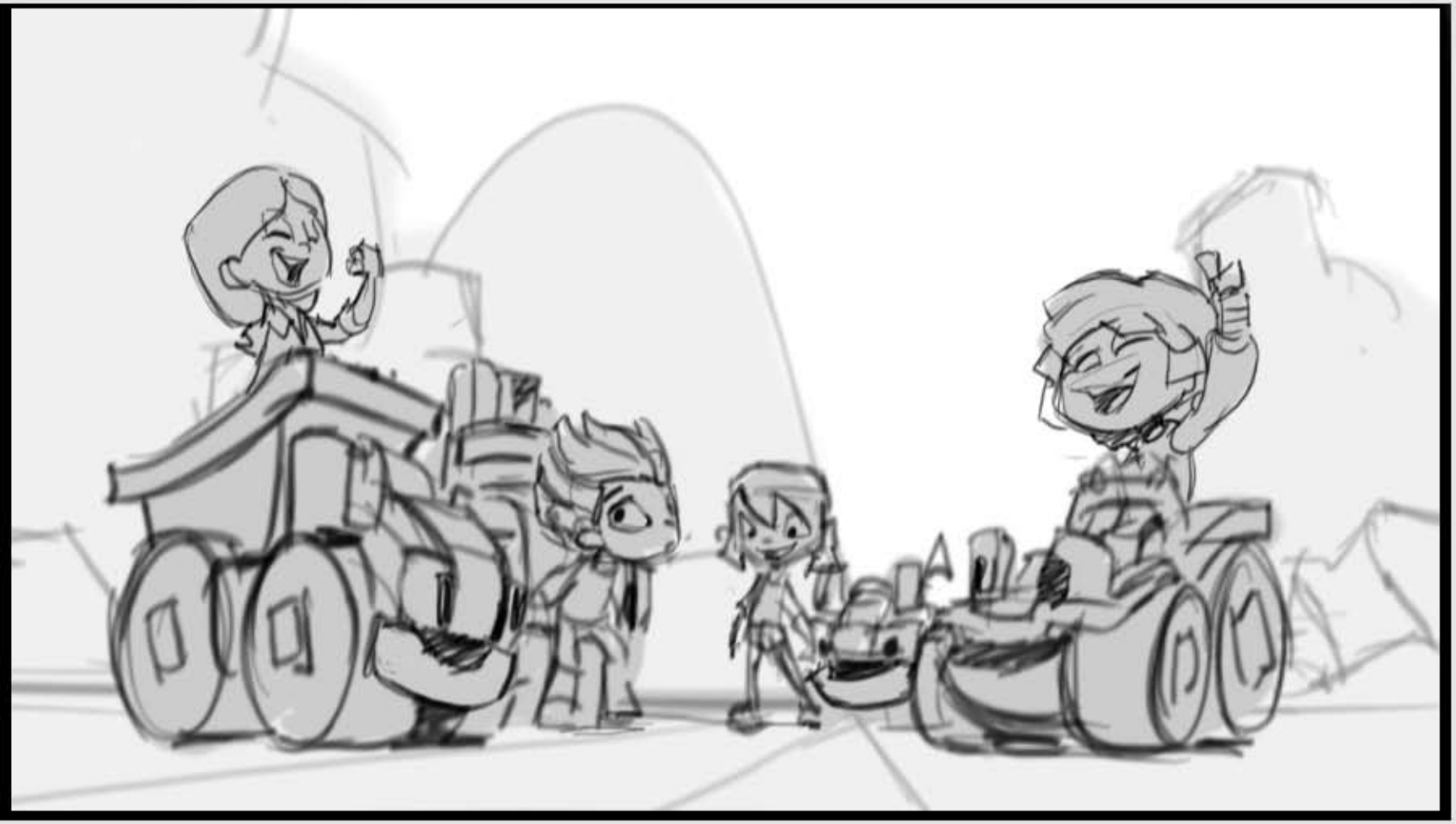
ACTION:

DIAL: LORI & AWEN: <CHEER!!>

EP: 102B

JAX & TRACKER

SC: 38 PNL: 4/6



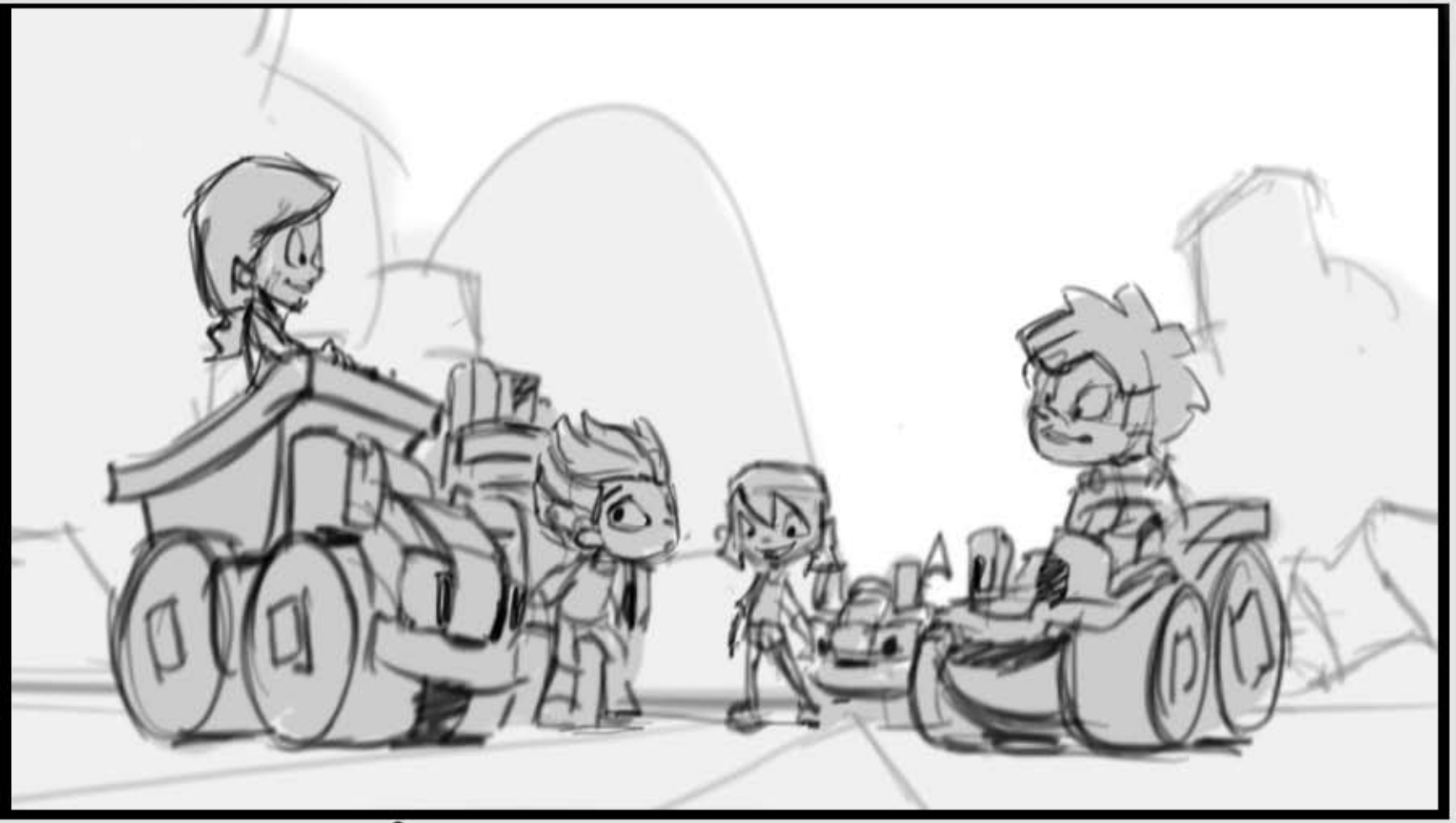
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 38 PNL: 5/6



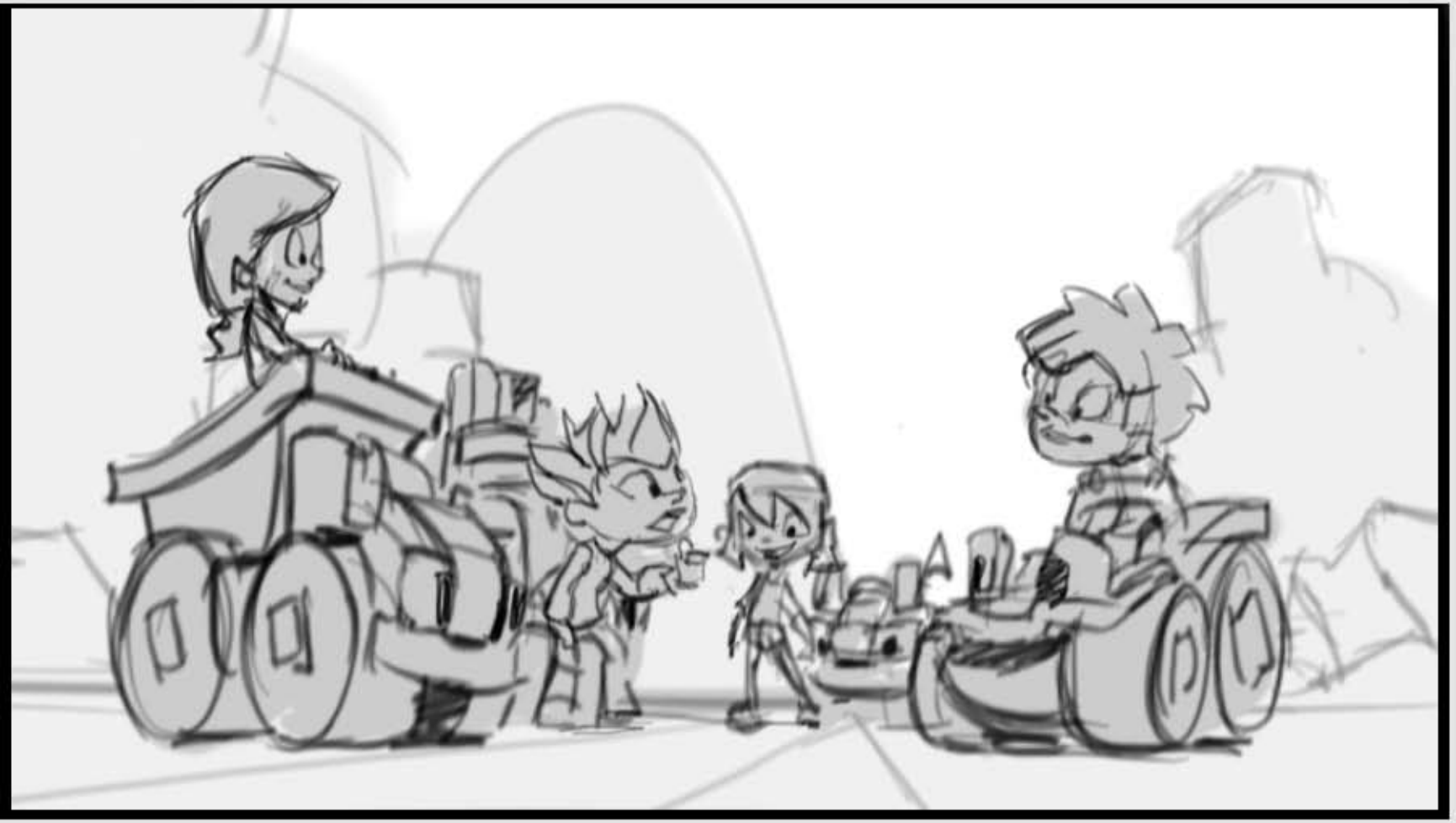
ACTION: STOP LOOK AT BO---

DIAL: BO: UNENTHUSIASTIC "YAY."

EP: 102B

JAX & TRACKER

SC: 38 PNL: 16

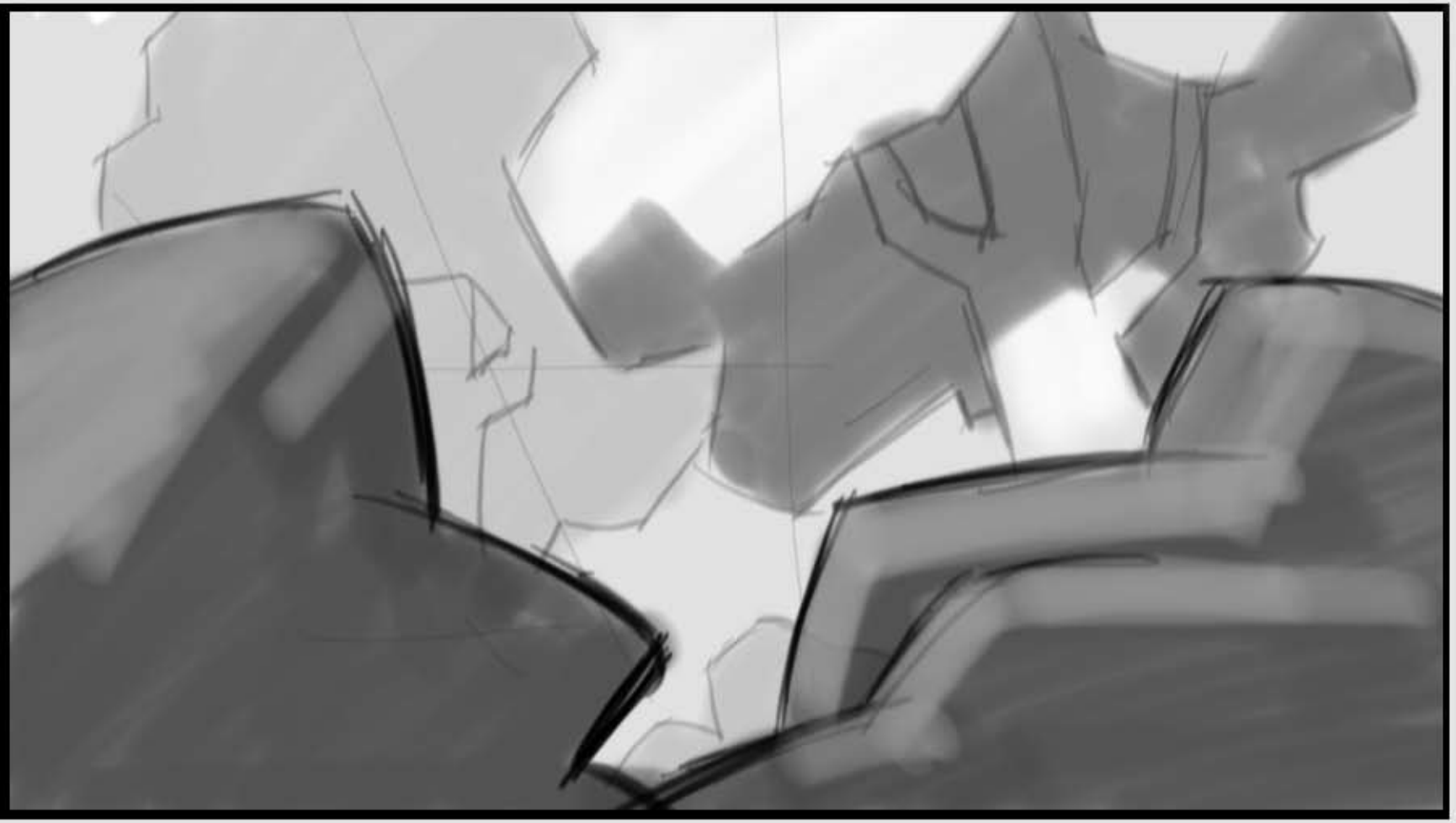


ACTION:

DIAL:

EP: 102B

SC: 38A PNL: 1/7



ACTION: 4. EXT. FOREST - CONTINUOUS

DIAL:

38 REV
Rumble!!!

EP: 102B

JAX & TRACKER

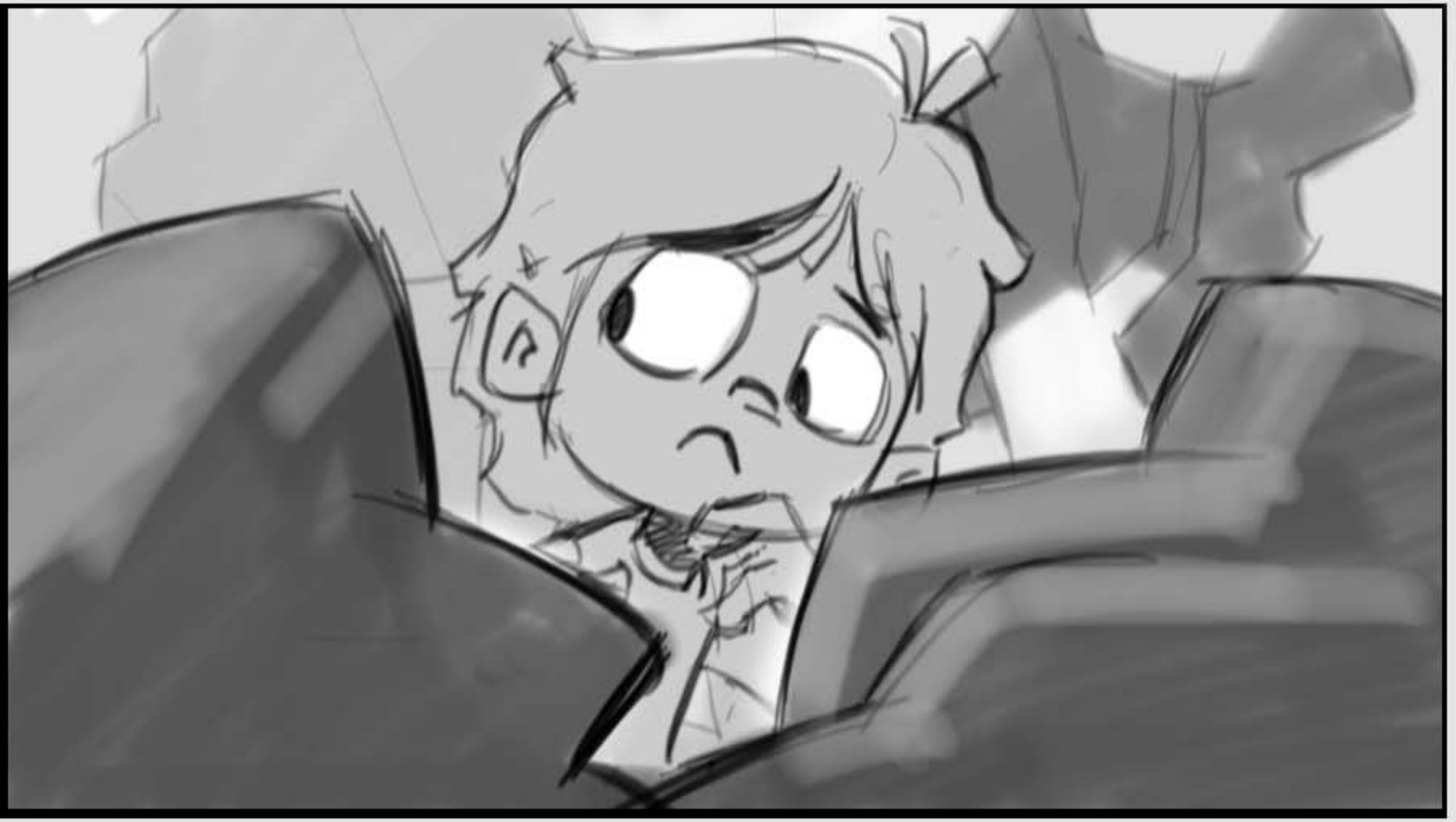
SC: 38A PNL: 2/7

ACTION:

DIAL:

EP: 102B

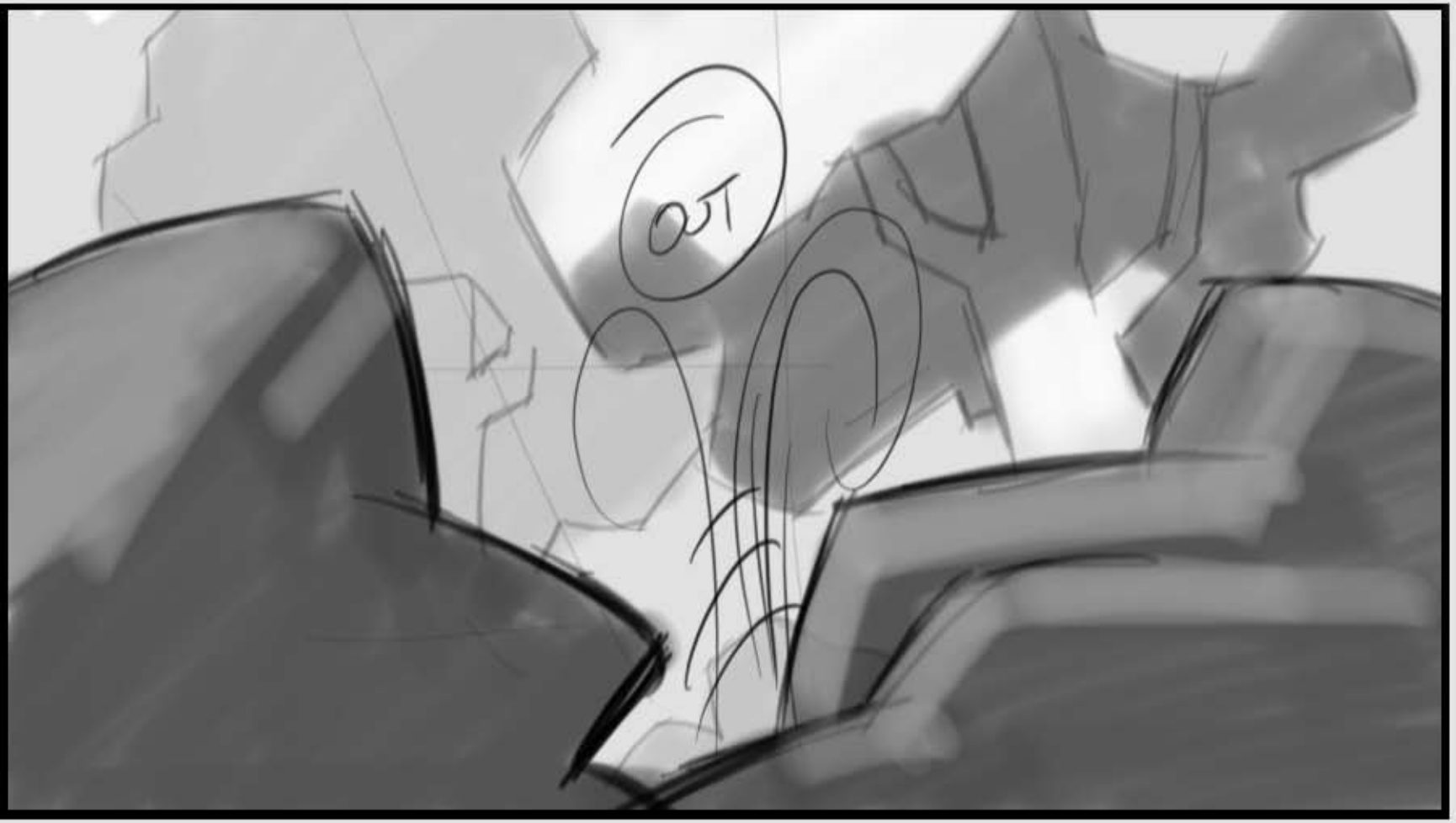
SC: 38A PNL: 3/7



ACTION:

DIAL:

EP: 102B



SC: 38A PNL: 4/7

ACTION:

38 REV
Ruuuuummmmbllllleee!!

DIAL:

EP: 102B

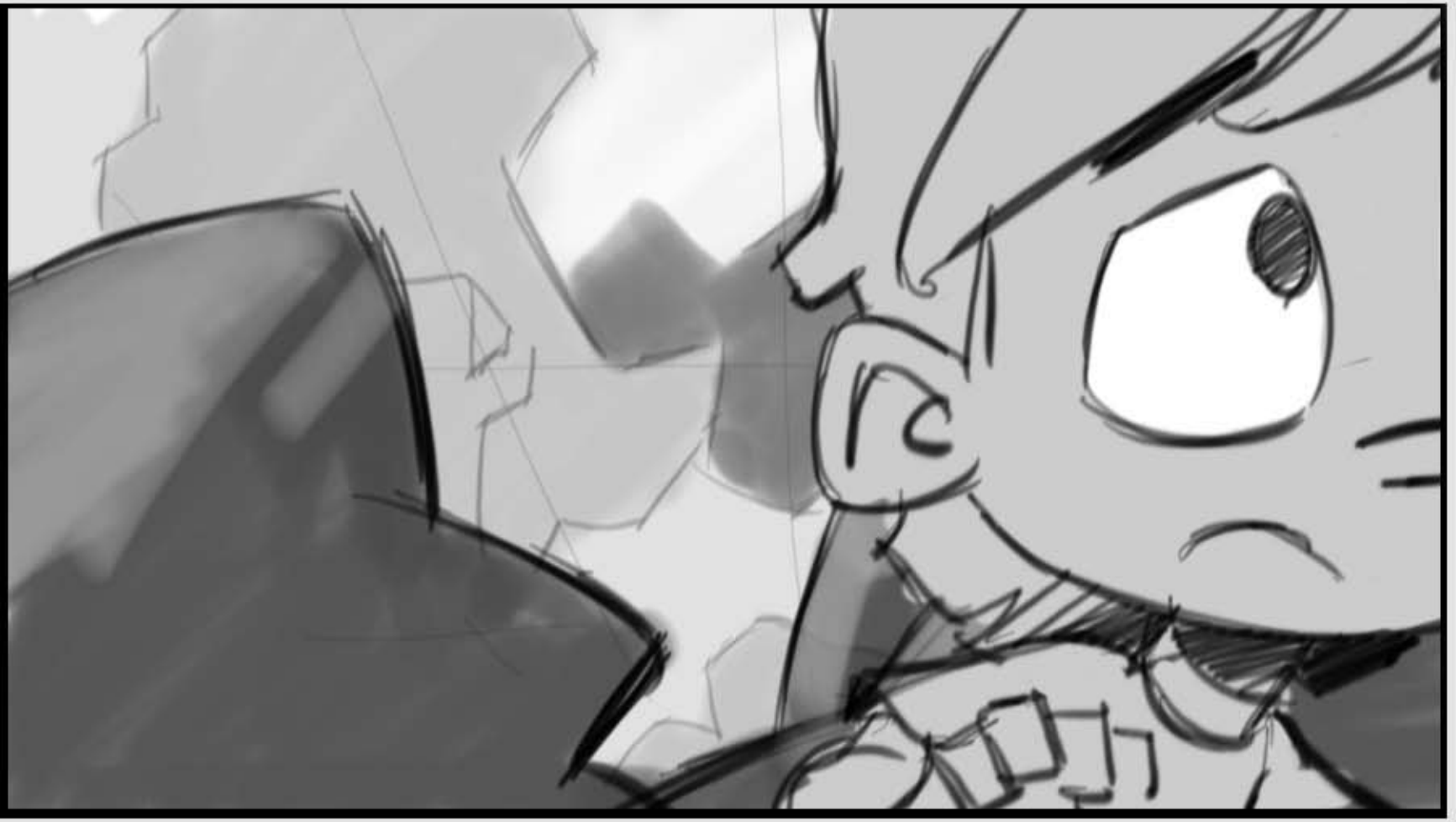
SC: 38A PNL: 5/7

ACTION:

DIAL:

EP: 102B

SC: 38A PNL: 6/7



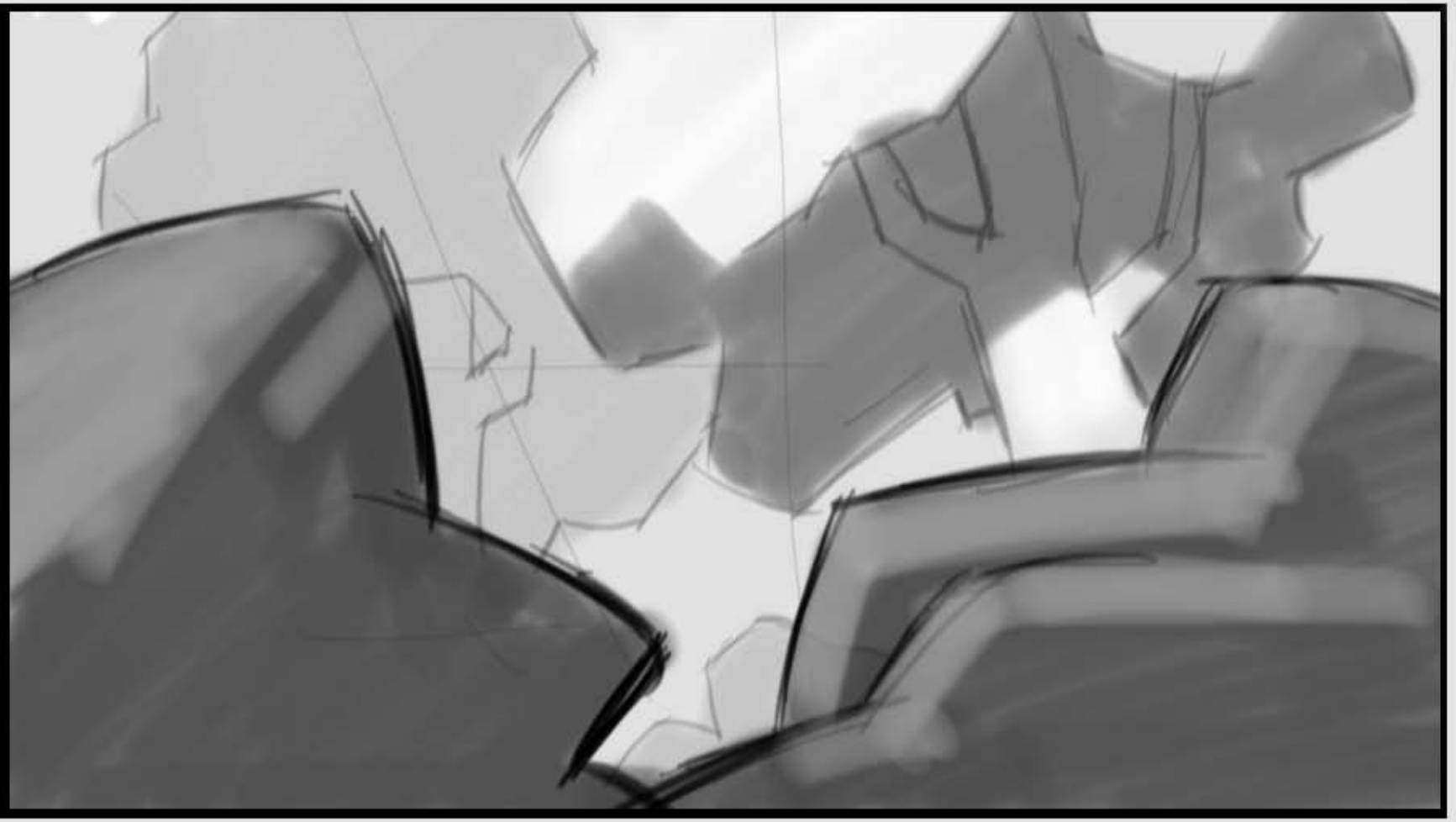
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 38A PNL: 7/7



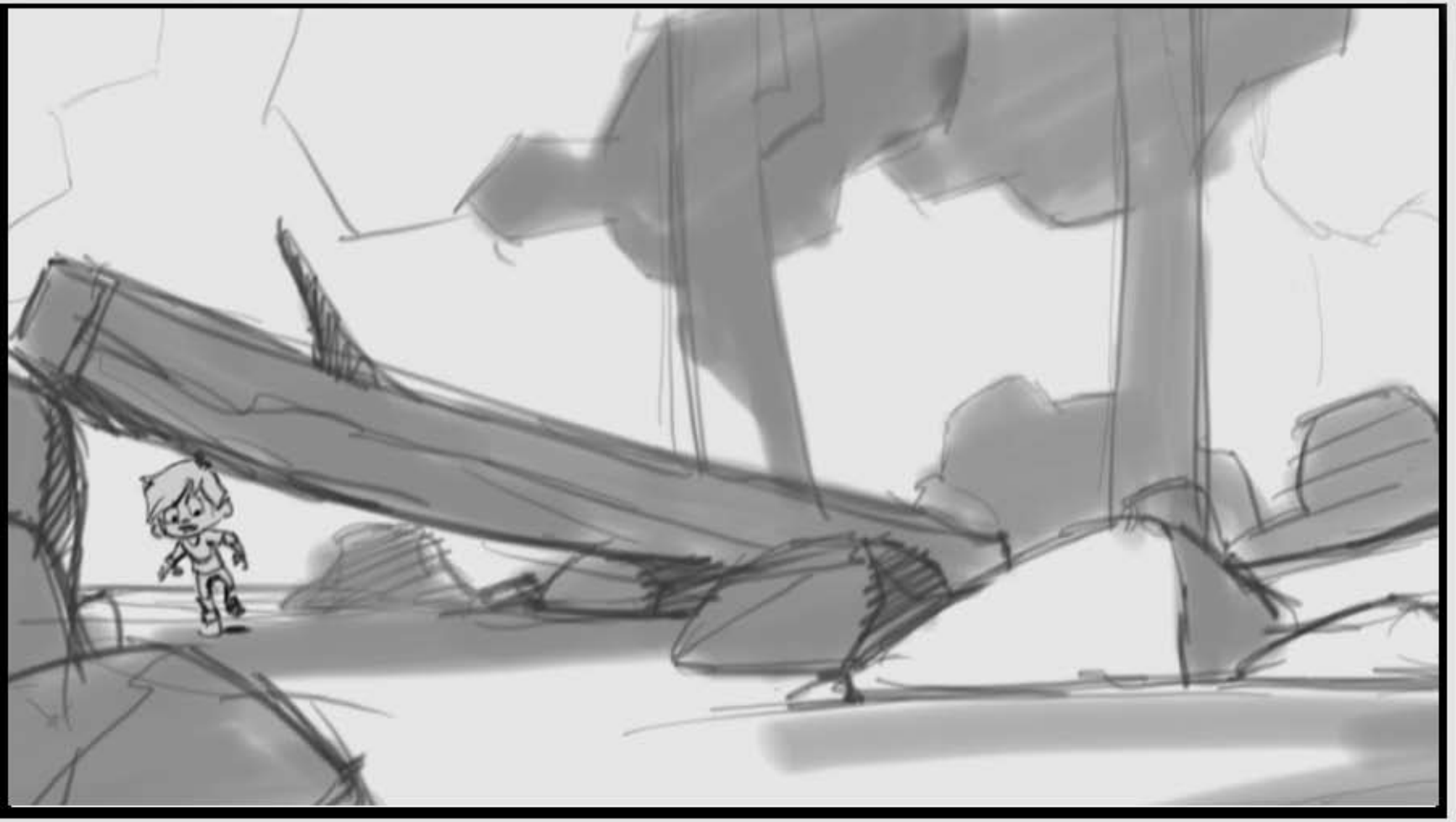
ACTION:

DIAL:

38 REV
Rumble!!!

EP: 102B

SC: 39 PNL: 1/10

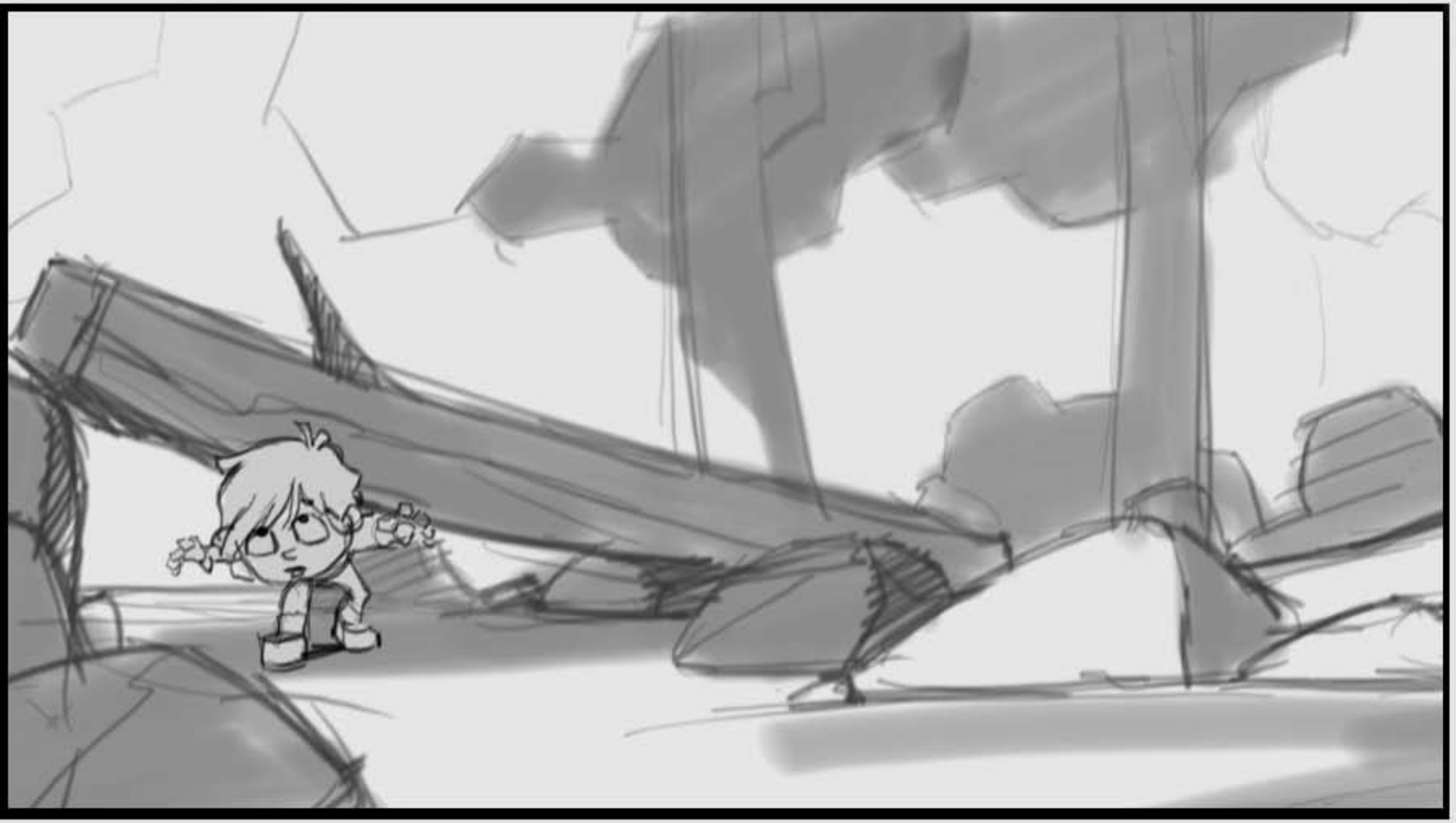


ACTION:

DIAL:

EP: 102B

SC: 39 PNL: 2/10

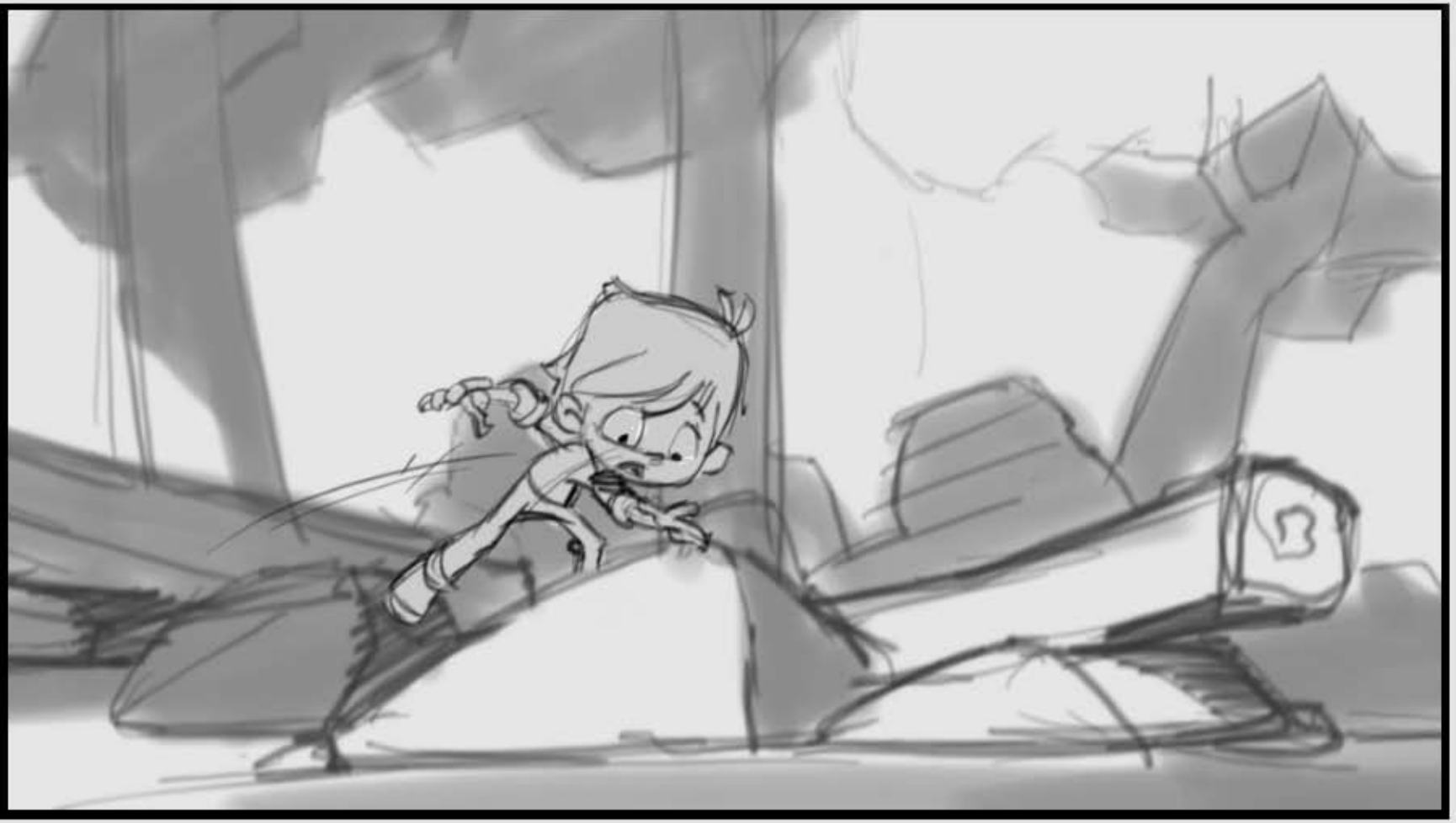


ACTION:

DIAL:

EP: 102B

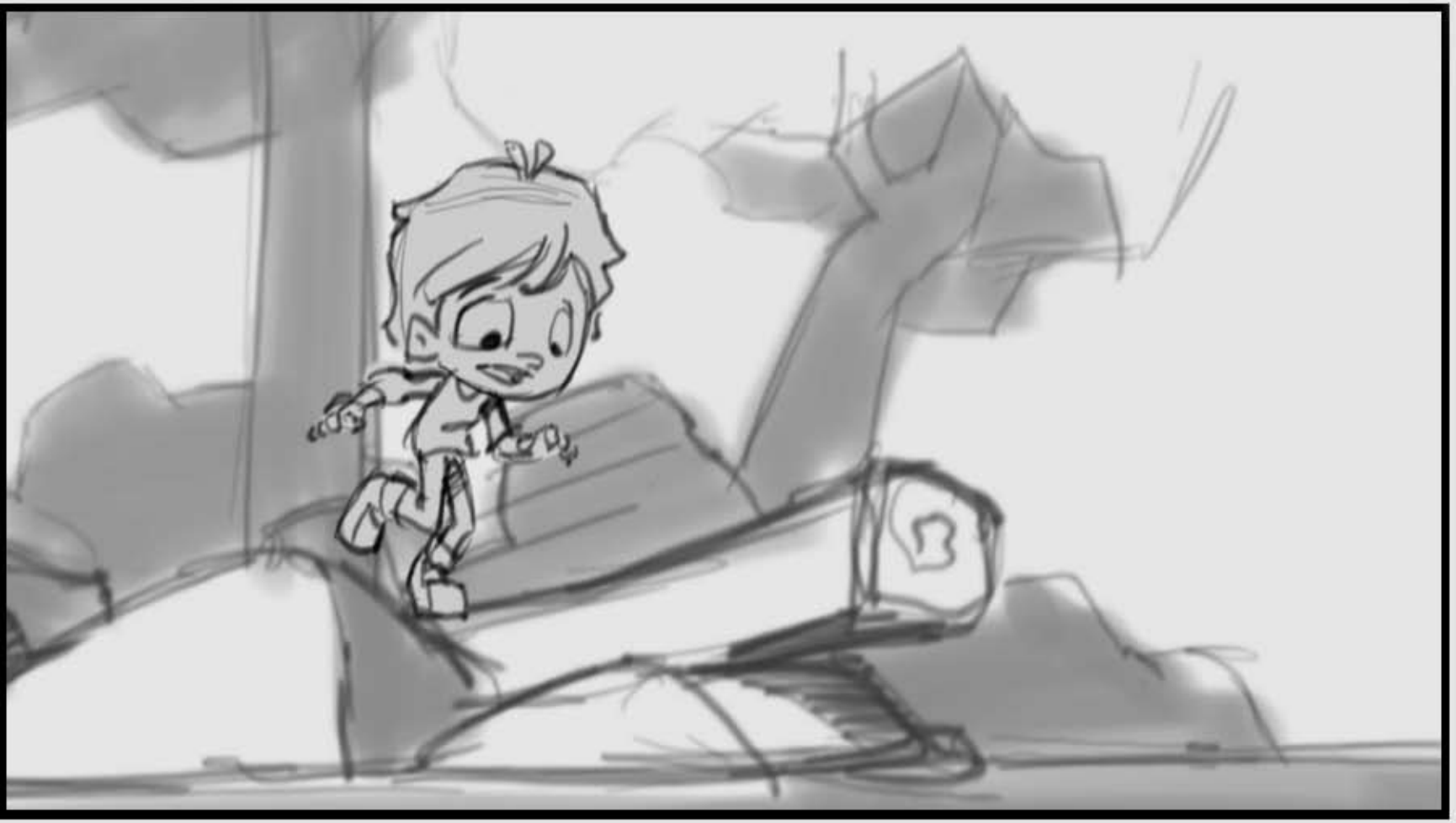
SC: 39 PNL: 3/10



ACTION:

DIAL:

EP: 102B



SC: 39 PNL: 9/10

ACTION:

DIAL:

EP: 102B

SC: 39 PNL: 5/10

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 39 PNL: 6/10

ACTION:

DIAL:

EP: 102B

SC: 39 PNL: 7/10

ACTION:

DIAL:

38 REV
Rumble!!!

EP: 102B

JAX & TRACKER

SC: 39 PNL: 8/10

ACTION:

38 REV
Ruuuuummmmm!

DIAL:

EP: 102B

SC: 39 PNL: 9/10

ACTION:

38 REV

DIAL: blllleee!!

EP: 102B

SC: 39 PNL: 10/10

ACTION:

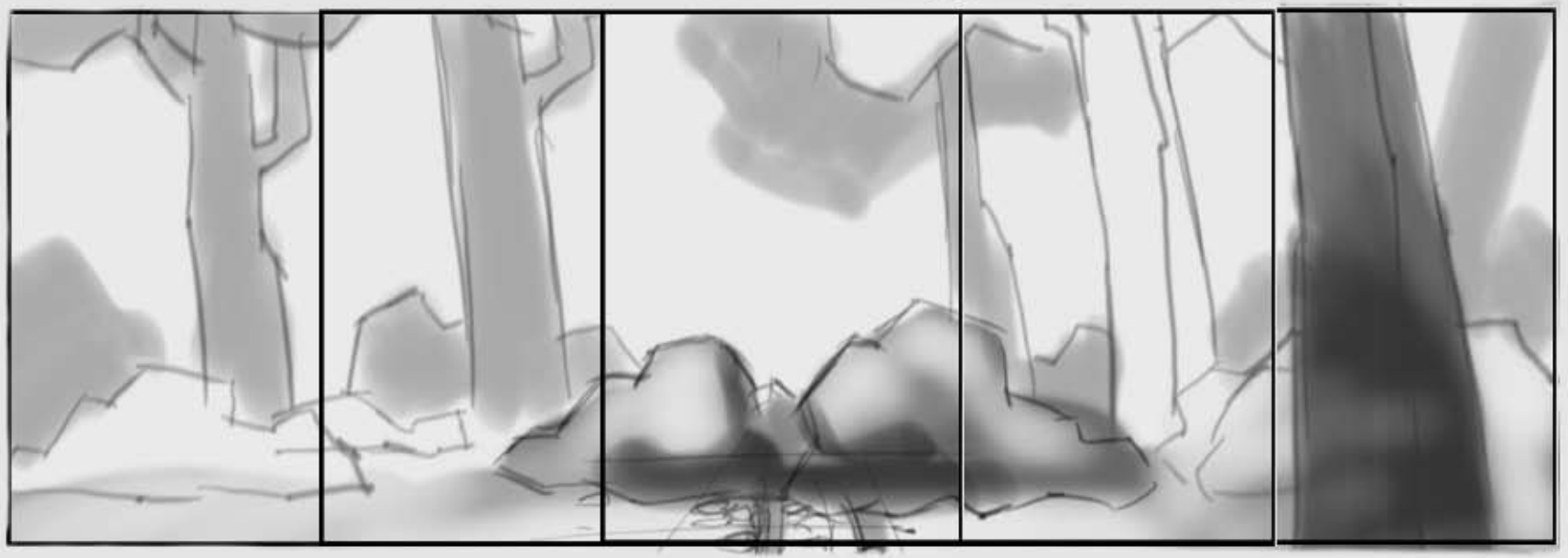
DIAL:

P.O.V (PAW)

EP: 102B

SC: 40 PNL:

C A B



ACTION:

DIAL:

EP: 102B

SC: 91 PNL: 1/4

ACTION:

DIAL:

EP: 102B

SC: 41 PNL: 2/4

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 41 PNL: 3/4

ACTION:

DIAL:

EP: 102B

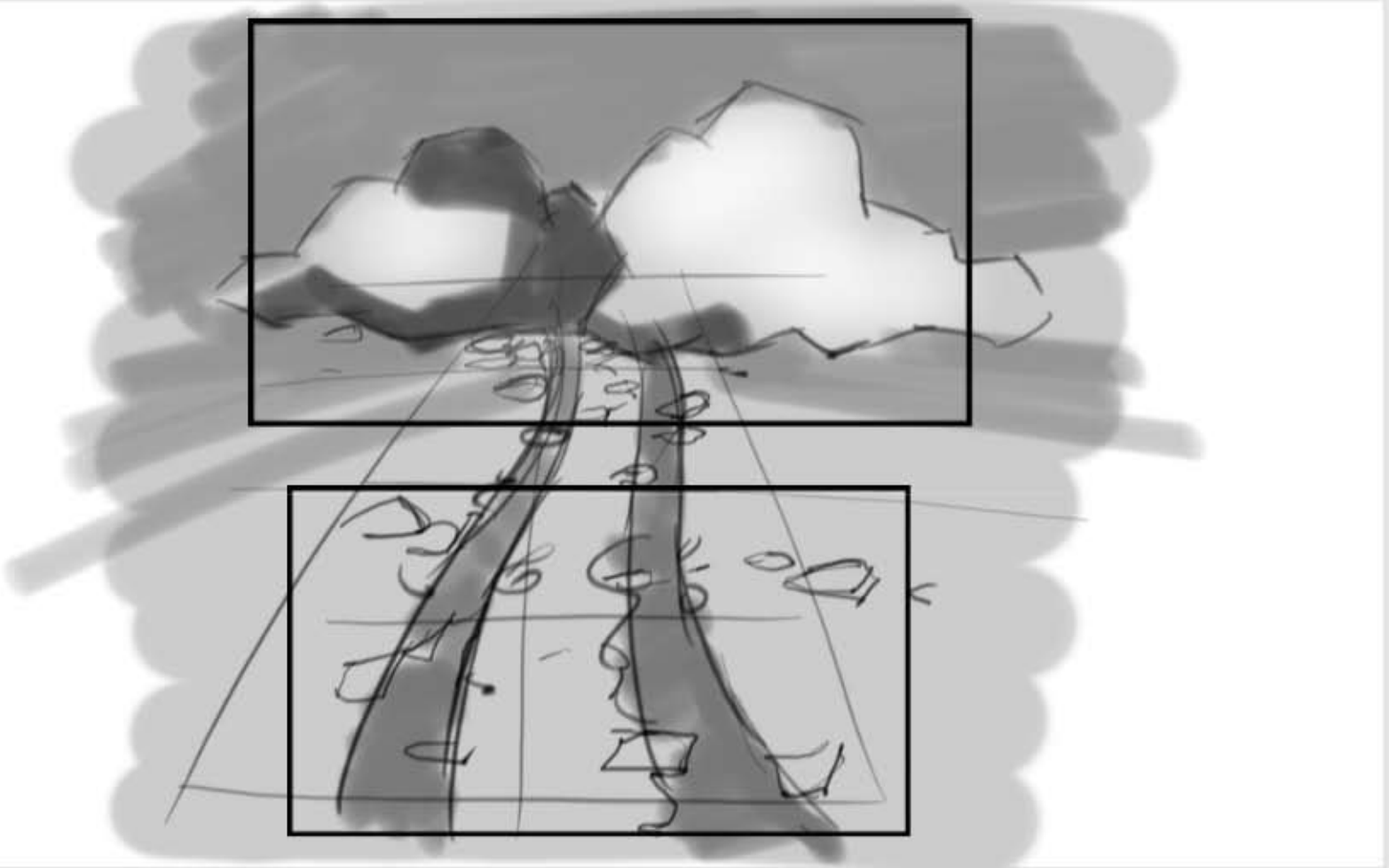
SC: 91 PNL:

ACTION:

DIAL:

EP: 102B

SC: 42 PNL:



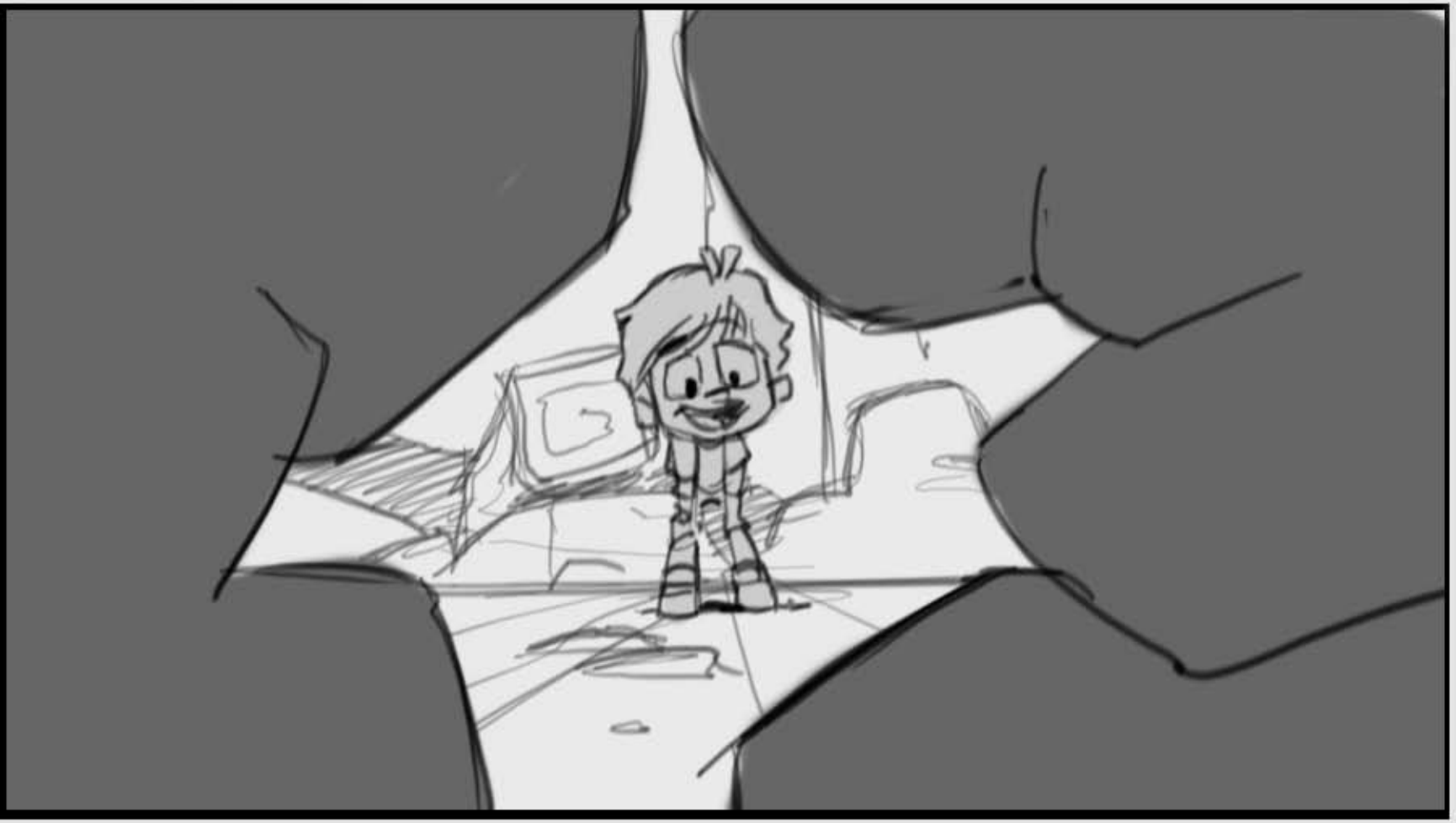
ACTION:

39 REV (CONT'D)
Yes!

DIAL:

EP: 102B

SC: 43 PNL: 1/5



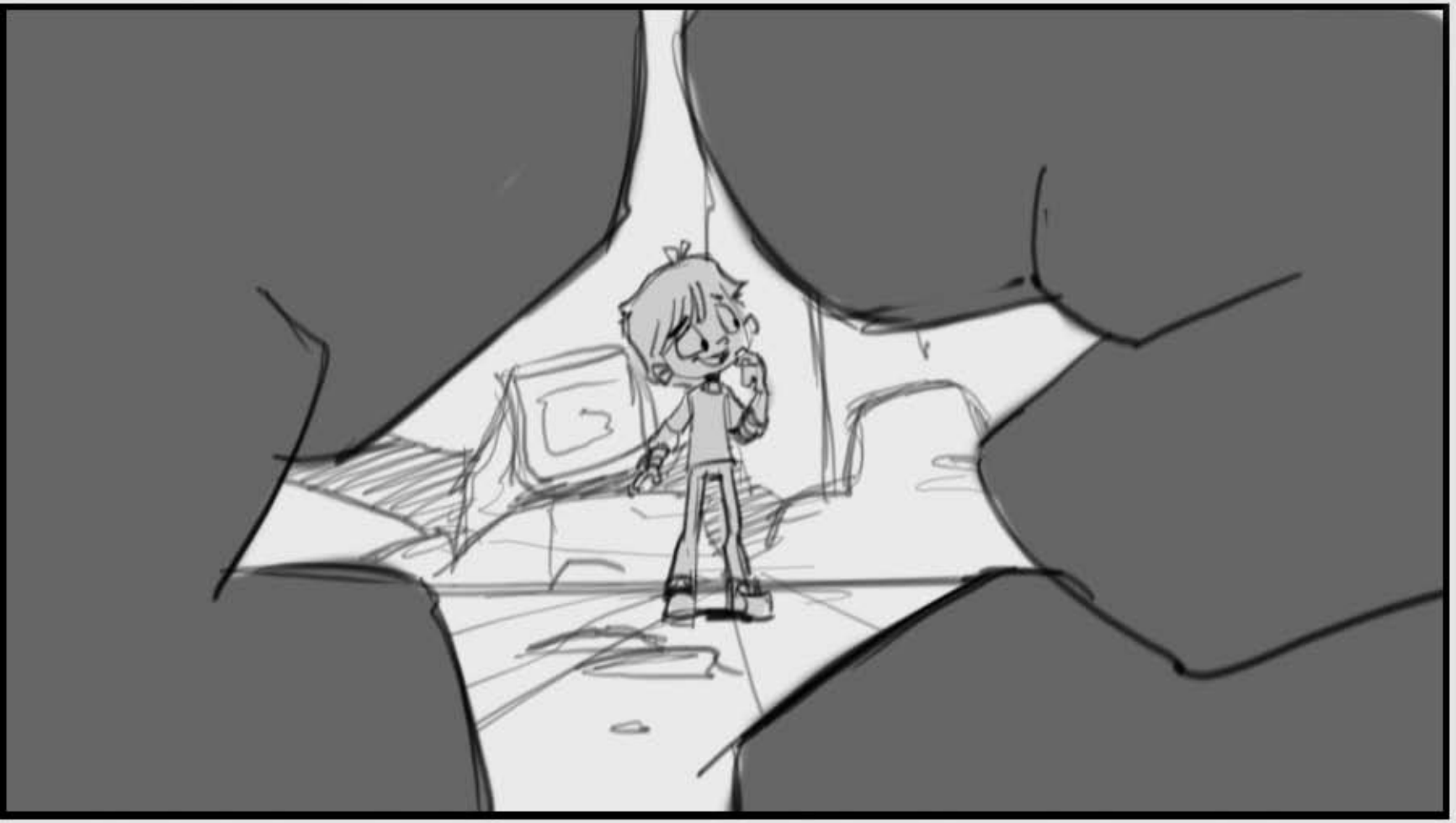
ACTION:

39 REV (CONT'D)
He was here!

DIAL:

EP: 102B

SC: 43 PNL:



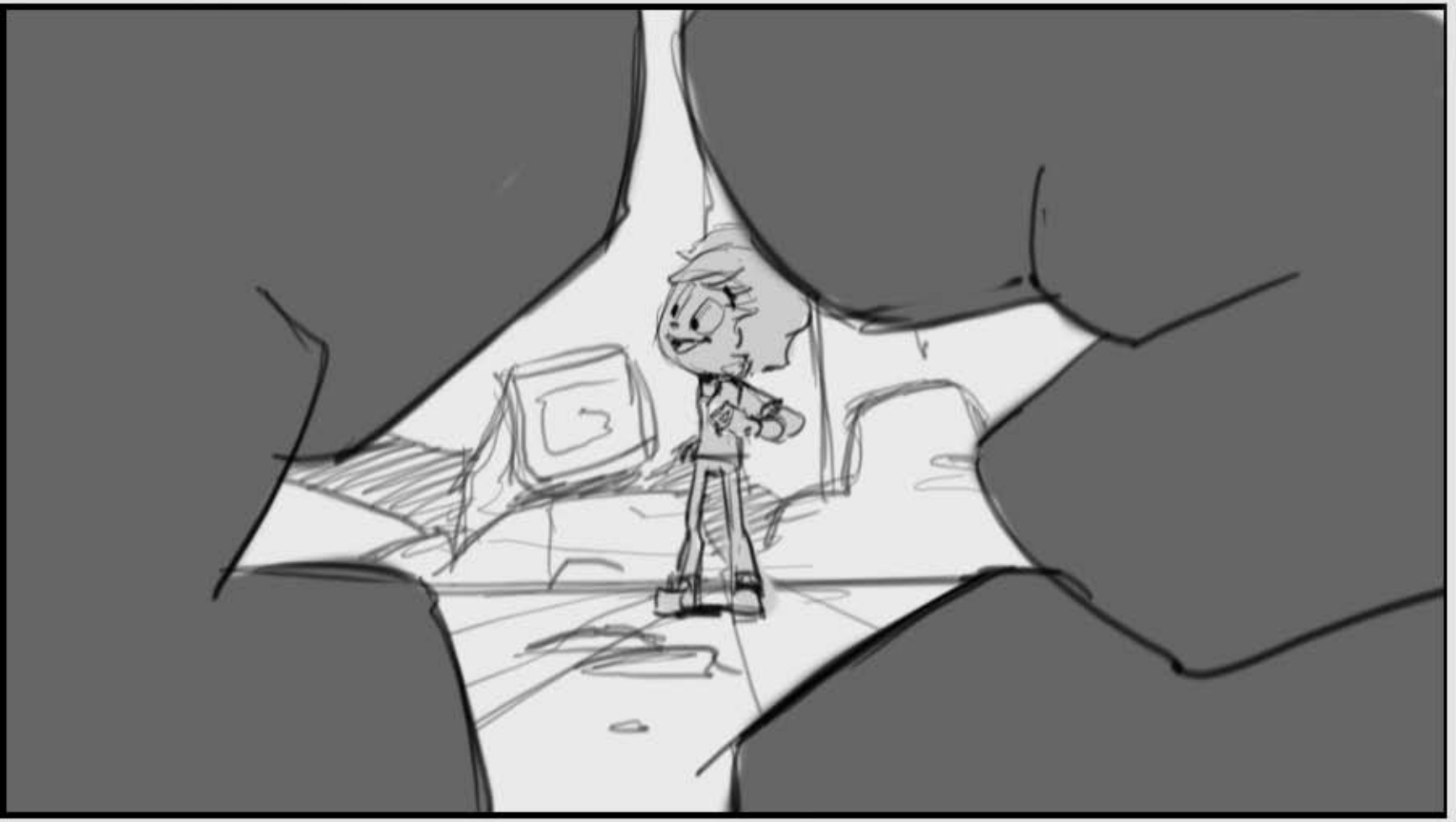
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 43 PNL: 3/5

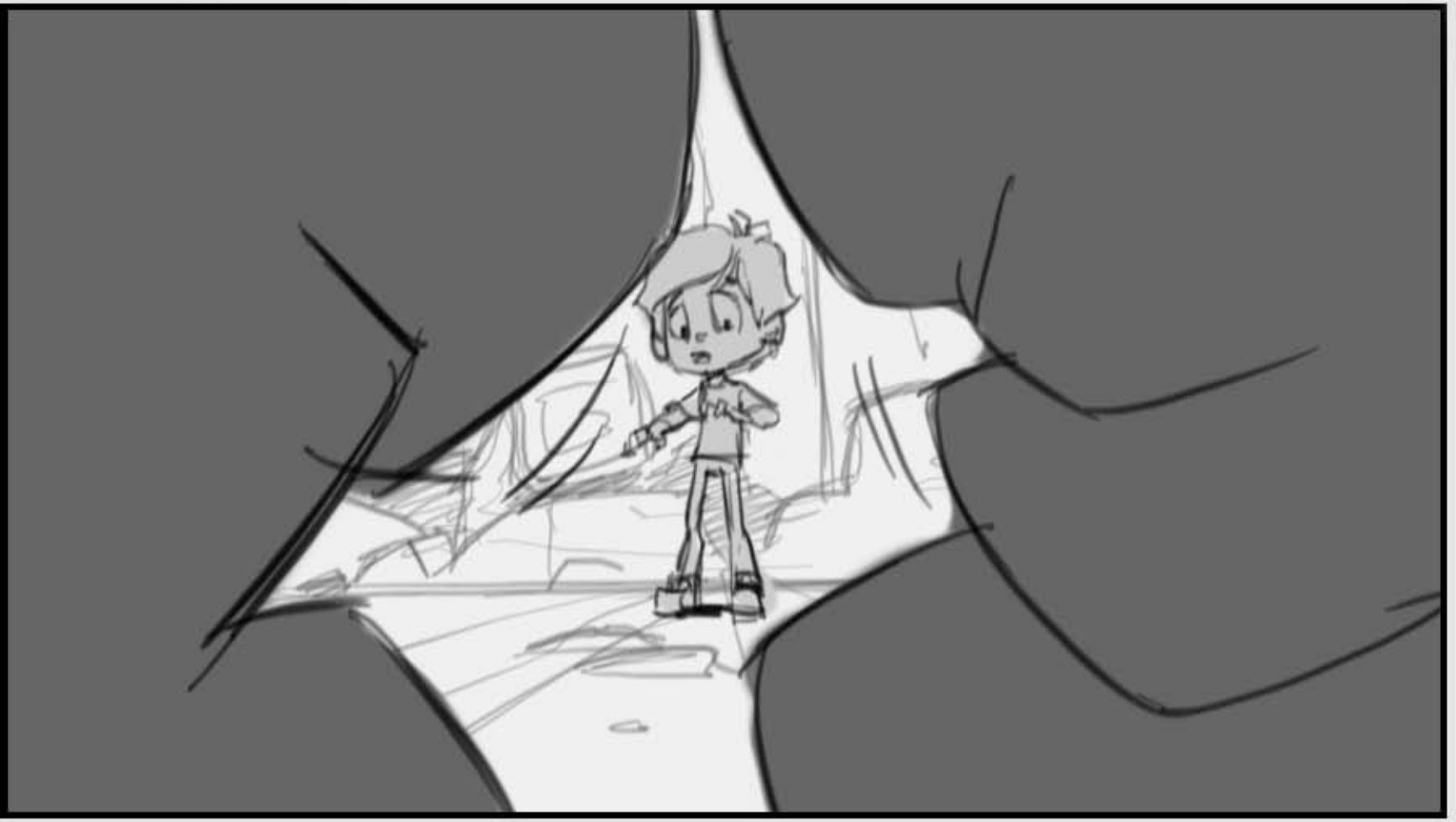


ACTION:

DIAL:

EP: 102B

SC: 43 PNL: 4/5



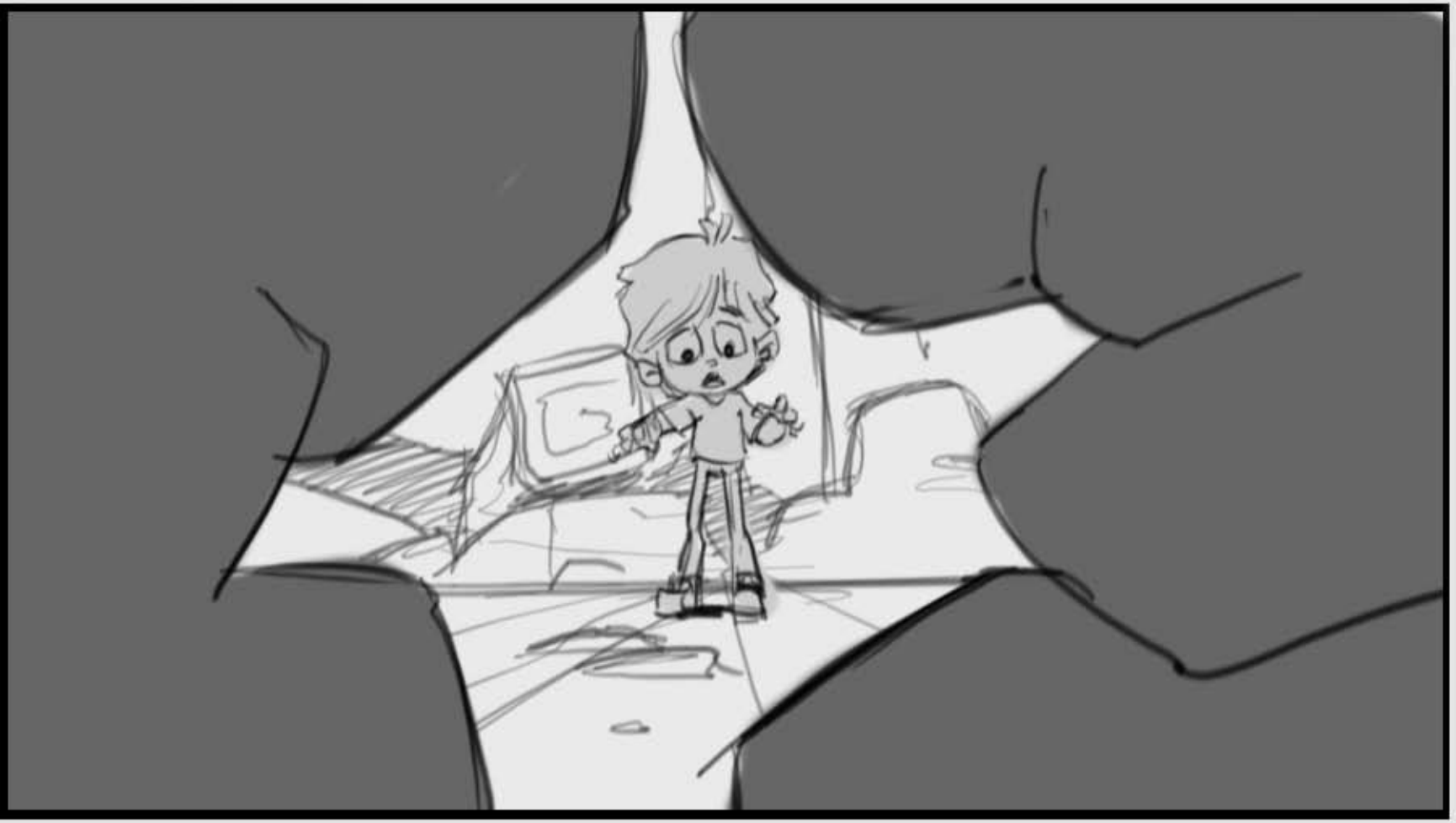
ACTION:

39 REV (CONT'D)
Rrruummmmble?!?

DIAL:

EP: 102B

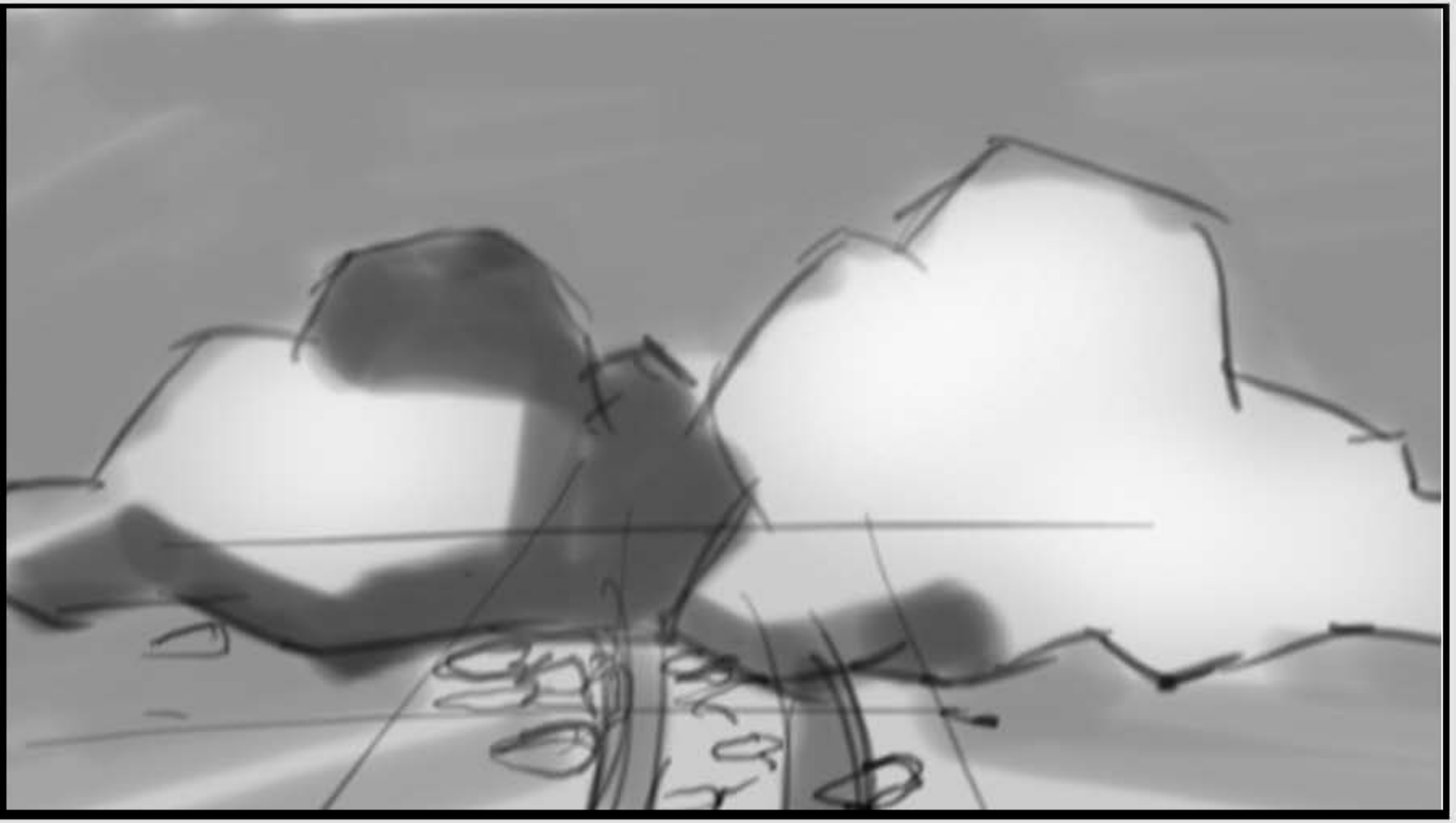
SC: 43 PNL: 5/5



ACTION:

DIAL:

EP: 102B



SC: 44 PNL: 1/2

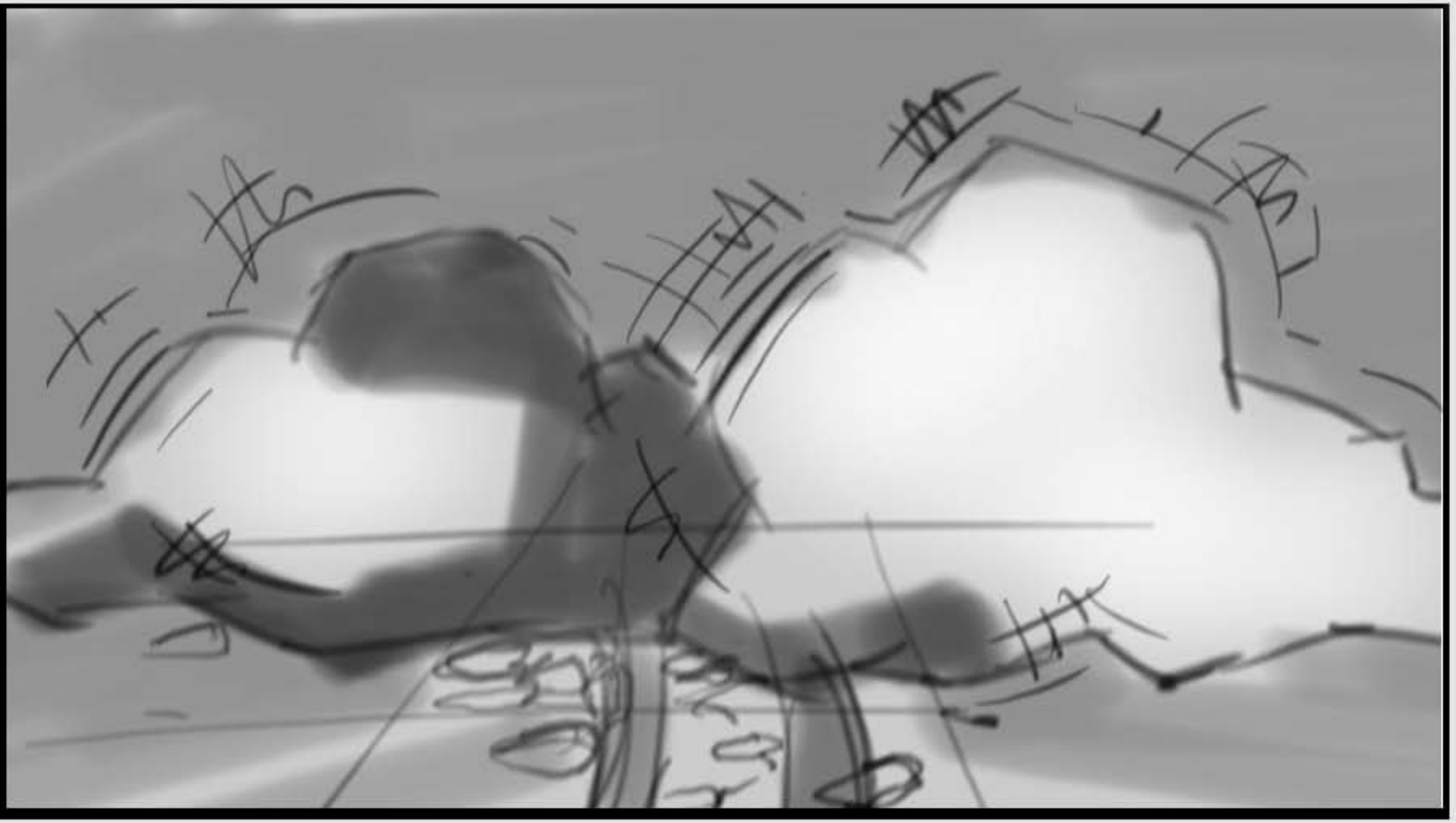
ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 44 PNL: 2/2



ACTION: BUSHES SHAKE . . .

40 REV (CONT'D)
Th-that doesn't sound like Rumble.

DIAL:

EP: 102B

JAX & TRACKER

SC: 45 PNL: 1/2

ACTION:

40 REV (CONT'D)

DIAL: It sounds like...

EP: 102B

JAX & TRACKER

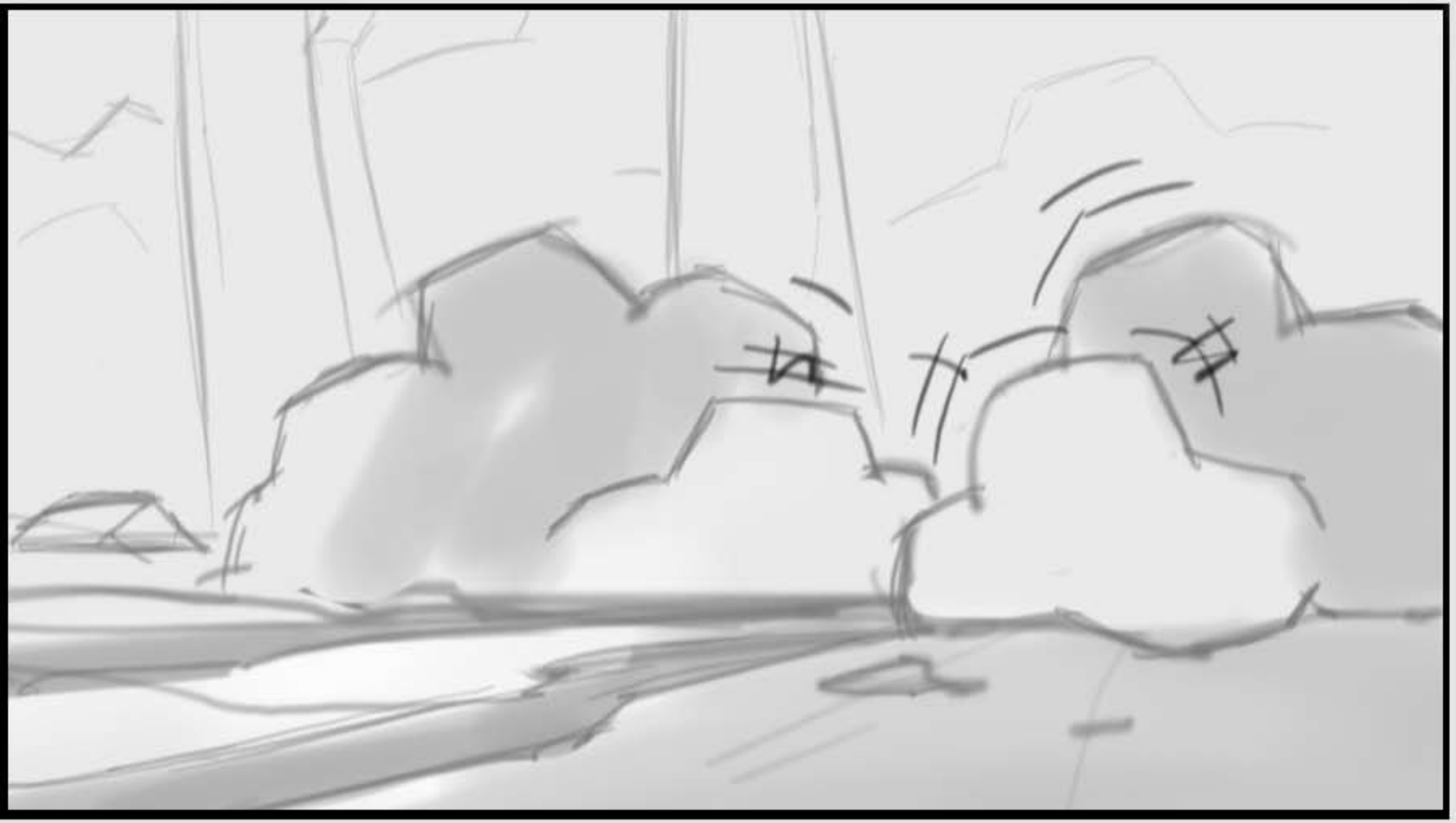
SC: 45 PNL: 2/2

ACTION:

DIAL:

EP: 102B

SC: 46 PNL: 1/3



ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 46 PNL: 2/3

ACTION:

DIAL:

EP: 102B

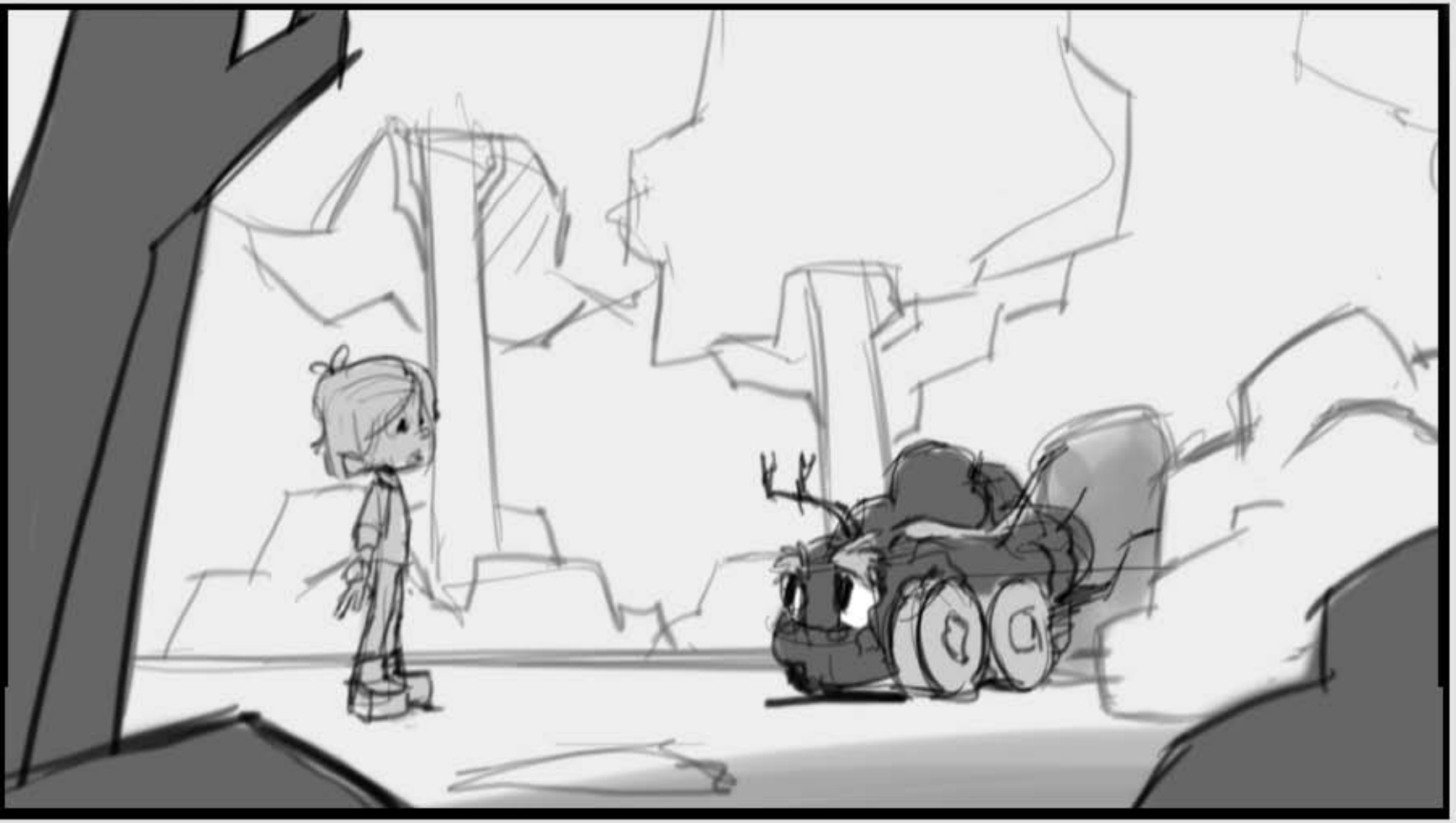
SC: 46 PNL: 3/3

ACTION:

DIAL:

EP: 102B

SC: 47 PNL:



ACTION:

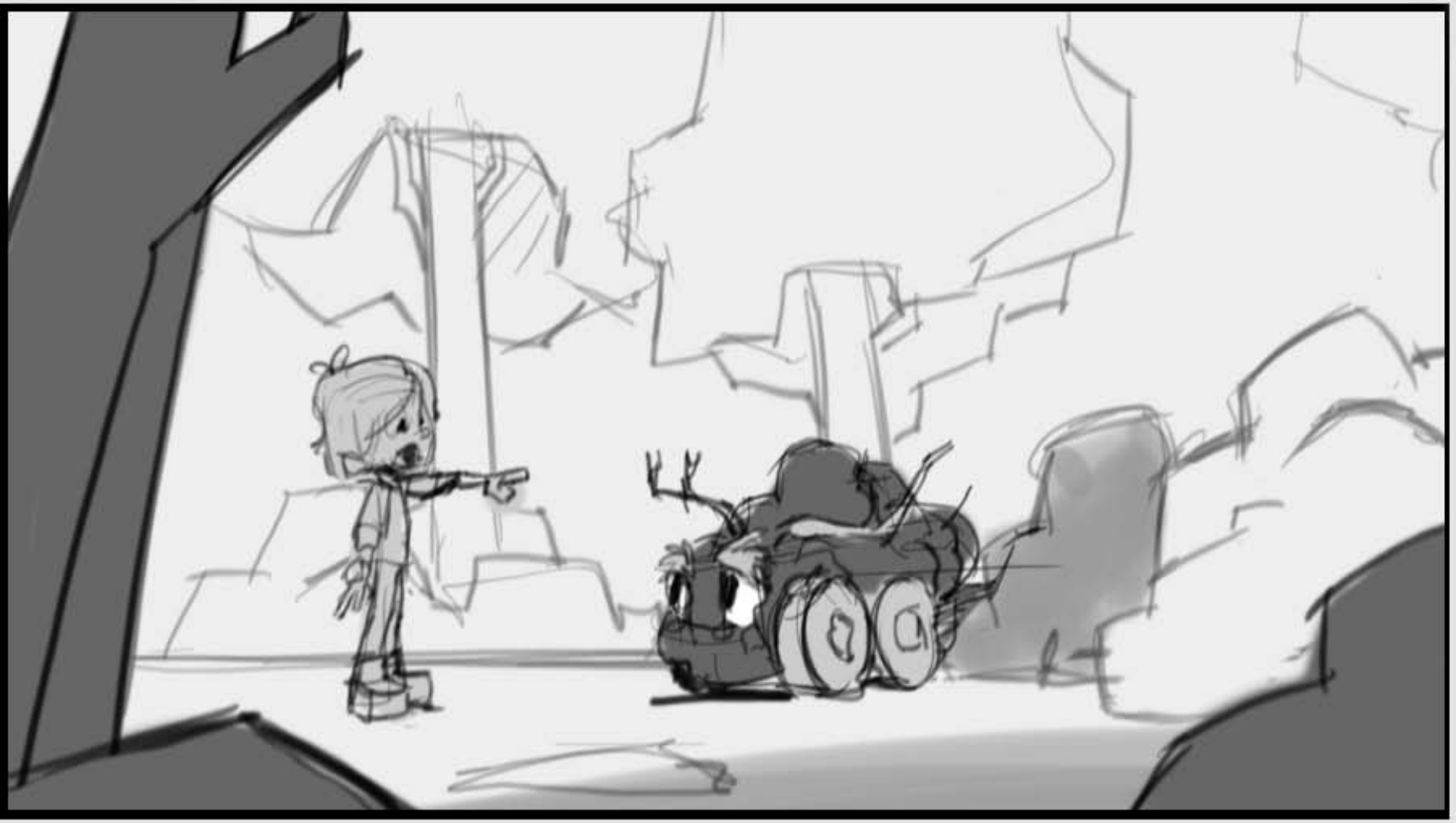
DIAL:

41 REV (CONT'D)
..the Fender Bend Beeeeast!!!

EP: 102B

JAX & TRACKER

SC: 47 PNL: 2/6



ACTION:

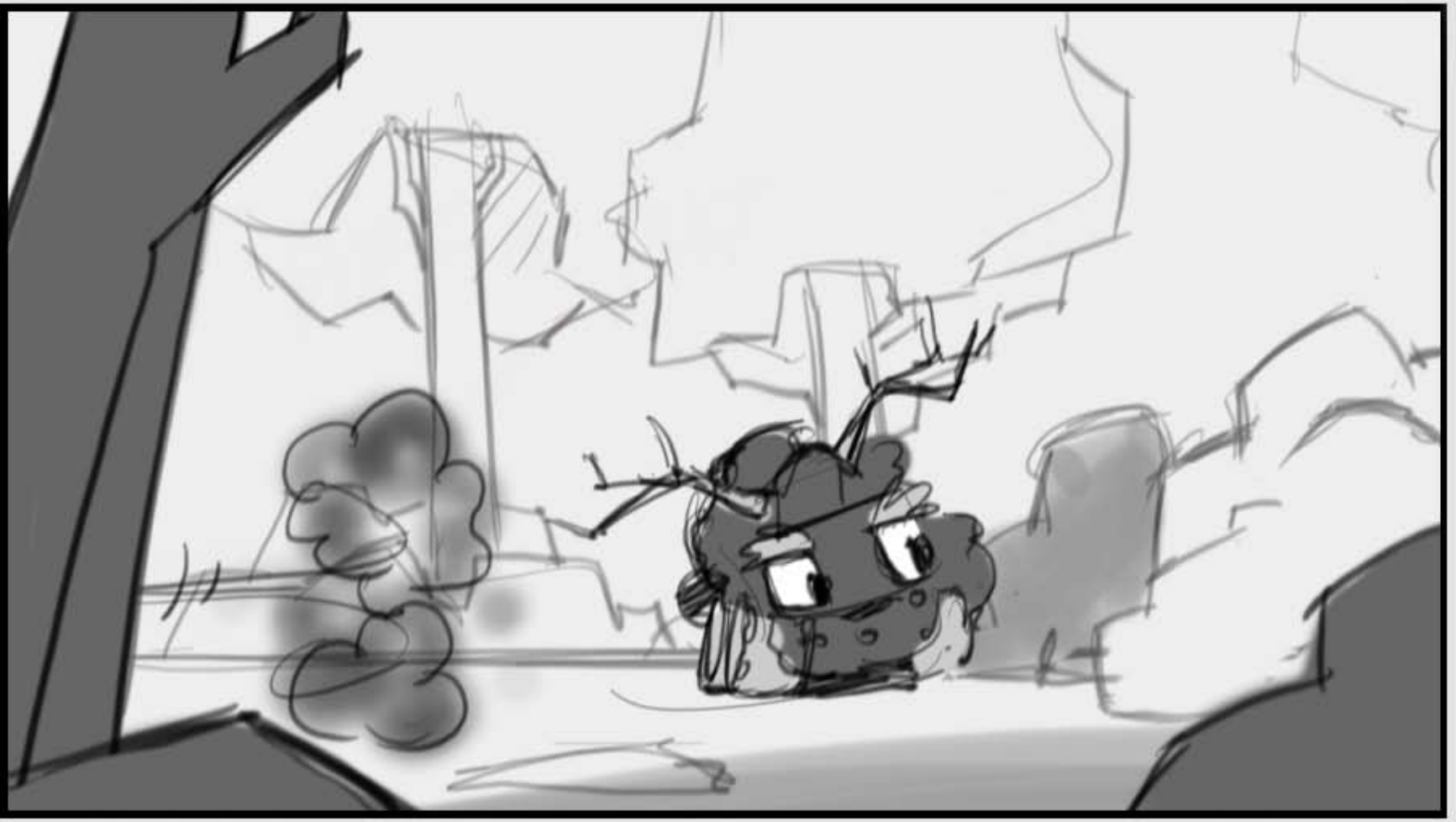
DIAL:

42 RUMBLE
(SFX: confused engine sounds)

EP: 102B

JAX & TRACKER

SC: 47 PNL: 3/6



ACTION:

DIAL:

42 RUMBLE
(SFX: confused engine sounds)

EP: 102B

JAX & TRACKER

SC: 47 PNL: 4/6

ACTION:

DIAL:

42 RUMBLE
(SFX: confused engine sounds)

EP: 102B

JAX & TRACKER

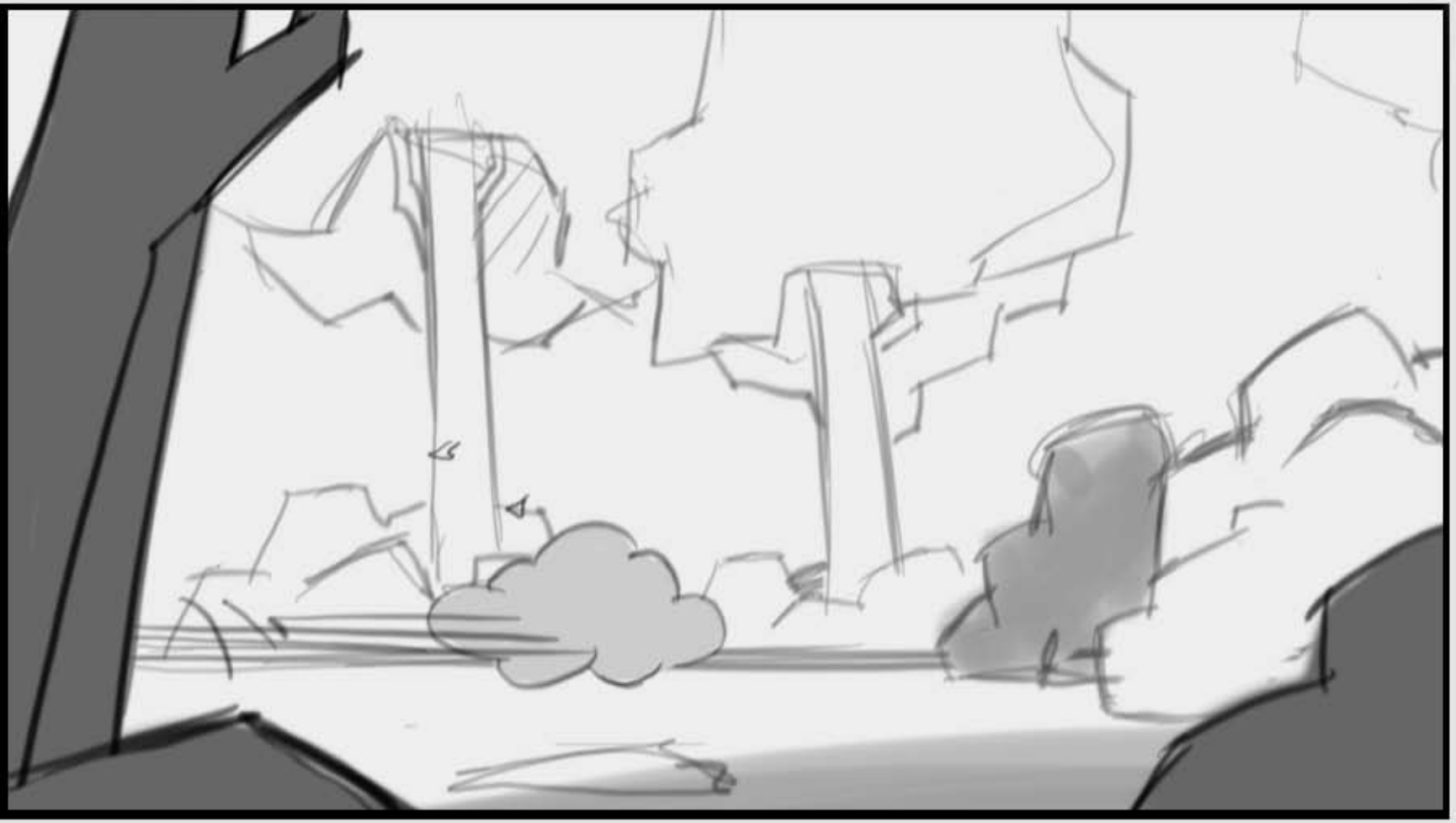
SC: 47 PNL: 5/6

ACTION:

DIAL:

EP: 102B

SC: 47 PNL: 6/6

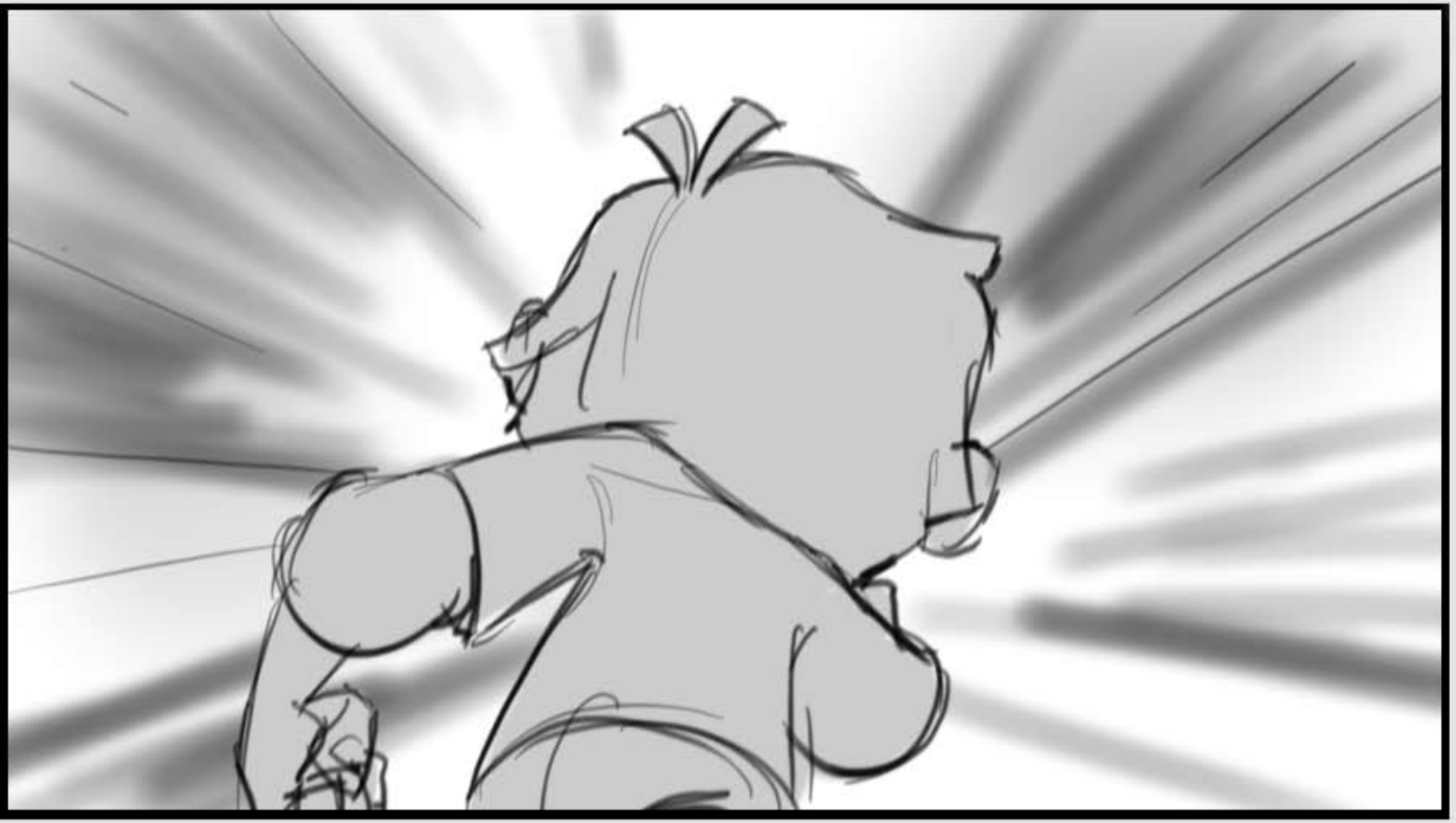


ACTION:

DIAL:

EP: 102B

SC: 48 PNL: 1/6

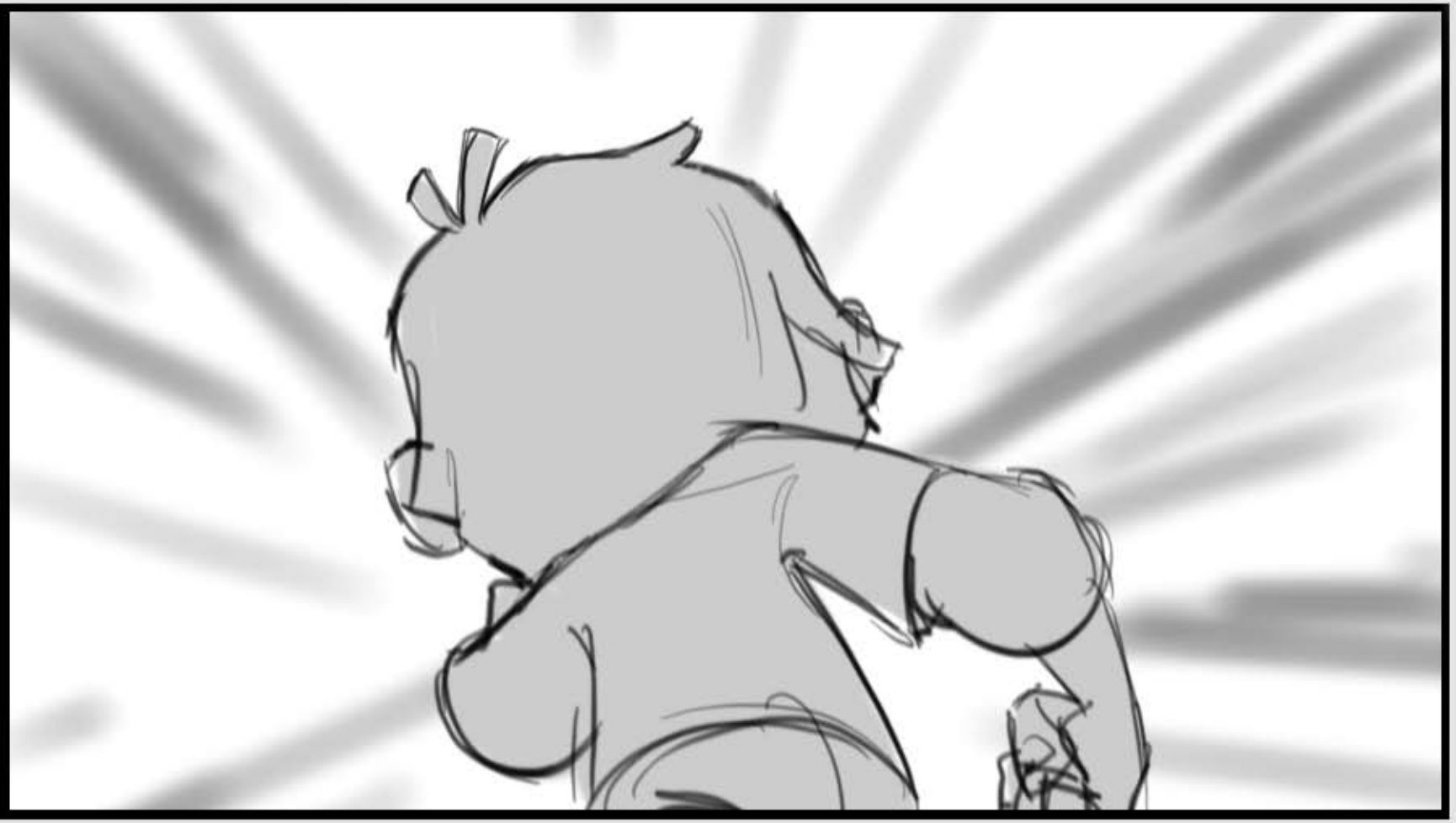


ACTION:

DIAL:

EP: 102B

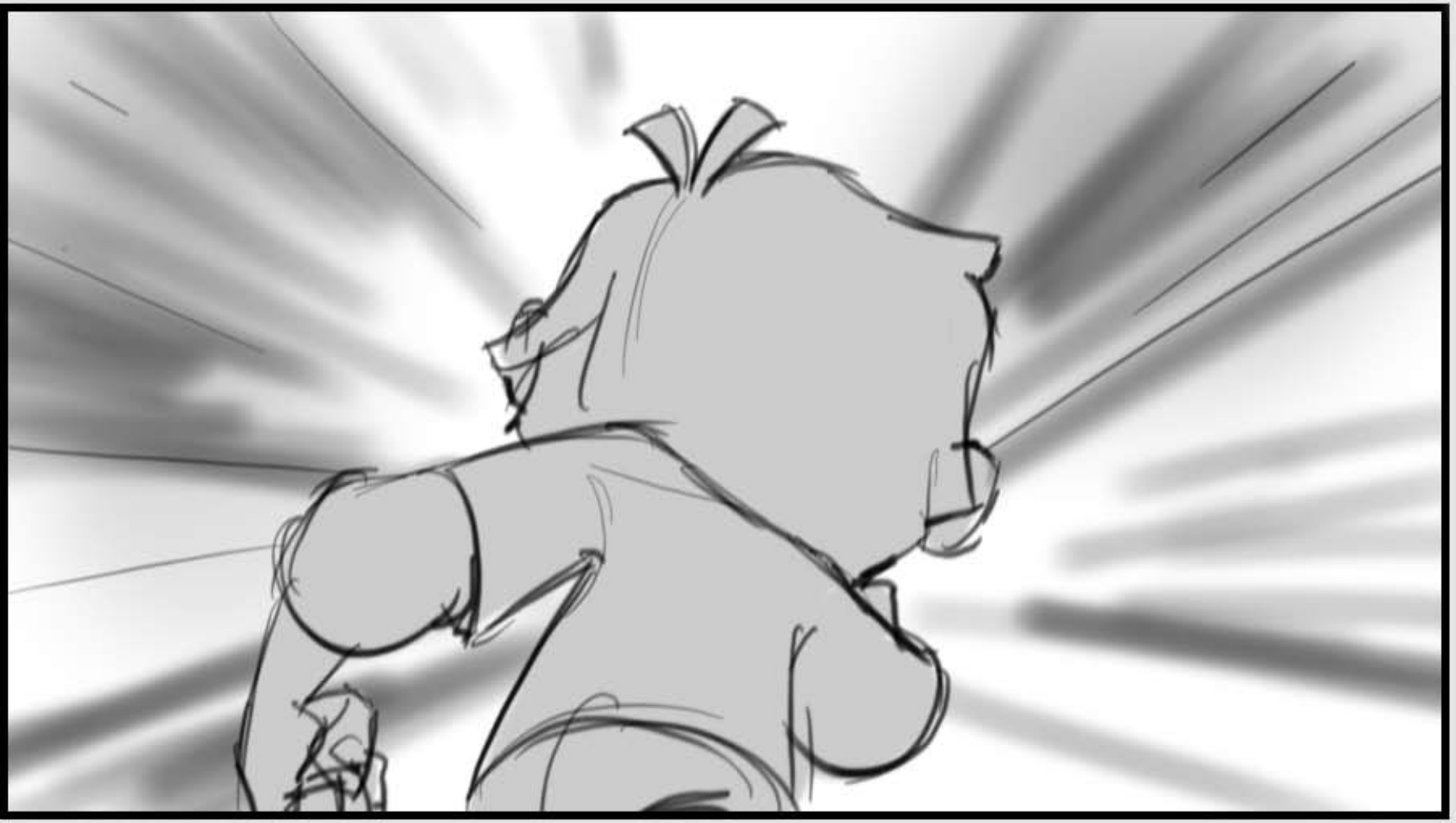
SC: 48 PNL:



ACTION:

DIAL:

EP: 102B



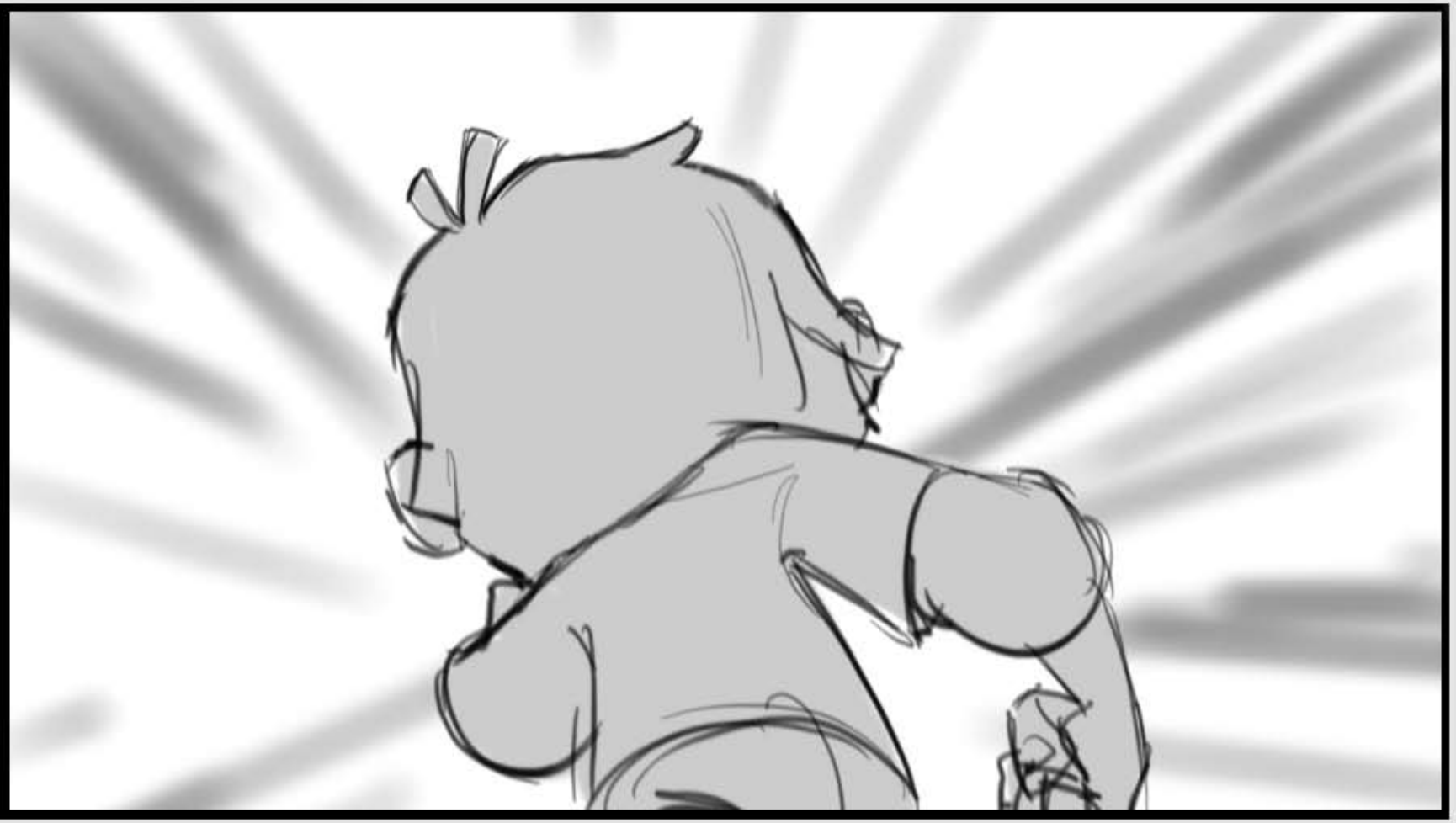
SC: 48 PNL: 3/6

ACTION:

DIAL:

EP: 102B

SC: 48 PNL: 4/6



ACTION:

DIAL:

EP: 102B

SC: 48 PNL: 5/6

ACTION:

DIAL:

EP: 102B

JAX & TRACKER

SC: 48 PNL: 6/6

ACTION:

DIAL:

EP: 102B

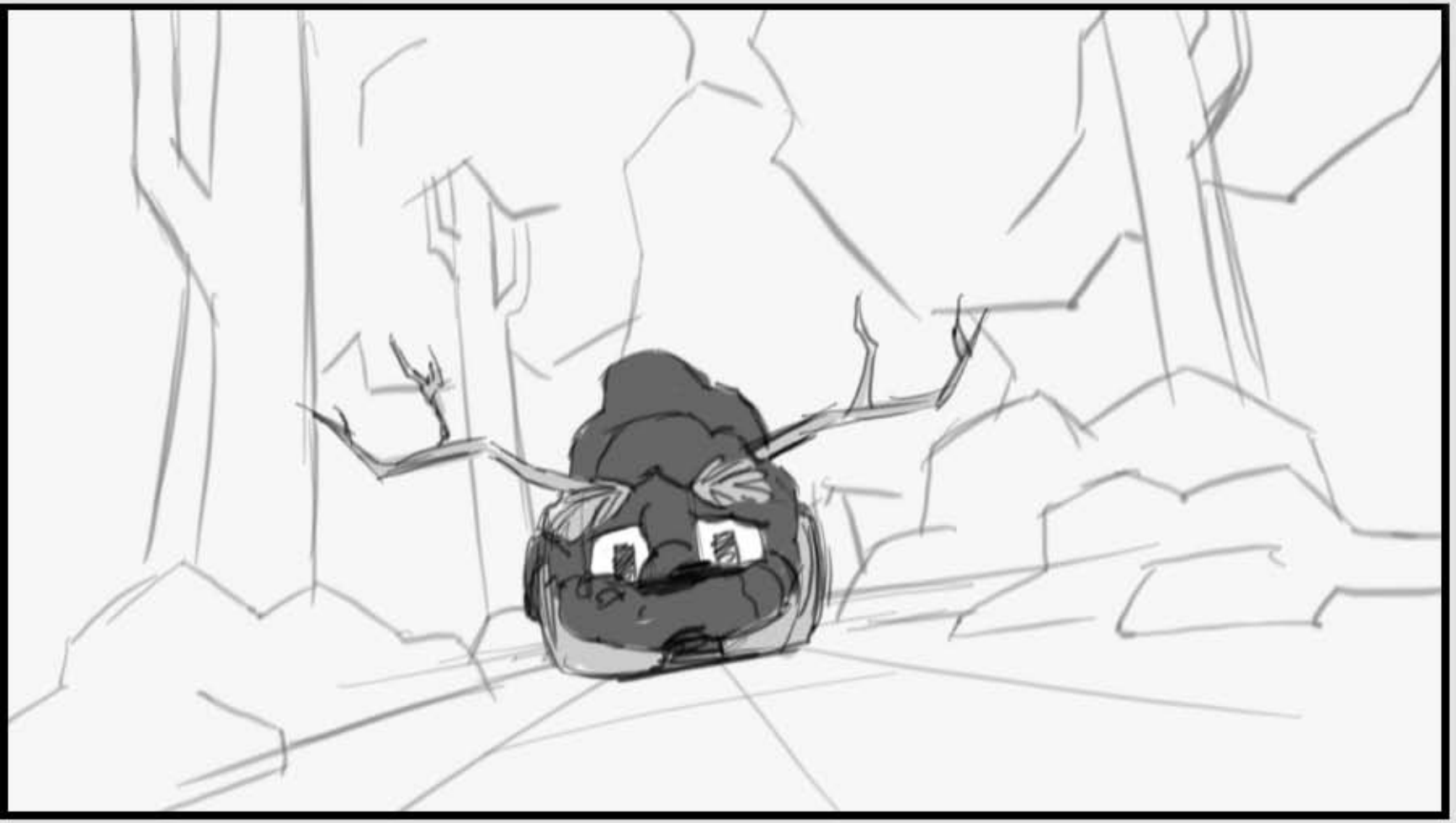
SC: 49 PNL: 1/3

ACTION:

DIAL:

EP: 102B

SC: 49 PNL: 2/3

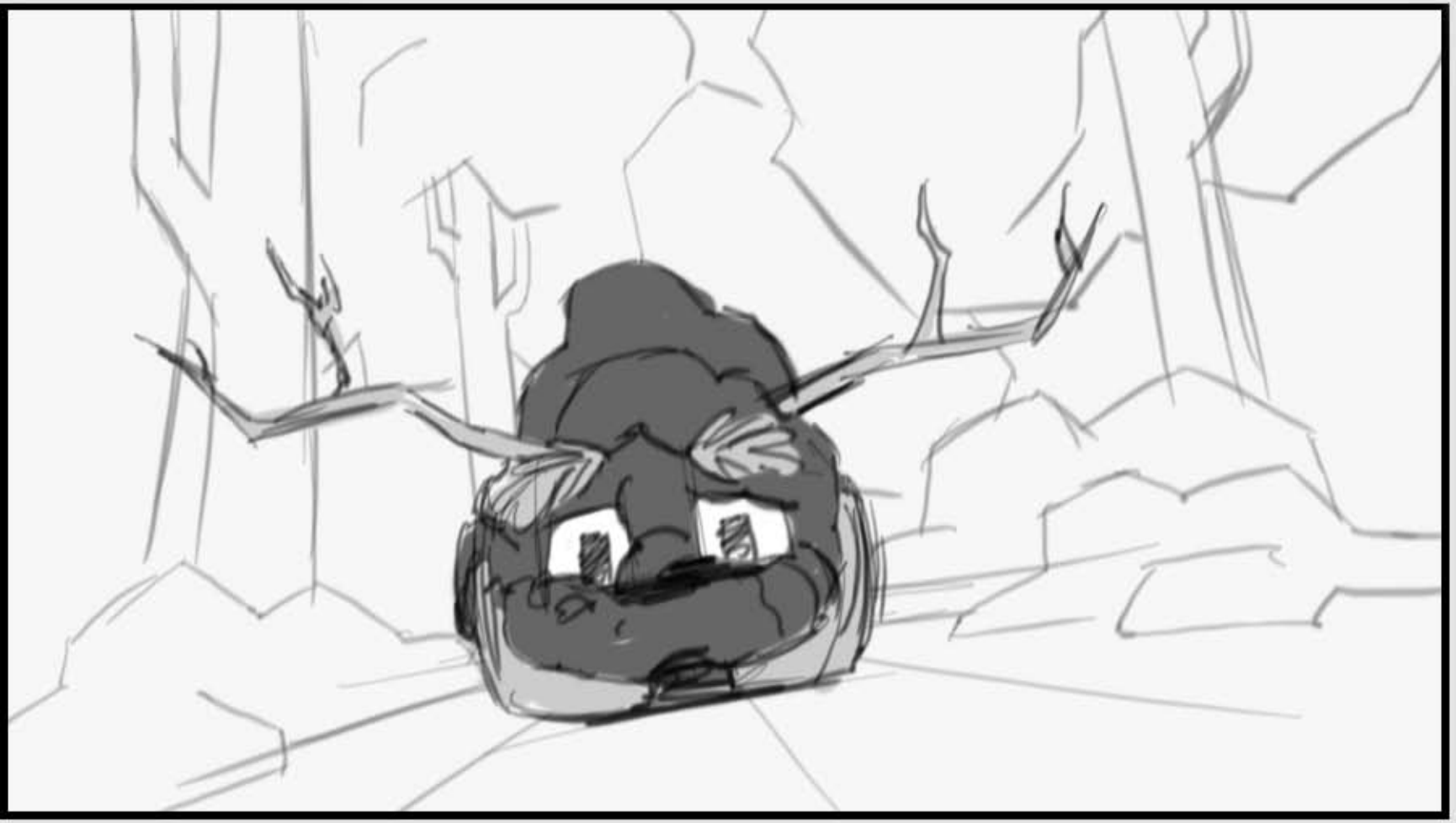


ACTION:

DIAL:

EP: 102B

SC: 49 PNL: 3/3



ACTION:

43 REV
It's AFTER me!!

DIAL:

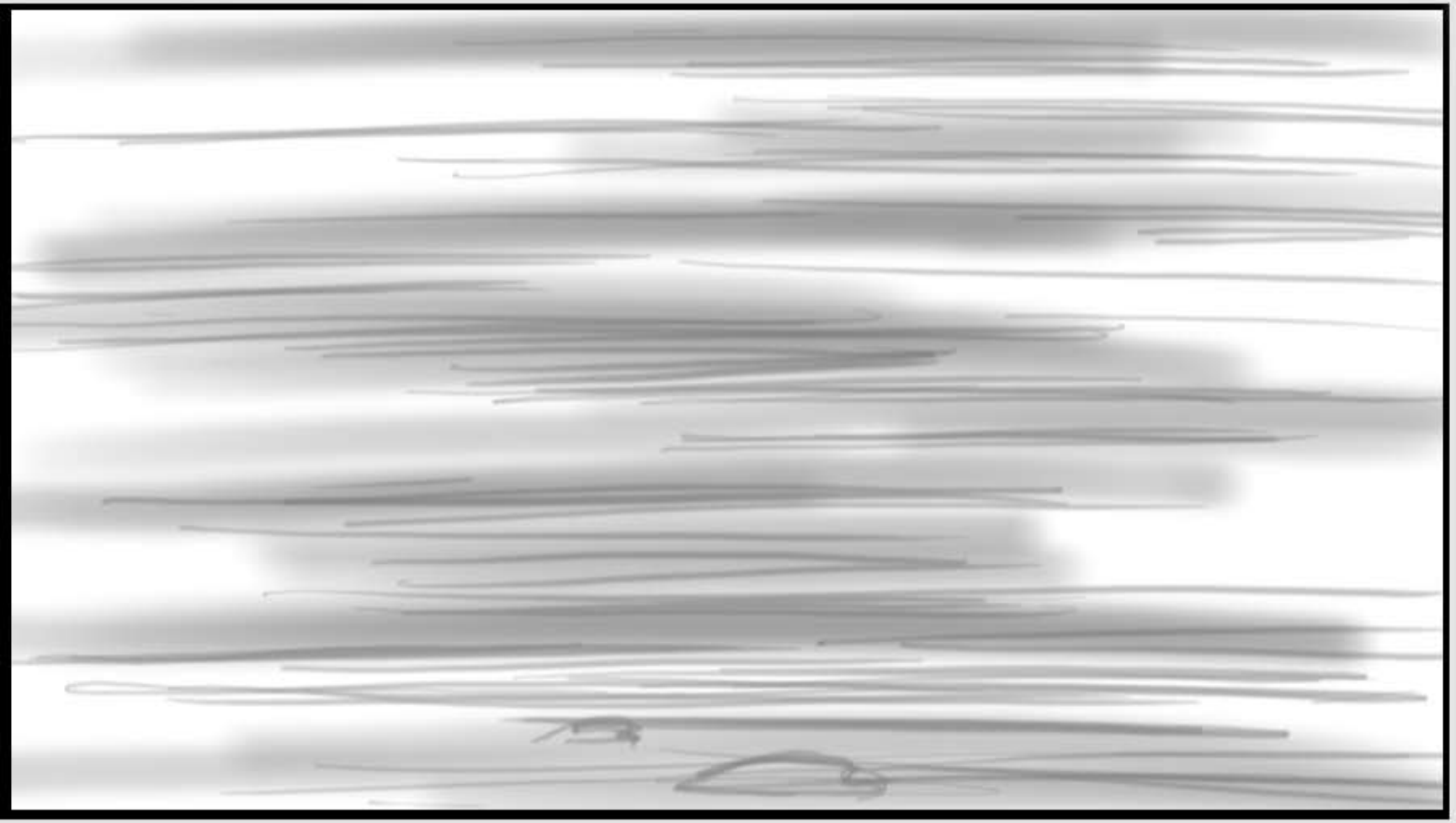
EP: 102B

SC: 49A PNL:

ACTION:

DIAL:

EP: 102B



SC: 48 PNL: 1/7

ACTION:

DIAL:

AAAAAAAAAAAH!!

EP: 102B

SC: 48 PNL: 2/7

ACTION:

DIAL: AAAAAAAAAAAH!!

EP: 102B

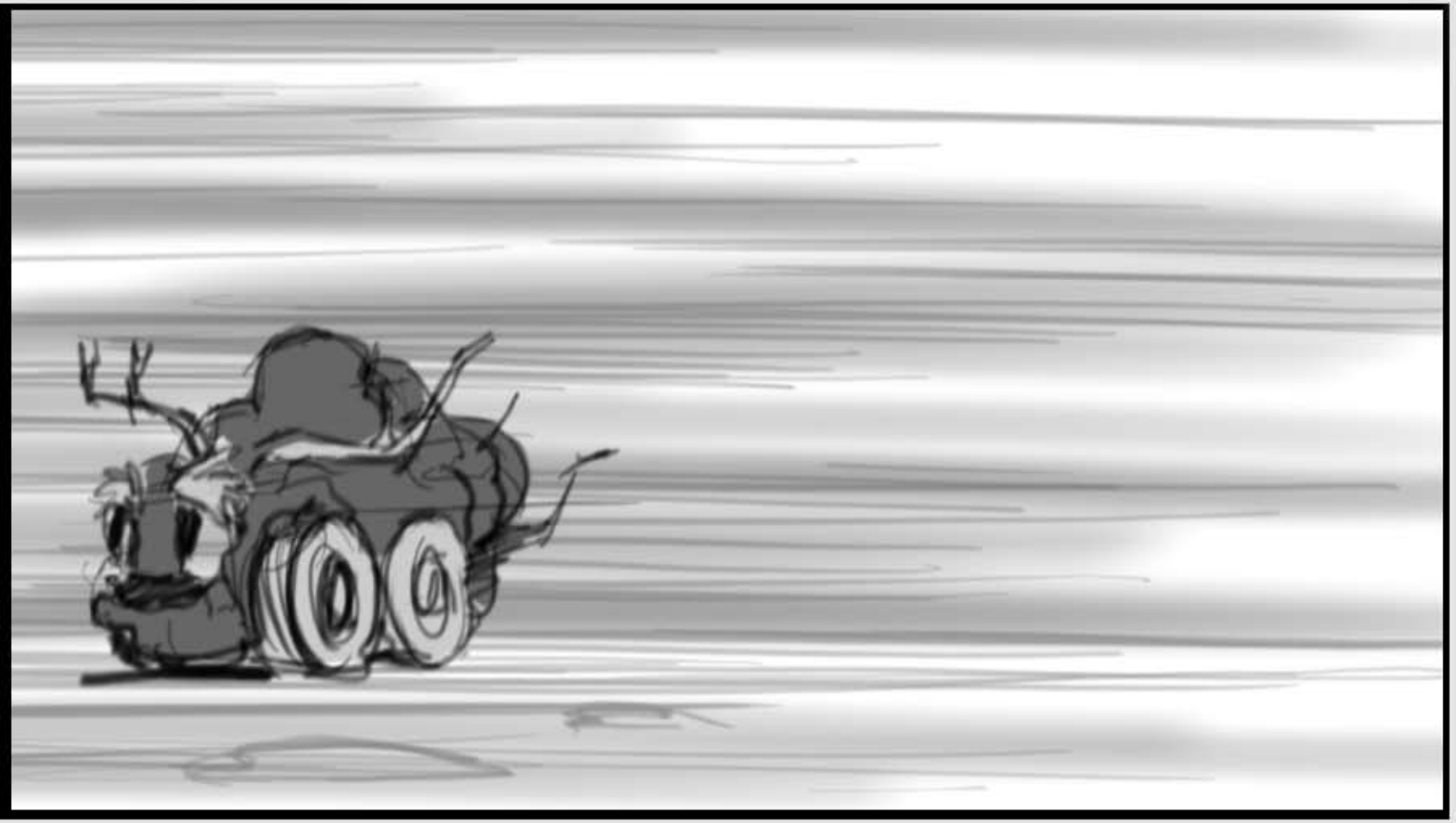
SC: 48 PNL: 3/7

ACTION:

DIAL:

EP: 102B

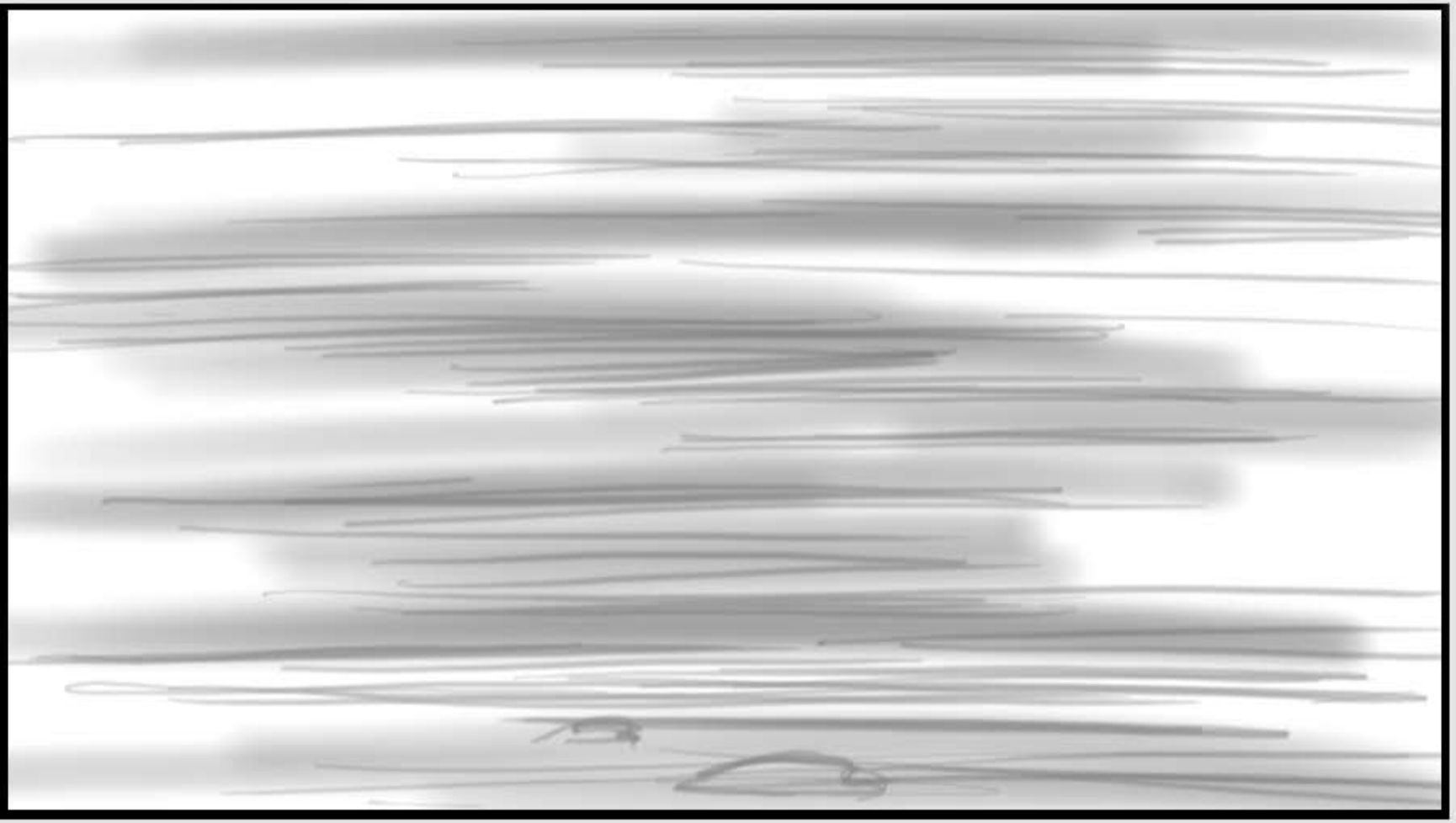
SC: 48 PNL: 4/7



ACTION:

DIAL:

EP: 102B



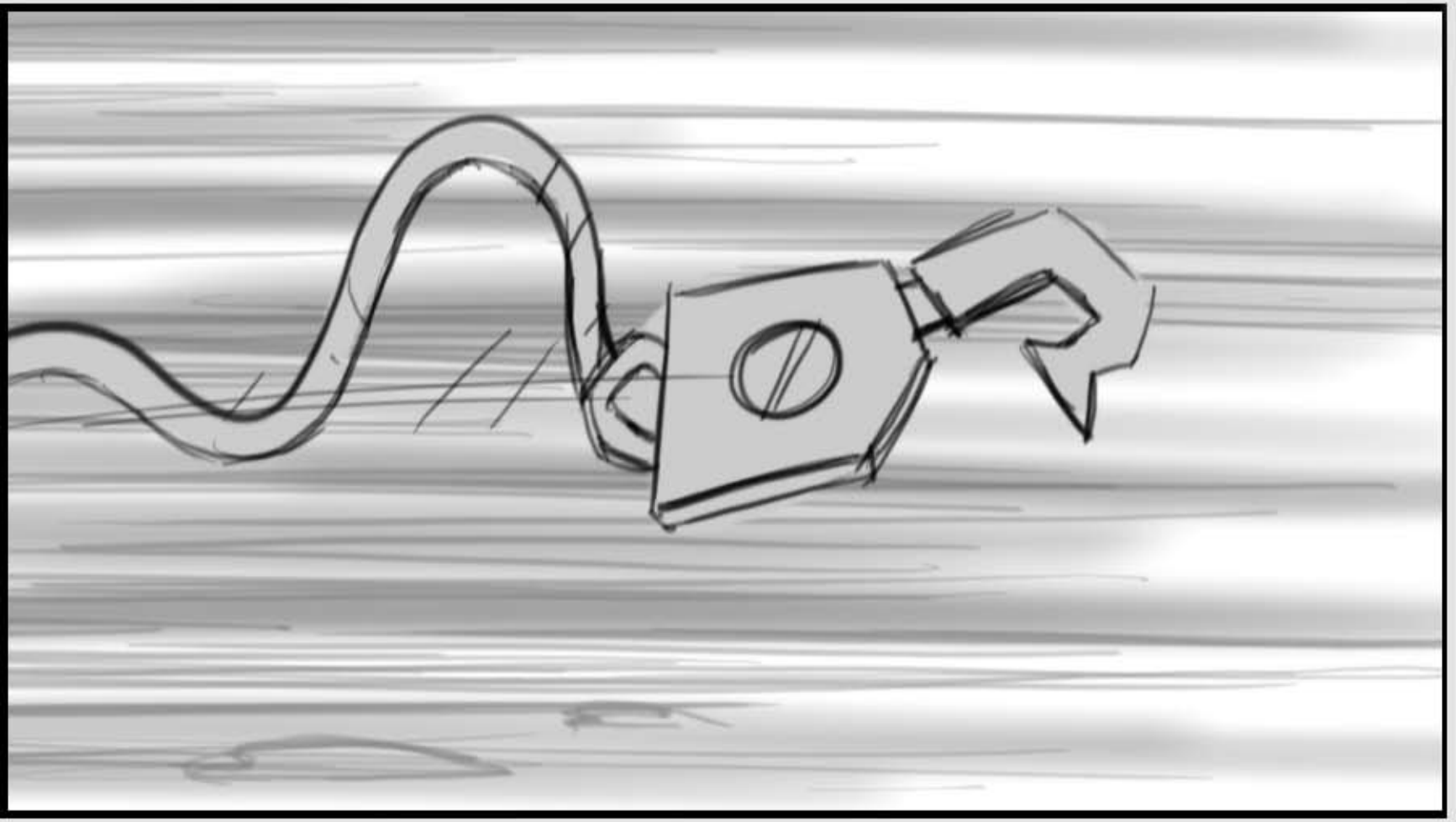
SC: 48 PNL: 5/7

ACTION:

DIAL:

EP: 102B

SC: 48 PNL: 6/7

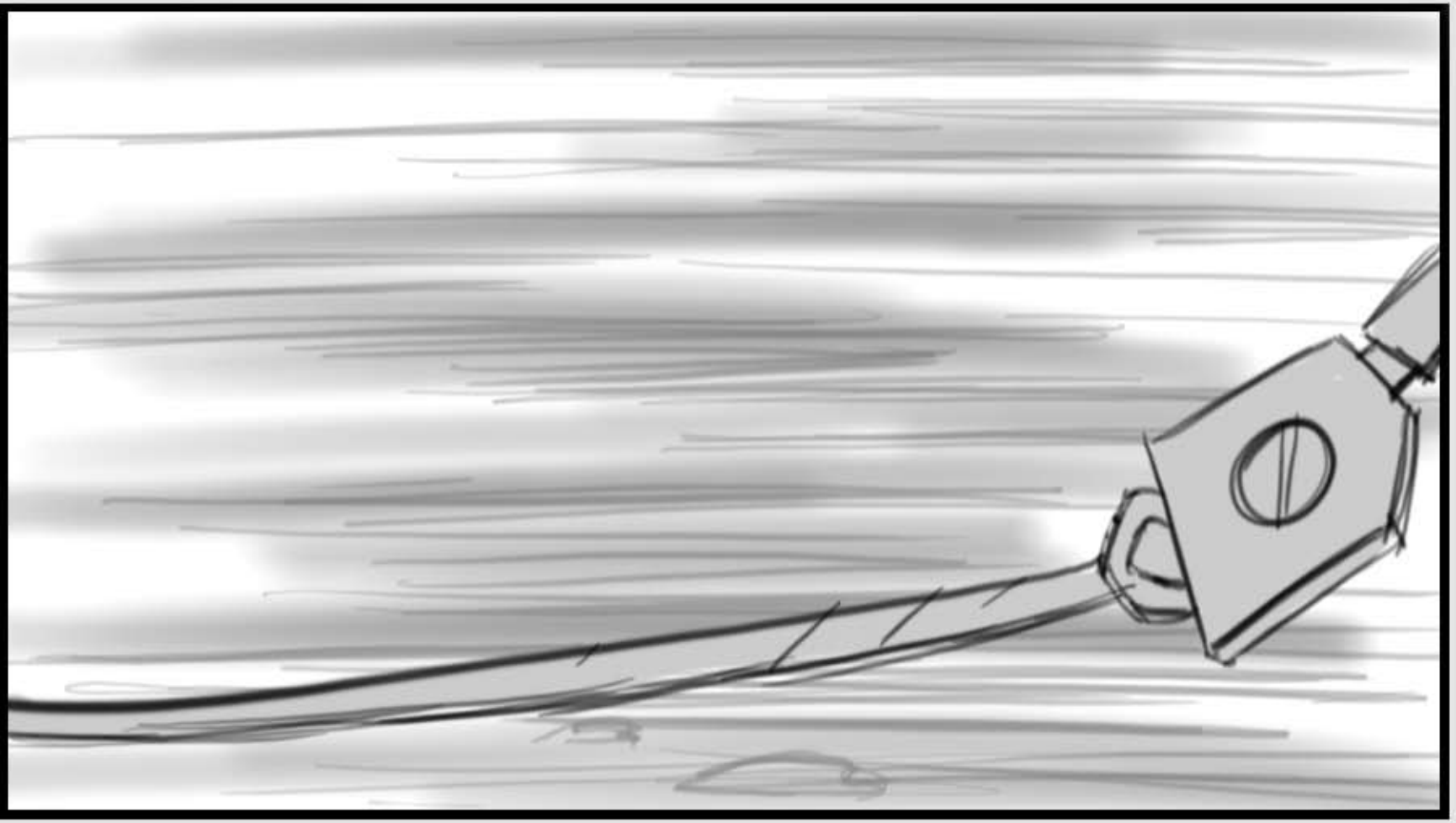


ACTION:

DIAL:

EP: 102B

SC: 48 PNL: 7/7

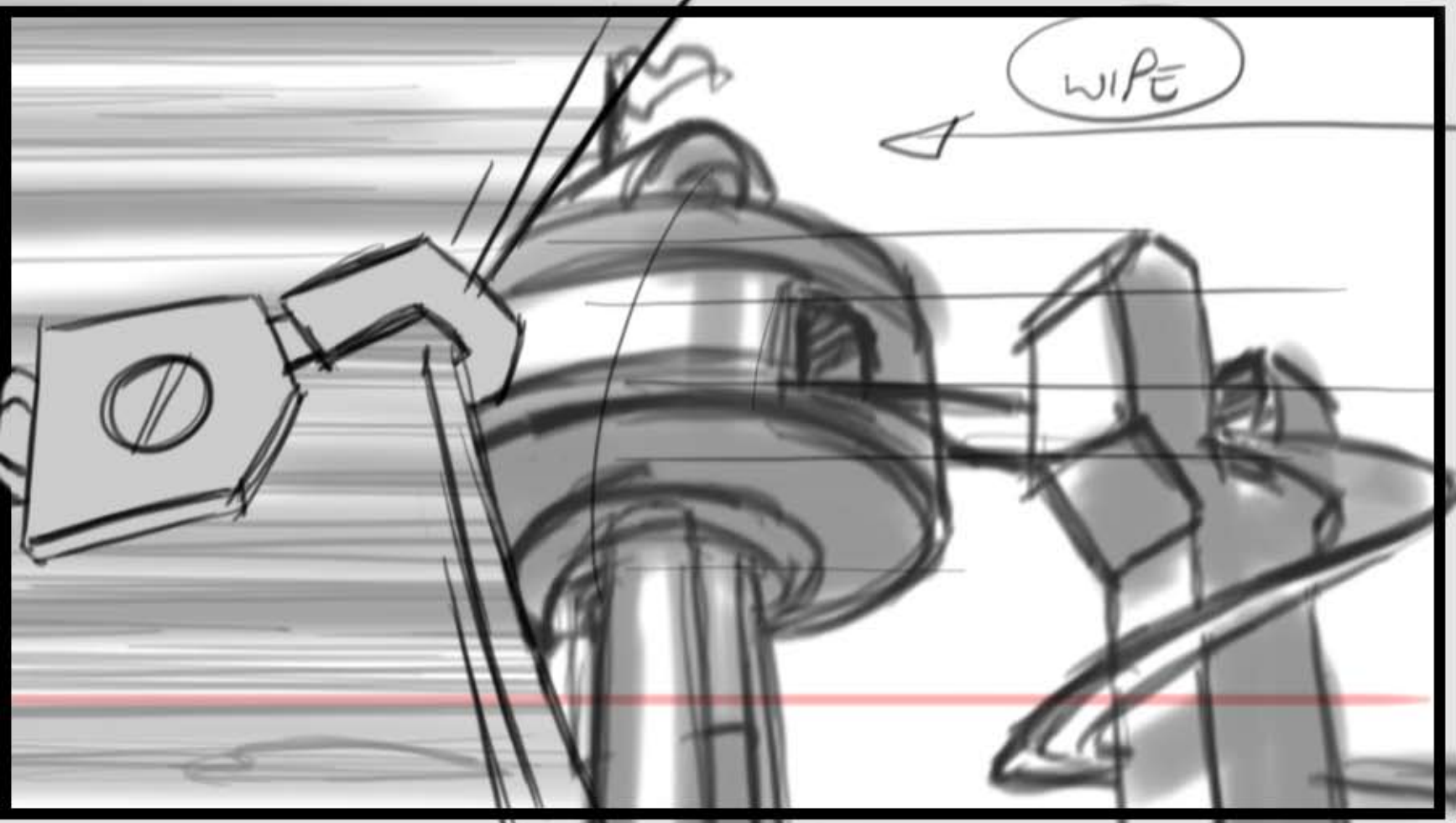


ACTION:

DIAL:

EP: 102B

SC: 50 PNL: 0/3



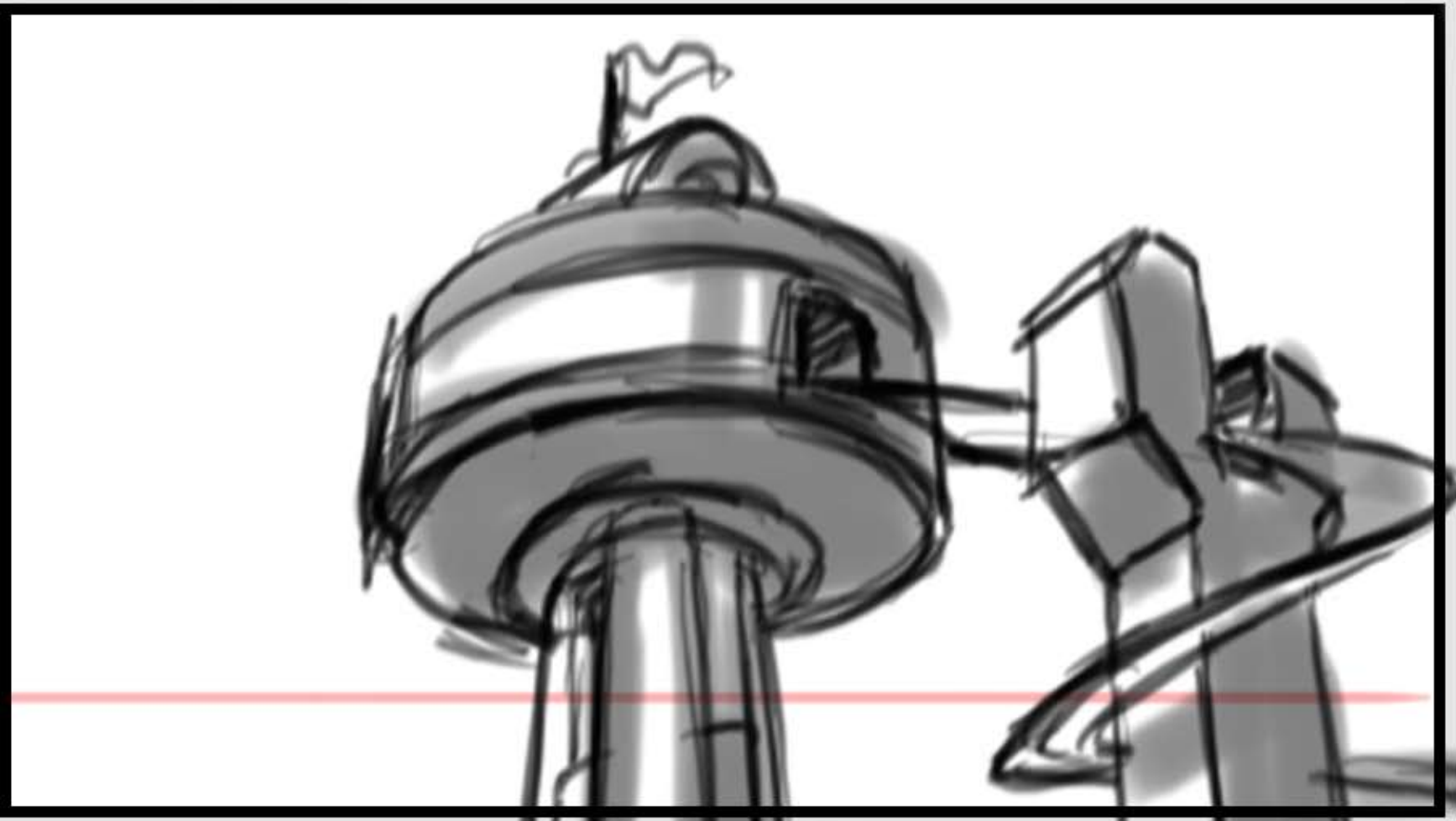
ACTION:

DIAL:

44 AVERY
Okay listen up.

EP: 102B

SC: 50 PNL:



ACTION:

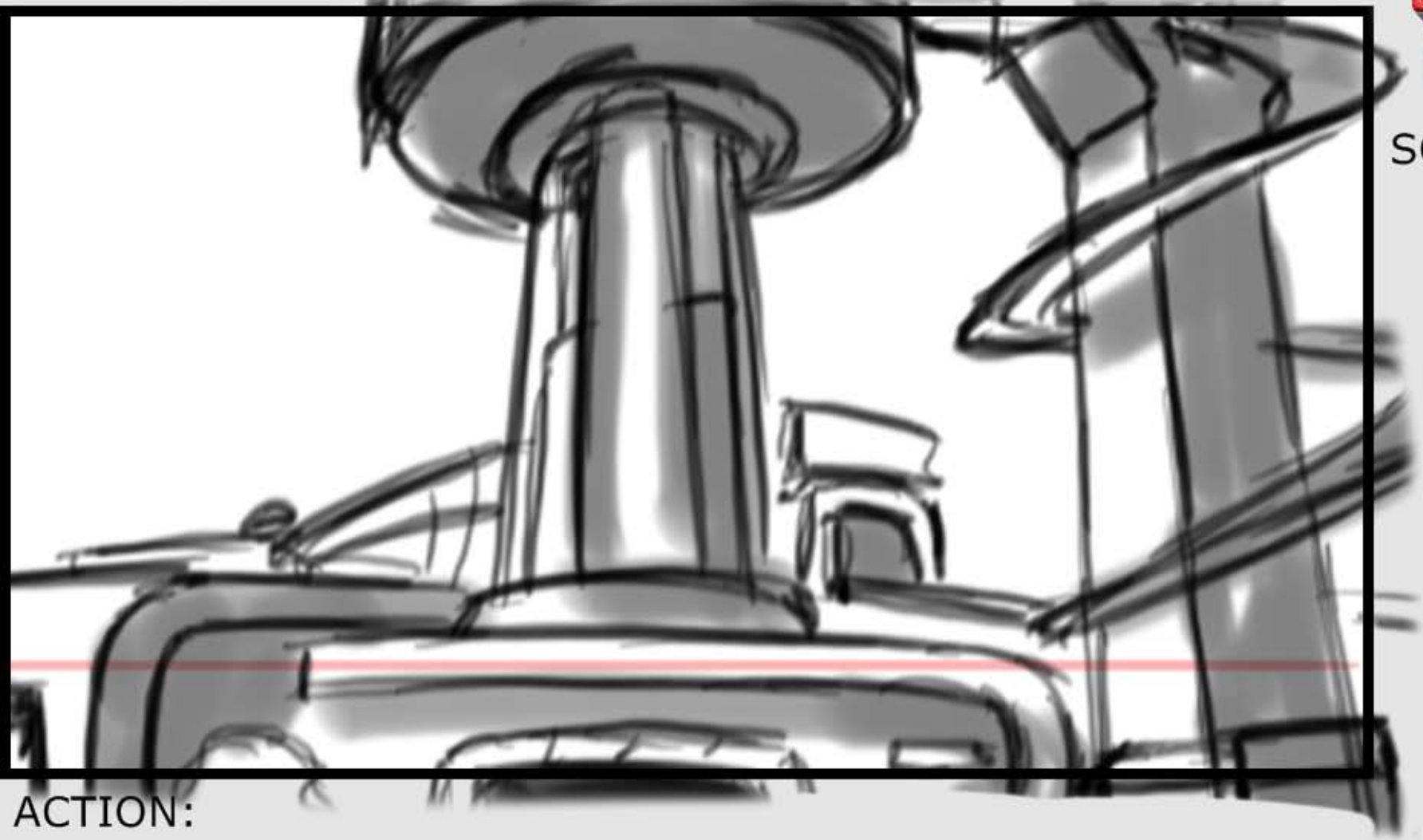
DIAL:

44 AVERY
Okay listen up.

EP: 102B

JAX & TRACKER

SC: 50 PNL:



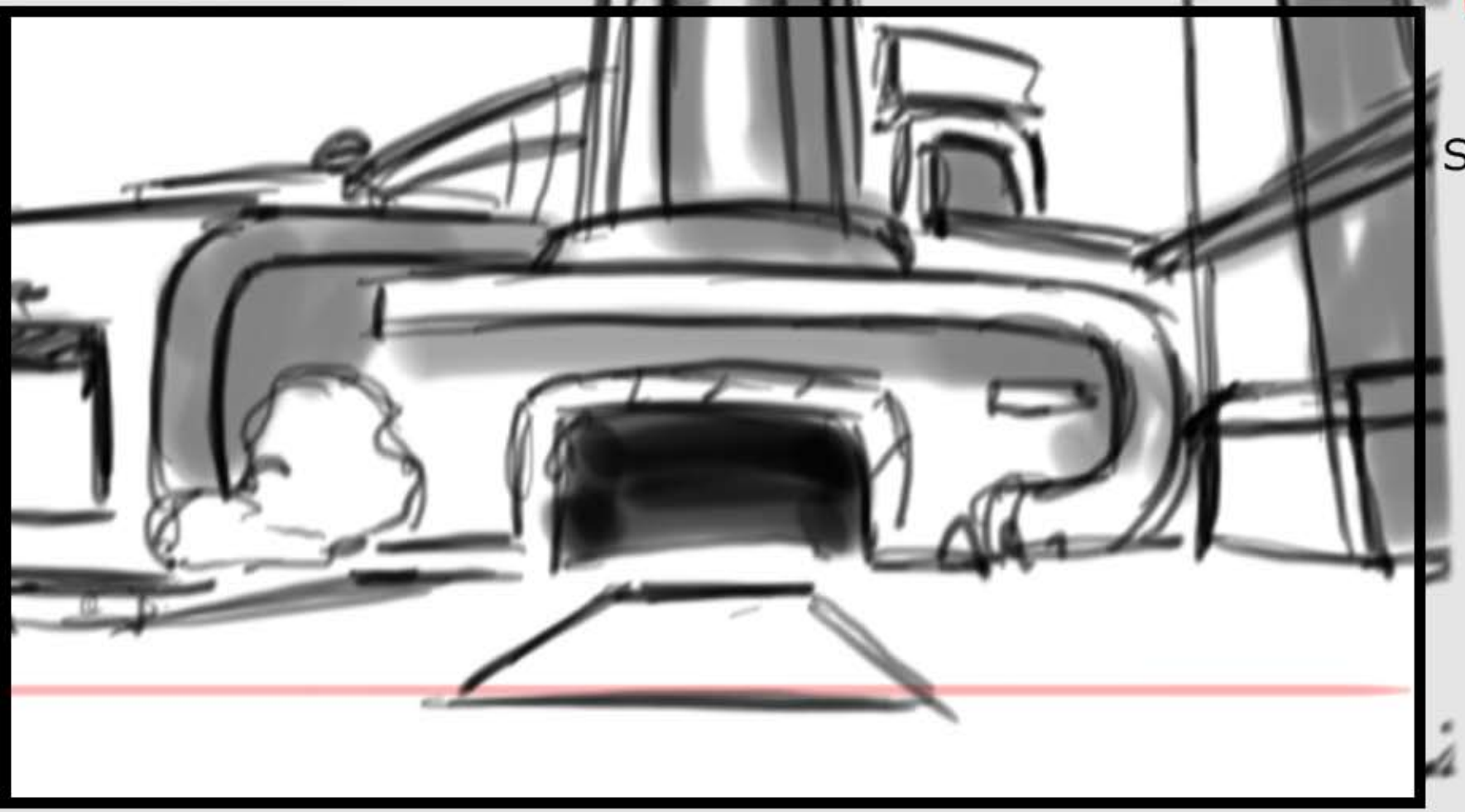
ACTION:

DIAL:

44 AVERY
Okay listen up.

EP: 102B

SC: 50 PNL:



ACTION: